

- 1
- W1
- W2

Castle Basenji
 Altar (+50 Energy)
 Well (+250 HP)

- Might
- Luck
- Accuracy
- Speed
- Endurance
- Intelligence
- Personality

Might
 Luck
 Accuracy
 Speed
 Endurance
 Intelligence
 Personality

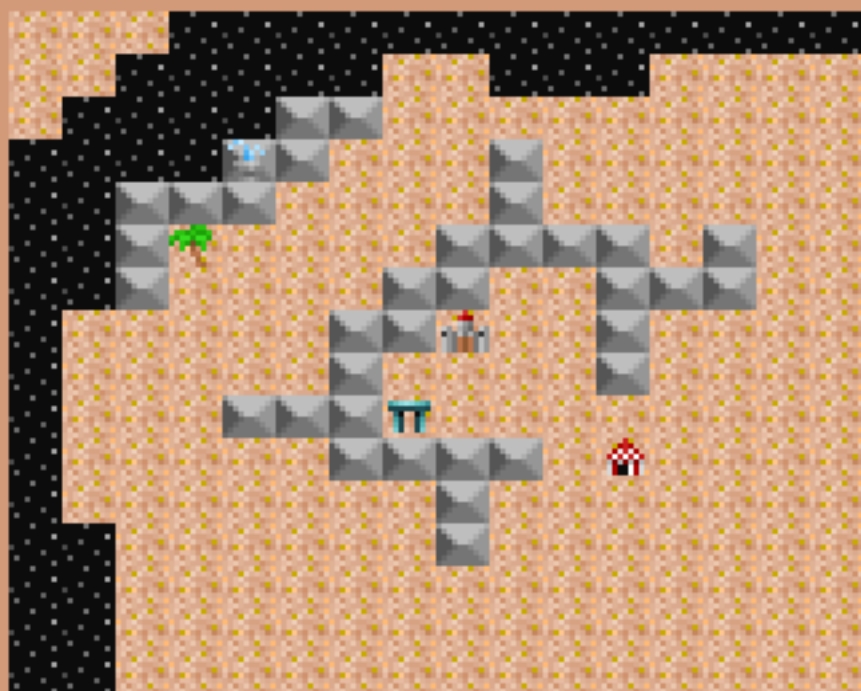
- ?
-
- M
-
- E
- ↓#
- ↑#

Text, People, etc
 Hole
 Monster
 Treasure Chest
 Entrance/Exit
 Down
 Up

-
- F
- S
-
- X
- H

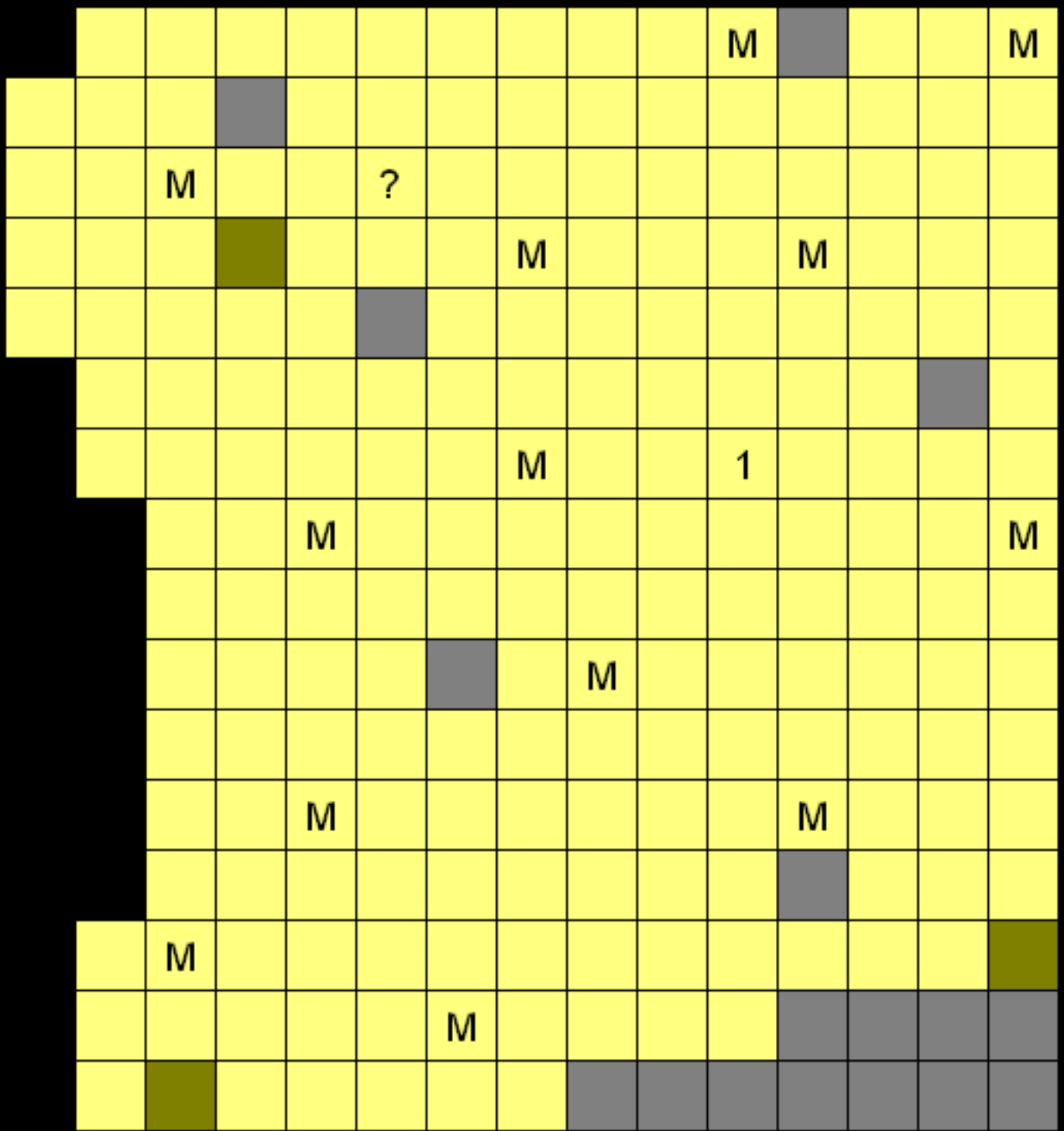
Door and such
 Wall
 Open Door
 Trap
 Treasure
 Spell
 Experience
 Lever

A1



Paco

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1

Southern Sphinx

- ?
 -
 - M
 -
 - E
 - ↓#
 - ↑#

Text, People, etc

Hole

Monster

Treasure Chest

Entrance/Exit

Down

Up

Door and such

Wall

Open Door

- F
- S
-
- X
- H

Trap

Treasure

Spell

Experience

Lever

-
-
-
-
-
-
-

Might

Luck

Accuracy

Speed

Endurance

Intelligence

Personality

Paco

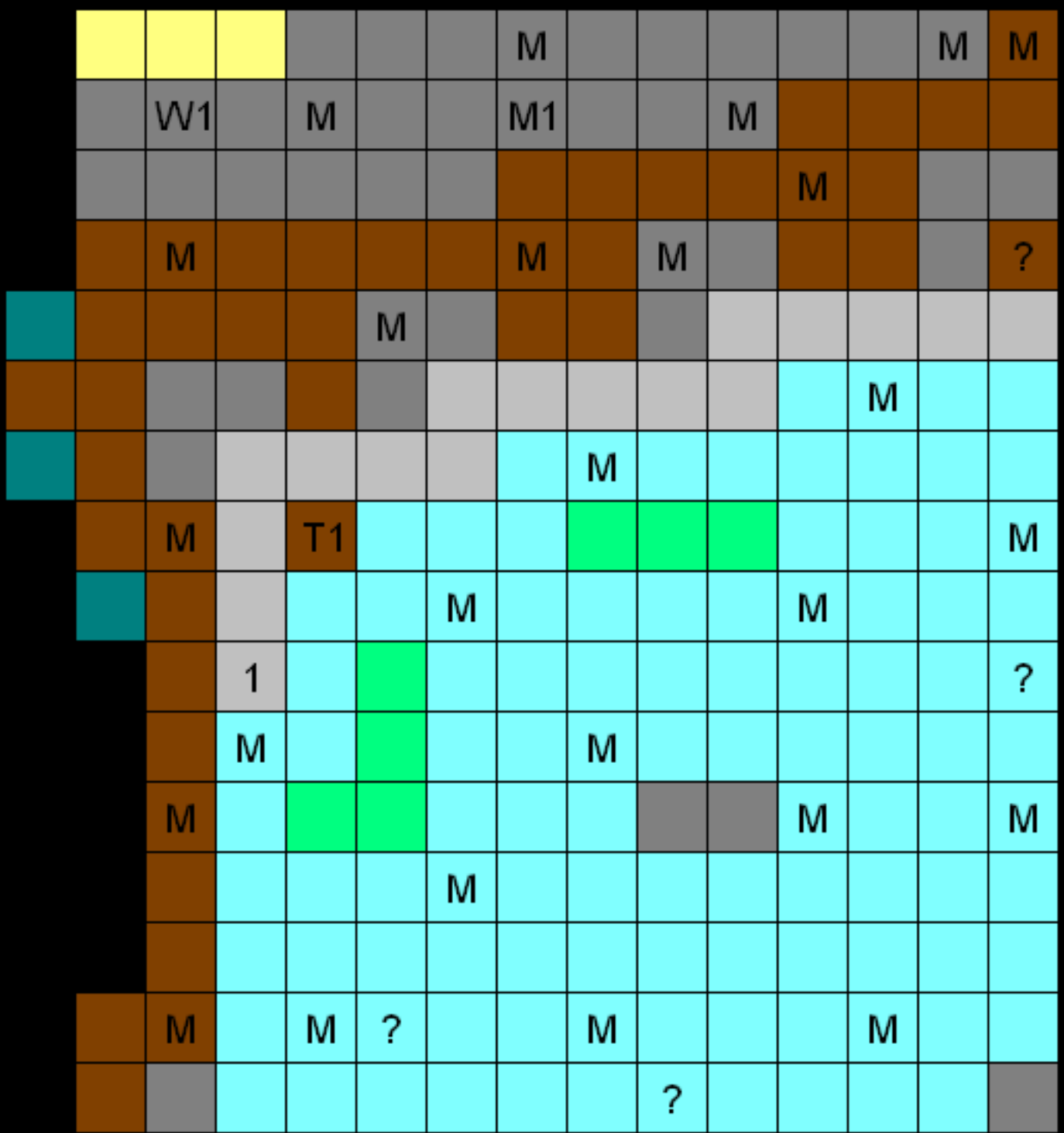
pmartin25@gmail.com

A2



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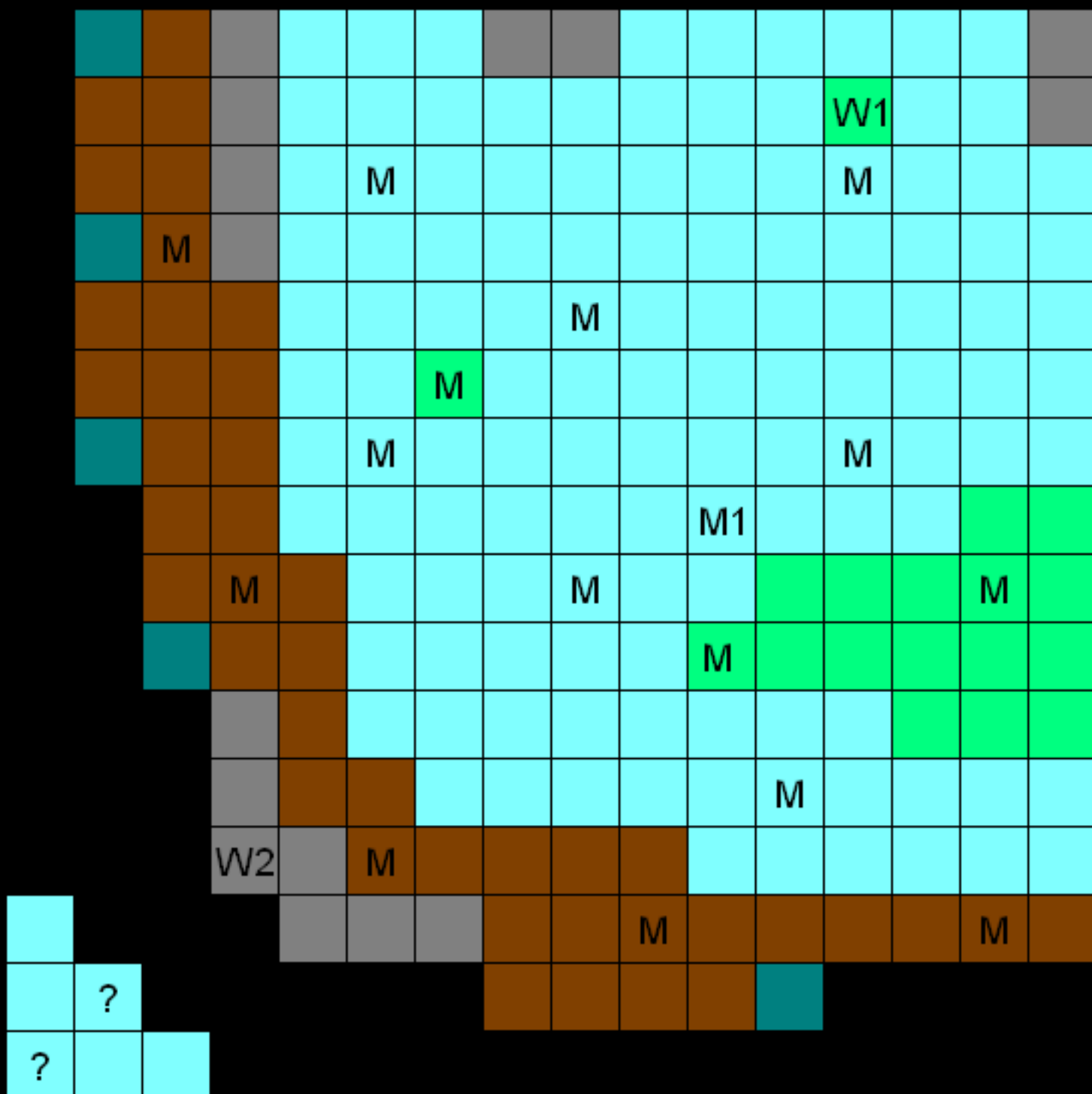
1	Winterkill	?	Text, People, etc
M1	Barbarian Lair	○	Hole
W1	Altar (+30 AC)	M	Monster
T1	Castlevew (MM5)	☑	Treasure Chest
		E	Entrance/Exit
		↓#	Down
		↑#	Up
		—	Door and such
	Might	—	Wall
	Luck	—	Open Door
	Accuracy	F	Trap
	Speed	S	Treasure
	Endurance	☑	Spell
	Intelligence	X	Experience
	Personality	H	Lever

A3



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M1	Cyclops Lair	?	Text, People, etc
W1	Altar (+50 Cold)	○	Hole
W2	Well (+250 MP)	M	Monster
			Treasure Chest
		E	Entrance/Exit
		↓#	Down
		↑#	Up

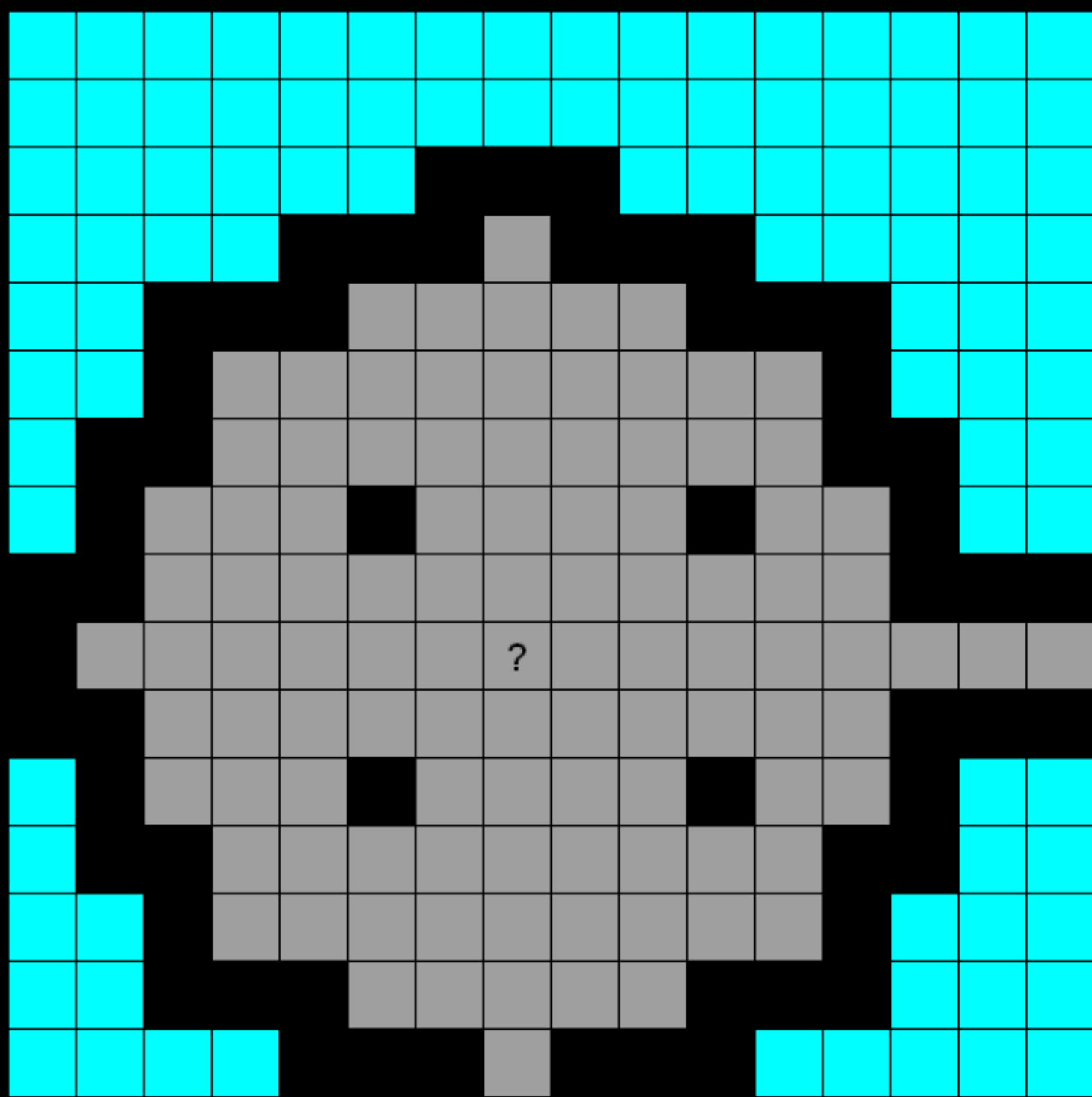
	Might		Door and such
	Luck		Wall
	Accuracy		Open Door
	Speed	F	Trap
	Endurance	S	Treasure
	Intelligence		Spell
	Personality	X	Experience
		H	Lever

A4



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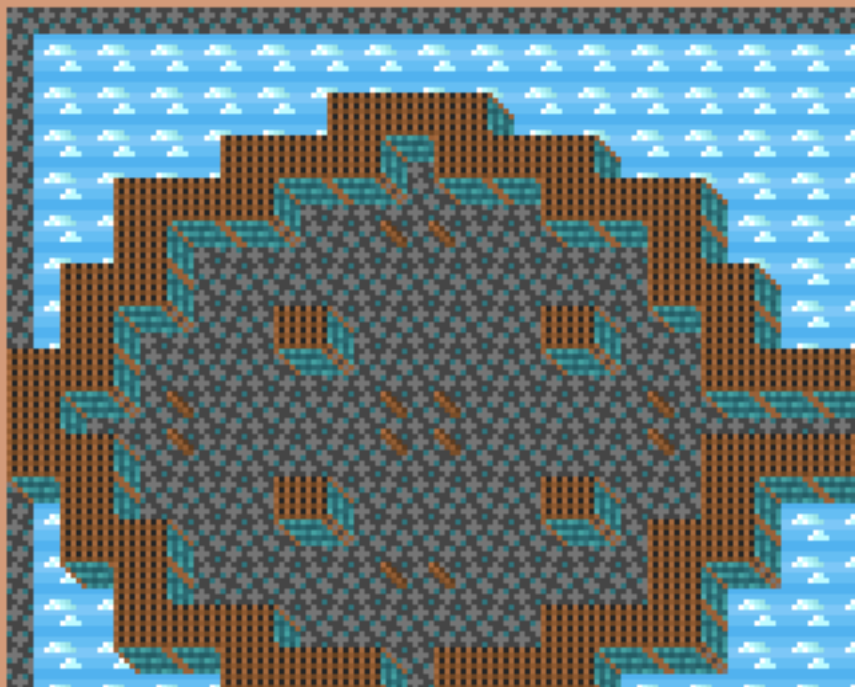


xF	Res. against Fire	?	Text, People, etc
xC	Res. against Cold	○	Hole
xE	Res. against Electricity	M	Monster
xP	Res. against Poison		Treasure Chest
xR	Res. against Energy	E	Entrance/Exit
xM	Res. against Magic	↓#	Down
xY	Res. against All	↑#	Up
xS	Stats-Boost		Door and such
	Might		Wall
	Luck		Open Door
	Accuracy	F	Trap
	Speed	S	Treasure
	Endurance		Spell
	Intelligence	X	Experience
	Personality	H	Lever

Paco

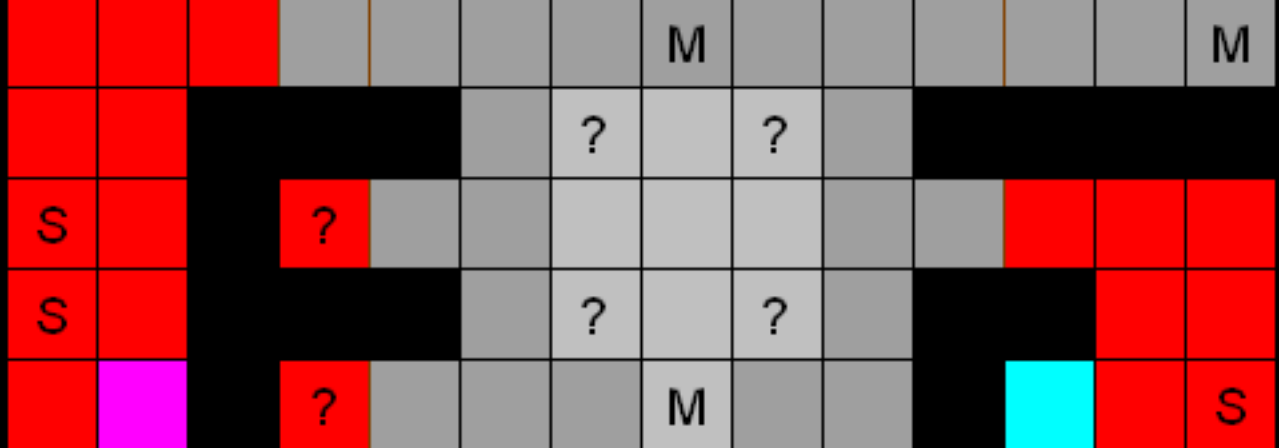
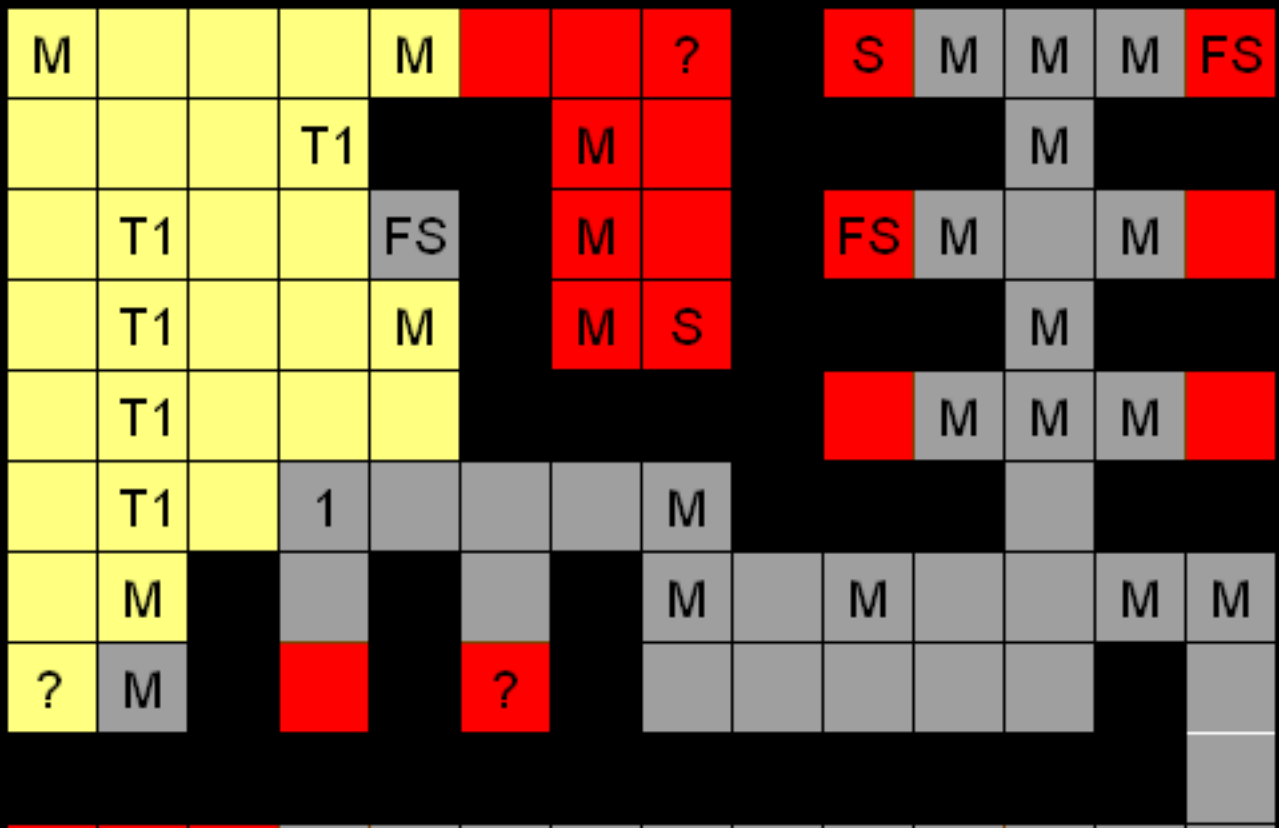
pmartin25@gmail.com

Die Arena

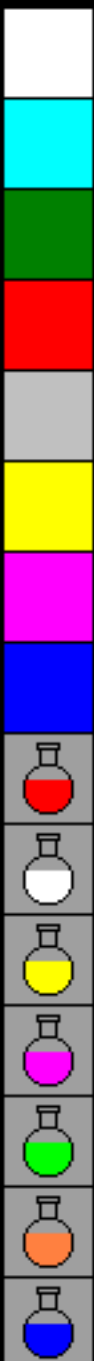


Paco

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E



Bank

Mirror

Temple

Inn

Training Center

Pub

Magic Guild

Blacksmiths Shop



Might



Luck



Accuracy



Speed



Endurance



Intelligence



Personality



?

