

NANCY DREW[®]

Secrets Can Kill

~ A Role-Playing Mystery Game ~



DETECTIVE
HANDBOOK

HER[™]
interactive

NANCY DREW®

Secrets Can Kill



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WHAT'S THE GAME ALL ABOUT?

Nancy Drew: Secrets Can Kill is a daring mystery thriller, challenging you to solve a murder as you role-play the part of the famous teenage detective, Nancy Drew. You'll have to use your powers of deduction to decide which of the students at Paseo Del Mar are friend or foe. As the mystery unfolds, you'll have to find hidden clues, solve puzzles, collect useful items and talk with your contacts to finally catch the murderer red-handed!

MINIMUM REQUIREMENTS FOR RUNNING *SECRETS CAN KILL*:

- Windows 95/98
- 166 MHz Pentium Processor
- 16 MB RAM
- 42 MB available hard disk space
- 16-Bit color graphics video card
- 8x CD-ROM drive
- 16-Bit Windows-compatible stereo sound card
- Mouse and speakers

FOR OPTIMUM PERFORMANCE, WE RECOMMEND:

- 200 Mhz Pentium Processor
- 220 MB available hard disk space
- 32 MB RAM
- 24x CD-ROM Drive

INSTALLATION OPTIONS:

When you first install *Secrets Can Kill*, you're offered two installation options:

Compact: This will take up 42 MB of disk space. This option installs only minimal files to the hard drive and accesses all supporting files from your CD.

Recommended: This option uses 220 MB of disk space and is recommended for maximum game performance! Often-accessed game files are installed to the hard drive and you'll access the remaining files from your game CD.

HOW DO I INSTALL *SECRETS CAN KILL*?

For Windows 95/98:

- 1) Exit all other programs, applications, and screensavers when you install and run Her Interactive's *Nancy Drew: Secrets Can Kill*.
- 2) Place the *Secrets Can Kill* CD-ROM Disc 1 into your CD-ROM drive.
- 3) Press the Start button, and click Run. Type in D:\setup.exe and press OK. If your CD-ROM is not your D drive, then replace D with the correct letter for your CD-ROM drive.
- 4) Follow the instructions on the monitor to install *Secrets Can Kill*.

HOW DO I CHOOSE MY PLAYER CHALLENGE?

Well, how daring are you? When you call Nancy's friends for hints, the hints will be more challenging as you move up the levels. And here's another difference: some of the puzzles are timed, so when you move up a level you'll have to move more quickly to solve a puzzle or get out of a dangerous situation.

HOW DOES THE GAME WORK?

Game Screen & Control Panel

The game screen is the large box in the center of the monitor where the mystery all unfolds. The control panel is in the lower third of the monitor screen and contains the controls for the game.

Dialog Box

The dialog box is on the left side of the control panel. This is where you'll choose responses when talking to the game characters. Each response begins with a highlighted capital letter, and you'll choose a response by clicking on one of the selections. The navigation arrow will bend where you can click on a response. To the right of the dialog box is a button you can click and drag up and down. It will show you all available responses you can choose.

Inventory Box

The inventory box is to the right of the dialog box. As the game begins, the inventory box appears from behind sliding doors. The box will be empty when you begin the game. When you collect items during the game, you'll see them displayed in this box.

Game Map

You will get to the map whenever you leave any building in the town of Paseo Del Mar. You can move to a different location in town by clicking on the location that you want to visit. You may also access the map by using the U-turn cursor at building exteriors.

Menu Screen



You can get to the Menu Screen by clicking on the "Menu" icon on the upper left side of the Game Screen. You can get to the Menu Screen at almost any time during the game. You'll need to be inside or just outside of a building to access it. And if you're having a conversation with someone and you want to visit the Menu Screen, you'll need to finish your talk first before you can move on.

New Game

Here's where you begin. Click here to learn about Nancy's newest mystery and start your investigation into the crime. Enter the world of Nancy Drew!

Load & Save Game

Click here to save the game you're playing, or to load a game you saved before. To save a game, first click on top of the word "—Empty—" and then type in a name for the game on the screen. Click on the "Save" button to save it. You can also press the "Cancel" if you change your mind. To load a saved game, click the "Load" button next to the name of the game you want to play. Click "Done" at the bottom and you're back at the Menu Screen.

Continue Game







You can click here to get back to the game you were playing. For example, if you saved your game or used the Game Setup screen, just click on "Continue Game" and you'll get back to the game you were playing.

Second Chance

When you make a fatal mistake during the game, you'll automatically go back to the main Menu Screen. By clicking on "Second Chance," you can go back to a safe point before you made that game-ending mistake. You can continue playing just as if you never made the mistake. You'll still have the inventory, clues, and information you had up to that point.

