

ASSASSIN™

2015

SURVIVAL GUIDE

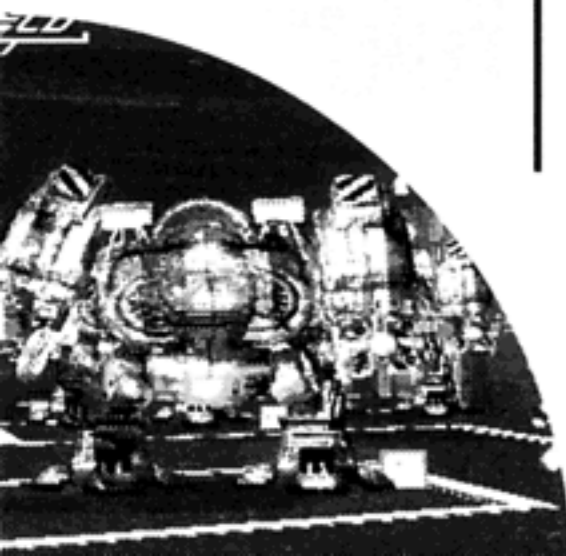


WELCOME TO JACK'S WORLD...

Jack Butcher is a tortured soul. Parents killed when he was just a baby. Raised in an orphanage. The first time he felt like he truly belonged to anything was in the Marines. And belong he did—he became the ultimate killer. But suddenly his world went topsy-turvy again when he refused to kill an innocent woman and her children for his government. He was booted out of the Marines for his insubordination, leaving him with no opportunities or options except one: to join the ultimate game of loners—covert operations.

Jack's got one more chance to make it right with the world . . . and you're the only one that can help him.

Good luck. You'll need it!





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THE STORY

Just on the other side of the millennium, the massive proliferation of hi-tech conglomerates has blurred the line between government control and corporate corruption. The lavish use of mechanical soldiers by the military and its increasing dependence on automation has transformed the government into a puppet controlled by the strings of big business. One company in particular, MicroKomm, the largest manufacturer of hi-tech hardware and software in the world, has been secretly recruiting other hi-tech manufacturers to form a cartel with the guidance of Dr. Jaques Arnoud. The mission of this cartel: to overthrow the government of the United States.

Dr. Arnoud has called a conference to unveil MicroKomm's latest military droid, the Genocide 350. The Genocide 350 is the last "puzzle piece" required by MicroKomm before it initiates its full-scale government overthrow.

Enter Jack Butcher, a covert operations agent known as “the Assassin,” who has been recruited by the failing government to eliminate Dr. Arnoud and thereby avert MicroKomm’s impending hostilities on the United States. Armed only with a high-powered, long-range M-Tek rifle (planted by a government “mole” inside the compound), Butcher has all the tools he needs. An evac hovercraft manned by Jett Jones will be on standby to provide support so Butcher can complete his mission and escape.

Everything seems to be going according to plan—at first anyway. Then all hell breaks loose. Discovered immediately after he consummates the fatal shot to Dr. Arnoud, Butcher finds himself seemingly captured by a MicroKomm sentry droid. Suddenly, his objective changes and he’s got just one thing on his mind: self preservation. An “SOS” to the evac hovercraft reveals the pick-up-point to be on the roof; Butcher knows the path to salvation.

The question is . . . can he make it there alive?



JACK BUTCHER

Forged into an instrument of death by the Marine Corps and a countless number of perilous missions during the Slovakian War of '02, Jack Butcher became the military's topmost assassin. Quick as a cat's whisker, Butcher is a crack shot with nearly every weapon in the Corps' arsenal. Jack's descent started, however, when he refused to kill the wife and children of a Red Storm Rebel leader. That decision cost Butcher his rank and pension, but not his pride.