Text, People, etc



Hole

M

Monster



Treasure Chest

E

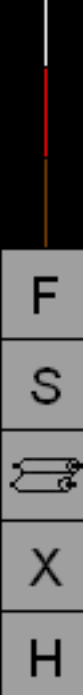
Entrance/Exit

↓#

Down

↑#

Up



Door and such

Wall

Open Door

F

Trap

S

Treasure



Spell

X

Experience

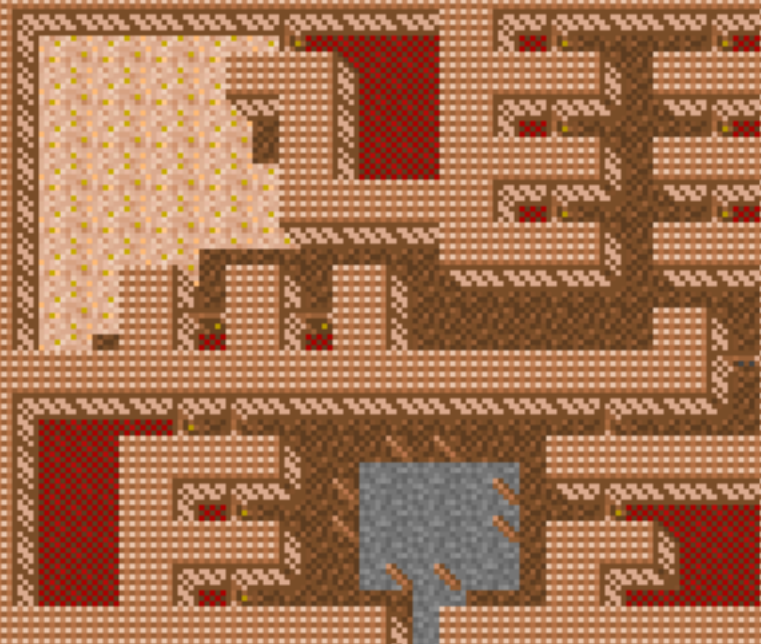
H

Lever

Paco

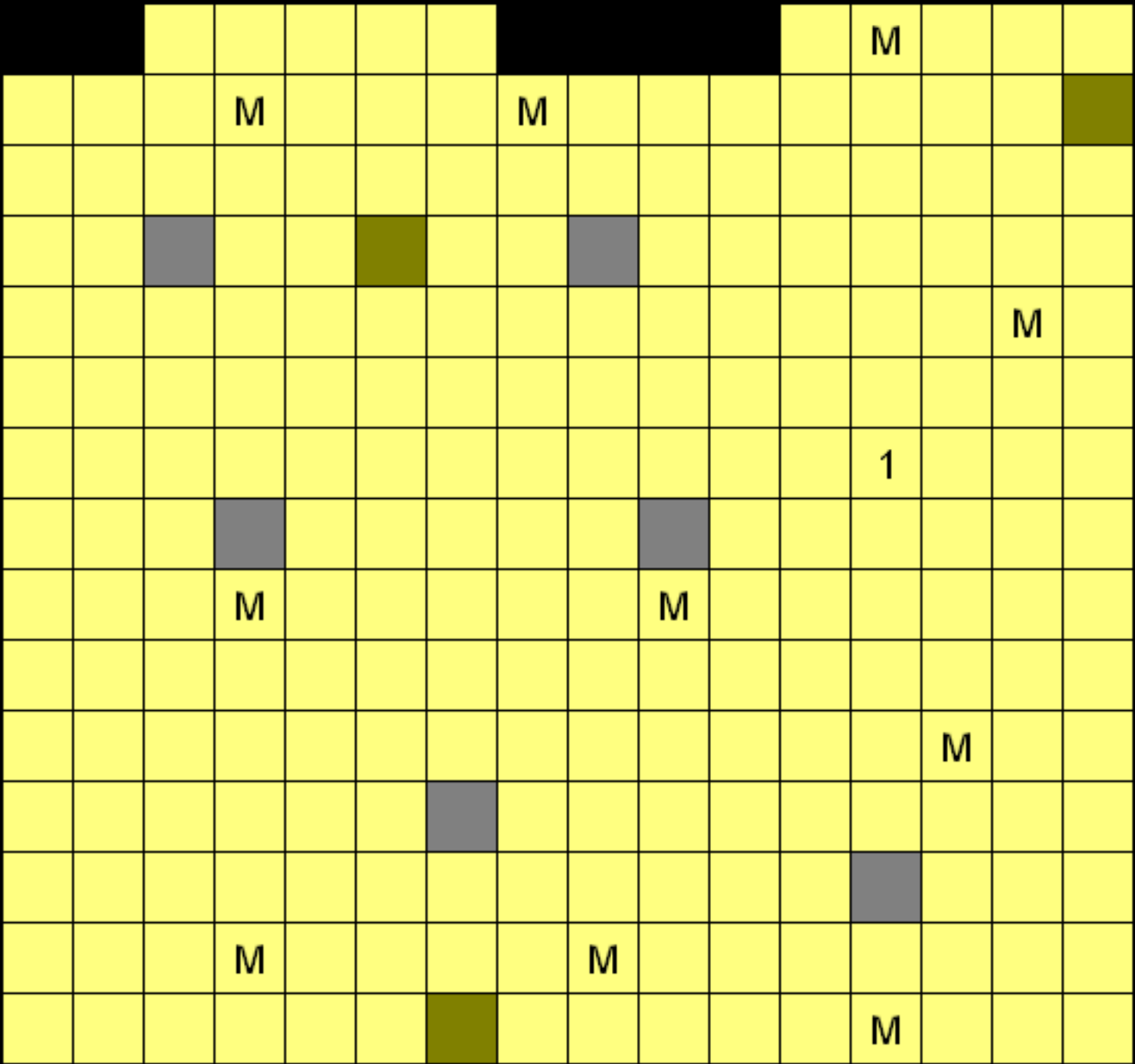
pmartin25@gmail.com

Asp



Paco

pmartin25@gmail.com



1

Northern Sphinx

- ?
 -
 - M
 -
 - E
 - ↓#
 - ↑#

- Text, People, etc
- Hole
- Monster
- Treasure Chest
- Entrance/Exit
- Down
- Up

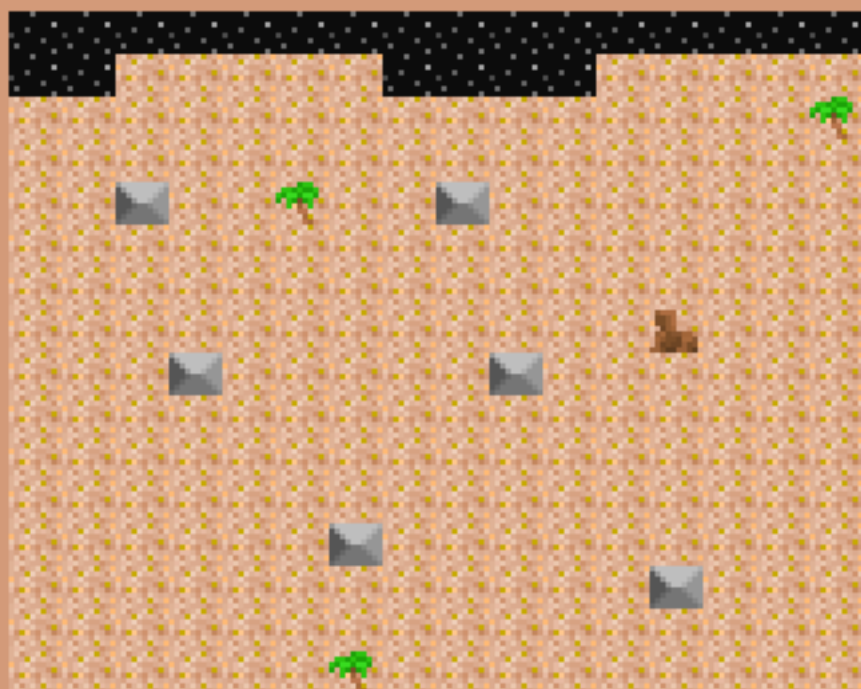
- Might
- Luck
- Accuracy
- Speed
- Endurance
- Intelligence
- Personality

- Might
- Luck
- Accuracy
- Speed
- Endurance
- Intelligence
- Personality

- F
- S
-
- X
- H

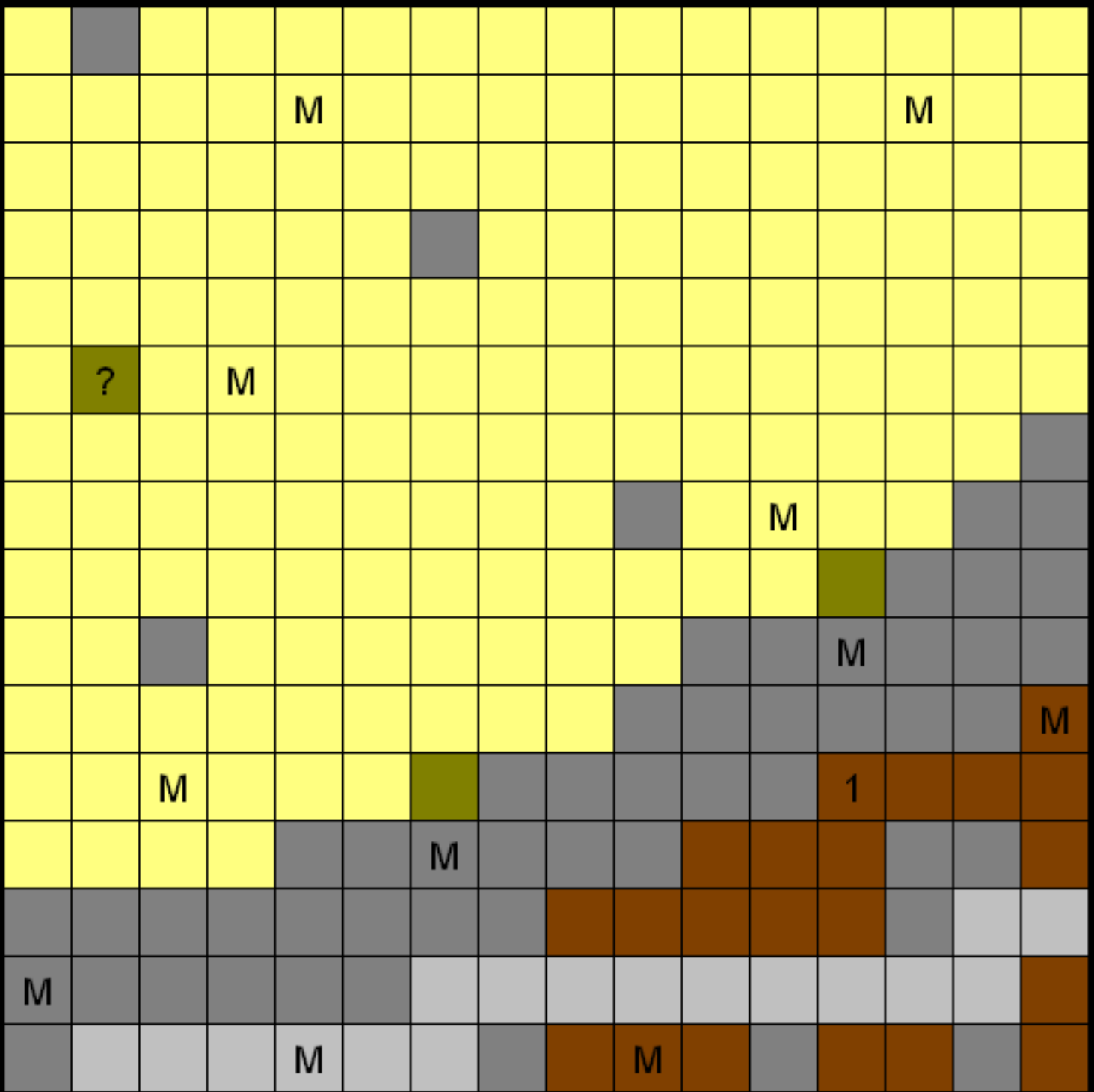
- Door and such
- Wall
- Open Door
- Trap
- Treasure
- Spell
- Experience
- Lever

B1



Paco

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1

Arena

?

Text, People, etc



Hole

M

Monster



Treasure Chest

E

Entrance/Exit

↓#

Down

↑#

Up

Door and such

Wall

Open Door

F

Trap

S

Treasure



Spell

X

Experience

H

Lever



Might

Luck

Accuracy

Speed

Endurance

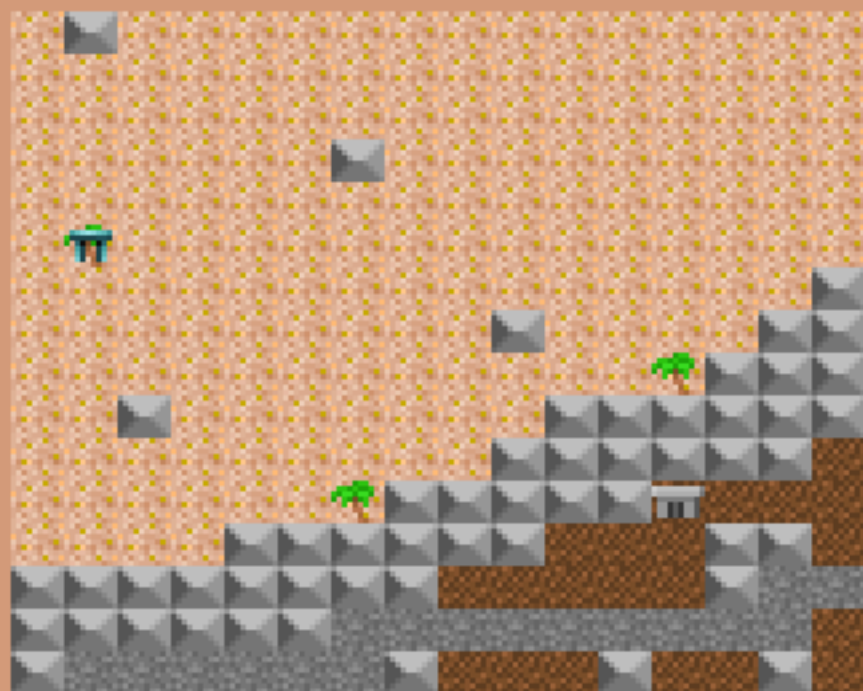
Intelligence

Personality

Paco

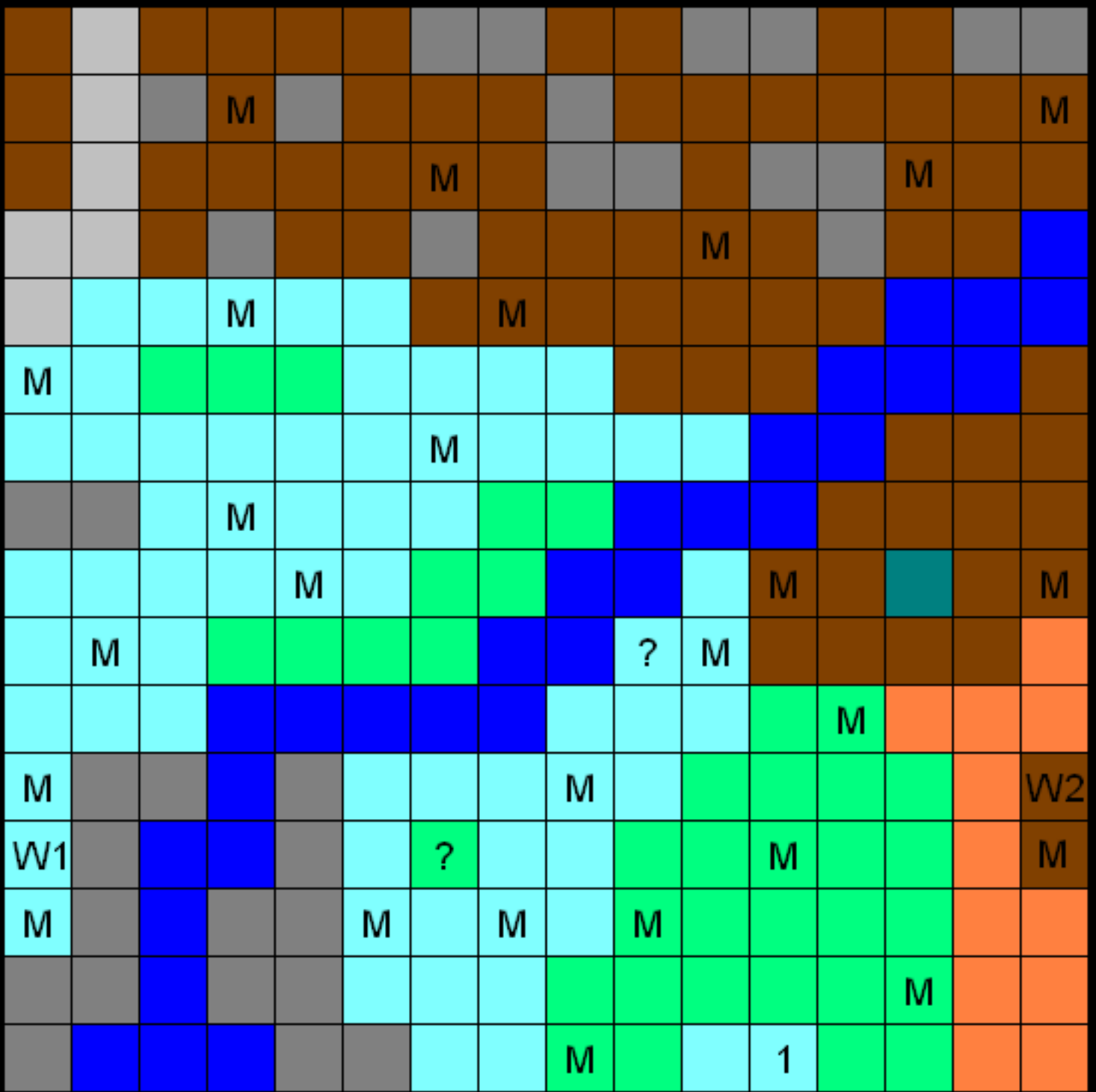
pmartin25@gmail.com










B2



Paco

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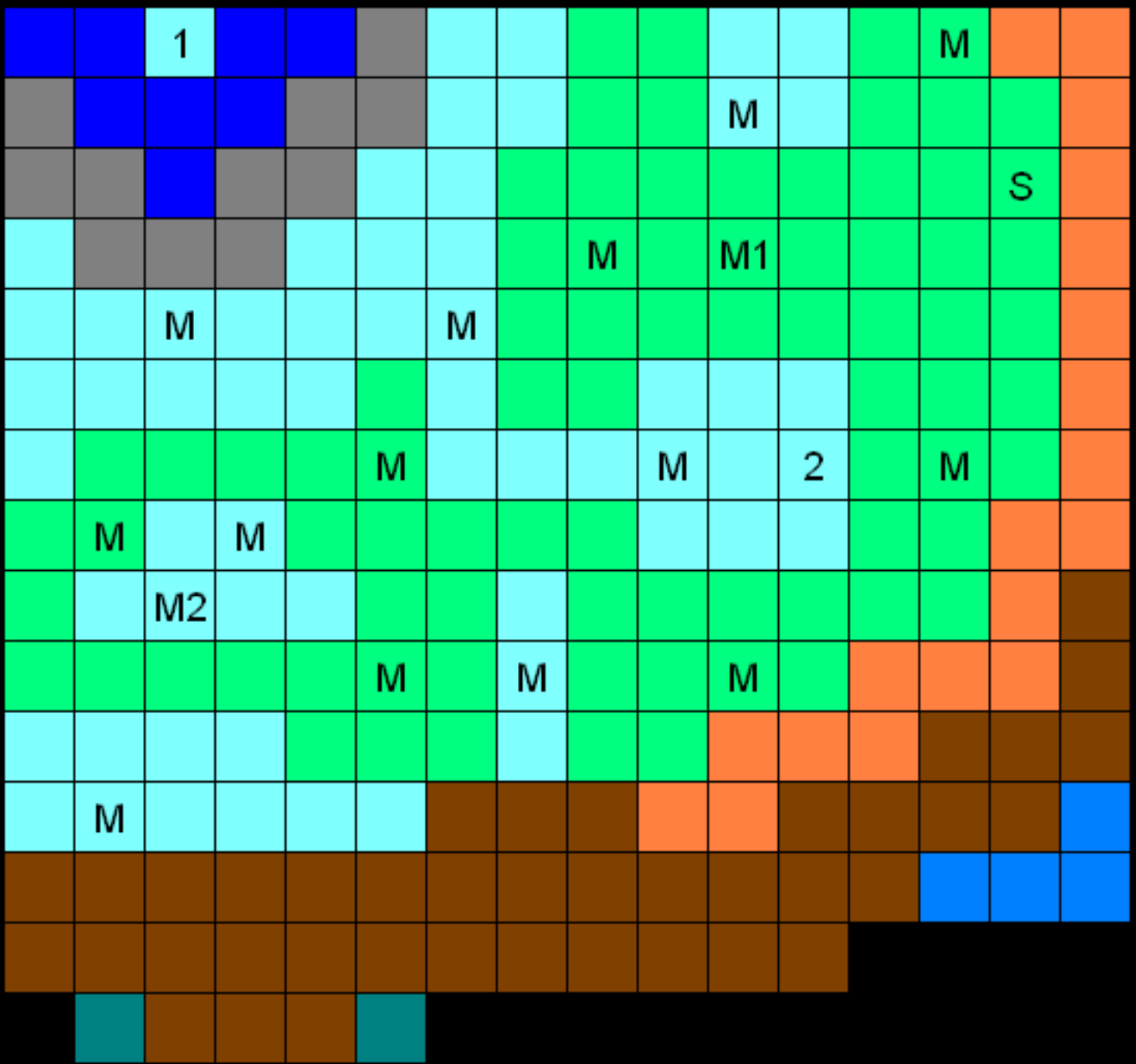
1	Dark Tower	?	Text, People, etc
W1	Well (+50 Accuracy)	○	Hole
W2	Well (+50 Intellect)	M	Monster
	Treasure Chest		Entrance/Exit
↓#	Down	↑#	Up
	Might	—	Door and such
	Luck	—	Wall
	Accuracy	F	Trap
	Speed	S	Treasure
	Endurance		Spell
	Intelligence	X	Experience
	Personality	H	Lever

B3



Paco

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1	Cave of Illusion	?	Text, People, etc
2	Golem Dungeon	○	Hole
M1	Evil Archer Lair	M	Monster
M2	Ice Troll Lair	☰	Treasure Chest
		E	Entrance/Exit
		↓#	Down
		↑#	Up
			Door and such
			Wall
			Open Door
		F	Trap
		S	Treasure
		☞	Spell
		X	Experience
		H	Lever

