



Panasonic®

Featuring a live concert and music by
Earth, Wind & Fire.

ISIS

PC/Mac

FZ-SF0002

"FOR A MILLENNIUM THE MUSIC HAS BEEN SILENT..."

Listen! The gate is beginning to open!

After a thousand years, the ship which bears my name, ISIS, is awakening. The magnificent ship which sails the ether between dimensions is once again making ready to unfurl its sails and continue its journey, a journey which was halted a thousand years ago. Its cargo: music. Healing sounds which promise hope to a troubled world. Your world. Before it could sail through the portal, a giant volcano stopped its flight – forcing it to sleep – while I watched over it. I sent three gems to summon help, to be ready when the portal again opens.



They have done their work. You are here. Now you must prove yourself worthy. Find the gems which have been hidden about the pyramid and the ship. Return them to their proper place, for they are the power which drives the ISIS.

Remember, time is short and there is much to be done. Soon the volcano will erupt again, closing the portal between our worlds. You must launch the ship before then, or all will be lost for another thousand years. I will help you – when I can. Your coming has begun awakening the spirit of the crew.

Look carefully. Search well. It begins...

LOADING AND INSTALLATION INSTRUCTIONS

Macintosh®

Simply insert the CD-ROM disc into your CD-ROM drive as you would with any other CD. To begin playing, double-click on the icon that appears on your desktop labeled "Isis," then double-click on the icon in the window that appears labeled "Isis."

Windows® 95

Insert the Isis CD-ROM. Windows® 95 will automatically start the installation. Click the "Run Setup" button. Enter the path you want to install Isis into, or you can choose the default path. Click OK. The next screen you see will be the Apple QuickTime™ for Windows® installation. Follow the instructions presented on the screen to install QuickTime. If you already have QuickTime for Windows installed on your hard drive, you can exit or proceed to update to QuickTime for Windows version 2.03.

After all of the files are copied to your hard drive you can start by double clicking on the Isis icon. Windows 95 will now automatically run Isis when you insert the CD-ROM. If you are using Windows® 3.1, insert the Isis CD-ROM. From the Program Manager, choose the File/Run menu items. Type D:\Setup. If your CD-ROM is not your D: drive, use the appropriate drive designation. Click OK. Click the "Run Setup" button. Enter the path you want to install Isis into, or you can choose the default path. Click OK. The next screen you see will be the Apple QuickTime for Windows installation. Follow the instructions presented on the screen to install QuickTime. If you already have QuickTime for Windows installed on your hard drive, you can exit or proceed to update to QuickTime for Windows version 2.03. After all of the files are copied to your hard drive you can start by double clicking on the Isis icon.

HOW TO MOVE

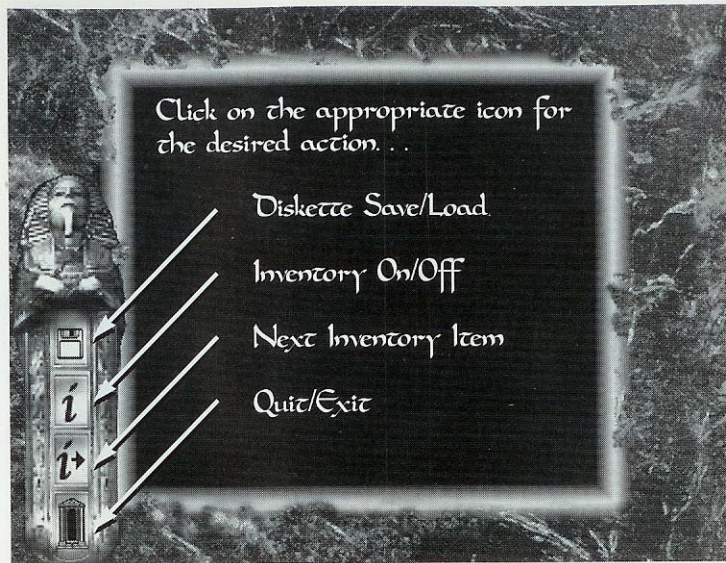
You enter the mystery through the sarcophagus. To find the gems which power the ISIS, you must search the pyramid and the ship. There are puzzles to solve and clues to uncover before you can find and use the gems. Look carefully at all you see, you may need to remember a pattern or a diagram for later use. When all the gems are in their proper place, you will be able to power up the ISIS and guide her through the ether. Her sails will unfold and you will be accompanied on the final leg of your journey by a live concert from Earth, Wind & Fire.