SABRE

First-generation New York Italian, Gordon Sabretti knew his parole officer better than the scum-bag uncle who raised him. Faced with jail time, Sabre instead cut a deal with the judge and enlisted in the U.S. Army. His hands became weapons that could disarm and disable any opponent with lightning efficiency and absolute silence. Long on practice, Sabre was also steeped in theory, including all five volumes of General Harvey Winter's memoirs. Ironically, Winter didn't know this fact, even after recruiting Sabre.

GENERAL WINTER

Harvey Winter has spent his entire adult life in the military. He enlisted just in time to load evac choppers as Saigon was falling. On to OCS and several tours in Europe playing cat-and-mouse with the Bader Meinhof Gang and the IRA. Evermore challenging assignments followed in Grenada, Beirut, Operation Desert Storm, and Bosnia. Because of attrition during the Slovakian War of '02, Winter became the highest ranking general in the military, which enabled him to commit improprieties. . . and eventually turn alliances.

JETT JONES

Traveling the world with her diplomat father gave Jett Jones a cosmopolitan perspective. Hanging out with German techno punks in boarding school after her father's death gave her street smarts and access to lots of gear. Soon, she was bugging offices for fun and profit, and it didn't matter who—or why. After being recruited as a Communications Specialist, Jones soon became both the velvet glove and the iron fist for assassin Jack Butcher. From inside her evac hovercraft, Jones can provide up-to-the-minute intelligence data to Butcher once he's on the ground. If things go awry, however, she has an army's worth of firepower to unleash against the craftiest of targets.



SYSTEM REQUIREMENTS & INSTALLATION

Windows 95
486DX 66 MHZ or faster
16MB RAM
Quad-speed CD-ROM

8-bit sound card
256 colors @ 640x480
50MB Hard Drive Space

To play ASSASSIN-2015, you must first install the game on your hard drive.

1. Start your computer using Windows® 95.
2. Insert the ASSASSIN-2015 CD into the CD-ROM drive. If you have AutoRun enabled, the program will install itself. It may take a few seconds for the installation menu to appear. Click on the "Install" button, and follow the on-screen installation instructions.

If AutoRun is disabled and the installation menu does not appear, continue:

3. Click on the "Start" button from the taskbar.
4. Click on the "Run" button.
5. Click on the "Browse" button from the menu and select your CD-ROM drive (usually D). Choose autorun.exe from the CD-ROM menu.
6. Click on OK.
7. From the install menu, choose to install and play.

Once installed, the game will startup automatically when you place the ASSASSIN-2015 CD in the CD-ROM drive.

Error Messages: If you get a message indicating an error in DDRAW.DLL, DSOUND.DLL or DSETUP.DLL, the problem is probably caused by a video or audio device driver that is incompatible with DirectX. You can usually correct the problem by installing the original Windows® 95 device drivers for your hardware, and then reinstalling DirectX.

1. Restart your computer so that DirectX is not running. One way to do this is to boot from a floppy disk that has not had DirectX installed. Or, hold down the shift key while booting Windows 95 to start up in "safe mode."
2. Delete the DDHELP.EXE, DDRAW.DLL, DDRAW16.DLL, DSOUND.DLL, DPLAY.DLL and DSOUND.VXD files from the \WINDOWS\SYSTEM directory on your computer. Restart your computer. If you booted from a floppy in step 1, remove it before restarting your computer.
3. Put the game disc in your CD-ROM drive, and run the program DXSETUP.EXE located in the D:\install\directx\directx directory.
4. Select the "Restore Windows 95 Drivers" option. You will be prompted to restart your computer.
5. Now re-insert the disc into your CD-ROM drive and follow the game installation instructions.

To change game options, access the Configure Menu.

1. Click on the Windows 95 "Start" button.
2. Select the "Programs" button, then the "ASSASSIN-2015" icon, and finally click on the "Configure ASSASSIN-2015" button.

From the Configure screen, you can optimize game play settings.

Controller Type

Keyboard and Mouse: Use the keyboard to move around and open doors, while using the mouse to target enemies and shoot.

