

INTERACTIVE



MovieBook™

Based on the Paramount Release

LASSIE



Instructions



INTERACTIVE MOVIEBOOK™

Sound Source Interactive

STARTING THE INTERACTIVE MOVIEBOOK

- 1.** Double-click the MovieBook icon in your SSI MovieBooks program group to start the story.
- 2.** To proceed past the musical title page and to the Table of Contents, just click. (The storybook will go into auto-read mode if the title page music plays to the end).
- 3.** Select the chapter by clicking on it. We suggest you start with chapter one.
- 4.** To quit the storybook, first click the BOOKMARK. This will return you to the Table of Contents. From there, double-click the QUIT button.

AUTO-READ MODE

To go into "auto-read" mode, click the READ TO ME button. This activates the narrator that was chosen in the table of contents. Various sounds, animations, and movies will be triggered automatically as the story is narrated. Unless the user clicks the STOP button, the narrator will read until the book ends. You can also use the space bar to toggle the narrator on and off, without a mouse.

INTERACTIVE MODE

"Turn" the pages by moving the cursor over the bottom left or right corner of the page. The pages will curl up and the cursor will change its appearance to indicate it is over an active "hot-spot." Click to turn the page. Click on the various graphic icons in the text to trigger sounds, animation, and movies as you read the story. The cursor appearance will change any time it is over an interactive multimedia event. You can also use the left and right arrows on the keyboard to turn pages forward and backward without using the mouse.

BOOKMARK

The BOOKMARK allows the reader to mark their place in the book, or go to another chapter without having to go page-by-page. When the BOOKMARK is clicked from within the story, the reader is returned to the Table of Contents. From there, the reader can:

- 1.** Return to their place in the book by clicking on the BOOKMARK.
- 2.** Go to another chapter by clicking on a chapter button.
- 3.** Close the book by double-clicking the CLOSE BOOK button. The BOOKMARK will remember the last page read. To return to the "saved" page, click on the BOOKMARK in the Table of Contents.

CHAPTER QUIZ AND PUZZLE

At the end of each chapter is a fun, graphic-based quiz. It is accessible only when the reader is in interactive mode (without "Read to Me" enabled). Typically the reader will be asked to identify an object that appeared in the previous chapter. When the reader clicks on the correct object, the PUZZLE board will be revealed.

On the puzzle board will be an incomplete scene from the movie. Each chapter quiz provides one piece — outlined in green — to place in the puzzle. To fit the puzzle piece, position the cursor over it, click and hold the mouse button, and move it into place. If the location is correct, the green outline will disappear, followed by a positive note from the narrator. If the placement is incorrect, the piece will snap back into its original position, ready for another try.

When all the chapter quiz questions have been answered and the puzzle completed, the reader can enjoy the finished picture even further:

1. The puzzle image will be displayed as one of the opening screens the next time the MovieBook is opened.
2. The puzzle image can be printed when complete. If a printer is connected to the computer, click the "Print" button on the screen.

NOTE: There are five different puzzles in each MovieBook!

VIDEO RESOLUTION

The recommended display resolution for the MovieBooks is 640 X 480, 256 colors. You can run Moviebooks in higher resolutions, but the movies will look proportionately smaller, and may run slower.

Q SOUND

Many of the Interactive MovieBook sounds are enhanced with QSound, an exciting 3D "audio virtual reality" technology. Readers will experience realistic sounds traveling over their shoulder, into their lap, and even behind them! QSound requires a stereo, two-channel soundcard. Mono soundcards will playback with excellent audio fidelity, but will lack the QSound enhancement.

VIDEO FOR WINDOWS

The movies featured in this storybook utilize Video for Windows for playback. These movies have been captured and processed using state-of-the-art technology to achieve the highest visual clarity and smoothest motion. Playback performance will be scaled to the abilities of your video card. If you encounter any problems, contact your video card manufacturer for current Windows video drivers.

TECHNICAL SUPPORT

If you cannot get the MovieBook to run properly, contact us for technical support:
(805) 494-9996. Our support line is open Monday – Friday, 9AM – 6PM Pacific Time.

SOUND SOURCE INTERACTIVE

2985 E. Hillcrest Dr. Suite A, Westlake Village, CA 91362
Tel. (805) 494-9996 • Fax (805) 495-0016 • BBS (805) 379-8589

CREDITS

Executive Producer: Vincent Bitetti
Technical Director: Denver Smith
Programmer: Brian Leader
Audio/Video Engineer: Bob Frye
Creative Director: Mark Bankins
Story Adaptation: Suzan Rosenberg
Lead Artist: Linda Bild
Graphics Engineer: Tim Samoff
Package Design: Peter M. Gould

SYSTEM REQUIREMENTS

386DX 33mHz or better CPU with 4MB RAM
256 color VGA monitor
15MB free hard drive space
CD-ROM drive (Double-speed recommended)
Sound Card (stereo for QSound enhancement)
Windows 3.1

INSTALLATION INSTRUCTIONS

1. From the Windows Program Manager, select File and Run...
2. In the Run dialog box, type D:\install (NOTE: substitute your CD-ROM drive designation, if it is not the D drive). The installation program will check to see if you have a current version of Video for Windows installed on your computer. If you do not have the current version, Setup will install it and profile your computer. The installation program will check the available space on your hard drive to make sure there is adequate room for the installation of the required files (approximately 15 megabytes). If there is insufficient room on your hard drive, the installation program will alert you of the remaining amount of memory you need to free up in order to successfully install the program. After installing all files, a special SSI MovieBooks program group will be created. It will contain your MovieBook icon and any important READ ME files with late breaking information.



Special Thanks to:

Jonathan Flom, Jason Korfine, Leigh Anne Brodsky, Tony Knight, Mitch Fried
and all the folks at Broadway Video Entertainment.

Also to:

Larry McCallister at Paramount Pictures

PARAMOUNT PICTURES PRESENTS A BROADWAY PICTURES PRODUCTION A DANIEL PETRIE FILM

"LASSIE" THOMAS GUIRY HELEN SLATER JON TENNEY FREDERIC FORREST

AND RICHARD FARNSWORTH AS LEN COLLINS CO-PRODUCERS DINAH MINOT AND BARNABY THOMPSON

MUSIC BY BASIL POLEDOURIS EDITED BY STEVE MIRKOVICH, A.C.E. PRODUCTION DESIGNER PAUL PETERS

DIRECTOR OF PHOTOGRAPHY KENNETH MACMILLAN, B.S.C. EXECUTIVE PRODUCER MICHAEL RACHMIL

WRITTEN BY MATTHEW JACOBS AND GARY ROSS AND ELIZABETH ANDERSON

PRODUCED BY LORNE MICHAELS DIRECTED BY DANIEL PETRIE



TM and © 1994 Palladium Limited Partnership. The trademark "LASSIE" is registered to Palladium Limited Partnership in the United States Patent and Trademark Office and in other countries. All rights reserved. INTERACTIVE MOVIEBOOK is a trademark of Sound Source Interactive. WINDOWS is a trademark of Microsoft Corp. QSOUND is a trademark of QSound Labs, Inc. INTERACTIVE MOVIEBOOK is a trademark of Sound Source Interactive. WINDOWS is a trademark of Microsoft Corp. QSOUND is a trademark of QSound Labs, Inc. The Interactive MovieBook series is developed using Asymetrix™ Multimedia ToolBook™

ISBN 1-57303-012-0