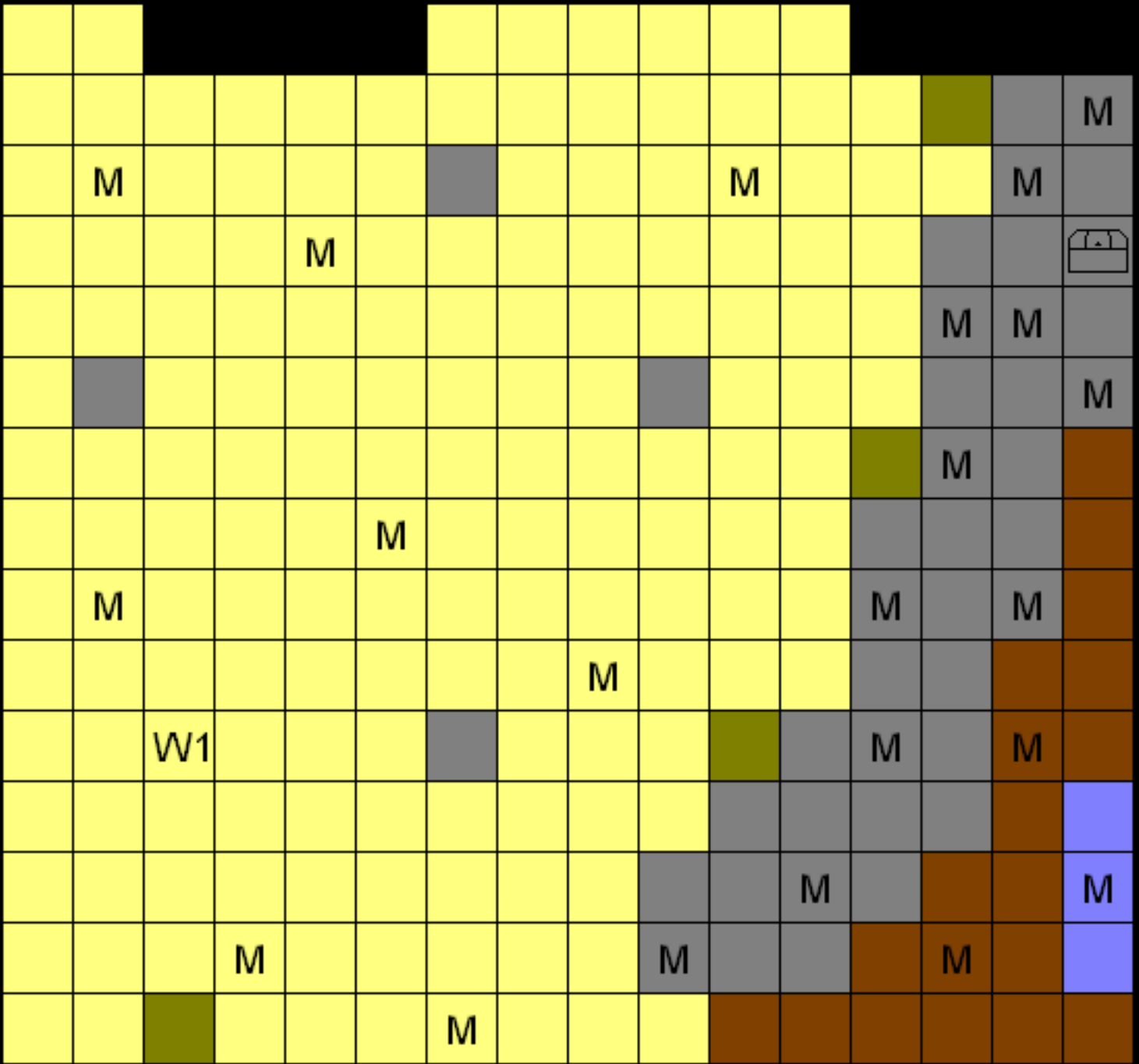
	Might
	Luck
	Accuracy
	Speed
	Endurance
	Intelligence
	Personality

84



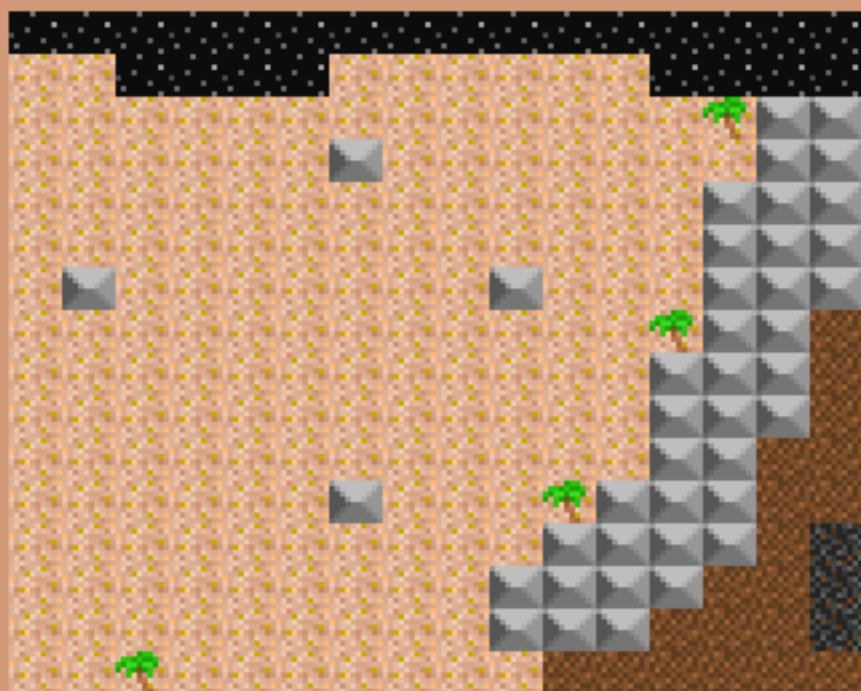
Paco

pmartin25@gmail.com



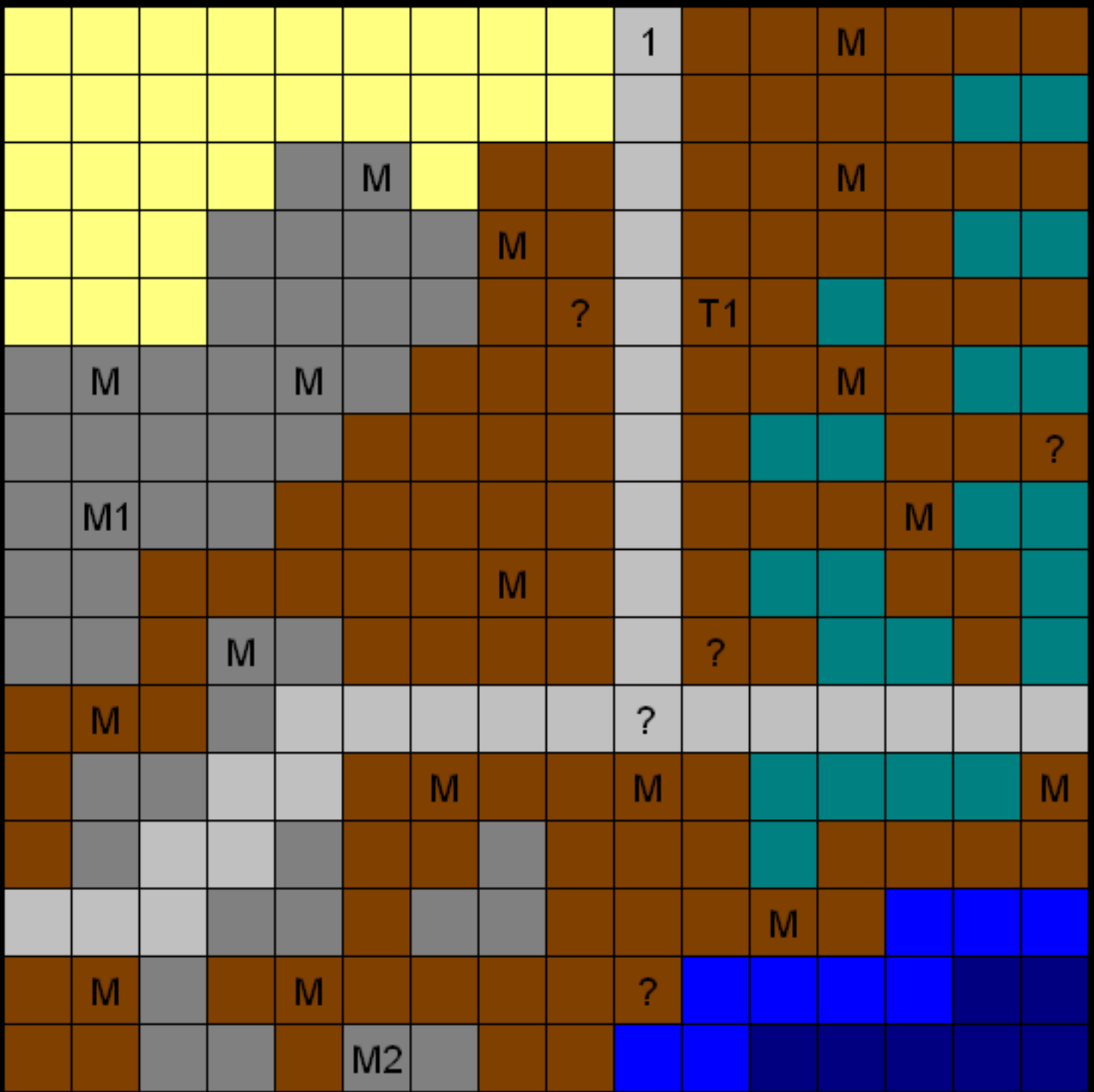
W1	Well (+50 Endurance)	?	Text, People, etc
		○	Hole
		M	Monster
			Treasure Chest
		E	Entrance/Exit
		↓#	Down
		↑#	Up
			Door and such
	Might	F	Trap
	Luck	S	Treasure
	Accuracy		Spell
	Speed	X	Experience
	Endurance	H	Lever
	Intelligence		
	Personality		

C1



Paco

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- 1 Asp
- M1 Barbarian Lair
- M2 Ogre Lair
- T1 Castleview (MM5)

- Might
- Luck
- Accuracy
- Speed
- Endurance
- Intelligence
- Personality

- ? Text, People, etc
- Hole
- M Monster
- Treasure Chest
- E Entrance/Exit
- ↓# Down
- ↑# Up

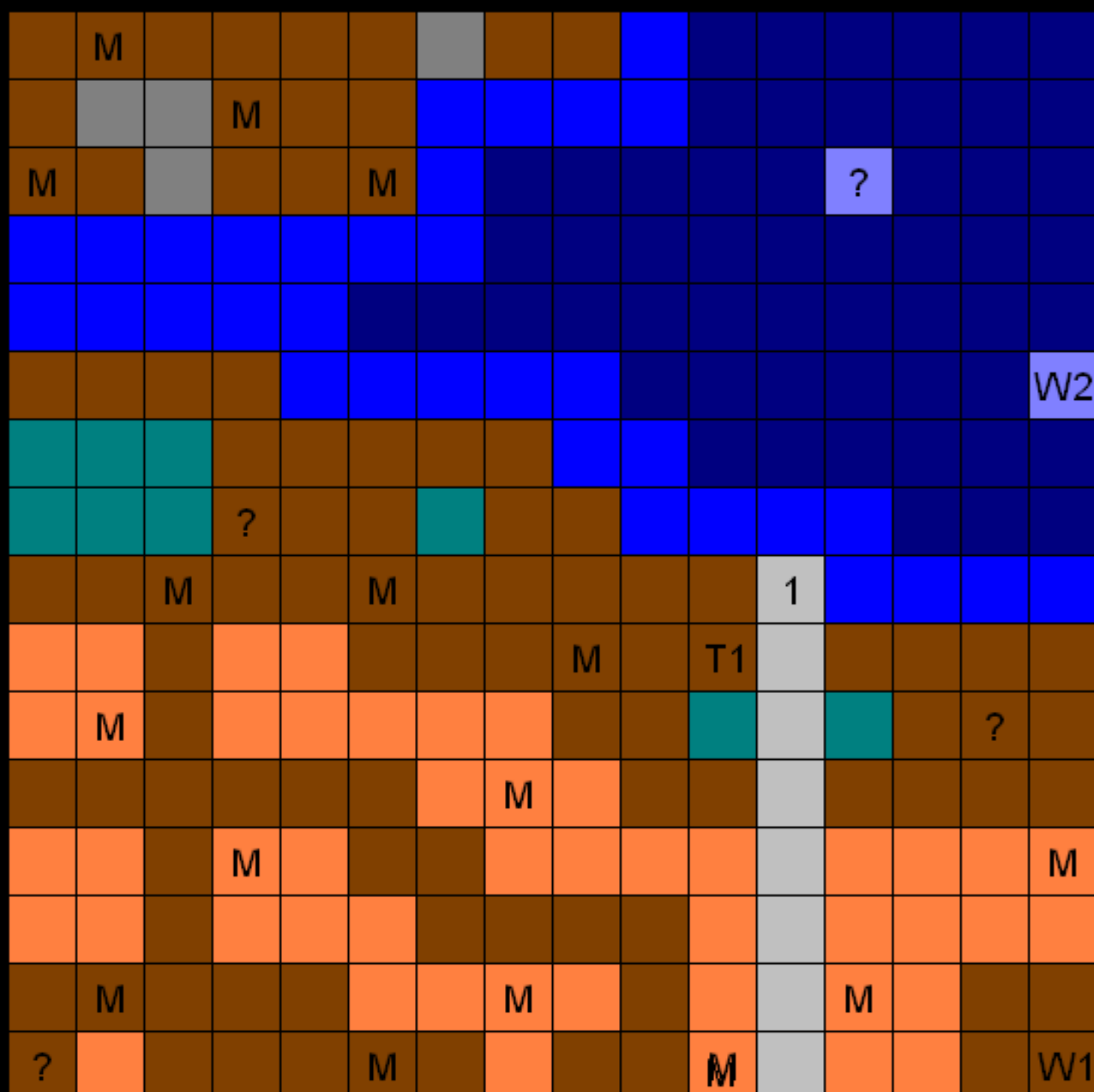
- Door and such
- Wall
- Open Door
- F Trap
- S Treasure
- Spell
- X Experience
- H Lever

C2



Paco

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1
W1
W2
T1

Rivercity

Altar (+50 Magic)

Well (+10 M, E, S, A)

Castlevew (MM5)



Might

Luck

Accuracy

Speed

Endurance

Intelligence

Personality

?
○
M
E
↓#
↑#

Text, People, etc

Hole

Monster

Treasure Chest

Entrance/Exit

Down

Up

Door and such

Wall

Open Door

F
S
X
H

Trap

Treasure

Spell

Experience

Lever

Paco

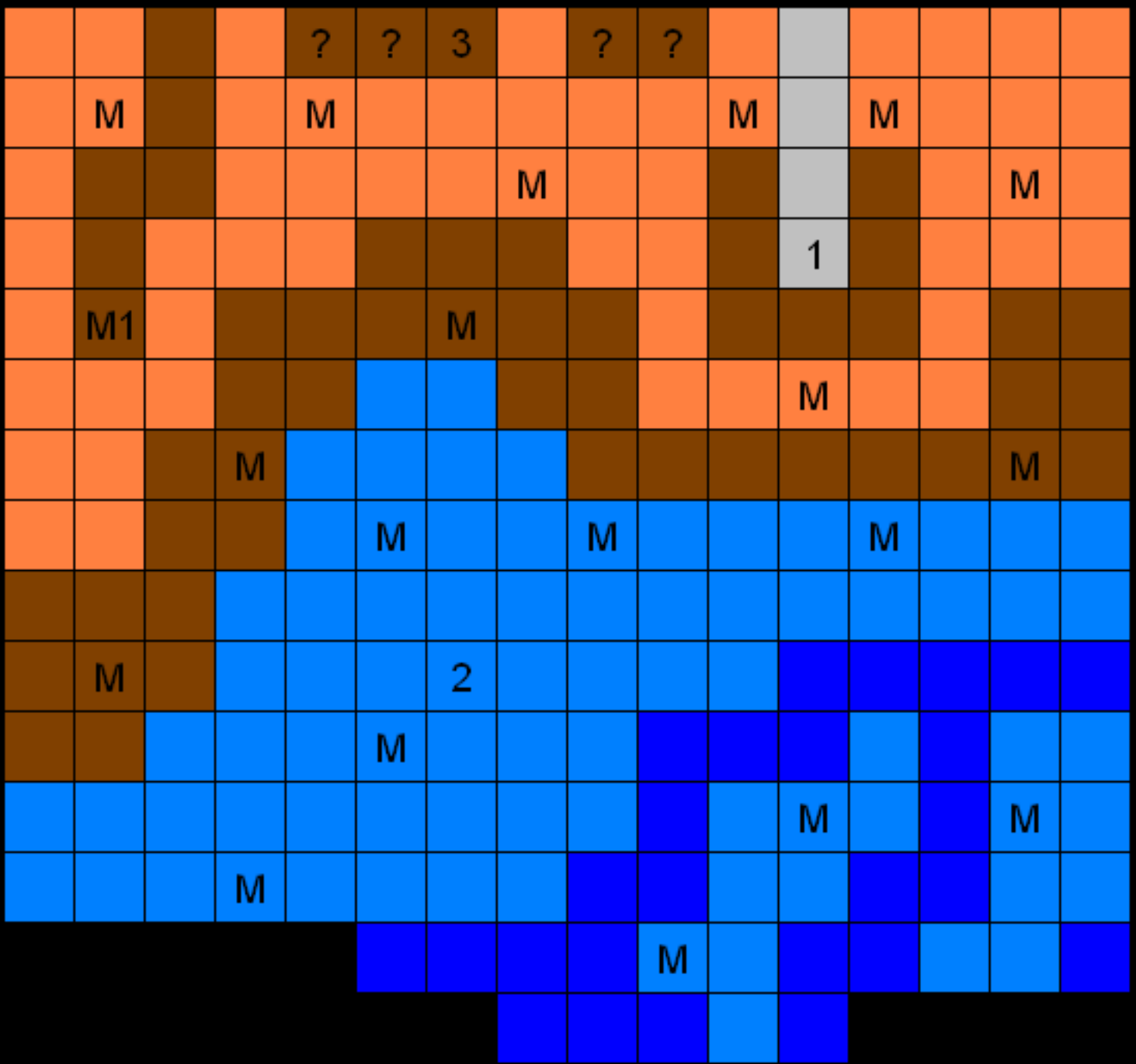
pmartin25@gmail.com

C3



Paco

pmartin25@gmail.com



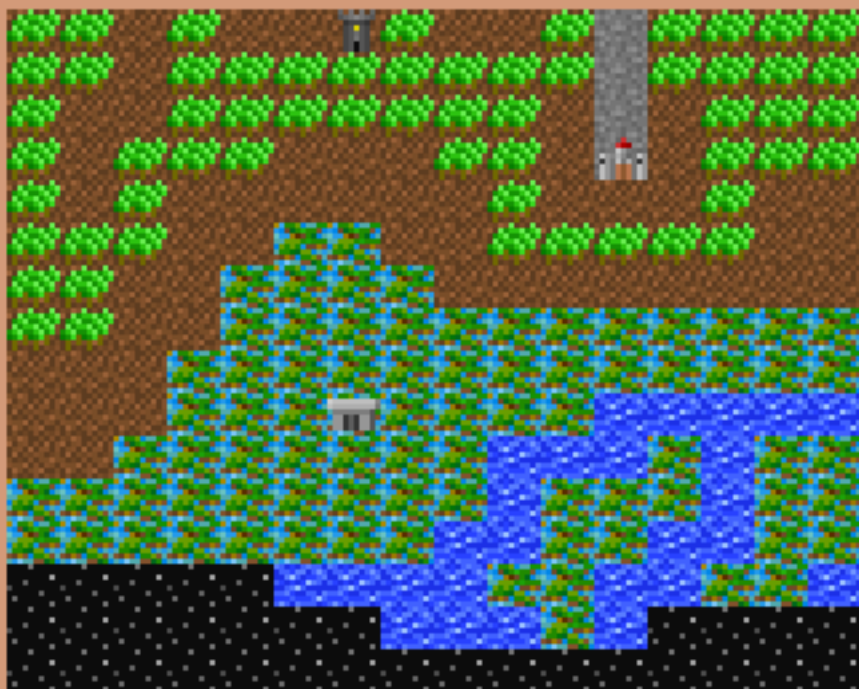
- 1 Newcastle
- 2 Tomb of 1000 Terrors
- 3 Tower of High Magic
- M1 Evil Ranger Lair

- Might
- Luck
- Accuracy
- Speed
- Endurance
- Intelligence
- Personality

- ? Text, People, etc
- Hole
- M Monster
- Treasure Chest
- E Entrance/Exit
- ↓# Down
- ↑# Up

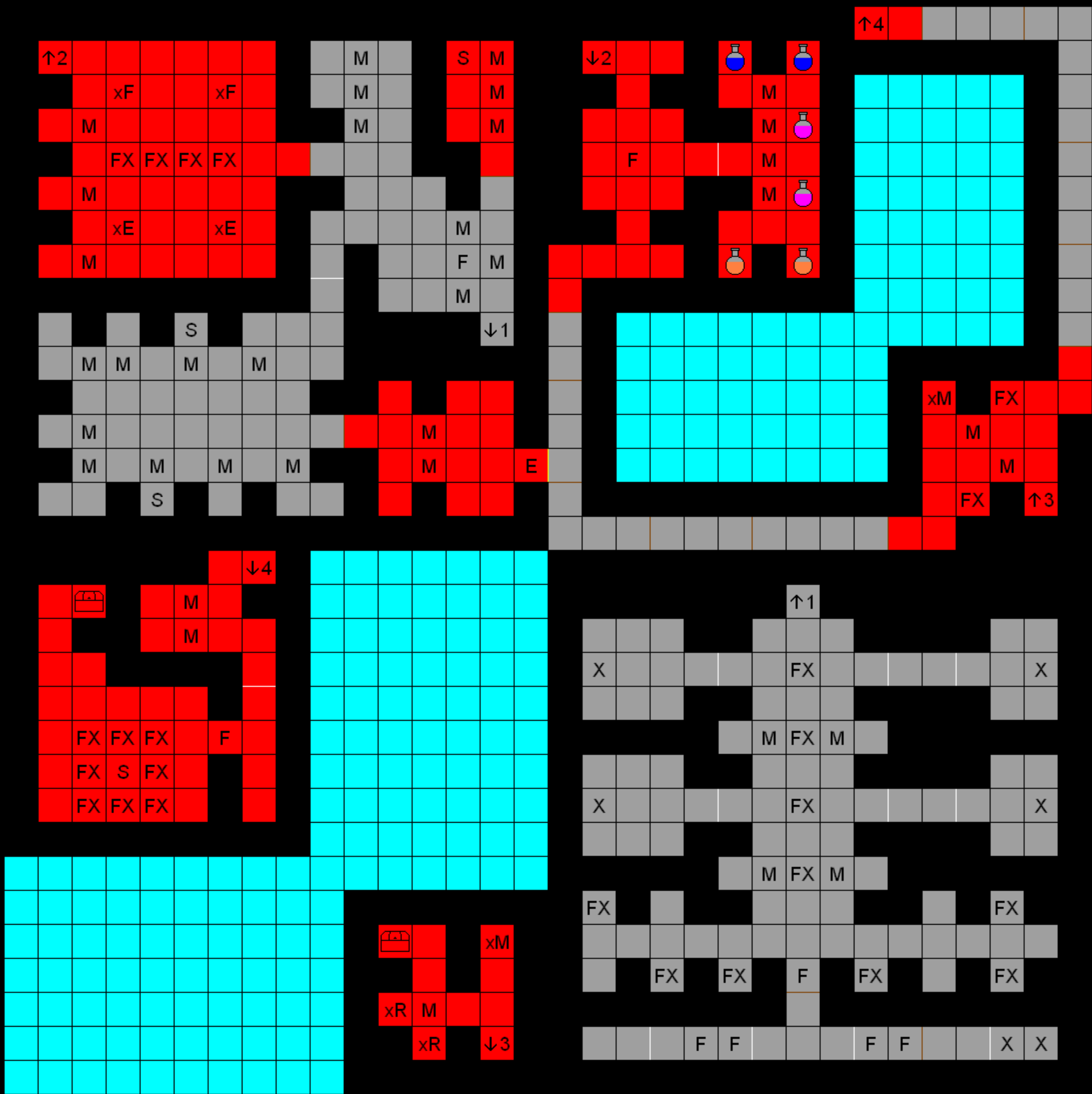
- Door and such
- Wall
- Open Door
- F Trap
- S Treasure
- Spell
- X Experience
- H Lever