Keyboard Only: Use the keyboard to move through the level and shoot enemies. In keyboard only mode, the gun sight targets enemies automatically.

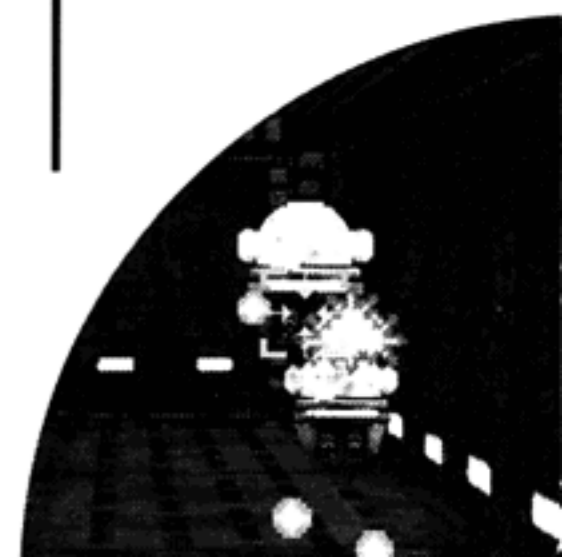
Joystick: Use the joystick to move around, open doors, target enemies, and shoot. Note: Playing with a 2-button joystick will require the use of the keyboard to open doors.

Auto Save

Enable Auto-Save and the game will track your progress and return you to the closest "way point" from where you die. Just select "Continue" and you'll pick up the game where you left off. No need to stop the game and save every few minutes.

Subtitles

Enable Subtitles to have Jett's words of encouragement and direction appear at the bottom of the screen during game play.



Sound Volume

Adjust the individual volume levels of Sound Effects, Speech, and Music. If you don't want to hear Jett's instructions, turn down the Speech Sound level to zero.

Performance

Detail: Adjust the Detail level to best fit your computer's performance. If ASSASSIN-2015 runs slowly or choppy on your system, decreasing the Detail may help.

Gun Graphic: Toggle "Gun Graphic" off to increase game performance on slower systems.

Slow System: Toggle "Slow System" on to increase game performance on slower systems.

Difficulty

Adjust Difficulty to fit your ability. Increasing the difficulty level will increase the amount of damage you take with each hit. Careful, do you really want to die that much faster?

Key Assignments

Customize the key assignments to best fit your game play style.

BASIC MOVEMENT

Move Forward: UP ARROW

Turn Left: LEFT ARROW

Turn Right: RIGHT ARROW

Move Backward: DOWN ARROW

Shoot Enemy: LEFT MOUSE BUTTON or SPACE BAR

Target Enemy With Grenade Launcher: RIGHT MOUSE BUTTON or "/" key

Cycle Grenade Targets: RIGHT MOUSE BUTTON or "/" key

Open Doors: CONTROL key

Slide Left: SHIFT + LEFT ARROW or DELETE key

Slide Right: SHIFT + RIGHT ARROW or PAGE DOWN key

Replay Jett's Most Recent Instructions: ENTER key

ON-SCREEN INFO

Shield

The blue bar in the upper left corner of the screen represents the player's shield. As the player takes damage, the shield bar will shrink (relative to the amount of hits taken). Avoiding enemy shots allows Jett to regenerate the shield. A blue flash appears on the screen when the player takes damage to his shield.

Health

The green bar in the lower left-hand corner represents the player's current health. The player only takes damage to his health when the shield has been completely depleted. Health cannot be regenerated by Jett! A red flash appears on the screen when the player loses health.

CONTROLLING THE ACTION



Grenade

The yellow/green bar in the upper right-hand corner of the screen represents the current status of the grenade launcher attached to the player's gun. When the status bar is in the green zone, a grenade can be fired at the enemy. After a grenade is shot, the launcher then regenerates power to fire again.

Compass

The compass indicates the direction the player is facing.