Game Setup

Clicking here lets you personalize the game to the way you like to play. By clicking on "Game Setup," you get to change these options:

-  **Voice Volume:** This controls the volume for the characters' voices. By clicking on the ivory button with the left mouse button and holding it down, you can move it left or right to raise or lower the volume.
-  **Music Volume:** This option lets you raise or lower the volume of the background music you hear during the game. Click and hold down the ivory button with your left mouse button, then move it left or right.
-  **Special Effects Volume:** Using this option, you can control the special effects sounds you'll hear during the game (like elevator doors opening and closing, for example). To raise or lower the volume here, place the cursor on the ivory button, press and hold the left mouse button, and drag the button left or right to the level you want.
-  **Player Speech:** By clicking this button on or off, you can decide whether you want to hear Nancy Drew's voice or just read the text from the dialog box.
-  **Character Speech:** By clicking this button on or off, you can decide whether you want to hear the characters' voices or just read the text from the dialog box.
-  **Closed Captioning:** When you have this button clicked on, the dialog box will display the text for both Nancy and the character. If you play the game without Closed Captioning, you'll only see the text for Nancy's responses.

Game Credits

You can click here to see the names of all the remarkable people who helped make this game!

Help

Click on the Help book, and you'll reach a screen that offers you useful directions for playing *Secrets Can Kill*.

Exit Game

When you click on this area, you'll exit the game and return to Windows 95 or Windows 98. The game won't save automatically, so make sure you save your game before you exit!

WHAT'S THAT COOL MAGNIFYING GLASS USED FOR?

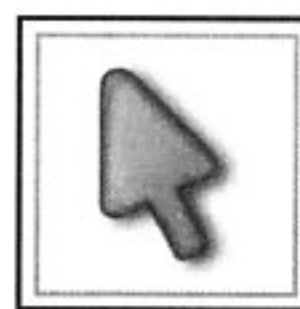


The famous silhouette always pictures Nancy Drew with a magnifying glass. To keep with tradition, we've turned the game cursor into a magnifying glass. Use it to move through the game. The outline of the magnifying glass will change colors when you move it around the Game Screen:

Blue Outline: The magnifying glass will sometimes have a blue outline around it when you are at the top, bottom or side edges of the Game Screen. This means that you can move in that direction - either up, down, left or right.

Red Outline: A red outline around the cursor means that you can click to select a person to talk to, view a close-up of something, pick up an object and add it to your inventory, move to a new location, or to interact with an object, like the telephone.

WHEN DO I USE THE ARROW CURSOR?



The arrow cursor appears whenever you move into the control panel on the screen. You'll use the arrow cursor when choosing conversation responses and picking up useful items from inside the inventory box. The arrow cursor can also be used to click on the menu, map and help icons, and choose a location from the game map.

HOW DOES THE U-TURN CURSOR WORK?



The U-turn cursor helps you move around in the game. First, it helps you back out of close-up scenes. You'll see this cursor on the lower half of the screen during close-up scenes of locations or objects. When the U-turn cursor appears, click on your left mouse button to exit the close-up scene. Second, the U-turn cursor appears at the main exits

for each location so you can leave the building. When you left click on the U-turn at a building's exit door, you'll go directly to the game map, where you can choose to visit another location. Finally, you may see the U-turn cursor when you're exploring different areas. By clicking on the cursor here, you can turn completely around and look the other way. Look out – could there be someone behind you???

HOW DO I CONDUCT MY INVESTIGATION?

Explore Paseo Del Mar:

When the game opens, you'll start at your Aunt Eloise's house. Move the cursor to the left edge of the game screen until it turns blue and then hold down the left mouse button. You'll turn toward the den. To move the other way, move the cursor to the opposite edge and hold down the mouse button. To look up or down, move your cursor to the top or bottom of the game screen, and when it turns blue hold down the left mouse button. When your cursor is red, this means you've found an action area. You can single click with the red cursor to interact with an object or character.

Meet the students:

There are four students you'll have to find around town; they'll talk to you about the murder, but you'll have to ask the right questions! When you see them around Paseo Del Mar, move your cursor over them and they'll look toward you. You'll start the conversation by a single left click on the mouse button. You can respond to what the characters say by clicking on any response in the dialog box. You can leave the conversation by simply clicking on the good-bye response. One hint: You better be careful how you ask your questions! If you start "interrogating" the students right away with pointed questions, they may just clam up and refuse to answer you. Remember, Nancy Drew knows *how* to ask the right questions, and knows *when* to ask them. That's what makes her so successful, so keep that in mind!

Pick up objects and use them:

You can collect items throughout the game that may help you catch the killer. Sometimes, when the cursor turns red, it means you can pick up an object or inventory item. To pick it up, click with the left mouse button when the cursor is over the object. To use the item, pick it up from the inventory box and place it over the area where you want to use it. Then click with the left mouse button.