To explore the Isis and its environs use the mouse to move the cursor around the screen. As you move the cursor, it will change to indicate the type of action possible. An Ankh icon indicates an area to which you can move. The loop at the top of the Ankh will point toward the direction of the move (i.e. if the loop points upwards, it is a move forward, the loop points left, it is a turn to the left). To move the game environment move the cursor in the direction which you want to go (the top of the screen for a forward move, left or right sides to turn). When the cursor becomes an Ankh, press the mouse button.



Mouse

ICONBAR

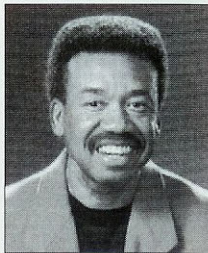


MAURICE WHITE

"Music is the language of the soul. It seeks to communicate a message to everyone that's open to receive it. We dance to the beat of the Master Drummer, which is the source of our creative spirit."

"Even as a child I felt this way. There was always a tremendous amount of joy associated with the music I heard. Music touched my center."

"My grandmother was a gospel singer. There was always music and dancing around my house. As a kid, I identified with the experience and appreciation of my roots and positive ways to relate to my culture. I learned from the old folk. Gospel, blues, jazz, Elvis, country music, Mahalia Jackson.



The Fathers of Modern Music; Ray Charles, James Brown, Fats Domino, Little Richard, The Spaniels, The Platters, The Moonglows and The Flamingos. I listened to them all.

Later it was Miles, Coltrane, Bach, Mozart and Sly and the Family Stone."

"Follow your passion. That is the lesson I learned from the center of the music I love. My main objective has always been to give my best. The path of EARTH, WIND & FIRE has

been full of challenges, but these challenges have created great results."

Maurice White

THE HISTORY

Powerful, passionate, uplifting and inspiring, the music of EARTH, WIND & FIRE remains unequalled in its influence. Why the group achieved such monumental success is easily understood when one traces the musical roots of its founder, Maurice White; the development of key players like Philip Bailey and Verdine White; and the pivotal role of the late Charles Stepney as arranger and co-producer on a number of the group's ground-breaking mid-seventies albums.

It was Maurice White's exposure to varied music as a child that undoubtedly shaped EARTH, WIND & FIRE's unique character. One of nine children, Maurice was raised in Memphis by his grandmother while his

father was attending medical school in Chicago. By the age of six, Maurice was a soloist in the church choir.

As the youngest member of The Rosehill Jubilettes, a local quartet, Maurice learned what life on the road was all about traveling to local churches throughout the South performing Gospel music. The group's goal was to be like The Soul Stirrers, the exceptional Gospel group which spawned stars such as Sam Cooke and Lou Rawls.

"When I was twelve," Maurice remembers, "I saw a local band parade through town. I saw the shining suits, heard the drum and bugle call. I went right home, broke a

broom stick in half and practiced on the walls, the floor, wherever I could." Maurice's career as a drummer had begun in earnest.

Maurice spent the next years learning his chops in Memphis, playing the local clubs. After graduating from high school, he went, with his mother, to prepare for college in the Windy City, Chicago. Studying with James Mack, he majored in music at the Chicago Conservatory of Music. One day he was asked to play a session date for Betty Eberett. The song was *You're No Good*. Maurice's career was now on the rise. He never looked back. On the strength of that date, Maurice became an in demand player throughout Chicago.

He did dates for V.J. Records, home to Jerry Butler and The Impressions, John Lee Hooker and others, and generally gigged around town. He hooked up with Chess Records where he became a staff musician – the resident drummer.

Maurice began touring with Ramsey Lewis as a member of his famous trio. Ramsey was a role model for the young musician and helped shape his unique musical vision. Maurice, his friend R&B keyboardist Wade Flemons and Don Whitehead, another keyboard player and lead singer, formed the group called The Salty Peppers. They cut a single, *La La Time* and released it on their own label, Hummit. Capitol records

decided to pick it up for national distribution. The trio went to Los Angeles to re-record and mix the song. The expected album deal didn't materialize, so at the beginning of 1970, no longer with Ramsey, Maurice decided to change the name and the make-up of the band. The name he decided on was EARTH, WIND & FIRE.

