

Simon



the sorcerer

Installation Instructions

The manual for Simon the Sorcerer is included on the CD. To install the game and manual :

- Insert the Simon the Sorcerer CD into your CD-ROM drive. The Setup Wizard should start automatically. If this does not happen, then

- a) Double click the 'My Computer' icon on your desktop.
- b) Double click your CD-ROM drive (usually labelled 'D:')
- c) Double click the program called 'SETUP.EXE' in the window that appears.

- Follow the on-screen instructions which will guide you through the installation procedure.
- When the game has successfully installed, you can run it from the Windows Start Menu by clicking Start / Programs / Adventure Soft / Simon the Sorcerer.

If you have any problems during the installation process, you can check our website for the latest technical support at www.adventuresoft.com, or you can call or write to us at :

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TECHNICAL SUPPORT

The following is a list of solutions to common problems encountered with Simon the Sorcerer 1 and 2.

ERROR MESSAGE – CANNOT CREATE DIRECTSOUND OBJECT

This message is most commonly encountered on PCs with AWE64 soundcards. To fix it, open the Windows Control Panel and double click the MULTIMEDIA icon. Click the MIDI tab. Select one of the other devices listed in the SINGLE INSTRUMENT section other than the one that is currently selected, then click APPLY and OK and try running the game again.

ERROR MESSAGE – CANNOT FIND SIMON.WAV

If you are getting this message, then you are trying to run the game the wrong way. To start either Simon 1 or 2, run them from the clicking the icon in the Programs / Adventure Soft section of the Start Menu, or let the CD autoplay, or double click the file on the CD called SIMSTART.

GAME CRASHES AFTER INTRODUCTION SEQUENCE OR INTRODUCTION DOESN'T PLAY AT ALL

This problem can be attributed to today's 3D accelerated graphics cards – technology that didn't exist when Simon 1 and 2 were originally written. To fix it, RIGHT CLICK on your MY COMPUTER icon and select PROPERTIES from the menu. On the control panel that appears, click the PERFORMANCE tab. Then click the GRAPHICS button at the bottom of the page. A page will appear with a slider bar marked 'HARDWARE ACCELERATION' – it will probably be set to FULL. Reduce this slider bar down one 'notch' and then click OK on all open control panels to close them, and you will be asked to restart your computer. When your computer has rebooted, try running the game – if nothing has changed, repeat the process and drop the slider a notch further down. Keep repeating the above until the slider is on NONE.

If this fixes your problem, you may find that other games which use hardware graphics acceleration don't work as well as they did. To remedy this, before playing them, return the hardware acceleration slider to FULL.

MUSIC OR VOICE VOLUME TOO QUIET / LOUD

If you want to change the volume levels of either the voices or music in the game, then this can be done through Windows' standard volume control panel. This can be found by double clicking the small yellow speaker icon which appears on the bottom right hand corner of the Windows desktop, next to the clock. If you don't have this icon on your machine, then click the Start Menu, then click 'Run', and type 'SNDVOL32' into the box and press enter.

The MIDI volume controls the level of the music, and the WAVE volume controls the voice / sound effect volumes. They may be labelled differently on your computer, so you may need to experiment with the volume sliders to get the required results.

If your problem is not covered here, you can either visit the Adventure Soft website for the latest technical support at www.adventuresoft.com, or email support@adventuresoft.com. Alternatively you can ring us on 0121 308 8900 during office hours (for outside the UK, +44 121 308 8900)