

Microsoft

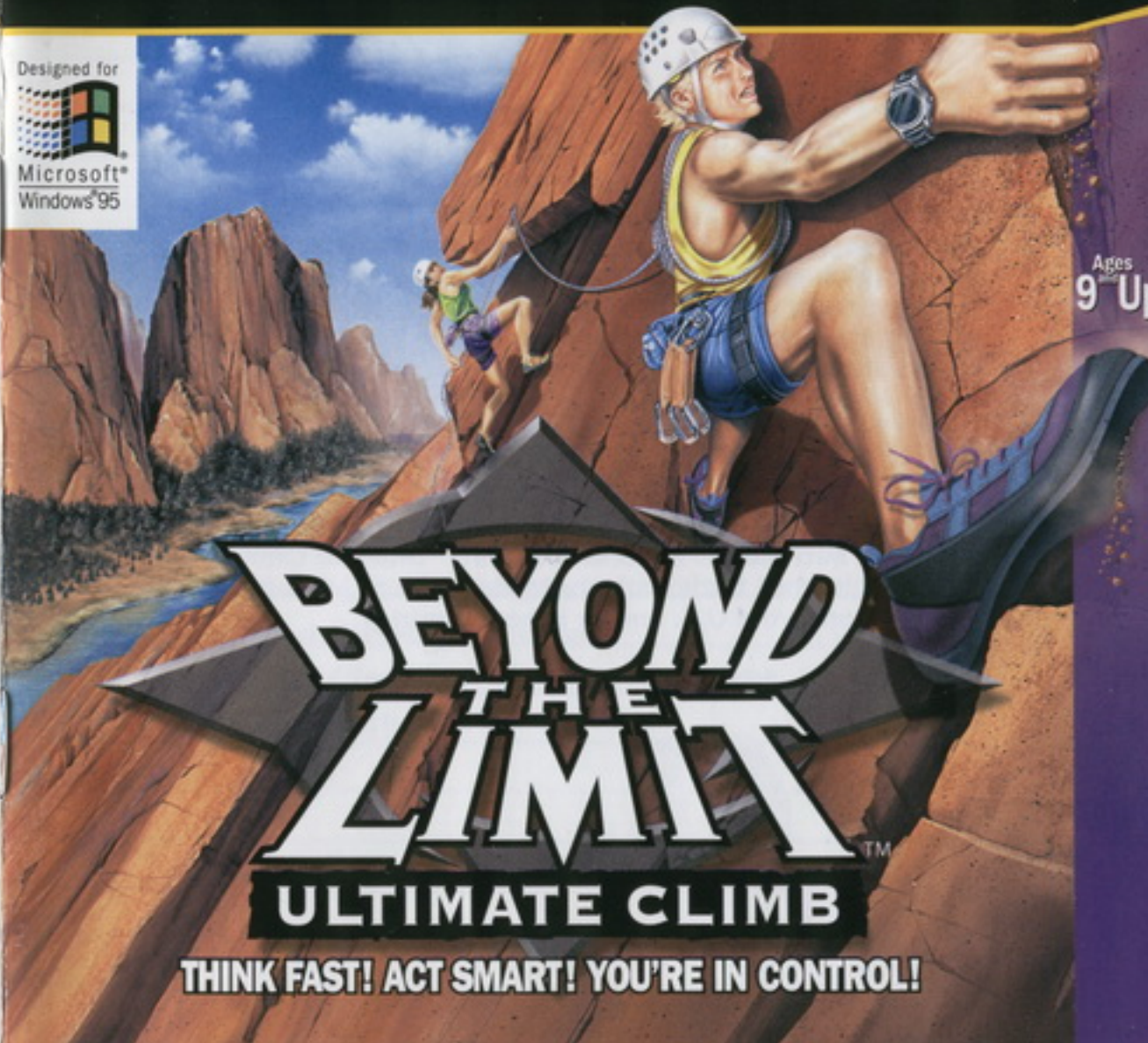
Microsoft

Designed for



Microsoft  
Windows 95

Ages  
9  
Up



# BEYOND THE LIMIT™

ULTIMATE CLIMB

THINK FAST! ACT SMART! YOU'RE IN CONTROL!