Maurice first recruited Chicago singer Sherry Scott and percussionist Phillard Williams and then asked his brother, Verdine, who had been developing his skills as a bass player, to join the group. Maurice held auditions in Los Angeles, adding Michael Veale on guitar,

Chester Washington on reeds, Leslie Dayton on trumpet (as well as the group's first musical arranger) and trombonist Alex Thomas. With Flemons playing vibes, electric piano and vocals the ten member band EARTH, WIND & FIRE was truly launched.

The group's debut LP yielded a light hit called, *Love Is Life* in July, 1971. A second LP, *The Need Of Love* was released in early 1972. A single, *I Think About Lovin' You* gave EARTH, WIND & FIRE its first Top 40 R&B hit.

The group began touring while playing in Denver, Colorado, home of Philip Bailey.

Like Maurice, Philip began playing drums by using two sticks on a trash can. Also like Maurice, a big band parade inspired him. Philip notes Jazz greats like Miles Davis, Max Roach, Art Blakey and Tony Williams as key people in his musical development, but one vocalist was his dominant influence. "I always had this big range and people assumed that the higher part of my range, the falsetto, came from listening to guys like Eddie Kendricks and Smokey Robinson. Actually it was Dionne Warwick who most affected me. It was Dionne and Mahalia Jackson," says Philip.

Philip had a decision to make: focus on singing or playing drums. He chose drums and with schoolmate Larry Dunn on keyboard and Andrew Woolfolk on sax he played with a local group called *Friends & Love*. Philip remembers, "We played all kinds of music: Blood, Sweat & Tears, Ten Wheel Drive, Three Dog Night, Sly and The Family Stone, Carole King. Denver wasn't a heavy black urban area. I think once I joined EARTH, WIND & FIRE, I brought a certain pop sensibility to it."

After the second Warner Brothers album, Maurice had been dealing with the difficulties of being the leader and founder of a group. Despite what were promising sales for their first two albums and the opportunity to score the soundtrack for the Melvin Van Peebles movie, *Sweet Sweetback's Badass Song* for Stax Records, some members of the band were getting restless. Verdine remained, but the group broke up. Maurice decided to reform the group. Verdine and Maurice approached Philip. "I realized that Maurice was serious about bringing a sense of dignity to the art form. This wasn't about hanging out, getting the girls. This was about the integrity of the art. That's what I was interested in."

Bailey turned Maurice onto Larry Dunn. Auditions brought Ronnie Laws, a Houston-born sax player, Guitarist Roland Bautista and drummer/percussionist, Ralph Jonhson. Vocalist Jessica Cleaves joined the group after quitting the R&B group *The Friends of Distinction*.

A performance at Rockefeller Center introduced EARTH, WIND & FIRE to Clive Davis, then president of Columbia Records.

"Clive saw us and loved what he saw. We were pretty out there." Maurice recalls, "We were wearing leotards, kinda fresh out of Haight-Ashbury. To say we were 'colorful' would be an understatement. We had a lot

of the 'flower child' in us and our music. Well, we still had strong jazz overtones but we were starting to become a little more accessible, a little less self-indulgent."

Davis was hooked. He bought the group's contract from Warner Brothers and in the spring of 1972 EARTH, WIND & FIRE headed to the studio to record *Last Days And Time*, their CBS debut album.

The album featured mostly original material but Philip had suggested the Pete Seeger song, *Where Have All The Flowers Gone?* and the group threw in a cover of the Bread hit *Make It With You* for good measure. *Last Days*

And Time was also the first album to prominently feature Maurice White on kalimba. Maurice remembers, "I found a kalimba in a drum store one day in Chicago and I'd heard it being played in an African band. I just didn't know what it was called. Anyway, I bought it and decided to amplify it. I began using it during my years with Ramsey, but the first time I recorded with it was when we did *Bad Tune* on one of the Warner Albums."

The album did remarkably well.