C4



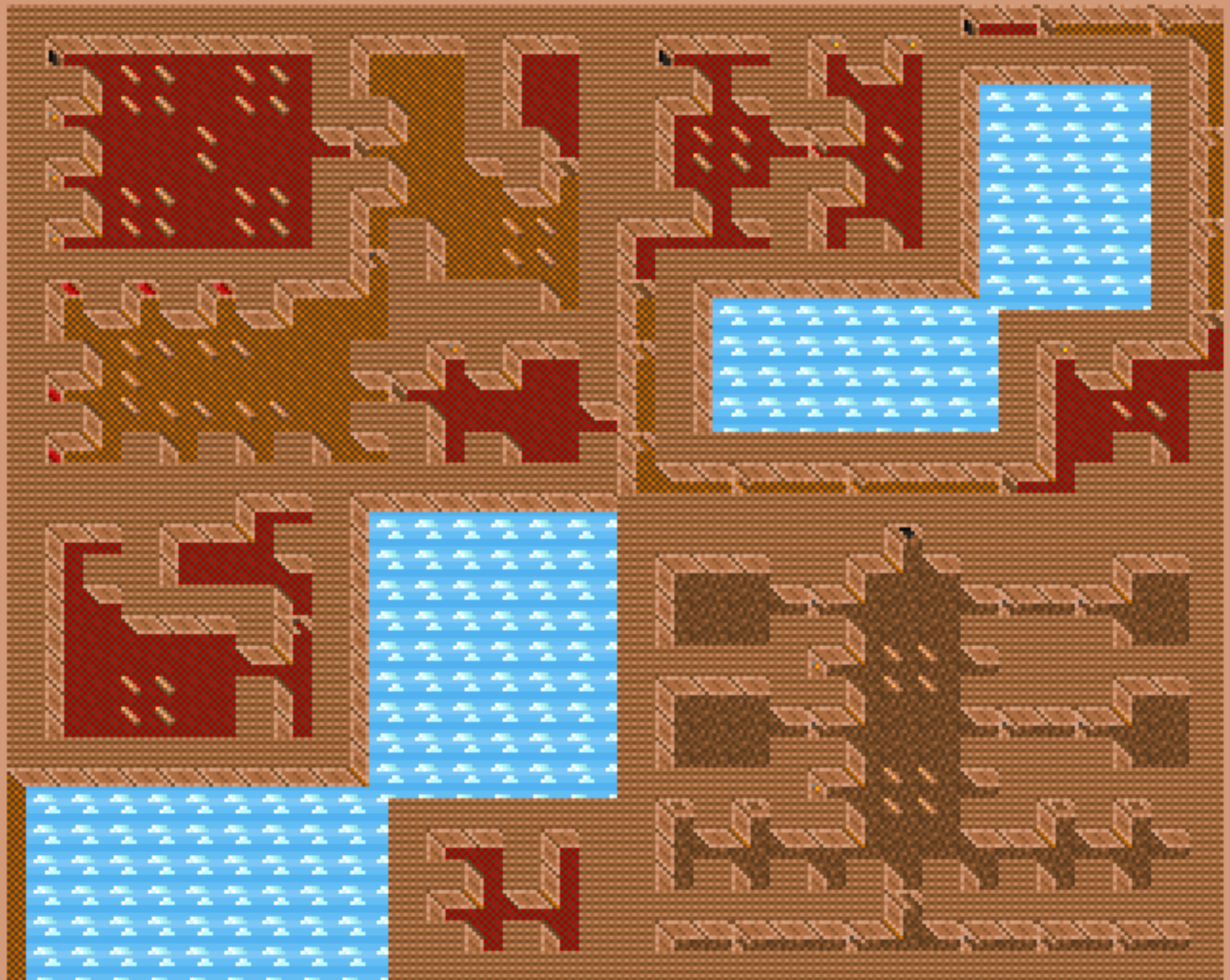
Paco

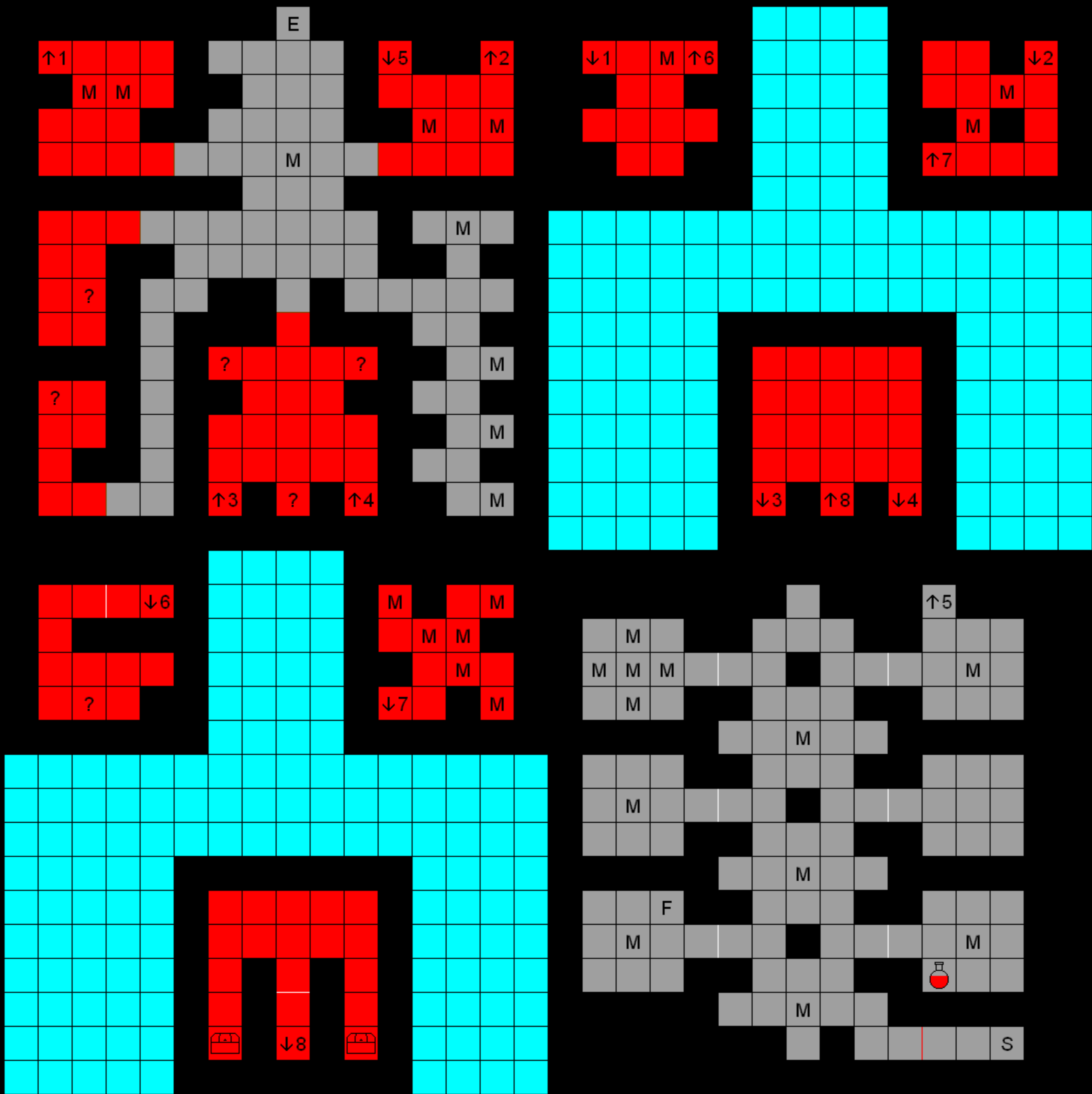
pmartin25@gmail.com



xF	Res. against Fire	?	Text, People, etc
xC	Res. against Cold	○	Hole
xE	Res. against Electricity	M	Monster
xP	Res. against Poison	☑	Treasure Chest
xR	Res. against Energy	E	Entrance/Exit
xM	Res. against Magic	↓#	Down
T#	Teleport from	↑#	Up
#	Teleport to		Door and such
	Might		Wall
	Luck		Open Door
	Accuracy	F	Trap
	Speed	S	Treasure
	Endurance	☑	Spell
	Intelligence	X	Experience
	Personality	H	Lever

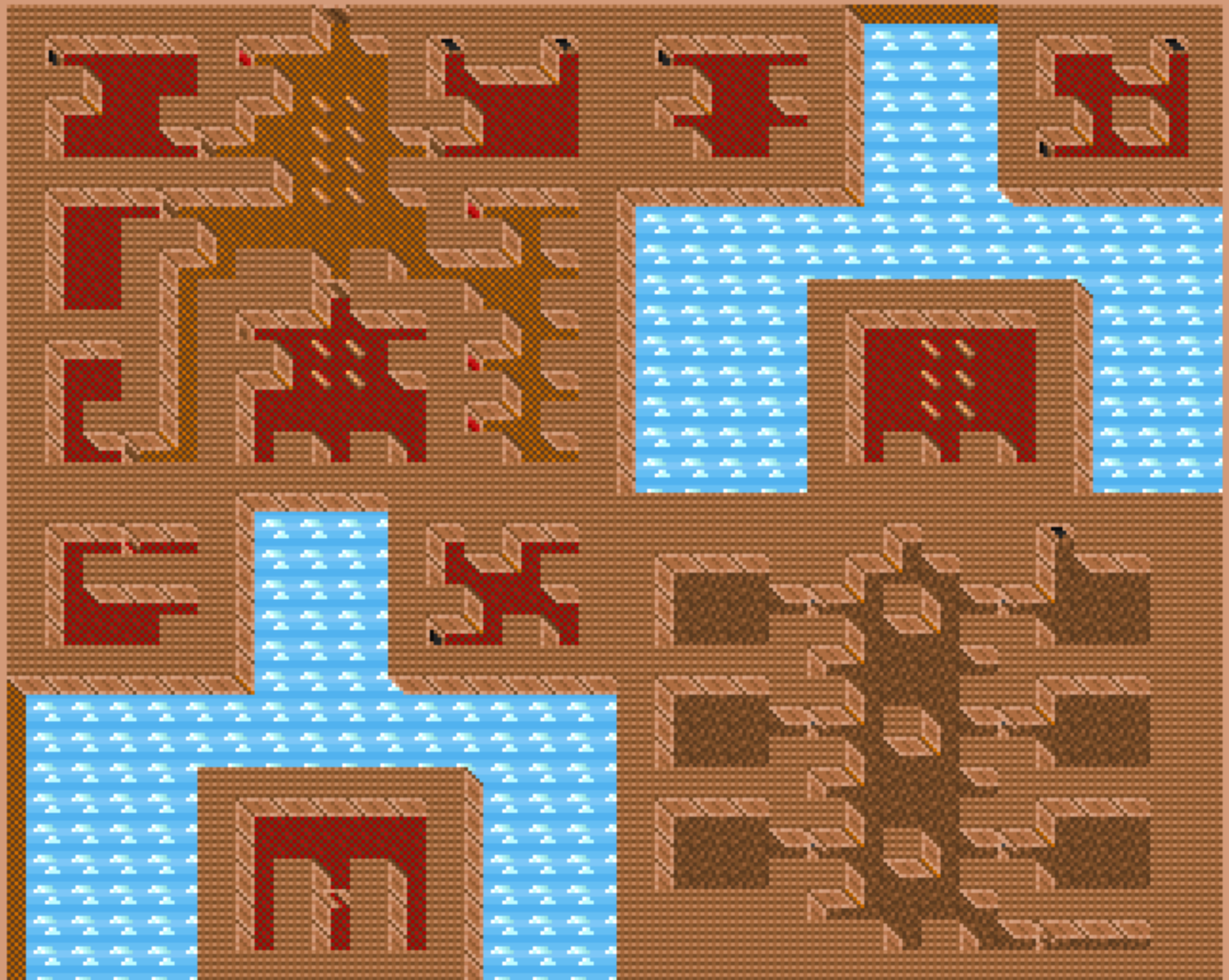
Schloß Basenji





xF	Res. against Fire	?	Text, People, etc
xC	Res. against Cold	○	Hole
xE	Res. against Electricity	M	Monster
xP	Res. against Poison	☑	Treasure Chest
xR	Res. against Energy	E	Entrance/Exit
xM	Res. against Magic	↓#	Down
T#	Teleport from	↑#	Up
#	Teleport to		Door and such
	Might		Wall
	Luck		Open Door
	Accuracy	F	Trap
	Speed	S	Treasure
	Endurance	☑	Spell
	Intelligence	X	Experience
	Personality	H	Lever

Schloß Burlock



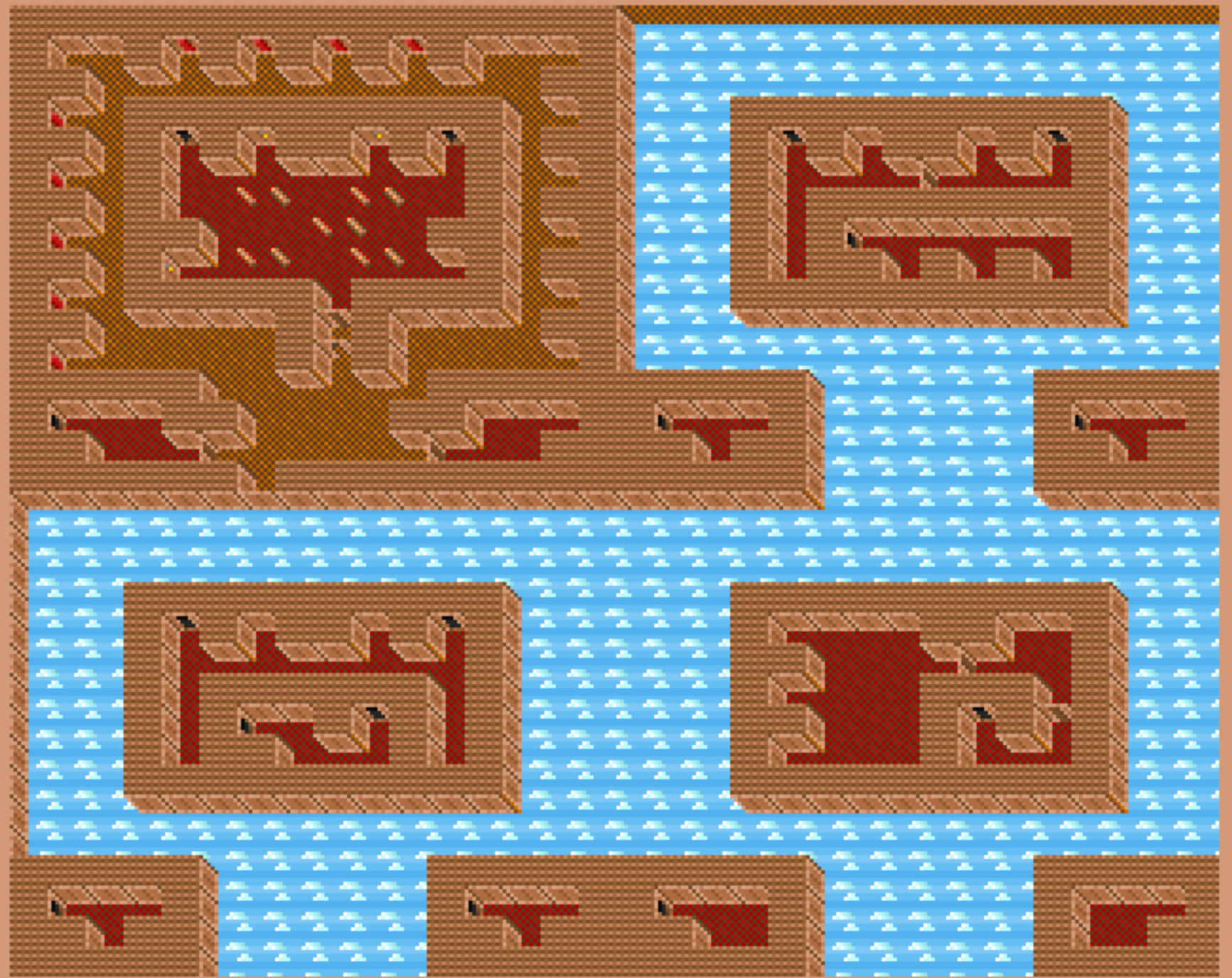
Top-left map section showing a grid with various symbols like 'M', 'F', and movement arrows. The grid is partially filled with red and cyan colors. Symbols include 'M' (Monster), 'F' (Trap), and movement arrows (↑, ↓). A grey 'E' (Entrance/Exit) is located at the bottom center of this section.

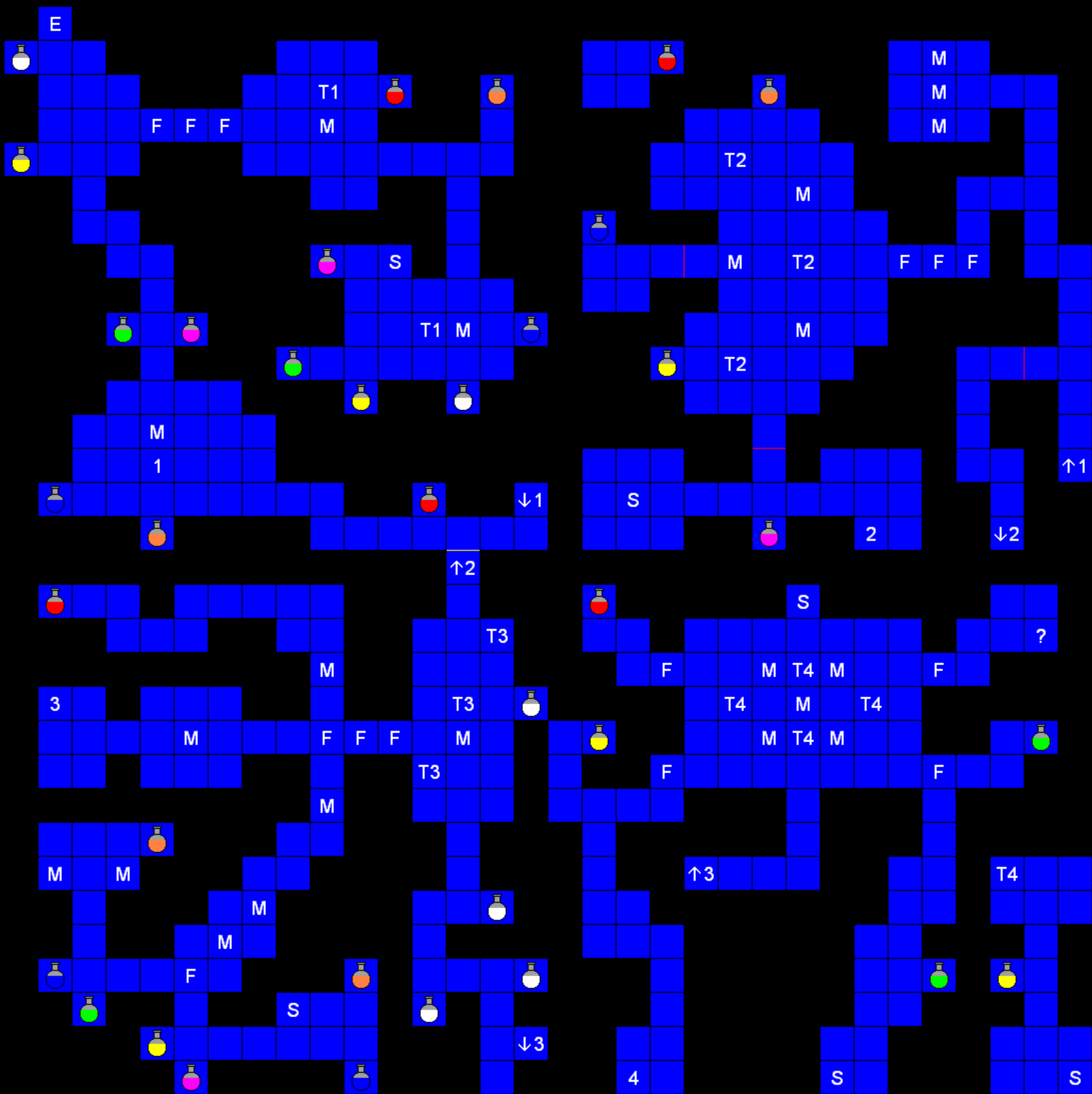
Top-right map section showing a grid with various symbols like 'F', 'M', and movement arrows. The grid is partially filled with red and cyan colors. Symbols include 'F' (Trap), 'M' (Monster), and movement arrows (↑, ↓). A grey 'M' (Monster) is located at the bottom center of this section.

Bottom map section showing a grid with various symbols like 'F', 'M', 'S', and movement arrows. The grid is partially filled with red and cyan colors. Symbols include 'F' (Trap), 'M' (Monster), 'S' (Treasure), and movement arrows (↑, ↓). A grey 'M' (Monster) is located at the bottom center of this section.

xF	Res. against Fire	?	Text, People, etc
xC	Res. against Cold	○	Hole
xE	Res. against Electricity	M	Monster
xP	Res. against Poison		Treasure Chest
xR	Res. against Energy	E	Entrance/Exit
xM	Res. against Magic	↓#	Down
T#	Teleport from	↑#	Up
#	Teleport to		Door and such
	Might		Wall
	Luck		Open Door
	Accuracy	F	Trap
	Speed	S	Treasure
	Endurance		Spell
	Intelligence	X	Experience
	Personality	H	Lever

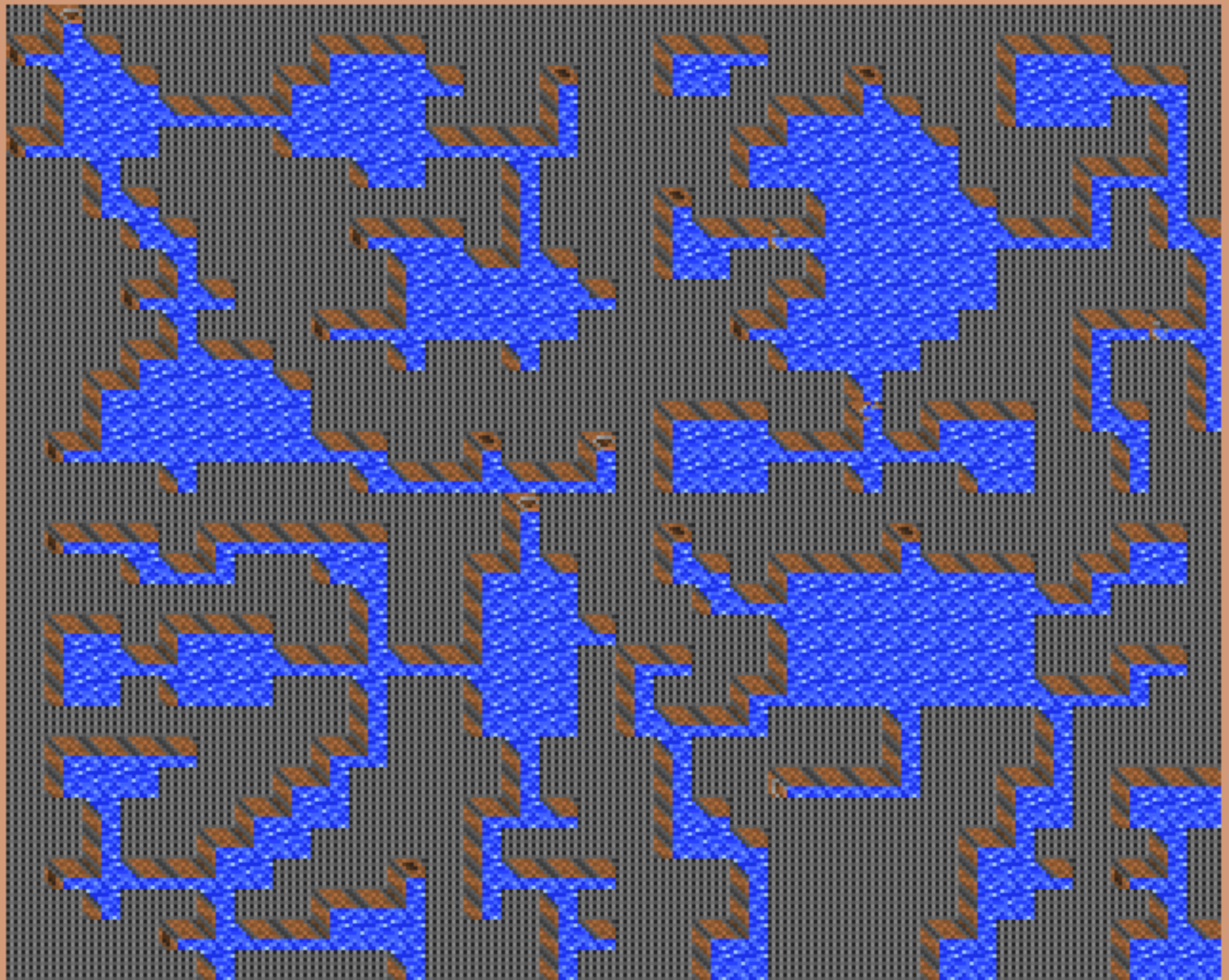
Xeens Schloß

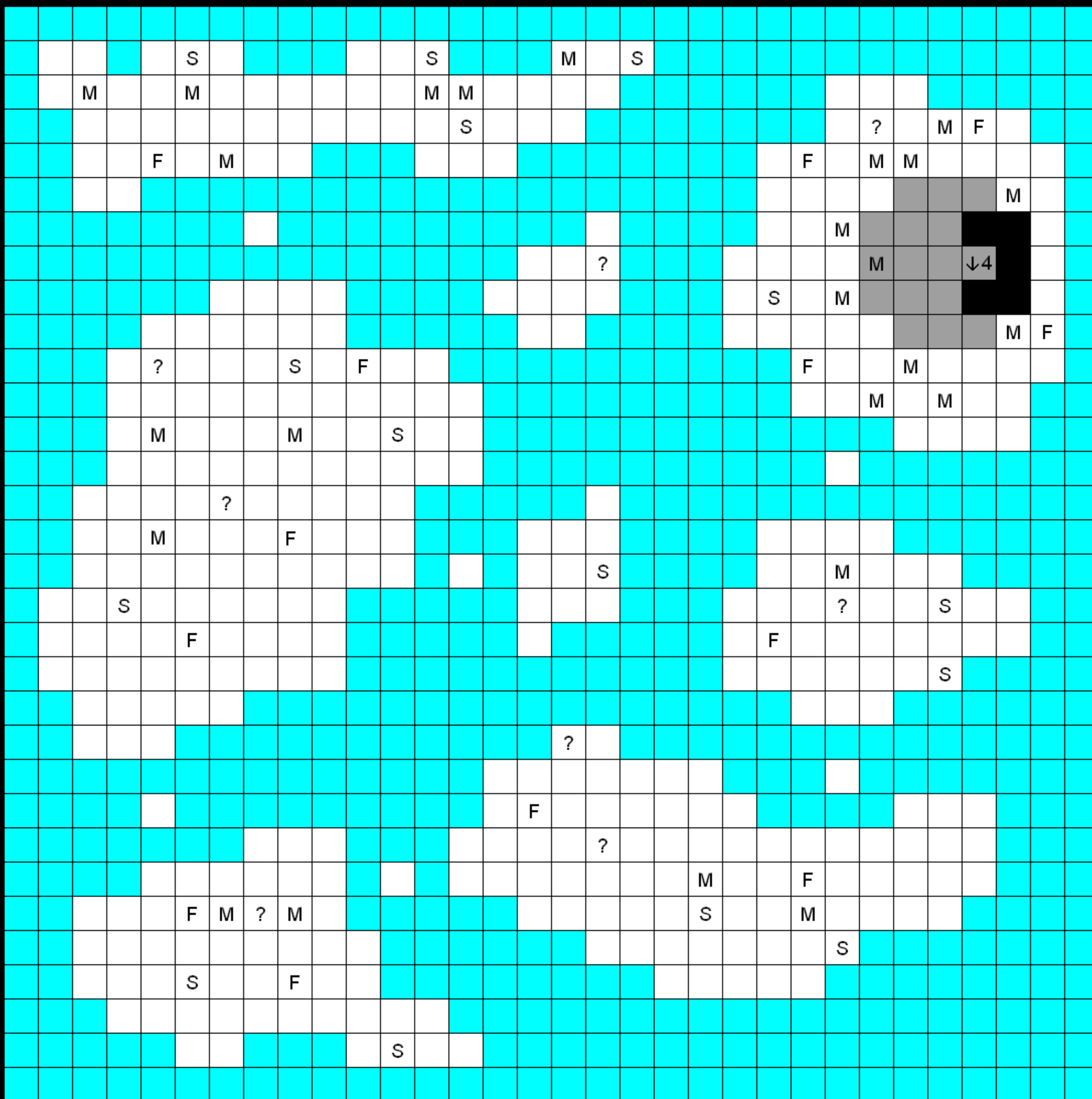




xF	Res. against Fire	?	Text, People, etc
xC	Res. against Cold	○	Hole
xE	Res. against Electricity	M	Monster
xP	Res. against Poison	☑	Treasure Chest
xR	Res. against Energy	E	Entrance/Exit
xM	Res. against Magic	↓#	Down
T#	Teleport from	↑#	Up
#	Teleport to		Door and such
🍷	Might		Wall
🍷	Luck		Open Door
🍷	Accuracy	F	Trap
🍷	Speed	S	Treasure
🍷	Endurance	📜	Spell
🍷	Intelligence	X	Experience
🍷	Personality	H	Lever

