

## BEYOND TIME

### Present Day - San Francisco

Inexplicable events have recently transpired. The world's museums cannot explain how or why ancient artifacts are vanishing into thin air. These priceless relics have disappeared from their pedestals, locked cases, and gallery walls. Even the most advanced security systems did not detect a single intrusion.

In Egypt, the beautiful Sesi I statuette fashioned out of gold, vanished from a locked case in the Cairo Museum. One distraught woman insisted it disappeared in front of her eyes. What's more bizarre is that less than a hour later, it was found almost 250 miles south of Cairo at an Abydos archeological dig. A workman found it half buried in the sand near the ruins of the Osiris Temple.

The Director of a museum in San Francisco has sent for you. He anxiously recounts the extraordinary events that have been occurring in Abydos. Workmen have reported hearing strange noises, flashing lights, peculiar sightings, and even team members disappearing. He believes that this is somehow linked to the mysterious thefts and wants you to solve the enigma behind the missing artifacts. This is

probably the most baffling mystery of all time. One can only imagine where it may end.

### Present Day - New Paris

The Planet Earth had been the center of the human worlds and its greatest monument. The days before the 2479 Cataclysm became known as Before Cataclysm (B.C.). Cities were crushed and shaken apart as chains of earthquakes ripped through the Earth. Volcanoes erupted spewing hot death on the populations below. Dust clouds made the atmosphere thick, blocking out the light from the sun. In the darkness and ruin, virtually all life perished.

The human populations on the other planets began the arduous reconstruction, attempting to rebuild the Earth and furnish it once again with life. It was humanity's goal. The heritage of the past, however, was unrecoverable. The holes in the tapestry of time made themselves known. Original art, architecture, literature, and historical records were destroyed. All that remained resided in the memories of the survivors and in the record banks of the colonies.

## BEYOND TIME

New Paris was the intellectual center of the colonies, drawing thinkers and creators from every settled planet. They began the Collection by replicating art and antiquities of the past using the information from the archives of the surviving colonies. However, the reality that none of these perfectly copied artifacts had been touched by its original creator, was deeply felt. They finally understood antiquity.

Archeologist Dr. John Howard has a profound disinterest in modern humanity. He believes that humanity's salvation lies in its past. Exploiting new technology invented by Dr. Arthur Daedalus, Dr. Howard leads a band of followers through the gate of time. His goal: return to ancient cultures to gather priceless artifacts to add to the Collection, before they are destroyed in the coming cataclysm.

### The Quest

The Quest will take you on an exhilarating adventure. Your senses will come alive as you delve into the corridors of time. Beyond lies the ruined Temple of Osiris on the banks of the Nile... the Temple of the Sun in the steaming Yucatan... the Prayer wheels of

Tibet... the lost Royal City of Atlantis. Howard's time-raids have disrupted the fundamental fabric of time.

Hurry. Someone, somewhere, somewhen... is killing time.

[Excerpts from the novel, "Obelisk" by Judith Kaye Jones.]

### "OBELISK" - A Novel

Beyond Time is based on the novel "Obelisk," written by Dr. Judith Kaye Jones. You can purchase a copy of this fascinating novel at your favorite bookstore, or by contacting either the publisher, Prima Publishing, or Jones & Jones Multimedia.

Refer to page 16 for purchase information.

Embark on an exhilarating adventure.

## Getting Around

Navigate your way through BEYOND TIME by using your mouse. Different cursors have different meanings:

### Shortcuts for Menu Screen








Help: H  
Save Game: S  
Load Game: L  
Ambient Sounds On/Off: A  
Credits: C  
Return to Game: R

### Game Shortcuts

This is a list of shortcuts for game functions, so you don't always have to access the Control Panel to do something during game play.

S or F3 - Save Game  
L or F4 - Load Game  
Esc or Q - Quit Game  
HOME key or M -  
Brings up the Menu Screen

### Cursors

-  Pointer
-  To Advance Forward
-  Use or grab an object beneath the cursor, or backup position
-  To turn left or right
-  To turn left or right 180 degrees
-  Advance forward towards direction of the cursor
-  To view up or down

Note: The various actions are only possible when the icons appear or change on screen.

## THE MENU BAR

By clicking on the right mouse button, a MENU BAR will appear at the bottom of your screen. Here you will find the following options: Menu, Inventory, Save, Load, Help and Quit. Click the left mouse button to access the menu option of your choice. Click the right mouse button again to remove the MENU BAR.

MENU    INVEN.    SAVE    LOAD    HELP    QUIT

- Menu - will call up the menu screen and allow you to access various parts of the program.
- Inventory - will call up your inventory box. You will need the inventory items that you collect at various points during the game. To use the objects, simply click and drag them to their appropriate spots.
- Save - will save your game to the local hard drive. Name your game and click on Save.
- Load - will load a saved game. With your mouse, highlight the name of the game you choose to play, then click OK.
- Help - will bring up a help screen.
- Quit - will allow you to exit the game.

## System Requirements & Installation

### Recommended system requirements

- Windows 3.1 or Windows 95 or higher
- 66 MHz 486 CPU, faster preferred
- 8 MBytes RAM, 16MB Preferred
- Double speed or faster CD-ROM drive
- 100% Sound Blaster compatible sound card
- VGA monitor supporting minimum 256 colors. Also supports 16 bit and 24 bit color.
- Keyboard and mouse

### Installation

Be sure your BEYOND TIME CD-ROM is in the CD-ROM drive before beginning the installation. It is recommended that you set your video display to 16 bit color, however a lower setting of 8 bits is acceptable. If necessary, check the manual that came with your video card for instructions on changing the DISPLAY setting.