BAND PERSONNEL

1970-72

Maurice White - Vocals, Drums, Percussion, Kalimba
Wade Flemons - Vocals, Vibes, Electric Piano
Don Whitehead - Keyboard, Vocals
Verdine White - Bass
Sherry Scott - Vocals
Michael Beal - Guitar, Harmonica
Leslie Drayton - Trumpet
Alex Thomas - Trombone
Chester (Chet) Washington - Tenor Sax
Yackov Ben Israel (Phillard Williams) - Congas, Percussion

1972

Maurice White - Vocals, Drums, Kalimba
Philip Bailey - Vocals, Congas, Percussion
Verdine White - Bass
Ralph Johnson - Drums, Percussion
Jessica Cleaves - Vocals
Larry Dunn - Keyboards
Roland Bautista - Guitars
Ronnie Laws - Soprano And Tenor Sax, Flute

1973

Maurice White - Vocals, Drums, Kalimba
Philip Bailey - Vocals, Congas, Percussion
Verdine White - Bass
Ralph Johnson - Drums, Percussion
Jessica Cleaves - Vocals
Larry Dunn - Keyboards
Al McKay - Guitars, Percussion
Johnny Graham - Guitar, Percussion
Andrew Woolfolk - Saxophones, Flute

1974 - 1983

Maurice White - Vocals, Drums, Kalimba
Philip Bailey - Vocals, Congas, Percussion
Verdine White - Bass
Ralph Johnson - Drums, Percussion
Larry Dunn - Keyboards
Al McKay - Guitars, Percussion
Johnny Graham - Guitar, Percussion
Andrew Woolfolk - Saxophones, Flute
Fred White - Drums (1975)
Horn Section (1974 - 1981)

Michael Harris - Trumpet, Flugelhorn
Rahmlee Michael Davis - Trumpet,
Flugelhorn
Louis Satterfield - Trombone
Don Myrick - Saxophones
Elmar Brown - Trumpet (1979)

1987 - Present

Maurice White - Vocals, Drums, Kalimba
Philip Bailey - Vocals, Congas, Percussion
Verdine White - Bass
Ralph Johnson - Drums, Percussion
Andrew Woolfolk - Saxophones, Flute
Sonny Emory - Drums (1975)
Sheldon Reynolds - Guitar, Vocals
Ray Brown - Trumpet
Reggie Young - Trombone
Gary Bias - Saxophone

THE CREDITS

Design	John Race Brian Oliver Allen Plone Yancy Lindquist Paul Bruggerman	Producers	Carol Plone John Race
Story	John Race	Director	Allen Plone
Art Director	Brian Oliver	Live Action Director	Allen Plone
3-D Animation	XOR Entertainment Brian Oliver Yancy Lindquist Paul Bruggerman	Lead Programmer	Elicia David
		Music	Earth, Wind & Fire
		Executive Producers	Peter Brown Corey Young Carol Plone Allen Plone

Precautions

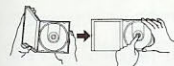
Medical Precautions

1. Physical activities involving regular repeated movements of the wrists, hands and/or fingers may possibly cause repetitive stress injury. Such injury also affects muscles in the arms, wrists, hands, fingers, shoulders and neck, chest and abdomen, and the legs and back.

2. There have been reports that some people may experience epileptic symptoms or even seizures while concentrating on flashing lights. It is possible that persons with no previous epileptic experiences may, nevertheless, have an undetected condition. To avoid a possible medical problem, if you have an epileptic condition, consult your physician before playing video games or any other visually intensive software products.

To avoid either of these situations, and as sound practice, if you should use this software for an extended period of time, it is suggested that you take periodic breaks of 10-15 minutes each hour. Your computer should be in a well-lit room when using this software. Operating at a close distance to your computer's screen should be avoided.

In any event, stop using your computer and consult your physician if you detect involuntary muscle movements (such as twitching), altered vision, mental or visual confusion, convulsions, muscular pain, or numbness of the fingers, palms or other areas.



Compact Disc Usage Precautions

To open the case, gently press both sides of its top.

To remove the CD from the case, press the center holder and lift the CD, holding by the edges.

To return the CD to the case, insert the CD with the label facing upwards, and press downward at the center.

If the surface is soiled, wipe gently with a soft, damp cloth (dampened with water only). Always move the cloth directly outward from the center of the CD, not in a circular motion.

Do not use record cleaning spray, benzene, thinner, static electricity prevention liquids or any other solvent.

Do not write on the surface of the CD with a ball point pen or other writing instrument.

Be sure to store the CD in its case to protect it from dust, scratches, and warping.

Do not place or store the CD in the following places:

- locations exposed to direct sunlight or humid or dusty locations.
- locations directly exposed to a heat outlet or heating device.