Gun Temp

The green/yellow/red bar at the bottom right of the screen indicates the current temperature of the gun. Continuing to shoot the gun at a high rate will cause the gun to overheat.

In the green zone, the gun is cool and holding down the "fire" button will shoot in full automatic mode. In the yellow zone, the gun is warm and can be fired in single shots only. In the red zone, the gun has overheated, and must cool off completely (to the green zone) before it can fire again.

Gun Cursor

The gun cursor (triangle) appears when an enemy is near or on screen. The color of the cursor corresponds to the current temperature of the gun.

Pausing the Game

To pause the game, hit the F1 key at any time. Hitting the F1 key again will resume play.

Quitting the Game

To quit, hit the ESC key

The word "Quit?" will appear on screen.

Press ESC or "N" to return to game.

Press "R" to restart the game.

Press "Y" to quit the game.

If you experience any technical difficulty with this product, please call: **1-800-741-3043**.

For technical support related to hardware or system software call Microsoft Customer Support: **206-454-2030**

Direct questions or comments related to game play to Inscape:

By way of our e-mail address: **inform@inscape.com**

By visiting our Web Page at: **http://www.inscape.com**

Or by snail mail: **Inscape, P.O. Box 251829, Los Angeles, CA 90025-9896**

TROUBLESHOOTING

Be sure to read the Readme file on the CD-ROM. It's packed with the latest information on installation and compatibility issues. It's required reading if you're having any problems.

1. ASSASSIN-2015 requires Windows 95 and 16MB RAM to run.
2. Be sure to close all Windows applications and turn off all unnecessary TSR programs before loading game.
3. Make sure the CD-ROM drive and sound card are installed in your system with the appropriate driver software.
4. If you experience General Protection Faults or strange looking images, be sure you have the latest display driver for your video card and your monitor set to 256 colors.
5. Make sure you have at least 50MB of free hard drive space on your computer. ASSASSIN-2015 will not install correctly without this space.



WHO WE ARE



Inscape is dedicated to developing the next generation of multimedia through innovations in animation, game design, and storytelling. Critics have said, "Inscape is the company that everyone in the interactive media business is talking about." (Denise Caruso, *The New York Times*). We offer highly sophisticated games with the deepest level of engagement possible.

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The Dark Eye

For more product information, or to locate a store nearest you that carries Inscape games call 1-800-510-1791; or visit the Inscape website at <http://www.inscape.com>

Cast

Jett Jones: Adrienne Barbeau

Voice of Jack: Michael Hanks

General Winter: Dave Fennoy

Sabre: Jonathan Cook

Jaques Arnoud: Matt McDonald

Misc. Voices:

Sam Powell

Karyn Mason

Bonita Kane

Producer - BlueSky: Chuck Osieja

Producer - Inscape: Mike Etchart

Programmers:

Rich Karpp

Mark Botta

Cinema Director: Matt McDonald

Lead Artist: Amber Long

Artists:

Steve Lennox

Ellis Goodson

Rosie Cosgrove

Brandan McDonald

John Riggs

Glenn Davis

Barb Downey

Darren Robb

Maria DelCasino

Odin Hill

Chuck Osieja

Music: Jon Holland

Sound Effects: Sam Powell

Game Design:

Chuck Osieja

Matt McDonald

Rich Karpp

Amber Long

Mark Botta

Special Thanks: Tom Carroll, Bob Horn,

Jason Weesner, Ago Kiss,

Karl Robillard, Brenden Mecleary,

Rick Randolph, Jaimi McEntire

Published by Inscape

Executive Producer: Michael Nash

Publishing Management:

Patricia Bodner, David Boss,

Robert J. Marick, Antonia Smithson

Packaging Art Direction: Melissa Hertz

CREDITS

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wea

Visual Entertainment

Designed for



Microsoft
Windows 95



"I GUESS I SHOULD LOOK AT THE BRIGHT SIDE . . .
AT LEAST I'M ALIVE . . . FOR NOW."

- JACK BUTCHER