\* 6 5 1 9 8 \*

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Document No. 65190

## Welcome

Welcome to Beyond the Limit: Ultimate Climb—your ticket to exciting climbing adventures in the rugged Red Rock mountains of the Southwestern United States. Your goal is to reach the top of the mountain by two different routes. Sounds easy—but to get there, you'll need all your strength, wits, and climbing ability to scale steep walls, dodge falling rocks, and to get through many challenges.

From start to finish, you're in control—your decisions determine whether you and your guide make it to the top. So, grab your backpack and get ready for a real adventure.

<b>Setting Up, Starting, and Quitting</b>	<b>2</b>
<b>Pausing, Saving, and Getting Help</b>	<b>3</b>
<b>Getting Ready for Your Adventure</b>	<b>4</b>
<b>Trekking and Climbing</b>	<b>6</b>
<b>Microsoft AnswerPoint</b>	<b>8</b>



## Setting Up, Starting, and Quitting

Before you install *Beyond the Limit: Ultimate Climb* on your computer, check that your computer has the minimum system requirements listed on the box. If it does, you're ready to install the game. Here's how:

### To install and play *Beyond the Limit: Ultimate Climb*

- Insert the *Beyond the Limit: Ultimate Climb* disc into the CD-ROM drive.

In most cases, the game installs and starts automatically.

If the game does not start, double-click the My Computer icon on the Windows 95 desktop. Double-click the CD-ROM drive, and then double-click the Setup icon.

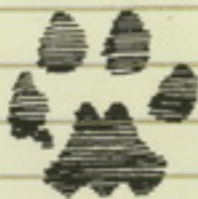
### To play *Beyond the Limit: Ultimate Climb*

- Insert the *Ultimate Climb* disc in the CD-ROM drive.

If the game does not start automatically, click the Start button in Windows 95, point to Programs, point to Microsoft Kids, and then click *Beyond the Limit: Ultimate Climb*.

### To quit *Beyond the Limit: Ultimate Climb*

- Press the ESC key on your keyboard, and then click Quit.



## Pausing, Saving, and Getting Help

Here's how to pause, save a game, play a game you saved, and get Help.

### To pause a game

- Press the ESC key on your keyboard. To start playing again, click Continue Game on the game screen.

### To save a game

1. Press the ESC key on your keyboard.
2. Click Save Game.

If this is the first time you've saved the game, you'll need to type a name for the game, and then click OK.

### To play a game you saved

1. Start *Beyond the Limit: Ultimate Climb*.
2. While the game is running, press the ESC key on your keyboard.
3. On the game screen, click Open Game.
4. Click the name of the game you want to play, and then click OK.

### To get Help

- While the game is running, press the ESC key on your keyboard. Click Survival Guide, and then click the topic you want.

## Getting Ready for Your Adventure

Your adventure begins at the Beyond the Limit Headquarters—the meeting place of famous adventurers from around the world. Be sure to check out the cool rooms, adventures, and equipment.

As you explore, find the Southwest Planning Room and unlock the puzzle—that's where you'll start your own adventure. In the Planning Room, your first goal is to choose a team. Here's how:

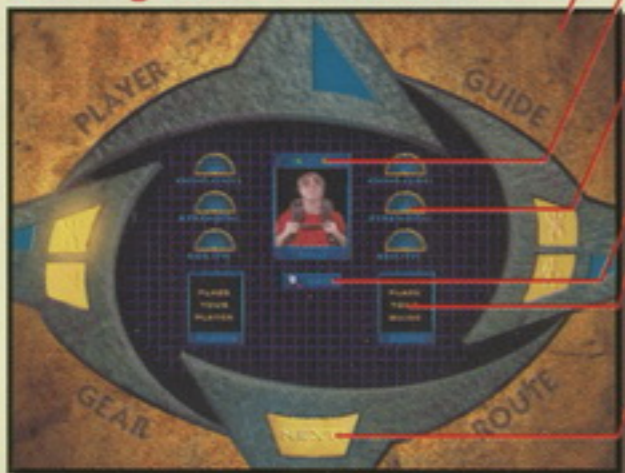
### Headquarters



Click around to explore different rooms—then find the Southwest Planning Room.