When you arrive at Aunt Eloise's house, you'll be standing in the entryway where a small desk stands in front of you. Place your cursor over the right drawer of that desk. The cursor will turn red. Left click on the drawer and it will open. Inside, move your cursor over the telephone calling card, which will turn the cursor red again. Left click on the calling card and it will be automatically moved to your inventory box. In the high school, you'll find the sign for a telephone where you can use the card for getting hints.

Keep talking to characters:

Each time you talk with the characters, they may have something new to share with you about Jake's murder. Keep asking them questions; they may reveal some startling information!

Look for clues everywhere:

The school, the diner, and Aunt Eloise's house contain all kinds of things to look at, but you'll need to decide which things might help you catch the murderer. Nancy always follows through on all possible leads, and leaves no stone unturned in her search to solve the mystery. Remember, the simplest information may hold the most incredible clues! Use your magnifying glass to hunt them down – don't pass by anything without a quick look through the magnifying glass!

Solve puzzles and find hidden clues:

The game is loaded with almost 100 puzzles, brainteasers and clues for you to find, but they're often hidden away in unusual places! It is your mission as Nancy Drew to find those hidden clues and puzzles to help solve the case.

Here is one hint: the floral picture shown here is a solution to one puzzle that will help you solve the case. Remember this picture!



Get hints if you're stuck:

Nancy's best friends, Ned, Bess, and George, are standing by to help when you're not sure where to turn next. You can call them from school using the calling card you'll find in the drawer at Aunt Eloise's house. You'll get fifteen chances to call them for hints.

IS THERE ANYONE I CAN TALK TO?

There are four students at Paseo Del Mar High School who may shed some light on the crime. They are all suspects in your investigation. Could one of them be the murderer?



Daryl Gray is an ultra smooth-talking high school senior who always gets his girl. He's charming, he's arrogant and he's a big flirt. Between being Student Council President and working at Maxine's Diner, he's at the social center of Paseo Del Mar. Although he's popular in school and around town, he has a shadowy side that can be manipulative and cunning.



Hal Tanaka is a shy Japanese exchange student that wants desperately to blend in with American teenage culture. Hal chooses to spend most of his time studying in order to please his family so that they will pay for his education. He is also trying to earn a scholarship to a prestigious university with a pre-med department.



Connie Watson is a street-smart teenager and a competitive athlete. She is also very ambitious and determined to be the first person in her family to go to college. Don't let her assertive nature fool you as she can get defensive when threatened. Connie is not only looking forward to graduation but is secretly hoping that Daryl will be in her future.



Hulk Sanchez, wise guy high school senior super-jock, can be crude and rude. And his ego is the size of Texas. He enjoys throwing his weight around and intimidating his opponents both on and off the field. But Hulk has a sense of humor and a gentle side too. He is determined to play college football and then move on to the pros.

CAN I UNINSTALL *SECRETS CAN KILL* IF I NEED TO?

You sure can, and it's very easy to do. Click on the Start button, click on Programs and find the Nancy Drew folder. In the Nancy Drew folder, left click on the "Uninstall Secrets Can Kill" button, and it will automatically remove the game files. You can also uninstall *Secrets Can Kill* by clicking on: **Start, Settings, Control Panel, Add/Remove Programs**. If you saved any games, don't worry, because the uninstall feature only removes the files you originally installed. You can install *Secrets Can Kill* again later, and your saved games will still be there!

MAKING SURE THE GAME RUNS SMOOTHLY:

Answers to your questions...

Q: Why is there is no sound and the game locks up at the main menu?

A: Be sure that your desktop is set to 16-bit color. Right click on your desktop, select Properties, select Settings and set color palette to 16-bit. Be sure to restart your computer after you make these changes.

Q: I have trouble clicking on Nancy's responses.

A: The navigation arrow will bend where you can click on her responses.

Q: I cannot save a game.

A: Click on the area named "-Empty-", type the name you want to give the saved game and then click "Save".

Q: The game runs slowly or not at all.

A: Make sure there are no other programs running in Windows. Sometimes programs in the system tray (at the bottom right hand corner) take up resources needed to play the game. Right click on the icons in the system tray and select the option to close them. Also make sure your CD-Rom speed is an 8 speed or faster and that your desktop is set to 16-bit color.

Q: I get an error message saying the sound settings are being changed.

A: This is OK. Some computer systems do not support DirectSound used in the game. If the installation finds that you have a system that does not support DirectSound, it will make a change to a game file.

WHO DO I CONTACT IF I WANT MORE INFORMATION?

If you need extra help installing, starting, or running the program, you can contact Technical Support by:

Email: techsupport@herinteractive.com

Telephone: (425) 889-2900

For more information about Her Interactive, and purchasing Her Interactive products on-line, visit our web site. You can also place orders by calling our toll-free order line:

www.herinteractive.com

1-800-561-0908



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