

Wallace & Gromit™

FUN PACK

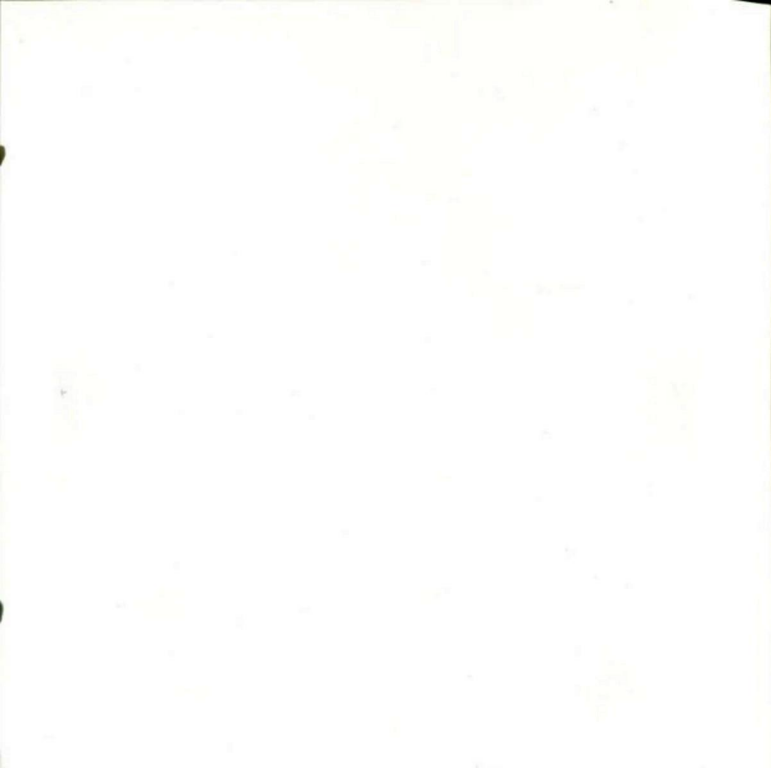
TWO
multi-level
games

Screensavers,
Video and
Sound
Highlights

1-4
Player
Trivia
Quiz

BRING YOUR PC TO LIFE

BBC
MULTIMEDIA





Minimum System Requirements

The BBC WALLACE & GROMIT FUNPACK CD-ROM requires the following minimum system to work correctly:

486 Multimedia PC with 50 Mhz processor and 8 MB of RAM

Double speed CD-ROM drive

16 bit (64K) colour display set to 640 x 480

SoundBlaster 16 bit audio card (or 100% compatible)

Suitable loudspeakers or headphones

Mouse or other pointing device

Windows 3.1, 3.11 or Windows 95

26 MB of available hard disk space

BBC WALLACE & GROMIT FUNPACK

Installation Instructions

- 1) Ensure that Microsoft Windows 3.1, 3.11 or Windows 95 is running with no other applications open.
- 2) Insert the BBC WALLACE & GROMIT FUN PACK CD-ROM into your CD-ROM drive.
- 3) **Windows 3.1 or 3.11 user:**
Within Program Manager, click on File and then select Run from the drop down menu.
Windows 95 users:
From your Windows 95 desktop, choose Start and then Run.
- 4) On the command line type D:\Setup.exe then click OK.
If your CD-ROM drive is not drive D, substitute the correct drive letter.
- 5) To install the BBC WALLACE & GROMIT FUN PACK, follow the instructions as they appear. If in doubt choose the default options as you proceed through the installation.

Note: Quicktime for Windows

If you do not have a suitable version of Quicktime for Windows available on your system, you should install the Quicktime software included on the BBC WALLACE & GROMIT FUN PACK CD-ROM. If you are unsure, you should opt to install Quicktime and when prompted you should calibrate your system by playing the Movie which appears on screen.

Once the calibration Movie has ended, close the Quicktime Player by choosing File and then Exit. This will allow you to continue with your BBC WALLACE & GROMIT FUN PACK installation.

- 6) Once you have completed the BBC WALLACE & GROMIT FUN PACK installation, if prompted, shut down Windows and then re-start your computer. You should now be able to start the BBC WALLACE & GROMIT FUN PACK by double

clicking on the BBC WALLACE & GROMIT FUN PACK icons or program listing.

- 7) Next time you want to play BBC WALLACE & GROMIT FUN PACK insert the CD-ROM into your CD-ROM drive and double click on the BBC WALLACE & GROMIT FUN PACK icon.
- 8) The BBC WALLACE & GROMIT FUN PACK software can be uninstalled by selecting the uninstall icon or program listing. The uninstall function will not remove any wallpaper, sounds or icons installed. For information on removing installed components refer to the Readme file included within this software.

System Configuration

Please ensure that you run BBC WALLACE & GROMIT FUN PACK using a 640 x 480 display set to 16 bit (64K) colours and that you are using the latest drivers available from your hardware supplier. If you need to change settings, refer to the documentation for Windows and for your particular system. For further information, please open the Readme file included within this software.