This is where you choose your player and a guide.

### Planning Room—Choose Your Team



Click here to see another player or guide.

See how this person rates on knowledge, strength, and ability.

Click for more information.

Drag the player or guide you want to the Player or Guide window.

Click to go to the next planning task.

Next, you choose supplies and learn about your route. Remember, the choices you make in the Planning Room will make a big difference on the mountain.

### Planning Room—Pack Your Supplies



Click to see the next item.

Choose the items you want in your backpack.

Click for more information.

Drag the items you want to one of these windows.

When you finish, click here to see your route.

### Planning Room—Check Your Route



This is where you learn about the route and see all the ways up the mountain.

First, you must master the Monster route. Then, when you have enough experience points, you can try Golden Eagle.

Click to begin your adventure.

## Trekking and Climbing

Now the fun begins! Don't be surprised if you come face to face with a wild boar, an angry rattlesnake, or a startled bear. The way you handle each challenge affects your final score—so think fast, use your gear wisely, and stay calm.



Will this mine-car ride take you closer to your goal or farther away?

You'll face wild animals, reptiles, and insects along the way. Remember, use your backpack supplies creatively and rely on your guide's advice.



Strange characters along the way can give you good advice or throw you off track. Use your best judgment.



The challenge is to get past the coyote and begin your climb. You'll earn points for how you solve the challenge.

When you reach the base of a wall, you're ready to climb. Be prepared to scale difficult walls and dodge falling rocks. Remember—what looks like a handhold to you, might be home to scorpions, an angry hive of bees, or other wild animals.

**Climbing Tips**—Anchor yourself often. If you get stuck, remember that straight up isn't always the only way to the top.



A double arrow shows that an advanced move is possible. Try these only if you have enough strength and energy.

You have a limited number of anchors for your climb.

To anchor your player, move the mouse pointer over the player and click.

Climbing requires strength and energy. Watch your health meter. If it gets low, rappel down to eat, drink and rest.



Cool! You made it to the top! But did you get enough points to go on to the next route? Go back to Headquarters to find out. The route marker next to the flag will help you get there quickly.

## Microsoft AnswerPoint

If you have a technical question about Microsoft Beyond the Limit: Ultimate Climb, please refer to the support offerings below. Microsoft's support range from no- and low-cost online information services to annual support plans. Microsoft support services are subject to Microsoft's then-current prices, terms, and conditions, which are subject to change without notice.

**Information Services** AnswerPoint Information Services provide access to the latest technical and support information for Microsoft products and are available 24 hours a day, 365 days a year.

**Internet services (World Wide Web and FTP sites):** Access the Microsoft Frequently Asked Questions (FAQ), Software Library, Knowledge Base, customer-to-customer newsgroups, and other technical information on our Internet sites. The World Wide Web site is located at <http://www.microsoft.com>. The FTP site is located at <ftp.microsoft.com>.

**The Microsoft Network (MSN) and other online services:** Access the Microsoft FAQ, Software Library, Knowledge Base, customer-to-customer Bulletin Board Services, and other technical information on MSN and other online services. On MSN, choose Go To Other Location from the Edit menu, and then type MSSUPPORT.

**Microsoft Download Service (MSDL):** Direct modem access to a variety of technical information is available on MSDL by dialing (206) 936-6735. Connect information: 1200, 2400, 9600, or 14400 baud, no parity, 8 data bits, and 1 stop bit.

**Microsoft FastTips:** Access quick answers to common technical questions via an automated, toll-free telephone number, fax, or mail. To access FastTips, call (800) 936-4100.

**Standard Support** No-charge support from Microsoft support engineers is available via a toll call to (206) 637-9308 between 6:00 a.m. and 6:00 p.m. Pacific time, Monday through Friday, excluding holidays. In Canada, call (905) 568-3503 between 8:00AM and 8:00PM Eastern time, Monday through Friday, excluding holidays.

**Text Telephone:** Microsoft text telephone (TT/TDD) services are available for the deaf or hard-of-hearing. In the United States, using a TT/TDD modem, dial (206) 635-4948. In Canada, using a TT/TDD modem, dial (905) 568-9641.