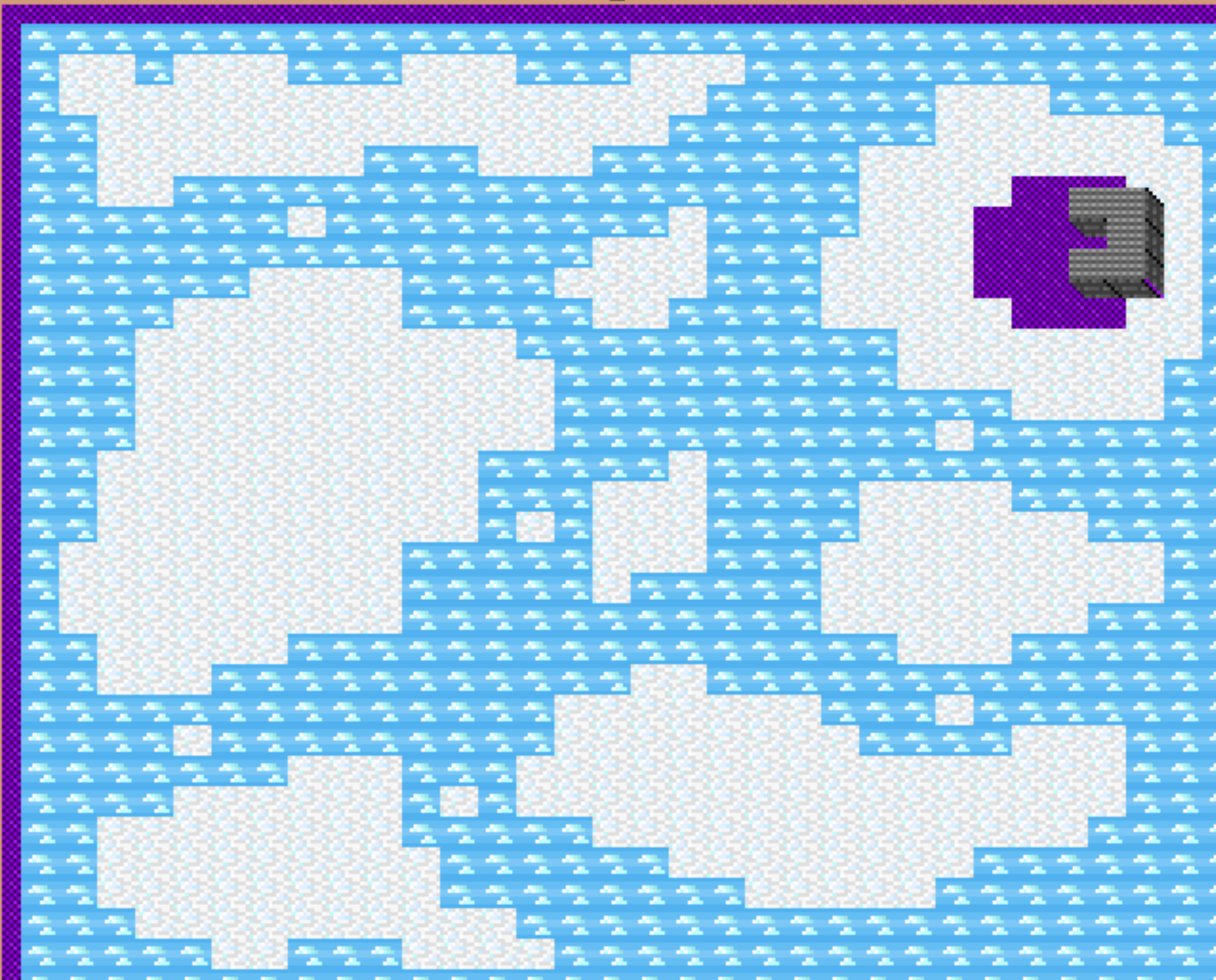
Höhle der Illusion

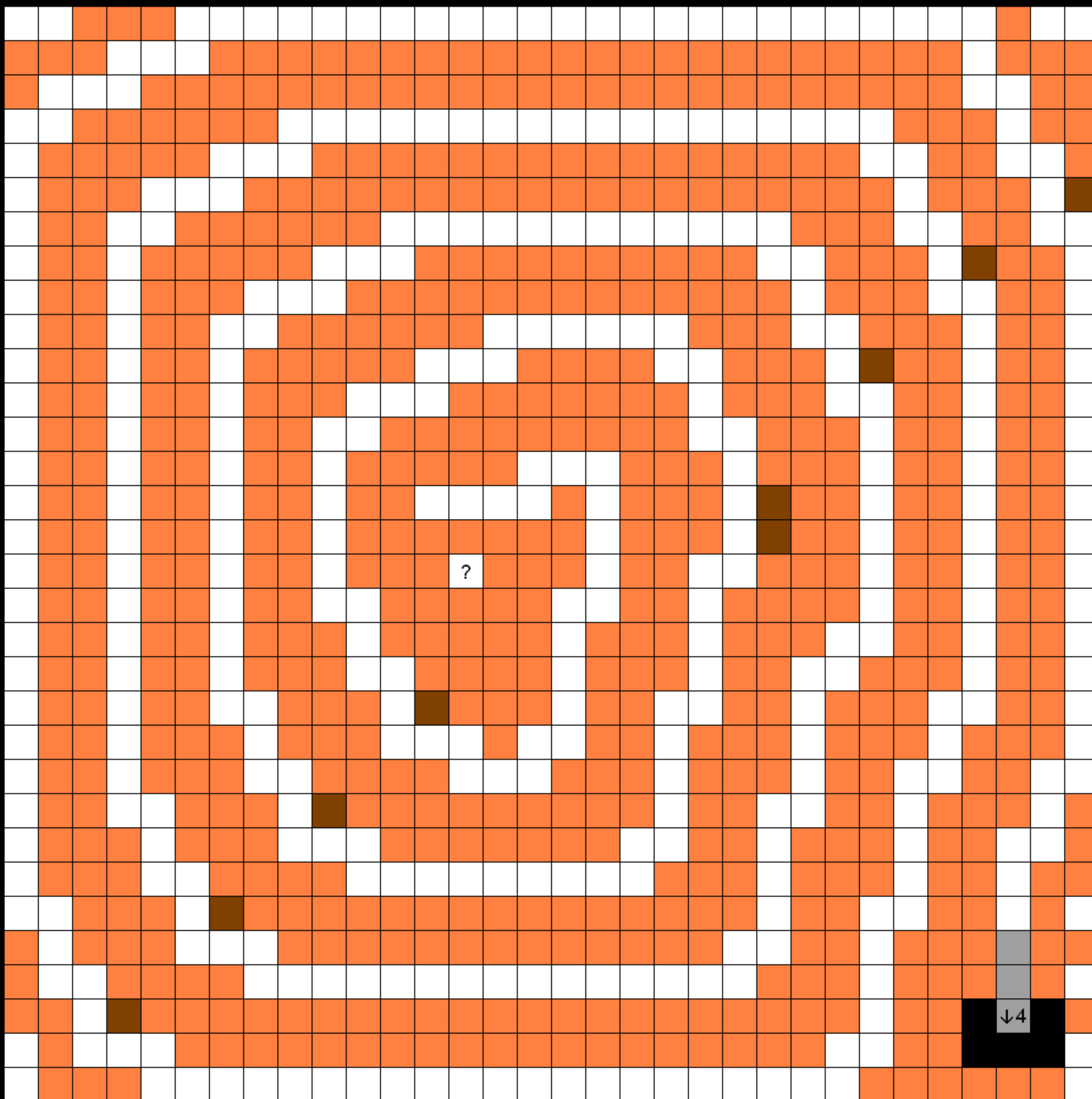




xF	Res. against Fire	?	Text, People, etc
xC	Res. against Cold	○	Hole
xE	Res. against Electricity	M	Monster
xP	Res. against Poison		Treasure Chest
xR	Res. against Energy	E	Entrance/Exit
xM	Res. against Magic	↓#	Down
T#	Teleport from	↑#	Up
#	Teleport to		Door and such
	Might		Wall
	Luck		Open Door
	Accuracy	F	Trap
	Speed	S	Treasure
	Endurance		Spell
	Intelligence	X	Experience
	Personality	H	Lever

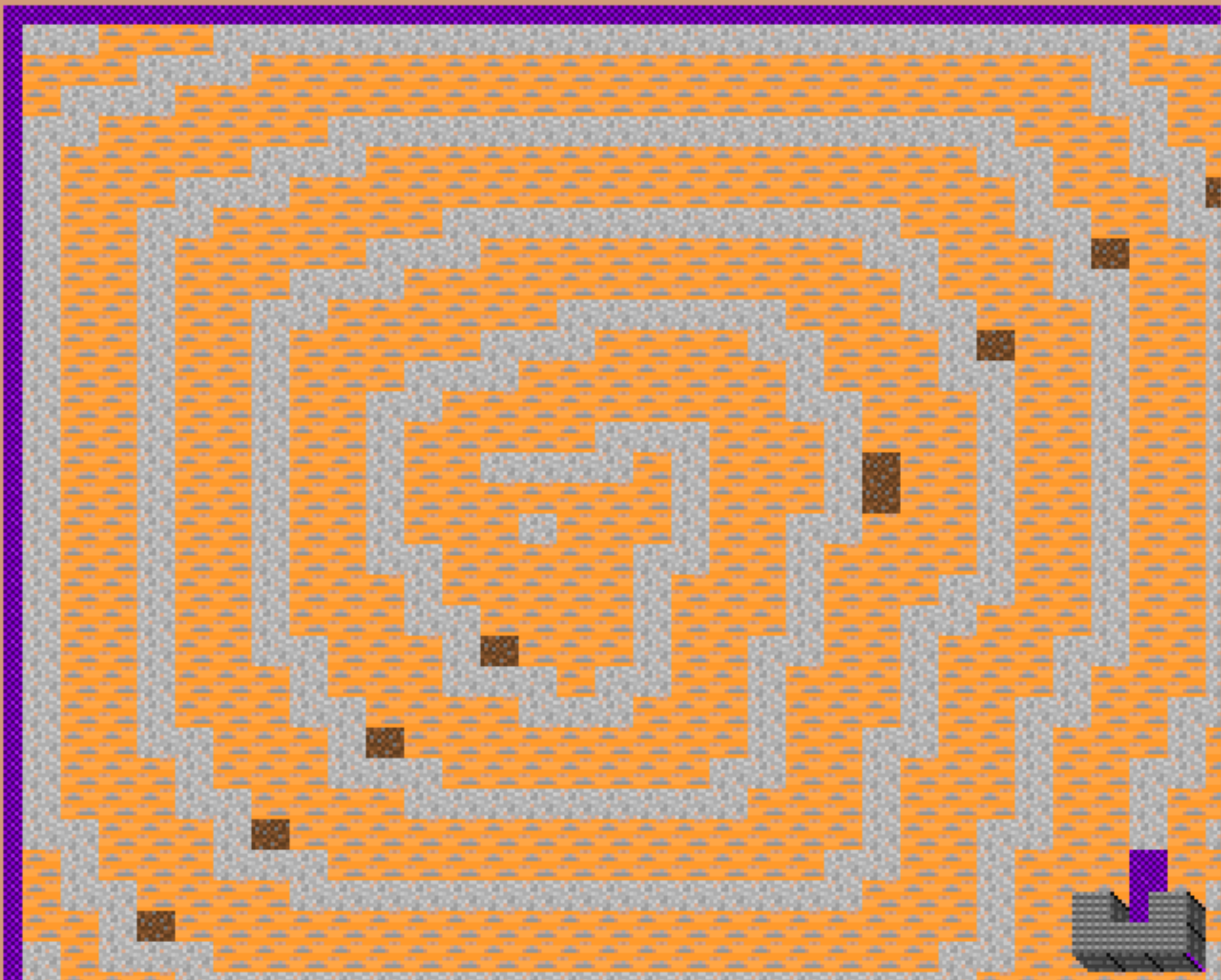
Hohe Magie Wolken



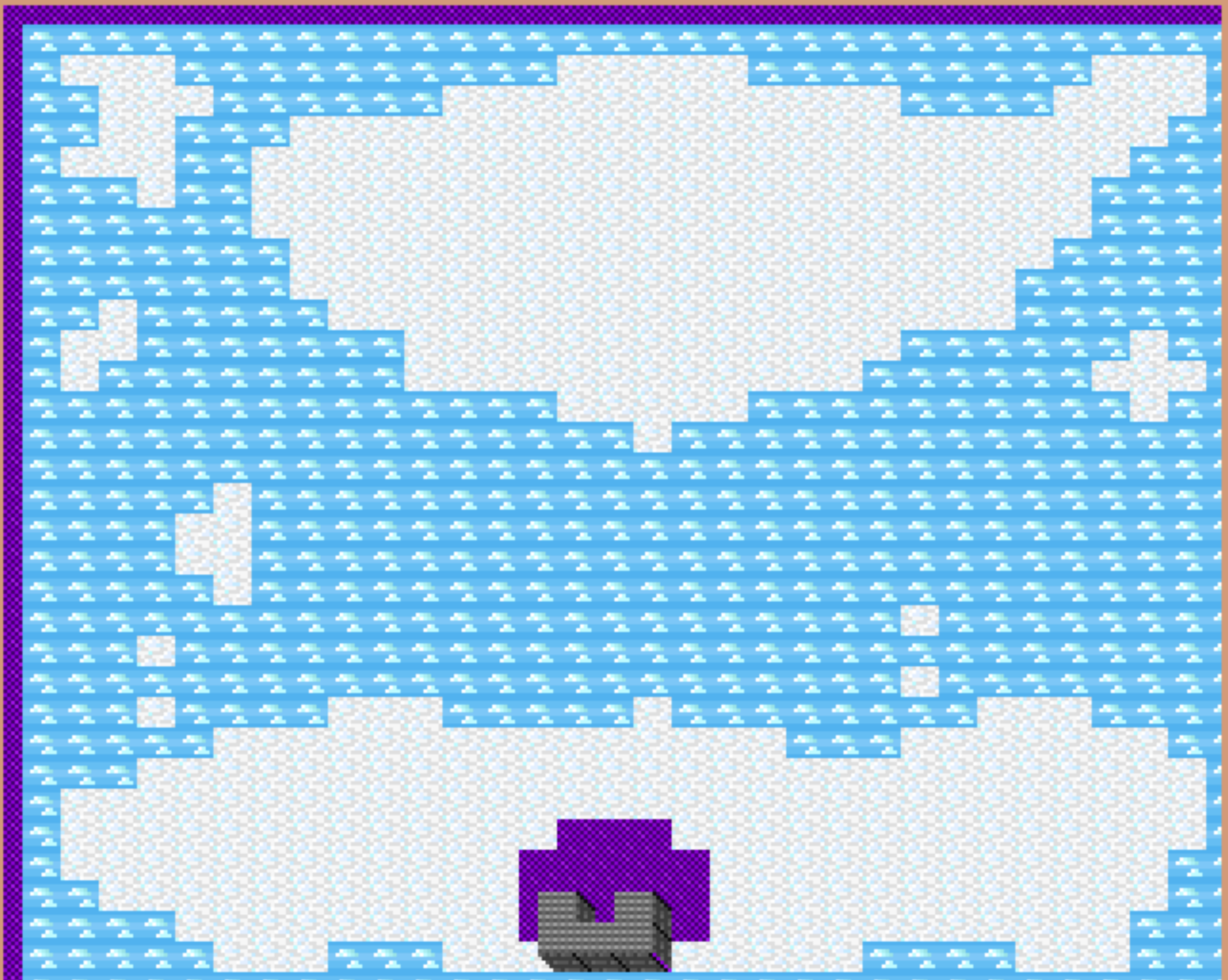


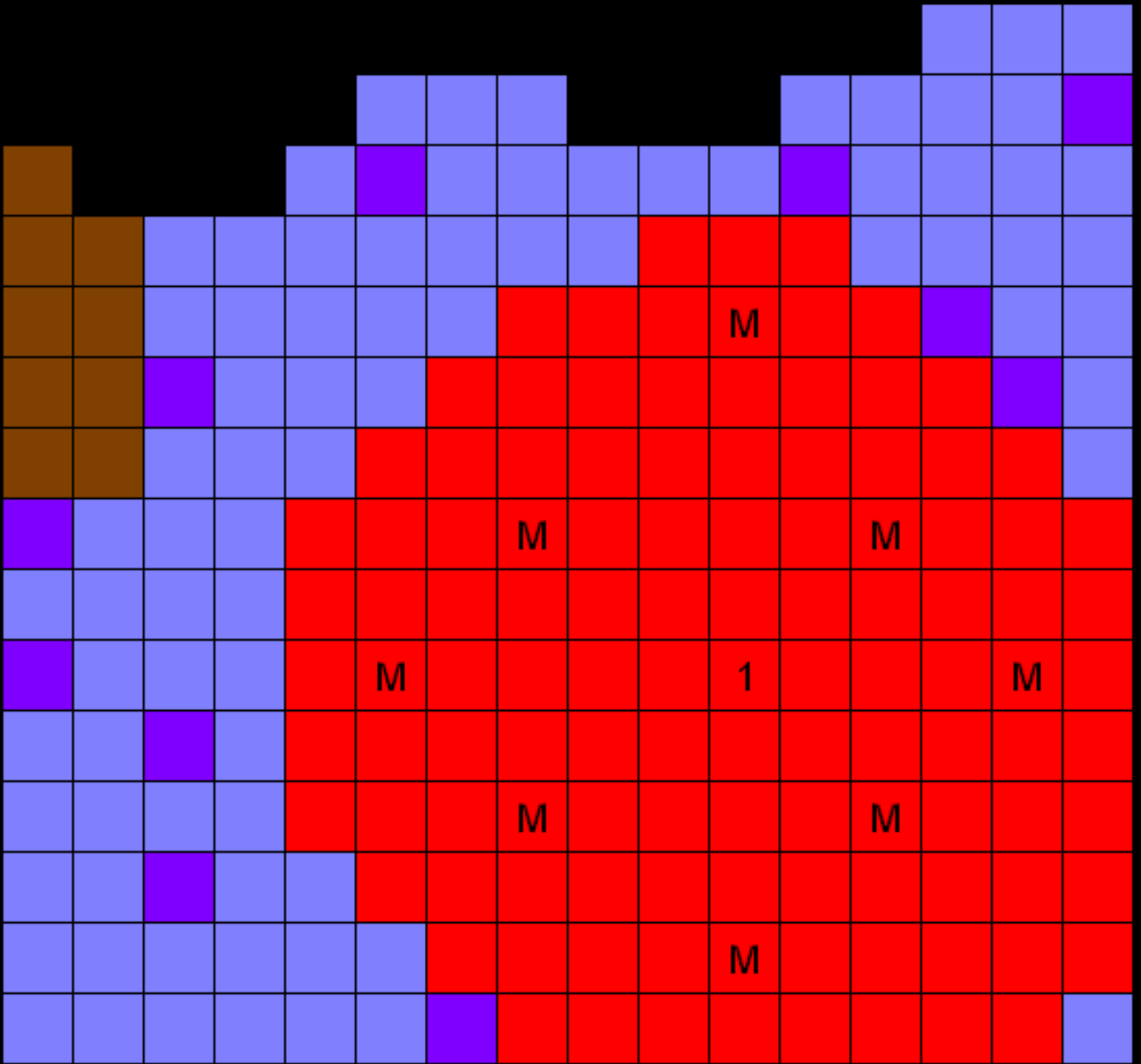
xF	Res. against Fire	?	Text, People, etc
xC	Res. against Cold	○	Hole
xE	Res. against Electricity	M	Monster
xP	Res. against Poison		Treasure Chest
xR	Res. against Energy	E	Entrance/Exit
xM	Res. against Magic	↓#	Down
T#	Teleport from	↑#	Up
#	Teleport to		Door and such
	Might		Wall
	Luck		Open Door
	Accuracy	F	Trap
	Speed	S	Treasure
	Endurance		Spell
	Intelligence	X	Experience
	Personality	H	Lever

Wolken der Alten



Wolken von Xeen





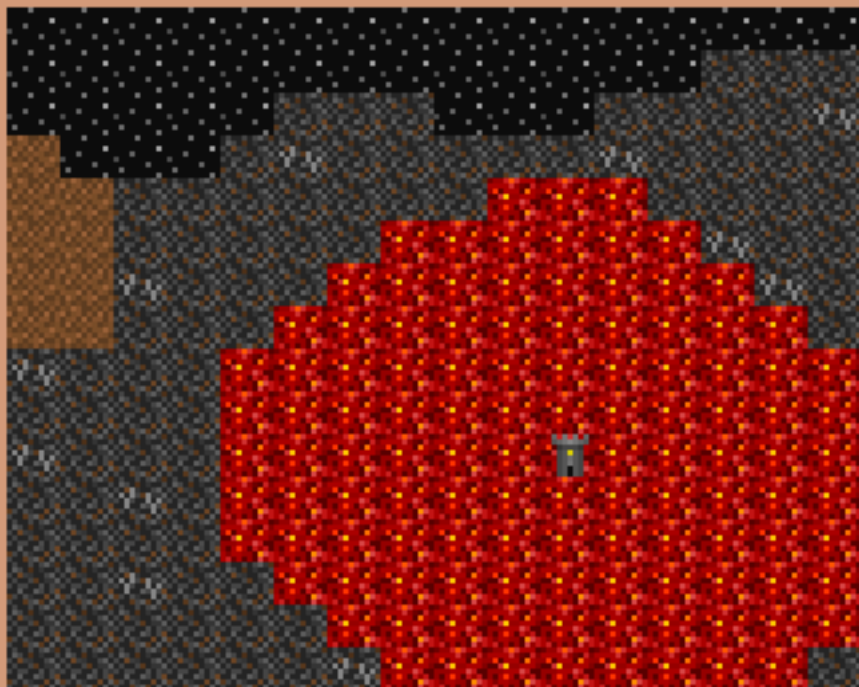
1 Dragon Tower

- ? Text, People, etc
- Hole
- M Monster
- ☒ Treasure Chest
- E Entrance/Exit
- ↓# Down
- ↑# Up