Technical Support

If you experience any problems after completing the installation procedure contained in this booklet, please check that your system and settings meet or exceed the minimum specification described above and refer to your Windows and system documentation.

Having checked your system, please attempt to install the BBC WALLACE & GROMIT FUN PACK again and make a note of any screen prompts displayed during the installation process.

If you still have a problem and require further assistance, you may call the BBC Multimedia UK Technical Support Line on 0181 308 6544.

When calling, please ensure you have a pen and paper at the ready, and have made a note of any error messages displayed by your system. It will also be extremely helpful if you have available any technical information about your PC configuration.

The Wallace and Gromit CD-ROM is divided into two separate sections:



The **Crackin' Compendium**, which contains the games and a film clip browser.



The **Customise-O-Matic**, which allows the desktop to be customised and display screen savers.

Once the programme is installed, each section is accessed independently via its own icon. You must have the CD-ROM in your CD-ROM drive in order to access any section of the FUN PACK.

The Crackin' Compendium

Getting Around

All of the activities are selectable from the Home Page. To pause or re-start an activity, or to choose a new one, press the space bar and follow the instructions. Each activity has two levels of Help - 'Show Me', which is an animated and narrated example of the activity and 'Read Me', which is text only.

To quit from the Compendium at any point, press the Escape key.

The Activities

From the Home Page, you can go to the following options:

The Quiz-O-Matic

The Bungee Game

The Great Train Game

The Daily Lamp Post film clip browser

To select an activity, click the cursor over one of the pictures on the wall.



Animated help and a text summary is available from the Help Gnome. To quit or see the credits, select the appropriate piece of toast.

THE QUIZ-O-MATIC

This is a gadget building, multiple choice quiz for 1-4 players with questions based on the films of Wallace and Gromit. A correct piece of the chosen gadget is awarded each time a player answers a question correctly; the first person to complete the gadget is the winner.

To prepare a quiz, use the buttons at the bottom of the screen to:

- select a gadget (4 to choose from, ranging from 5 pieces to 12 pieces)
- set number of players (1-4)

Use the keyboard to enter player names.

Once the details have been confirmed, click on the start lever at the right hand side of the screen.

How to play the Quiz-O-Matic

The disc at the top of the screen shows which film the question relates to:

- Rocket: A Grand Day Out
- Techno-Trousers: The Wrong Trousers
- Balls of wool: A Close Shave
- Wallace & Gromit: General questions

Select an answer by clicking on one of the answer buttons at the bottom of the screen - A, B, C or D. To pass on a question, click on the pass lever on the right hand side of the screen to get another question. This can be used once only by each player in the course of a single quiz.



The indicator at the top of the Quiz-O-Matic shows how much time is left to answer the question. If the question is not answered in time, play moves on to the next player.

To pause, press the space bar, and then choose 'Resume' to return to the quiz. Pause is only active between questions.

To go back to the Home Page during a game, press the stop button on the bottom left of the screen. Then select 'Home' from the Quiz-O-Matic start screen. Stop is only active between questions.

At the end of the quiz, you can:

- Go back to the Home Page.

- Start another quiz with the settings as before.

- Change any of the details by selecting the 'Re-set' button.

THE BUNGEE GAME

The object of this game is to score points by getting Gromit to clean as many windows as possible while the porridge gun is trying to cover them with soap suds.

Use the left and right arrow keys to move Gromit. He can only be moved when he is at the top of his bounce. Use the return key as Gromit passes a window to wipe away the suds. He can only clean windows on his way down.

Gromit must rinse his sponge in the bucket at the bottom of the screen after every five wipes. Use the return key as he reaches the bucket. Watch out



though - there's a mouse about who moves the bucket out of reach!

You can score extra points by helping Gromit to rescue Shaun as he walks by. Use the return key as Gromit reaches the bottom of his bounce.

Preston is on the prowl through the building! To stop him from grabbing Gromit at one of the windows, move Gromit's position using the left and right arrow keys. Preston can only catch Gromit on his way down.

Gromit starts with three lives represented by the cans at the bottom of the screen. He'll lose a life if all the windows become covered in suds, or if Preston grabs Gromit.

Two bonus lives are awarded at 5000 and 10000 points.

To pause the game, press the space bar; select 'Resume' to return.


To start a new game, press the space bar and select 'New Game'.

To go back to the Home Page press the space bar, select 'Stop Game' and then select 'Home'.

At the end of the game, and if enough points have been scored, you can enter the Hall of Fame.

Type in a name, press return and then either press the space bar or select 'Back' to start another game or quit.

To quit from the Compendium at any point, press the Escape key, but be careful - you may lose the opportunity to enter the Hall of Fame.