### For Windows 3.1

1. Open the File manager and double-click on your CD-ROM Drive icon, (usually the D drive), and then double-click on the SETUP.EXE located in the root directory.
2. Follow the instructions that appear on the screen.

3. A BEYOND TIME group will be created on your desktop. Within this group you will find a BEYOND TIME icon and an icon for the game's README file. This file contains FREQUENTLY ASKED QUESTIONS and a troubleshooting guide. Some additional image files will be added to your hard drive. It will occupy just over 6 MB of disk space enabling faster and smoother game play.

4. You must have QuickTime for Windows (2.1.1 or greater) on your PC to run BEYOND TIME properly. If the installation does not detect QuickTime for Windows or the proper version, you will be given the option to install QuickTime for Windows. Just follow the on-screen steps. QuickTime files take up 3 MB.

5. Double-click the BEYOND TIME icon to begin.

### For Windows 95

1. From the START menu, choose RUN. Type D:SETUP.EXE where "D" represents the drive letter for your CD-ROM Drive. Click OK.

2. Follow the instructions that appear on the screen.

3. A BEYOND TIME group will be created on your STARTUP MENU. Within this group you will find the BEYOND TIME icon and an icon for the game's README file. This file contains FREQUENTLY ASKED QUESTIONS and a troubleshooting guide. Some additional image files will be added to your hard drive. It will occupy just over 6 MB of disk space enabling faster and smoother game play.

4. You must have 16 bit QuickTime for Windows (2.1.1 or greater) on your PC to run BEYOND TIME properly. (This will not interfere with any 32 bit versions you have). If the installation does not detect 16 bit QuickTime for Windows or the proper version, you will be given the option to install QuickTime

for Windows. Just follow the on-screen steps. QuickTime files take up 3 MB.

After the installation has been completed, click on the START button and select PROGRAMS, then BEYOND TIME. Click on the BEYOND TIME icon to launch the program.

## Trouble Shooting

If you're expecting difficulties installing or running the program, please read the following. Be sure to also check the README file located on the CD for last minute troubleshooting information.

- On launching the game under Windows 3.1, you get a message that the program cannot find your sound card:

Under Windows 3.1, you must have run the sound card driver installation and configuration programs for the game to work properly. See the manual for your sound card.

- The screens take a very long time to load:

The program keeps files in compressed form on the CD. Decompression takes longer in 8-bit (256 color) mode. Try changing your VIDEO DRIVER to use a higher color resolution (at least 16-bit).

- Black rectangles appear on the screen after movies run:

QuickTime has not been properly installed. Run the QuickTime installation program located on the CD.

- The movies run very slowly:

If the movie portions of the program are jerky or run very slowly, check the following:

1. Be sure that Windows is running with a permanent swap file. To check the swap file, go to the CONTROL PANEL and choose the 386 ENHANCED icon. Click on the VIRTUAL MEMORY button, and check the TYPE setting. If the setting says either "Temporary" or "None", click on the CHANGE button and change the swap file to "Permanent."
2. Check your VIDEO DRIVER. If your video card does not have additional memory built-in, and you attempt to run the program at a high color resolution, the program may run very slowly. Try reducing your color resolution slightly, (though note that the game requires 8-bit color or better).

### Changing video resolution under Windows 3.1:

1. Exit Windows and from the DOS prompt type "cd" and hit ENTER.

Change to your Windows directory by typing "CD WINDOWS" (if your Windows sub-directory is named something other than "WINDOWS" be sure to enter the correct name).

2. Once you are in the Windows sub-directory, type "SETUP" and hit ENTER.
3. Write down the current DISPLAY driver in case you experience problems changing

the DISPLAY settings.

4. Use the arrow keys to highlight the DISPLAY entry and hit ENTER.

5. Scroll through the list and select the 256 color driver appropriate for your video card. DO NOT CHOOSE a driver that is not compatible with your video card. Consult the manual that came with the card if you have any questions regarding changing the DISPLAY settings.

6. Type "WIN" to re-enter Windows and see if the program performs better.

### Changing the video resolution under Windows 95:

1. From anywhere on the DESKTOP that is not over a window or icon, click on the right mouse button, then click on PROPERTIES.

2. Click on the SETTINGS tab.

3. In the COLOR PALETTE box, change the color to the resolution you want.

4. Click OK.

### General display problems under Win 95:

In the SYSTEM OPTION in the CONTROL PANEL, click on the PERFORMANCE tab, then the GRAPHICS button. Drag the slider to

the right, towards "full hardware acceleration" and click OK. If problems are still encountered, try repeating the process, each time dragging the slider one notch to the left.

### General Optimizations:

1. Many program problems can be solved by running a few disk optimizations on your hard drive. If you are experiencing random program problems and are running Windows 3.1, try the following:
  2. Exit Windows and type the word "SET" and hit ENTER. Change to the directory indicated by the entry "TEMP=".
  3. Type "del \*.tmp" to remove old temporary files.
  4. Run the DOS utility "SCANDISK" to check your hard drive for file errors. If you do not have SCANDISK, run the command "CHKDSK".
  5. Run the DOS utility "DEFRAG" and run a FULL defragmentation (DEFRAG may report that a FULL defragmentation is not necessary, but run it anyway).
6. Return to Windows by typing "WIN" and try running the program.