- Might
- Luck
- Accuracy
- Speed
- Endurance
- Intelligence
- Personality

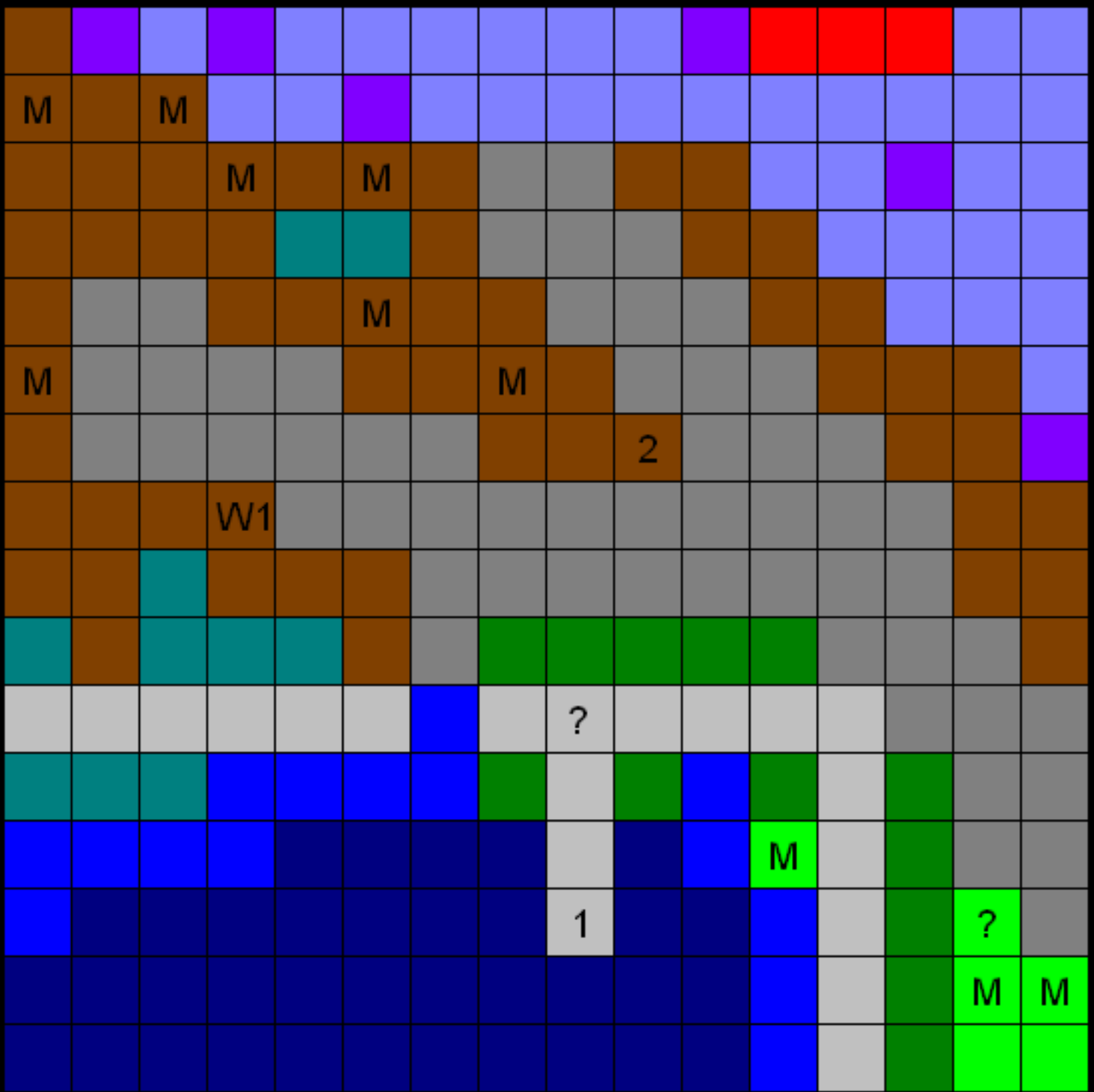
- Door and such
- Wall
- Open Door
- F Trap
- S Treasure
- ☞ Spell
- X Experience
- H Lever

01



Paco




pmartin25@gmail.com



- 1 Castle Burlock
- 2 Dwarf Mine 5
- W1 Well (+50 Might)

-  Might
-  Luck
-  Accuracy
-  Speed
-  Endurance
-  Intelligence
-  Personality

- ? Text, People, etc
-  Hole
- M Monster
-  Treasure Chest
- E Entrance/Exit
- ↓# Down
- ↑# Up

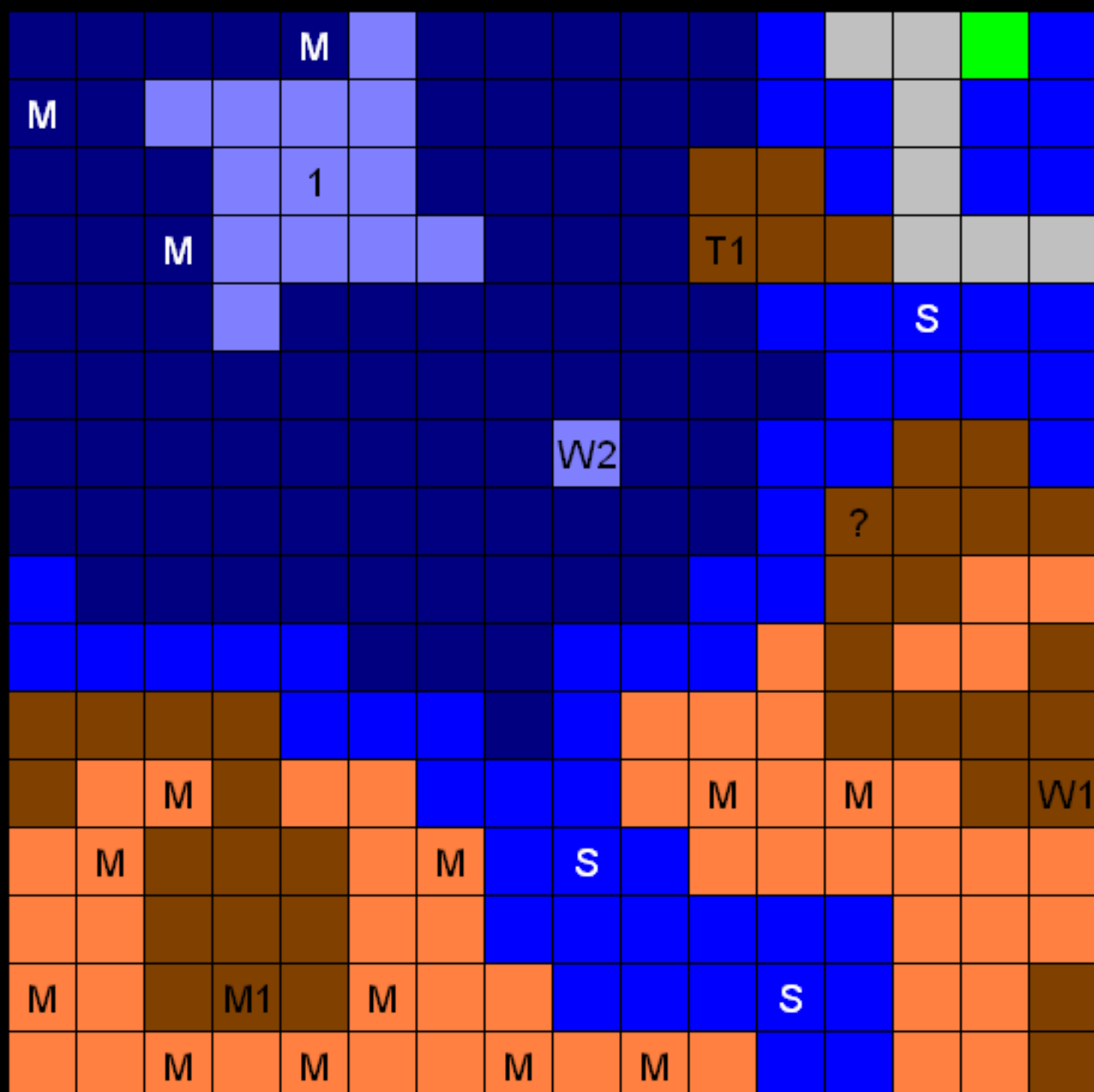
-  Door and such
-  Wall
-  Open Door
- F Trap
- S Treasure
-  Spell
- X Experience
- H Lever

02



Paco

pmartin25@gmail.com

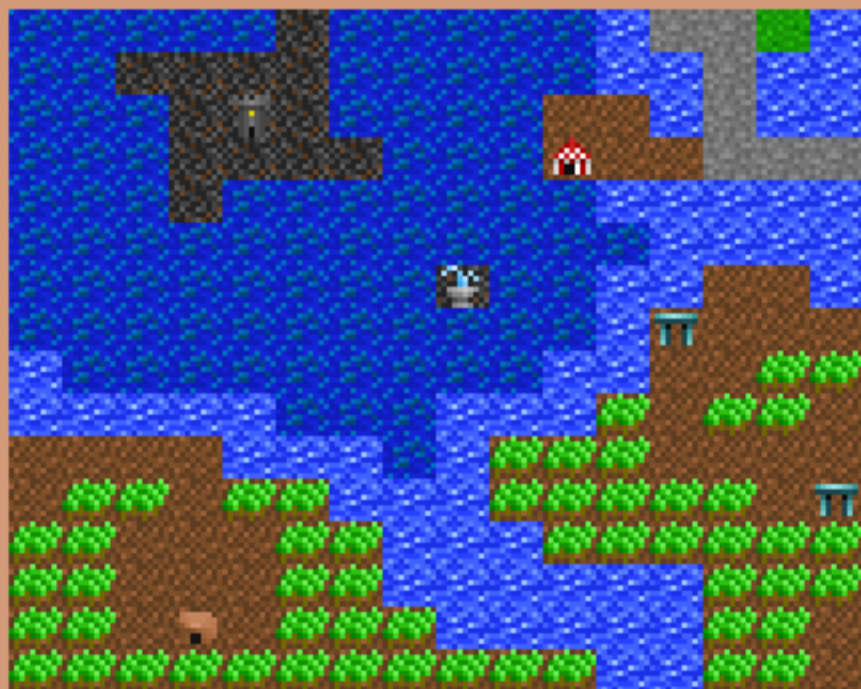


1	Darzogs Tower	?	Text, People, etc
M1	Killer Sprite Lair	○	Hole
W1	Altar (+50 Electro.)	M	Monster
W2	Well (+10 INT and PER)		Treasure Chest
T1	Rivercity	E	Entrance/Exit
		↓#	Down
		↑#	Up
			Door and such
	Might	W	Wall
	Luck	○	Open Door
	Accuracy	F	Trap
	Speed	S	Treasure
	Endurance		Spell
	Intelligence	X	Experience
	Personality	H	Lever

Paco

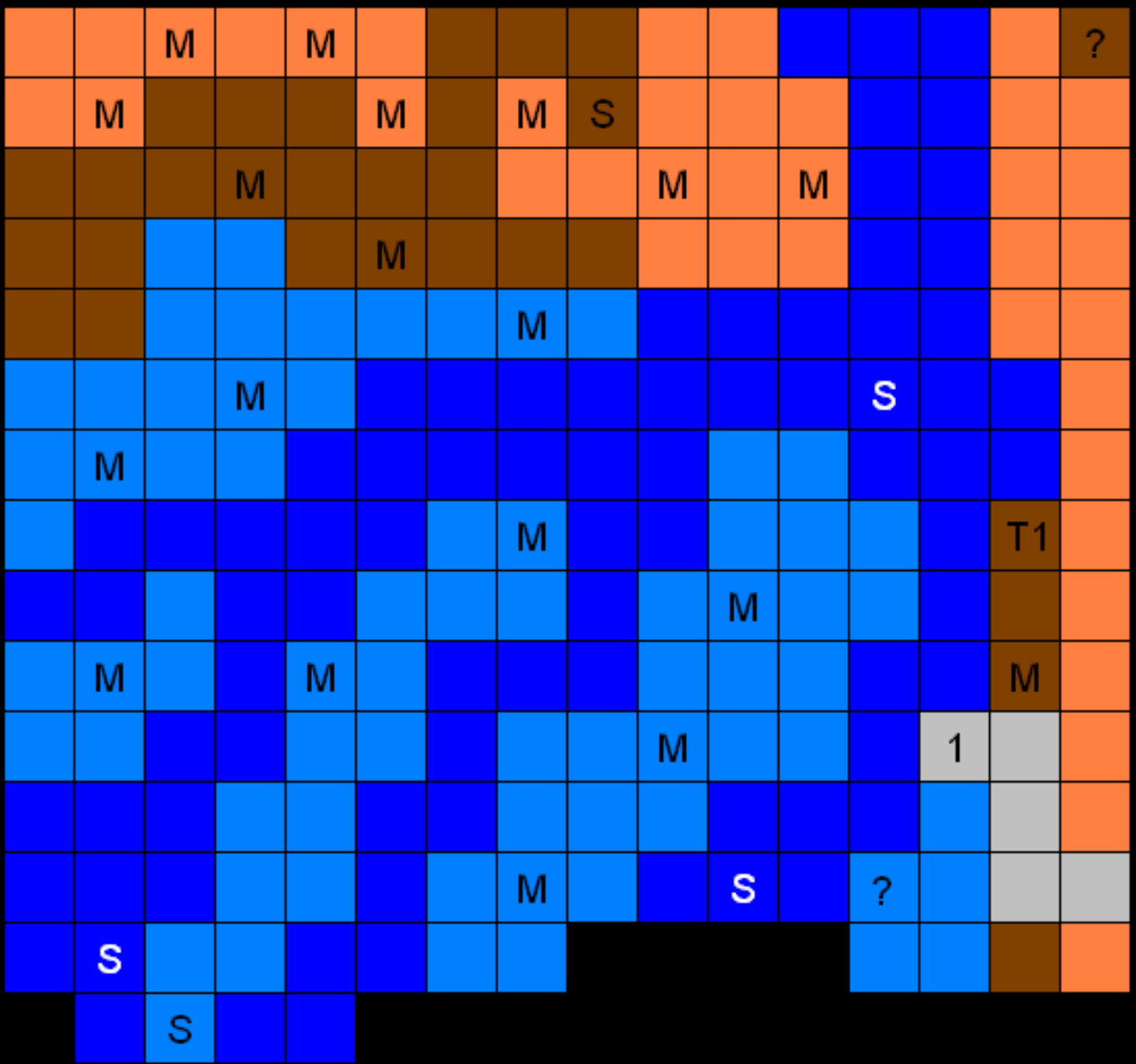
pmartin25@gmail.com

03



Paco





pmartin25@gmail.com



- 1 Nightshadow
- T1 Castleview (MM5)

-  Might
-  Luck
-  Accuracy
-  Speed
-  Endurance
-  Intelligence
-  Personality

- ? Text, People, etc
-  Hole
- M Monster
-  Treasure Chest
- E Entrance/Exit
- ↓# Down
- ↑# Up

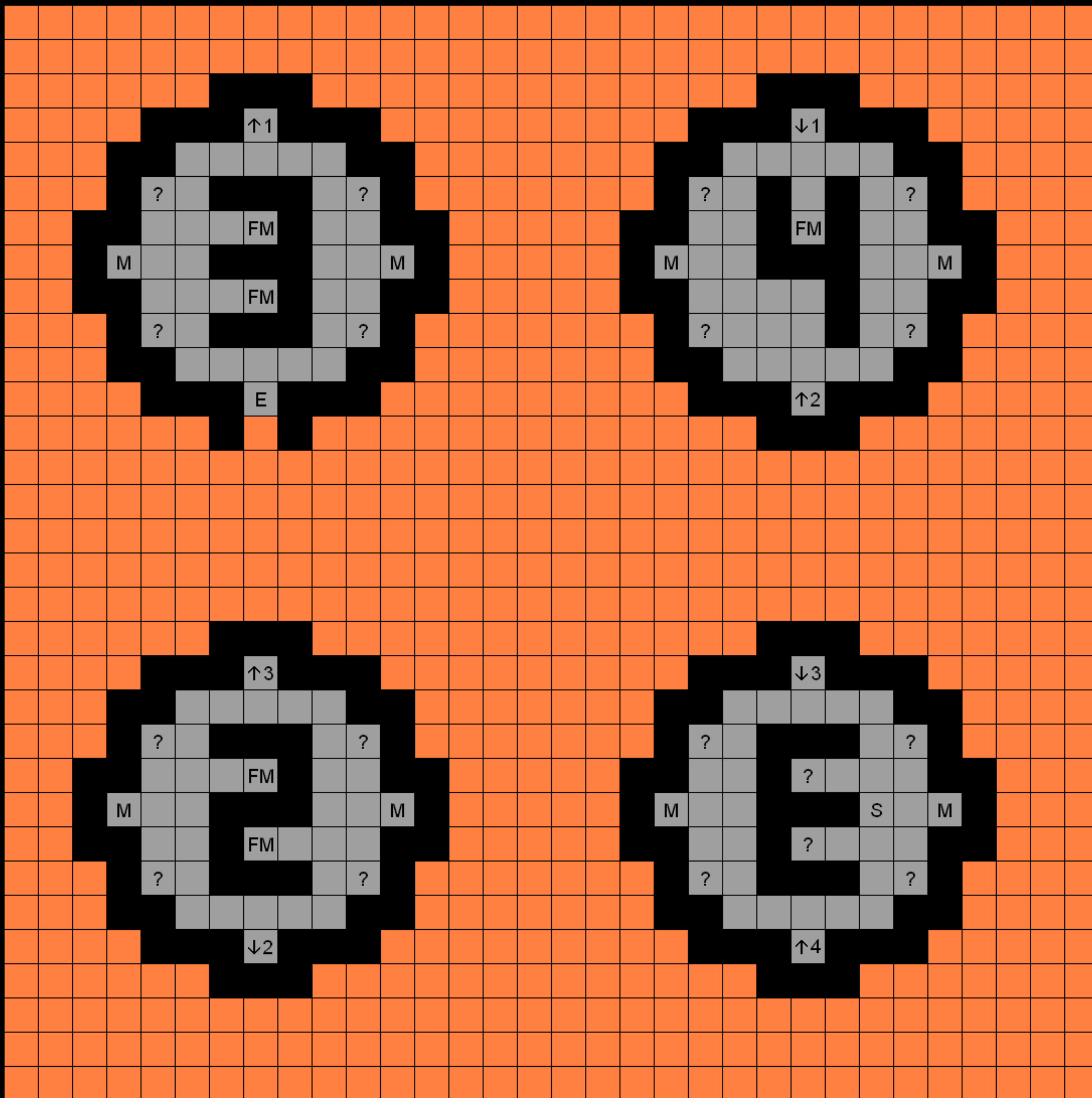
-  Door and such
-  Wall
-  Open Door
- F Trap
- S Treasure
-  Spell
- X Experience
- H Lever

04



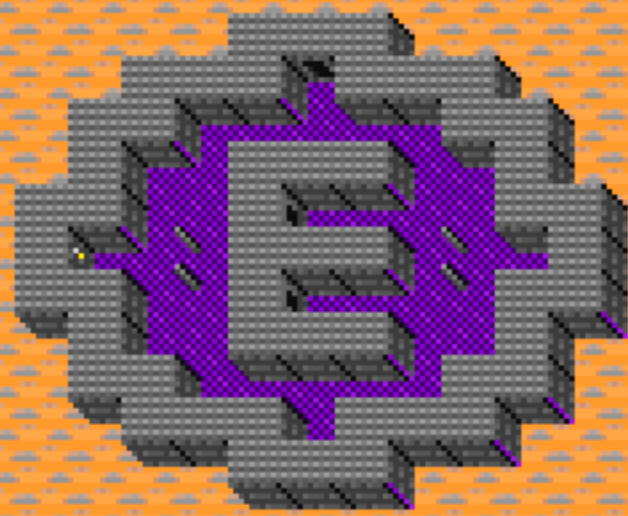
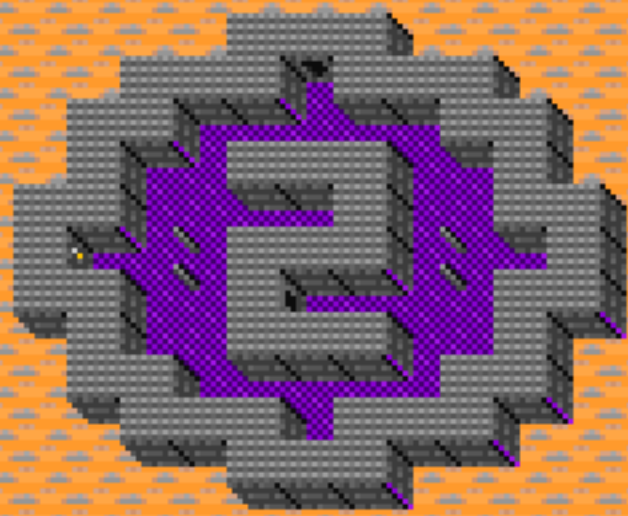
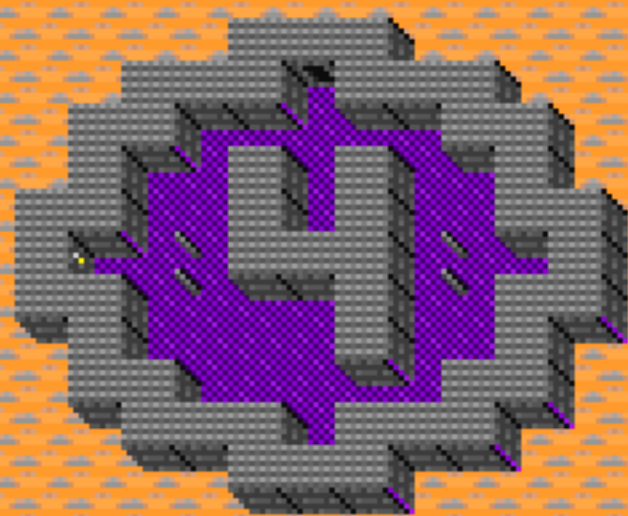
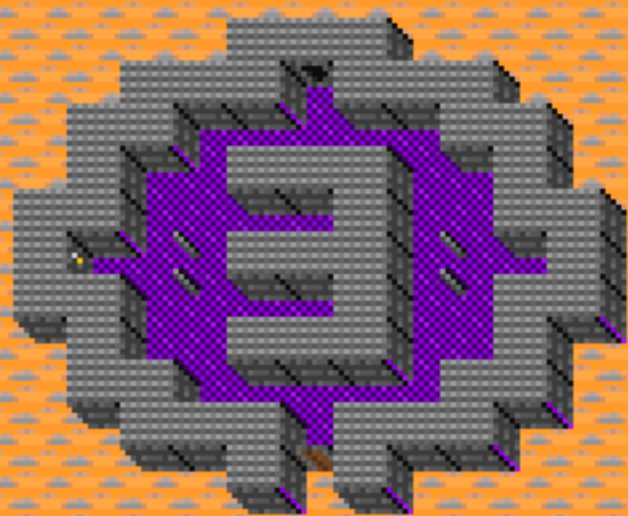
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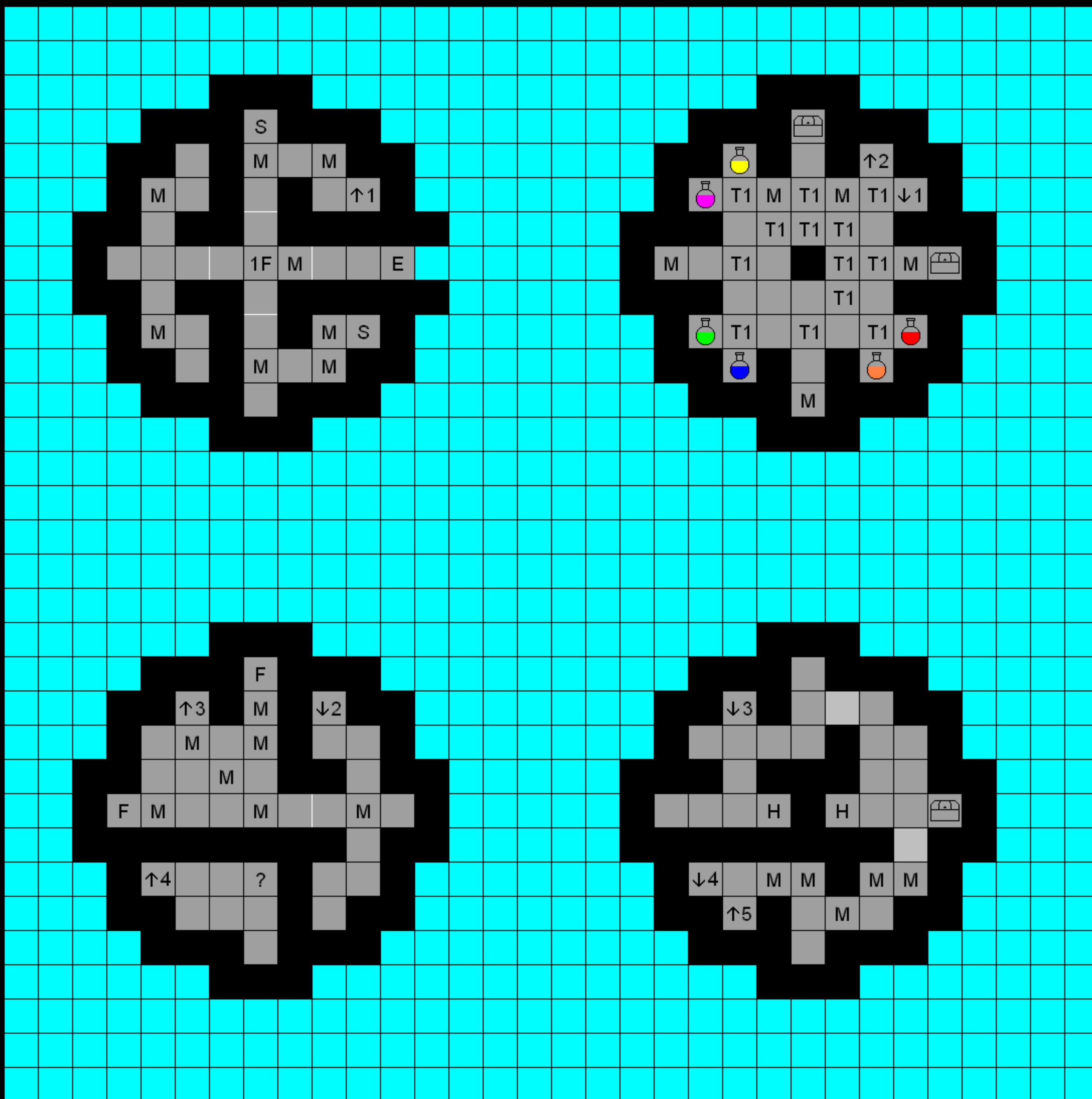
pmartin25@gmail.com



xF	Res. against Fire	?	Text, People, etc
xC	Res. against Cold	○	Hole
xE	Res. against Electricity	M	Monster
xP	Res. against Poison		Treasure Chest
xR	Res. against Energy	E	Entrance/Exit
xM	Res. against Magic	↓#	Down
T#	Teleport from	↑#	Up
#	Teleport to		Door and such
	Might		Wall
	Luck		Open Door
	Accuracy	F	Trap
	Speed	S	Treasure
	Endurance		Spell
	Intelligence	X	Experience
	Personality	H	Lever