Warranty

Panasonic Interactive Multiplayer Software Media
Panasonic Interactive Media Company
Division of Matsushita Electric Corporation of America
One Panasonic Way, Secaucus, New Jersey 07094

Panasonic Interactive Media Company, Division of Matsushita Electric Corporation of America (referred to as "The warrantor"), will replace the medium on which the software is furnished, free of charge in the U.S.A. or Puerto Rico for ninety (90) days in the event of a defect in materials or workmanship as follows:

Mail-in service for the continental U.S.A. and Puerto Rico can be obtained during the warranty period by sending the defective medium (pre-paid) to:

Panasonic Interactive Media Company
Customer Support Service
4701 Patrick Henry Drive, Suite 1101
Santa Clara, CA 95054

This warranty is extended only to the original purchaser. A purchase receipt or other proof of date of original purchase will be required before warranty service is rendered.

This warranty only covers failures due to defects in materials or workmanship. It does not cover damage which occurs during shipment or failures which are caused by products not supplied by the warrantor or failures which result from accident, misuse, abuse, neglect, mishandling, misapplication, attempts to modify the software, inadequate signal pick-up or commercial use, such as hotel, office, restaurant, or other business or rental use of the product or damage that is attributed to acts of God.

LIMITS AND EXCLUSIONS

The warrantor does not warrant that the functions contained in the software will meet your requirements or that operation of the software will be uninterrupted or error-free.

There are no express warranties except as listed above.

THE WARRANTOR SHALL NOT BE LIABLE FOR INCIDENTAL OR CONSEQUENTIAL DAMAGES RESULTING FROM THE USE OF THIS PRODUCT, OR ARISING OUT OF ANY BREACH OF THIS WARRANTY. ALL EXPRESSED AND IMPLIED WARRANTIES, INCLUDING THE WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE APPLICABLE WARRANTY PERIOD SET FORTH ABOVE.

Some states do not allow the exclusion or limitation of incidental or consequential damages, or limitation on how long an implied warranty lasts, so the above exclusions or limitations may not apply to you.

This warranty gives you specific legal rights and you may also have other rights which vary from state to state.

If a problem with this product develops during or after the warranty period, or the problem is not handled to your satisfaction, you may contact:

Panasonic Interactive Media Company
Customer Support Service
4701 Patrick Henry Drive, Suite 1101
Santa Clara, CA 95054
(408) 653-1898

License Agreement

Panasonic Interactive Media Software License Agreement

Isis Interactive Playbook is licensed by Panasonic Interactive Media Company to customers for their non-exclusive use on a single computer system per the terms set forth below.

1. Grant of License. This License Agreement permits you to use one copy of the Panasonic multimedia CD-ROM product identified above ("SOFTWARE") on a single computer. Once you have run that portion of the SOFTWARE called the "setup" program on your computer, you may use the SOFTWARE on a different computer only if you first delete the files installed by the setup program from the first computer. You may not copy the SOFTWARE from the CD-ROM to a computer hard disk or other permanent electronic storage device (except as occurs when you run the setup program or use other features of the SOFTWARE on your single computer). You may not electronically transfer the SOFTWARE from one computer to another over a network.

2. Copyright. The SOFTWARE, including any images, photographs, animations, video, audio, music and text incorporated in the SOFTWARE, is owned by Panasonic Interactive Media Company or its suppliers and is protected by United States copyright laws and international treaty provisions. You may not copy any of the printed materials accompanying the SOFTWARE.

3. Other Restrictions. You may not rent or lease the SOFTWARE, but you may transfer the SOFTWARE and accompanying written materials on a permanent basis to another end user provided that you delete the setup files from your computer and that the recipient agrees to the terms of this Agreement. You may not reverse engineer, decompile or disassemble the SOFTWARE. Any transfer of the SOFTWARE must include the most recent update and all prior versions, if any.

Macintosh® Trouble Shooting

Isis was designed to use the full capabilities of your computer. You should not use any other programs (with MultiFinder) or keep any other windows open while playing this CD. Doing so may inhibit the performance of play.

Minimum Requirements

This CD was designed for use on Macintosh models running system 7.0 or higher, 8 MB of RAM, and a double speed CD-ROM drive. You should have at least 4 MB of RAM available for the CD, so you may need to disable some Control Panels or Extensions to regain the needed memory.

Monitors

Set your monitor to 256 colors.