HIGH SCORES	
Gromit	8883
Wallace	7436
Feathers	6261
Shaun	5136
Preston	3151
Wendolene	2428
Mice	2188
Cosser	1872
Trousers	17
Gorgonzola	11

THE GREAT TRAIN GAME



The object of the Great Train Game is to score points by filling the gaps in the railway track to allow Gromit to cross Wallace's kitchen floor. There are twenty levels, starting with easy and ending with horribly difficult. Your score depends on the number of track pieces you use, and the number of attempts you need at each level. The better you get, the higher the score!

To select a track piece, click on one of the six different track pieces at the bottom of the screen, then click on the screen where you want to lay the piece. Once selected, a track piece can be used as many times as you wish.

Gromit has five lives for every level - if you don't place a piece of track in time and he comes to a gap in the track, he'll lose a life. It's worth saving the game at each level, so you don't have to re-start from the beginning if Gromit loses all his lives. Only one game can be saved.

To make things more difficult, Feathers McGraw can change the track direction by pulling the points lever - so look out for him !

To pause the game, press the space bar; select 'Resume' to return. To start a new game, press the space bar and select 'New Game'. To re-start the saved game from the top screen, select 'Start Game', then click on 'Saved Game'.

To go back to the Home Page press the space bar, select 'Stop Game' and then select 'Home'.



HIGH SCORES	
Gromit	8883
Wallace	7438
Faithful	6361
Bismun	5128
Prison	3811
Wendolene	2429
Miss	2199
Chester	1972
Touwers	17
Gansonzola	11

At the end of the game, if you've scored enough points, you can enter the Hall of Fame. Enter your name, and either press the space bar or select 'Back' to start another game or quit.

You can quit from the Compendium at any point by pressing the Escape key, but be careful - you may lose the opportunity to save your game or enter the Hall of Fame.

THE DAILY LAMP-POST

The Daily Lamp-Post contains 17 great moments from the films of Wallace and Gromit - A Grand Day Out, The Wrong Trousers and A Close Shave.

To select a clip, click on a headline in the contents list or browse through the pages by clicking on the top right hand corner of the paper. To go back to previous pages, click on the left hand page of the paper.

Click on the main photograph to start the clip, and click again delete at any point to stop and re-start.

To go back to the Home Page, click on the newspaper "Contents" or use the space bar to return to the front page, and then click on the 'Home Sweet Home' advert.

You can quit from the Crackin' Compendium at any point by pressing the Escape key.

Customise-O-Matic

The Customise-O-Matic allows you to customise your desktop in a Wallace and Gromit style, using the following features:

Sounds
Icons
Screen Savers
Wallpapers



Sounds

This feature allows you to associate Wallace and Gromit sound events with system events on your computer.

To install Wallace and Gromit sounds:

- Select a system event by clicking on an item from the right hand list. You will hear the existing sound associated with that event.
- Select a new sound event from the scrolling list box on the left hand side. Clicking on it will play the sound.
- If you don't want any sound associated with a particular event, select 'none' at the top of the list box.
- Confirm your selection by pressing the Apply button.
- To quit without making changes press the Exit button.



Icons

The Icons feature of the Customise-O-Matic allows you to change the icons displayed in Program Manager (in Windows 3.1 or 3.11) or File Explorer (under Windows 95). The panel shows three windows:

The window on the left displays icons classes (Windows 95) or Program Manager groups (Windows 3.1/3.11).

The middle window shows the icons displayed by Windows in the specific group you've selected.

The window on the right shows the available Wallace and Gromit icons.

To install Wallace and Gromit icons:

Select a class of icons or Program Manager group from the window on the left.

Select a Wallace and Gromit icon from the window on the right.

Drag and drop the new icon on to the existing icon in the middle window.

Confirm your selections by pressing the Apply button.

To quit without making changes press the Exit button.



The icon customiser also includes some standard Windows icons. Use these if you want to return your icons back to normal, following the above instructions. To change icons back outside of this Customiser, refer to the Readme file or your Windows manual.

Screen Savers

The Screen Savers feature allows you to install a Wallace and Gromit screensaver. You can choose from:

A Grand Day Out

Wallace Collection

Gromit Collection

Slide Show

a Screen Saver based on the Grand Day Out film

a Screen Saver with Wallace as the main character

a Screen Saver with Gromit as the main character

an assortment of Wallace and Gromit pictures

To select a screen saver:

Press the Test button to preview.

Use the Set Up button to change features of each screen saver. For example, in the Slide Show you can change the amount of time each picture is displayed using 'Delay'.



To set the period of time before the screen saver will be activated, use the timer.

To de-select the screen saver, choose the None button on the right hand side of the panel.

To confirm your selection, press the Apply button.

To quit without making changes, press the Exit button.

Wallpapers

This feature allows you to customise your desktop wallpaper.

To install Wallace and Gromit wallpaper:

Select a wallpaper from the scrolling list box.

Press Tile for a repeating pattern.

Press Centre for a single image to be displayed.

To confirm your selection, press the Apply button.

To quit without making changes, press the Exit button.



Give Your PC the Personality It Deserves!



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