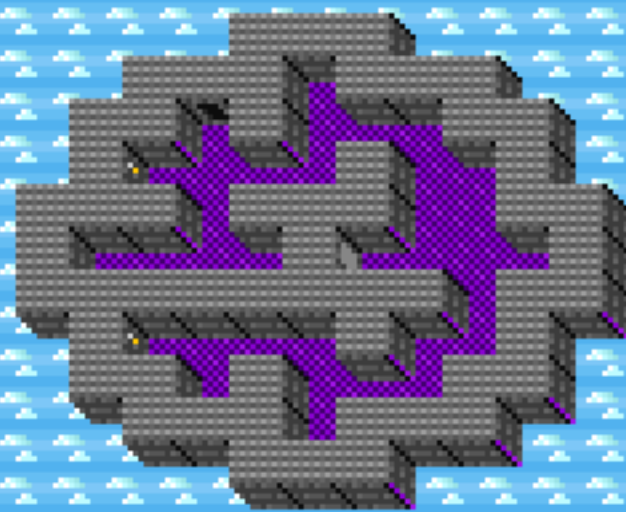
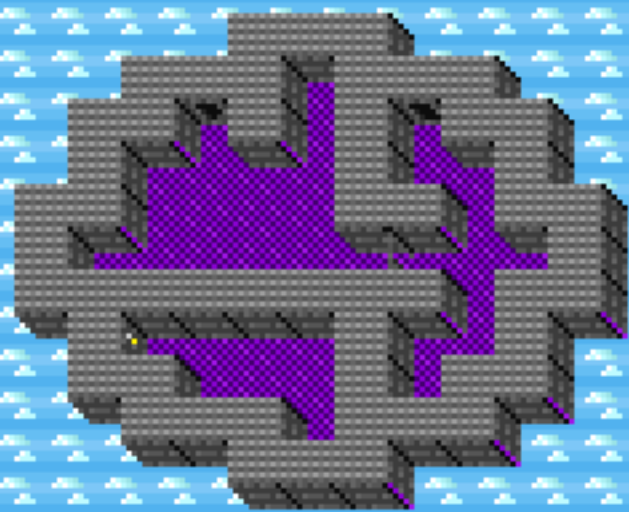
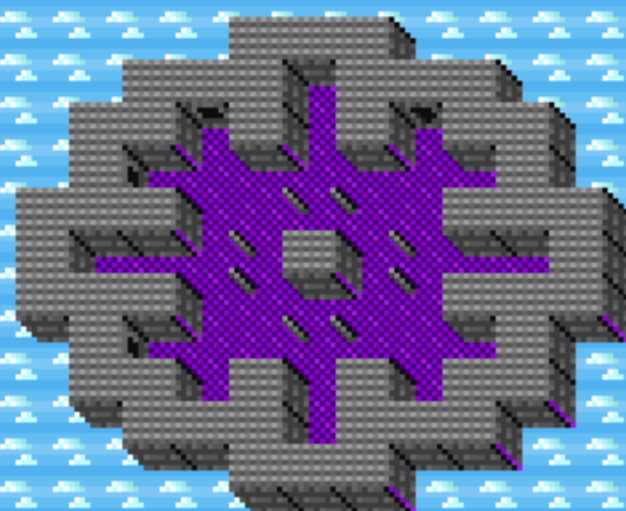
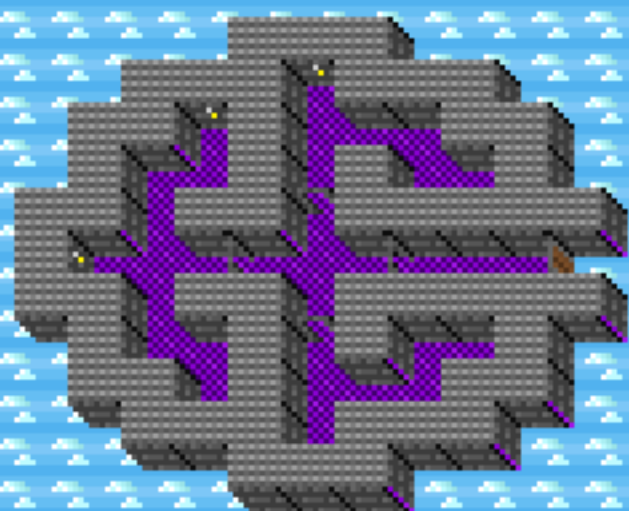
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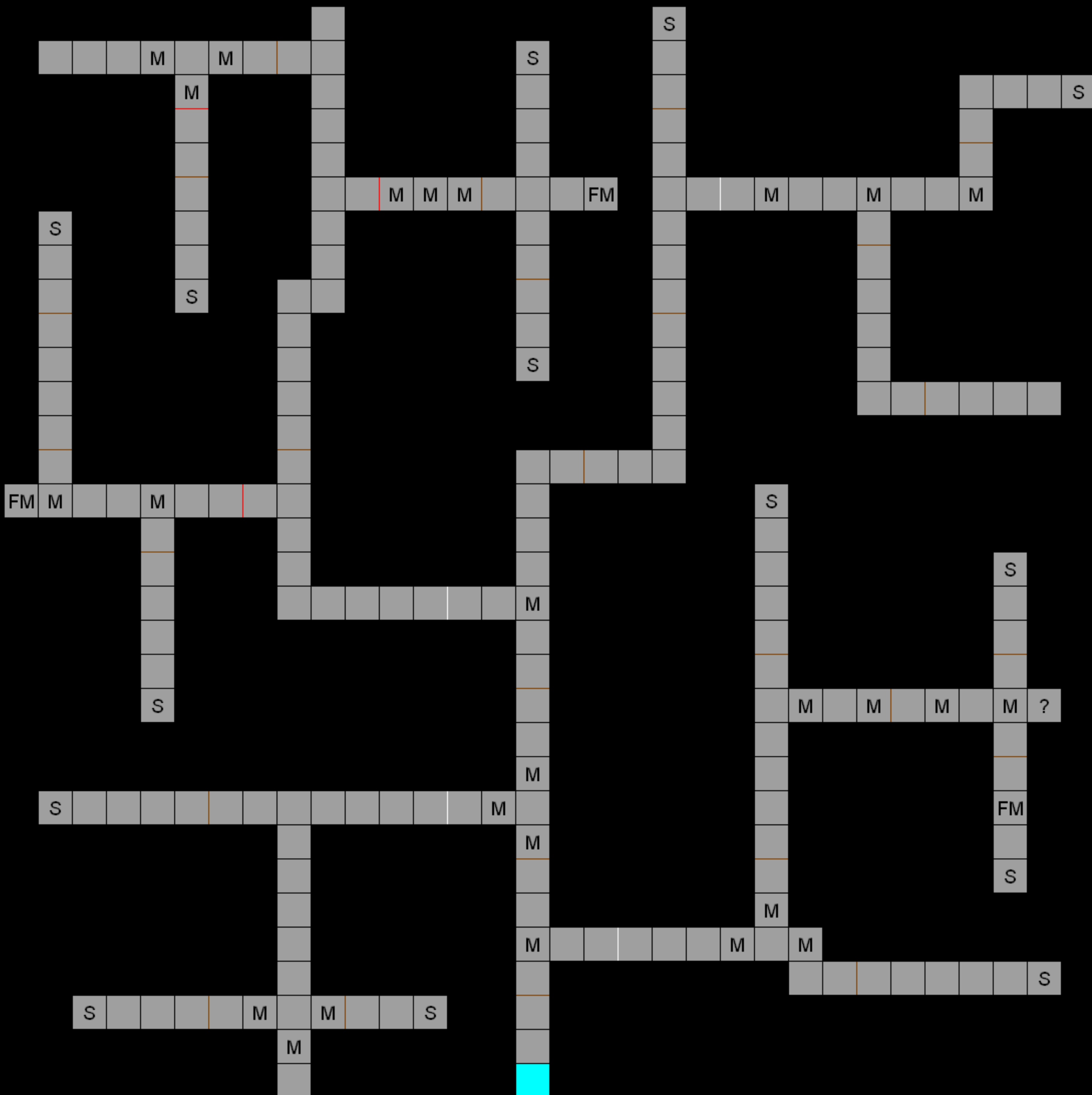




xF	Res. against Fire	?	Text, People, etc
xC	Res. against Cold	○	Hole
xE	Res. against Electricity	M	Monster
xP	Res. against Poison		Treasure Chest
xR	Res. against Energy	E	Entrance/Exit
xM	Res. against Magic	↓#	Down
T#	Teleport from	↑#	Up
#	Teleport to		Door and such
	Might		Wall
	Luck		Open Door
	Accuracy	F	Trap
	Speed	S	Treasure
	Endurance		Spell
	Intelligence	X	Experience
	Personality	H	Lever

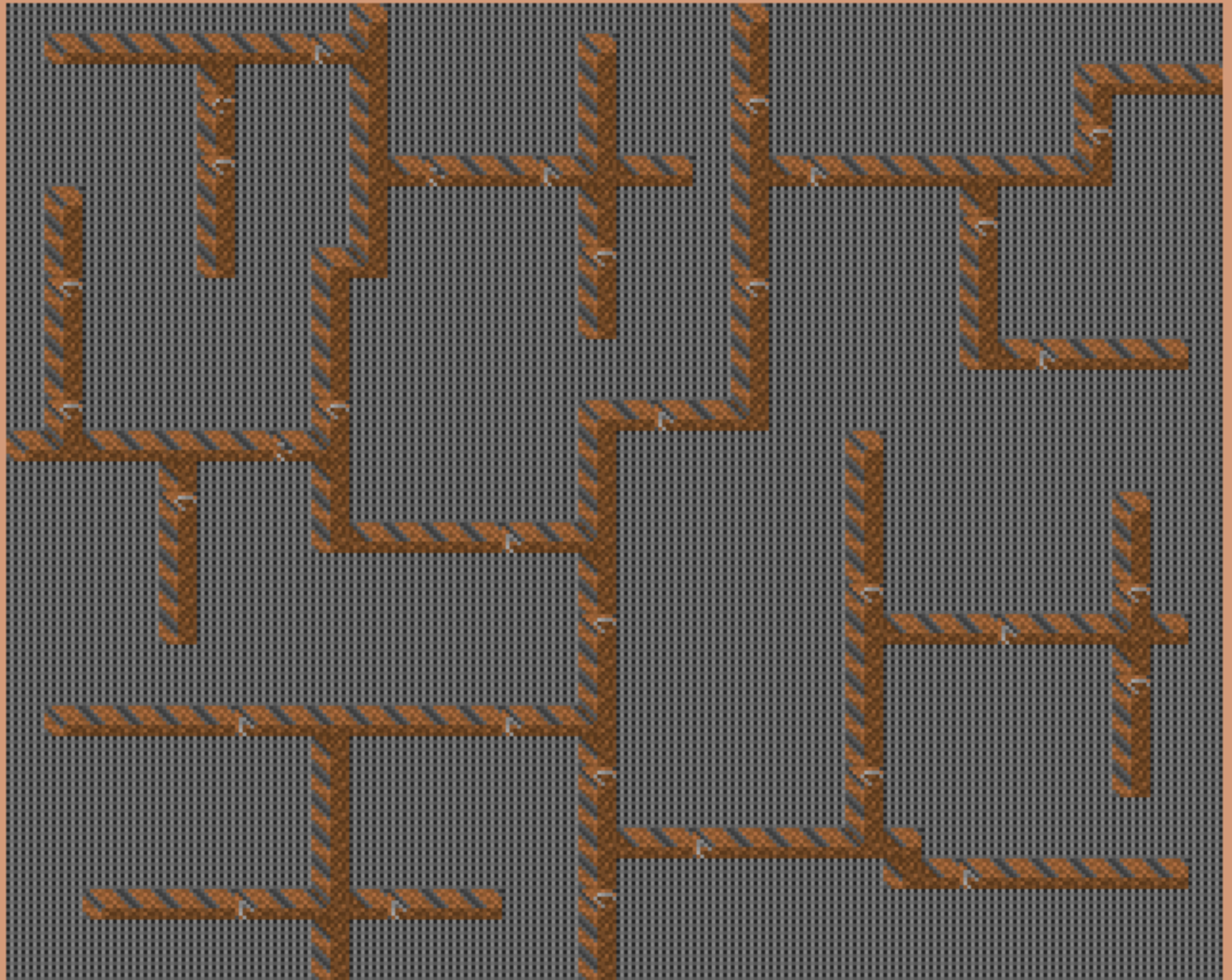
Darzogs Turn



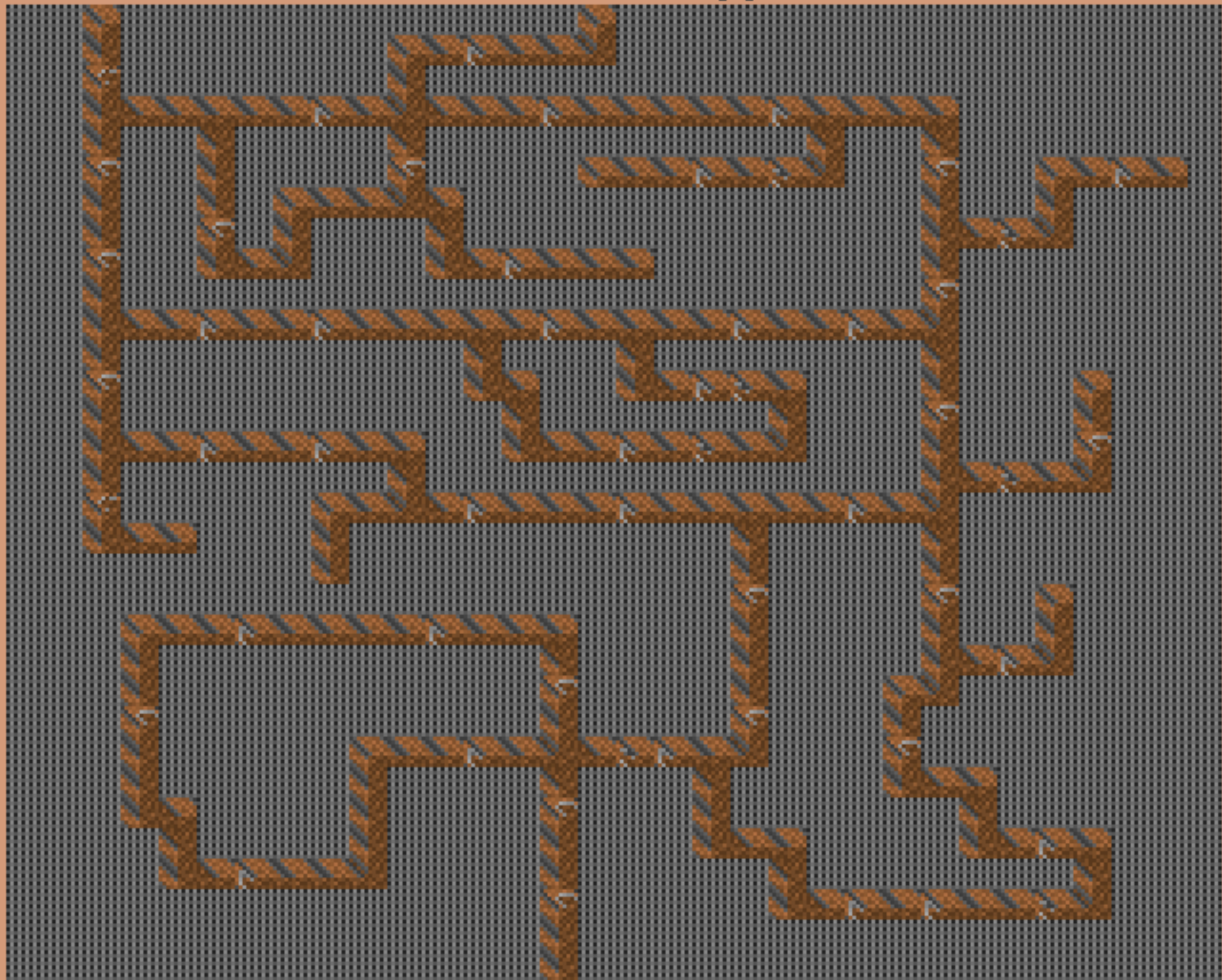


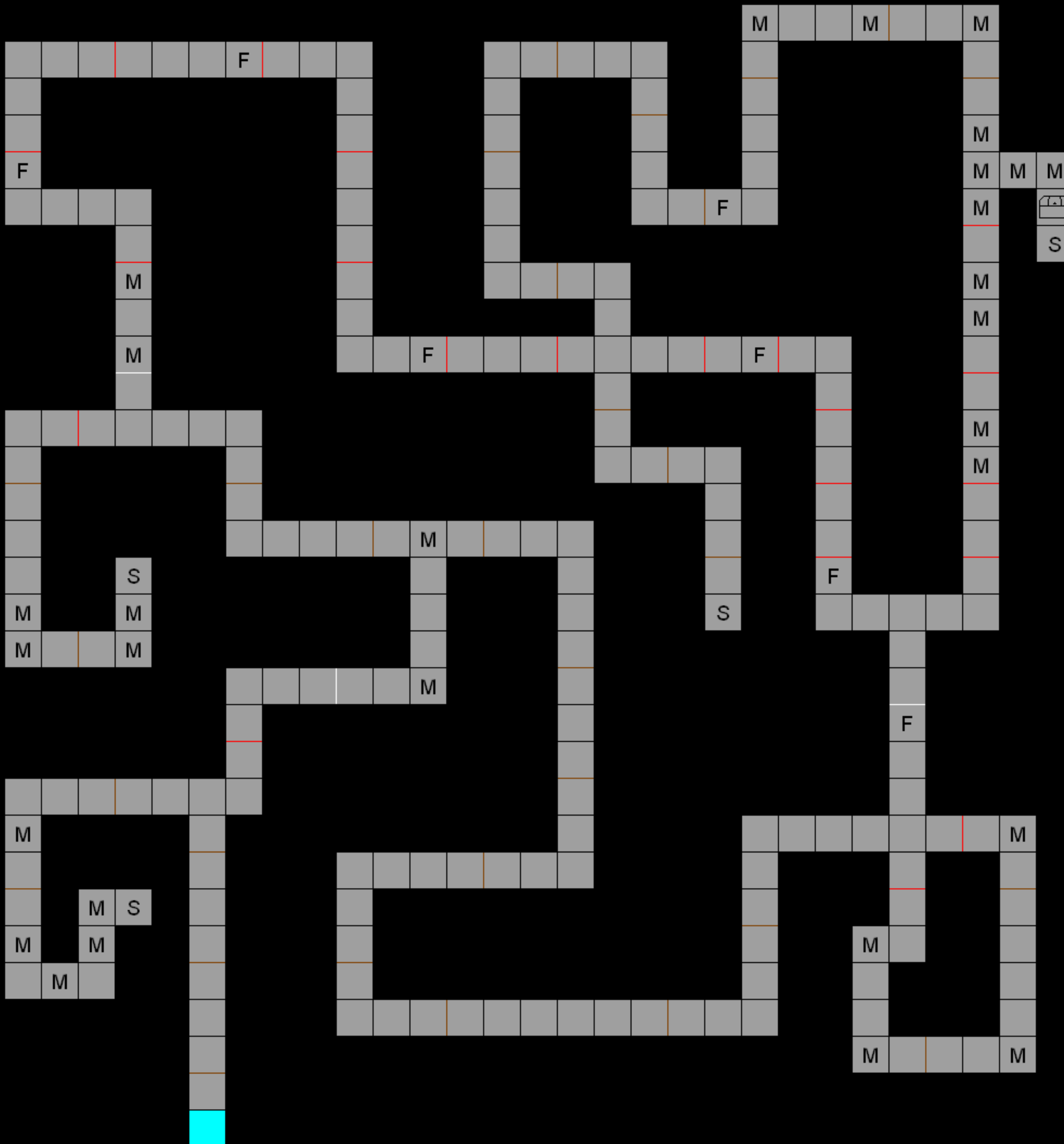
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xC	Res. against Cold	○	Hole
xE	Res. against Electricity	M	Monster
xP	Res. against Poison	☒	Treasure Chest
xR	Res. against Energy	E	Entrance/Exit
xM	Res. against Magic	↓#	Down
T#	Teleport from	↑#	Up
#	Teleport to		Door and such
	Might		Wall
	Luck		Open Door
	Accuracy	F	Trap
	Speed	S	Treasure
	Endurance	☒	Spell
	Intelligence	X	Experience
	Personality	H	Lever