Screen Savers

Disable any software screen saver programs to avoid interruption of play.

Virtual Memory

Also be sure that virtual memory and file sharing are turned off for maximum play performance.

Launcher and AtEase Users

Launcher and AtEase, (products by Apple), are designed to simplify the computer interface for you and your child. You should turn these products off when using Isis. See your product manuals for details.

Other Programs

There are many utilities available for the Macintosh that run in the background. These can cause problems such as sound cutting out, sound stopping, animations slowing down, etc.

If this happens, and you have everything else checked out as per the instructions above, check for these programs running (there are too many to name, but these are some common ones):

Norton Utilities®, First Things First®, Ram Doubler®.

Some special video boards for working with video on the Macintosh may interfere as well.

Windows® Troubleshooting

There are millions of different hardware and software configurations possible with today's PCs. If you are running Windows 3.1, you may experience additional problems. You may have to consult with your computer dealer, software publisher, or hardware manufacturer to help you if your computer is not properly configured. **If so, make sure you have the specific information you will need about your system, such as the correct name of all of your machine's hardware and its settings.**

Isis was designed to use the full capabilities of your computer. You should not use any other programs or keep any other windows open while playing this CD. Doing so may inhibit the performance of play.

Minimum Requirements

This CD was designed for use on personal computers running Windows 95, 8 MB of RAM, a double speed CD-ROM drive, and a sound card capable of delivering 8-bit 22.050 kHz sound. Note: any sound cards that produce 3-D or other special effects may hinder the performance of this product. You should have at least 4 MB of RAM available for the CD, so you may need to disable any competing programs to regain the needed memory.

Screen Savers

Disable any software screen saver programs to avoid interruption of play.

Video Boards

Also be sure that you use the 640x480x256 color device driver designed for your video board. See your product manuals for further details. Using a monitor setting other than 640x480x256 will hinder the performance of this product.

QuickTime™ for Windows®

QuickTime™ for Windows is needed to run this CD. If you do not already have it installed on your system, be sure to use the automatic installer for QuickTime for Windows during the installation of the "Isis" icon. If you need to do this after you have installed the "Isis" icon, use the Uninstall.exe, then start over (see Uninstall.exe on the next page and Loading Instructions for Windows on page 1.)

Uninstall.exe

You can use the Uninstall.exe on the Isis CD to uninstall the "Isis" information from your hardware.

Sound Cards

If you are having trouble with sound while playing the game, try running the diagnostic software that comes with your sound card. **Most sound problems are due to mistaken configurations.** Your sound card must be SoundBlaster® compatible.

Before calling Technical Support

Please check all your configurations; sound card, video card, and software. If you do not know how, consult with your computer dealer, hardware manufacturer, or software publisher. They will be more able to help you with your specific hardware or software. Panasonic Interactive Media Company's Technical Support number is (408) 653-1898, Monday through Friday, between the hours of 9am and 5pm Pacific Time.

LOOK FOR THESE OTHER PANASONIC INTERACTIVE MEDIA TITLES

PC & Macintosh

- CyberDillo (PC only)
- Elliot Landy's Woodstock Vision
- Theo the Dinosaur – Interactive Playbook

3DO® System

- Ballz
- Burning Soldier
- BUST-A-MOVE
- Carrier: Fortress at Sea
- CyberDillo
- D
- fun 'n games
- Guardian War
- Icebreaker
- ISIS
- Life Stage
- Lucienne's Quest
- Myst
- Pebble Beach Golf Links
- Real Pinball
- Scramble Cobra
- Seal of the Pharaoh
- Starblade
- Strahl
- Super Street Fighter II Turbo
- The Deadalus Encounter
- Theo the Dinosaur – Interactive Playbook
- TRIP'D
- Ultimate Mortal Kombat III
- Waialea Country Club
- Wicked 18

COMPACT
disc

Featuring a live concert and music by
Earth, Wind & Fire.

Panasonic®



ISIS

**Can it complete the mission it began
a thousand years ago?**

ISIS and Snow Lion Entertainment are trademarks of Snow Lion Entertainment Group. © 1995 Snow Lion Entertainment, Inc. All rights reserved. All other company or product names used in this manual are trademarks or registered trademarks of their respective companies. Distributed by Matsushita Electric Corporation of America. Made in U.S.A.

**SNOW
LION**
ENTERTAINMENT