Tiefe Mine Alpha



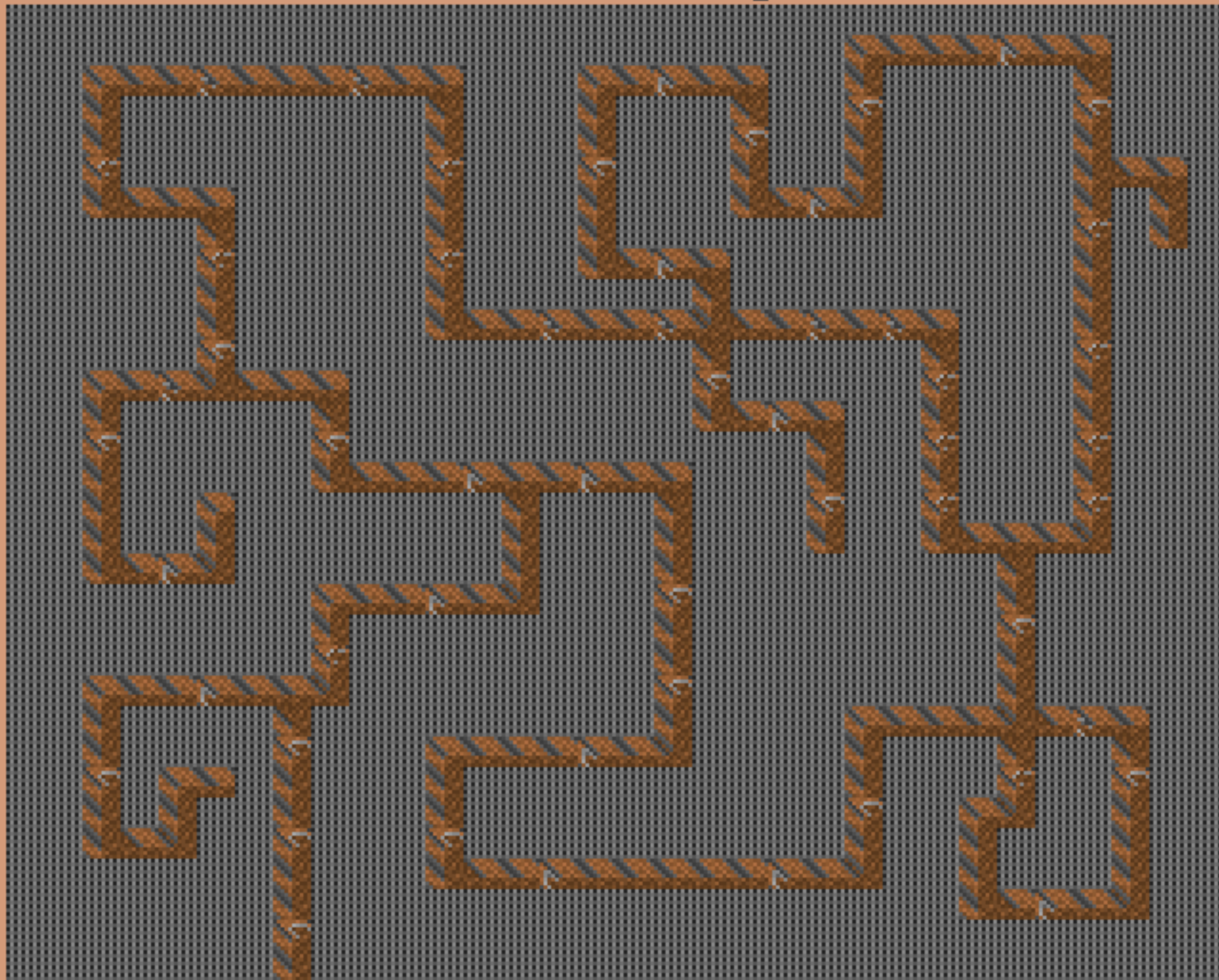
Tiefe Mine Koppa

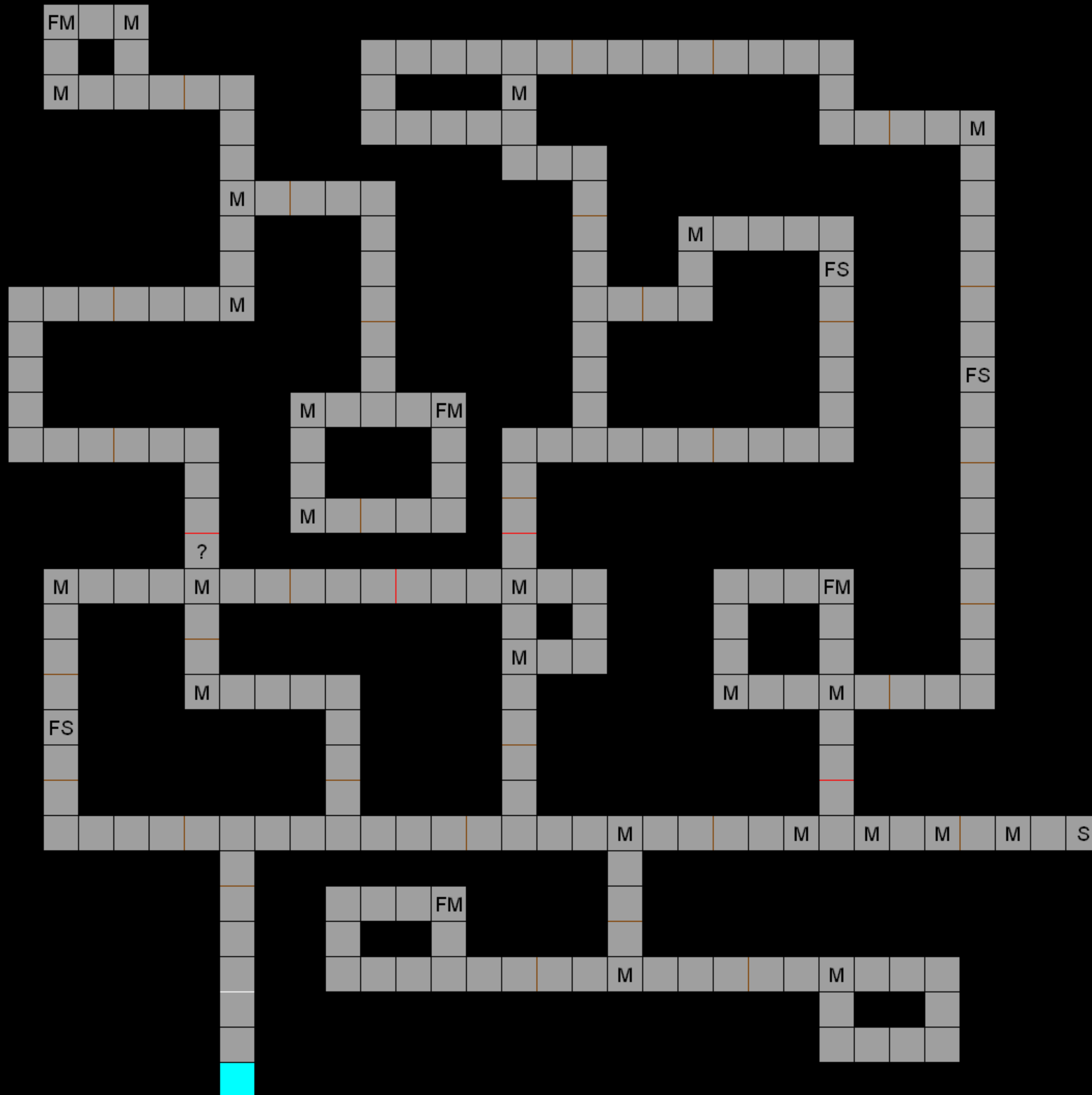




xF	Res. against Fire	?	Text, People, etc
xC	Res. against Cold	○	Hole
xE	Res. against Electricity	M	Monster
xP	Res. against Poison		Treasure Chest
xR	Res. against Energy	E	Entrance/Exit
xM	Res. against Magic	↓#	Down
T#	Teleport from	↑#	Up
#	Teleport to		Door and such
	Might		Wall
	Luck		Open Door
	Accuracy	F	Trap
	Speed	S	Treasure
	Endurance		Spell
	Intelligence	X	Experience
	Personality	H	Lever

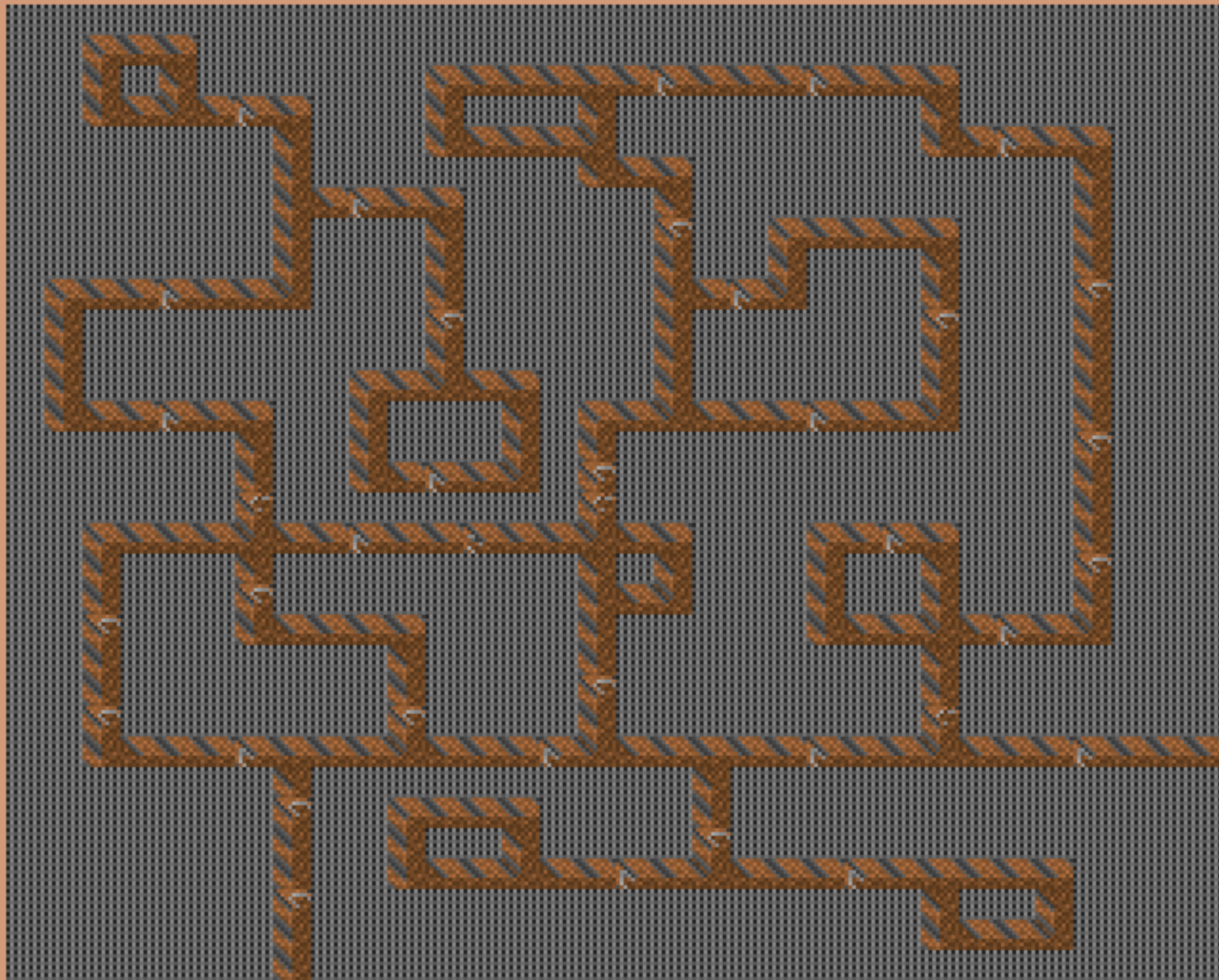
Tiefe Mine Omega

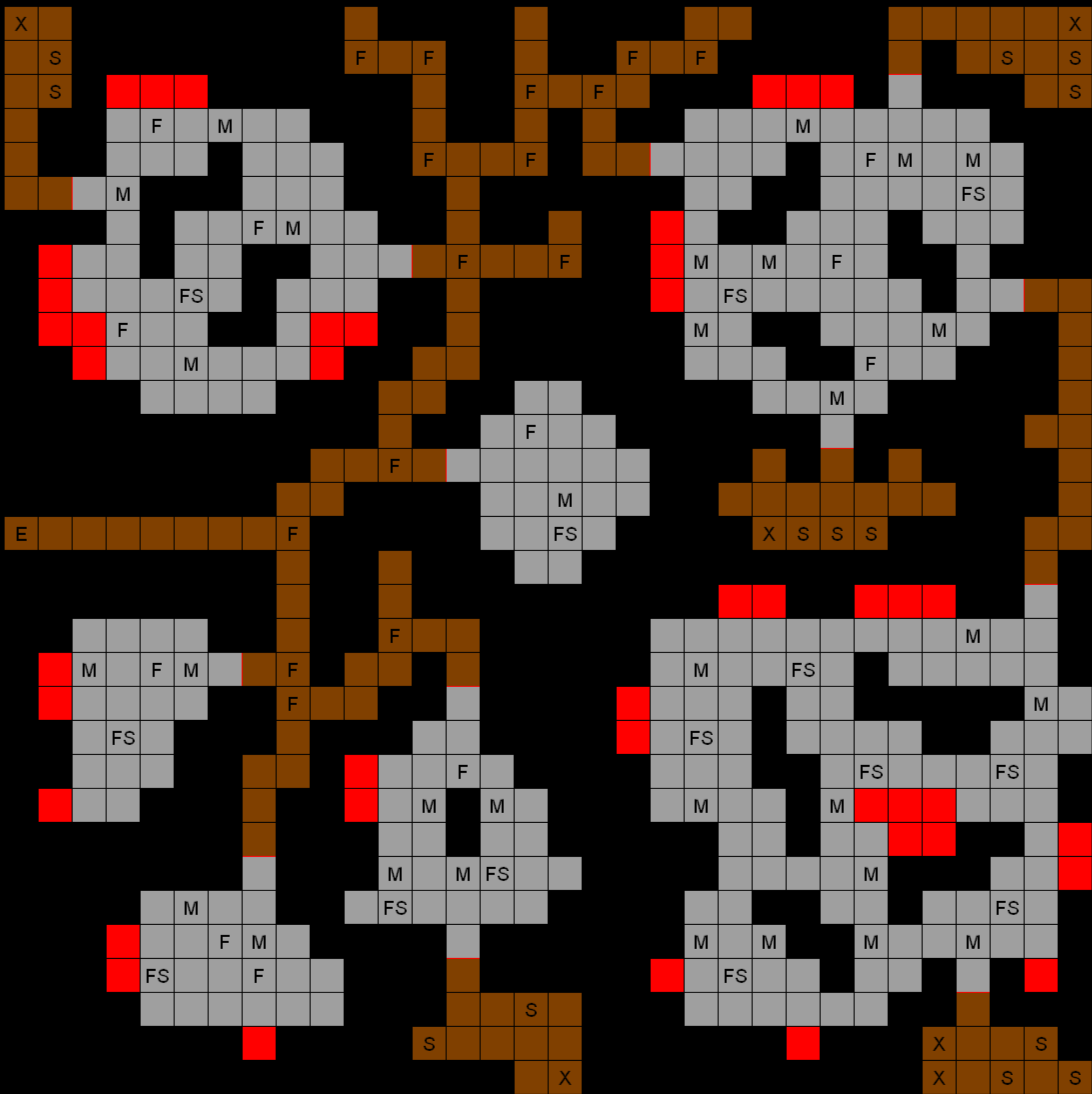




xF	Res. against Fire	?	Text, People, etc
xC	Res. against Cold	○	Hole
xE	Res. against Electricity	M	Monster
xP	Res. against Poison		Treasure Chest
xR	Res. against Energy	E	Entrance/Exit
xM	Res. against Magic	↓#	Down
T#	Teleport from	↑#	Up
#	Teleport to		Door and such
	Might		Wall
	Luck		Open Door
	Accuracy	F	Trap
	Speed	S	Treasure
	Endurance		Spell
	Intelligence	X	Experience
	Personality	H	Lever

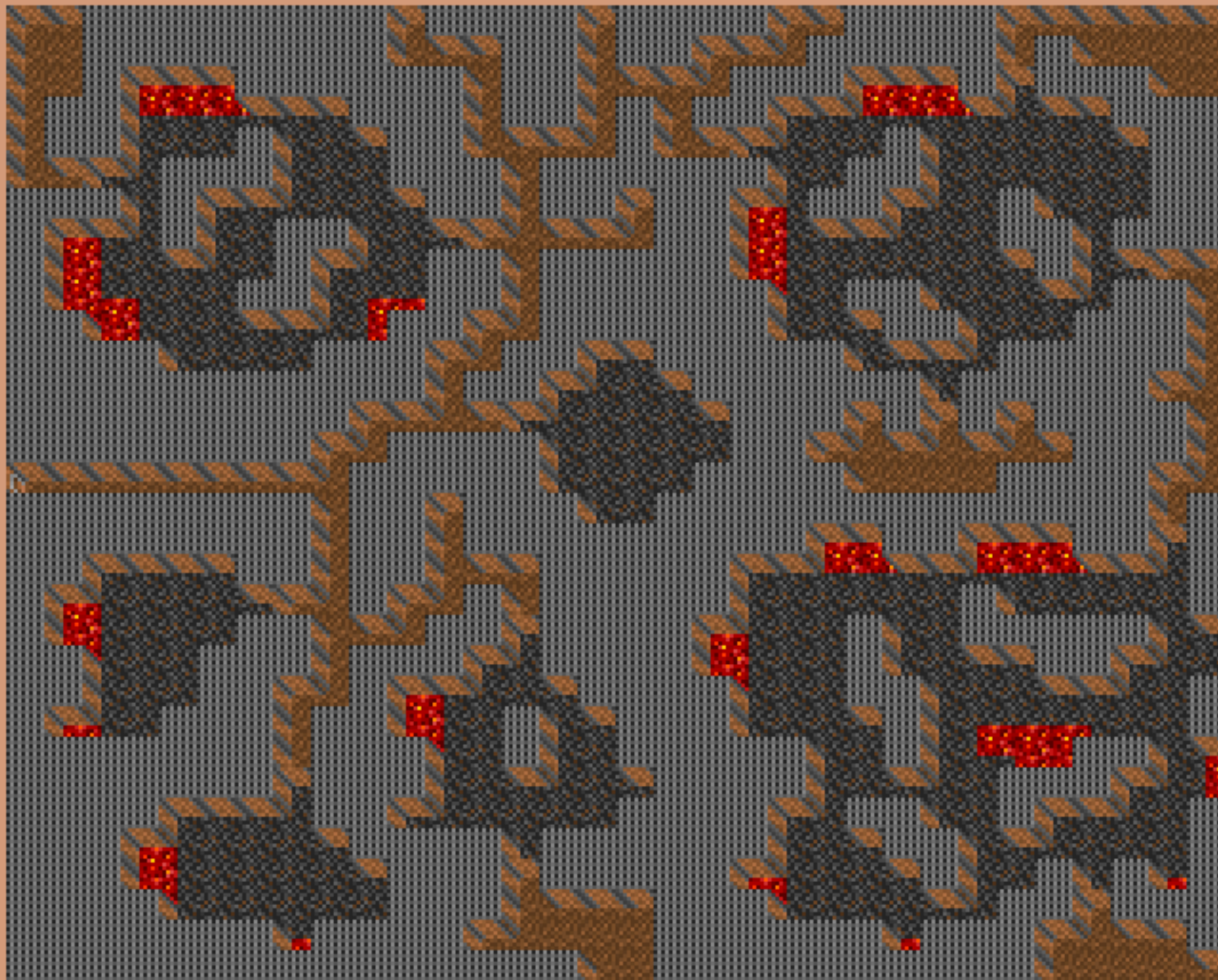
Tiefe Mine Theta

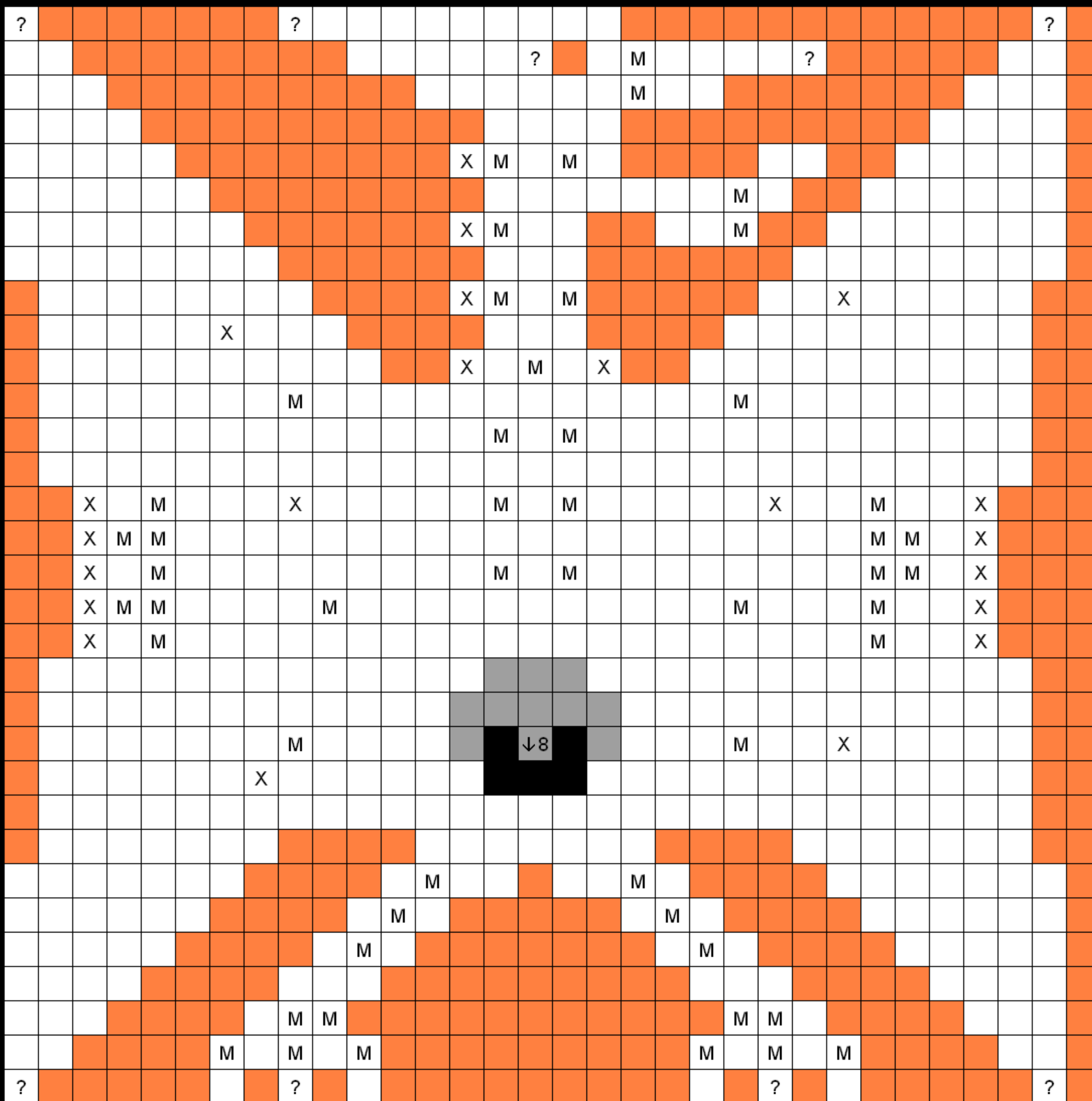




xF	Res. against Fire	?	Text, People, etc
xC	Res. against Cold	○	Hole
xE	Res. against Electricity	M	Monster
xP	Res. against Poison		Treasure Chest
xR	Res. against Energy	E	Entrance/Exit
xM	Res. against Magic	↓#	Down
T#	Teleport from	↑#	Up
#	Teleport to		Door and such
	Might		Wall
	Luck		Open Door
	Accuracy	F	Trap
	Speed	S	Treasure
	Endurance		Spell
	Intelligence	X	Experience
	Personality	H	Lever

Drachenhöhle

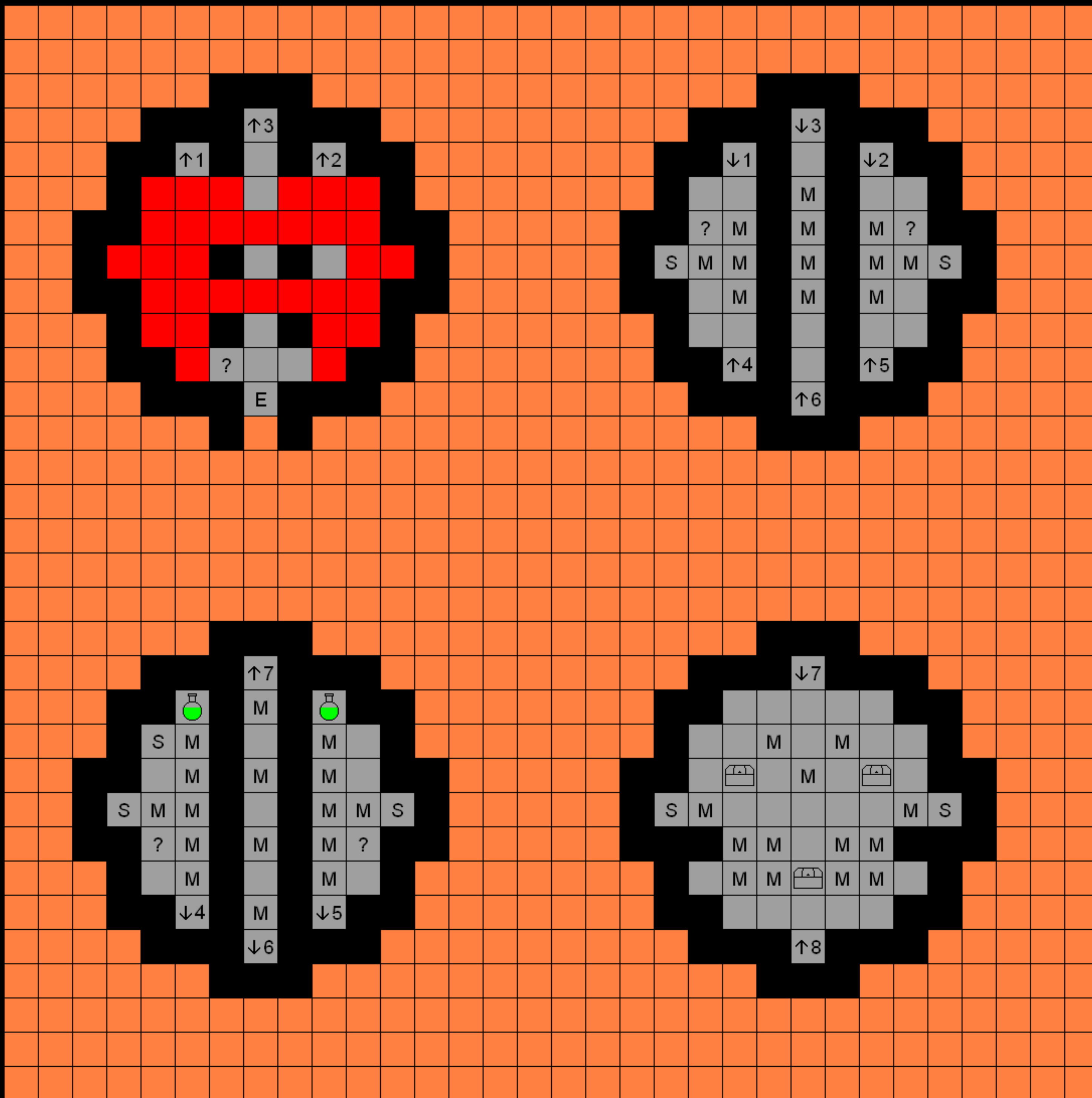




xF	Res. against Fire	?	Text, People, etc
xC	Res. against Cold	○	Hole
xE	Res. against Electricity	M	Monster
xP	Res. against Poison	☑	Treasure Chest
xR	Res. against Energy	E	Entrance/Exit
xM	Res. against Magic	↓#	Down
T#	Teleport from	↑#	Up
#	Teleport to		Door and such
	Might		Wall
	Luck		Open Door
	Accuracy	F	Trap
	Speed	S	Treasure
	Endurance	☞	Spell
	Intelligence	X	Experience
	Personality	H	Lever

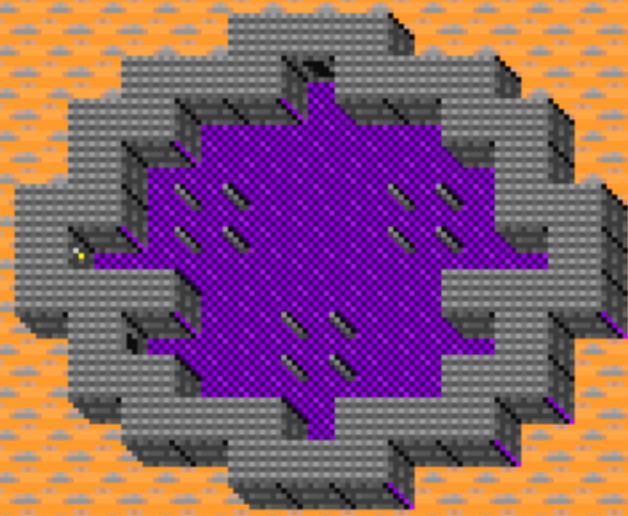
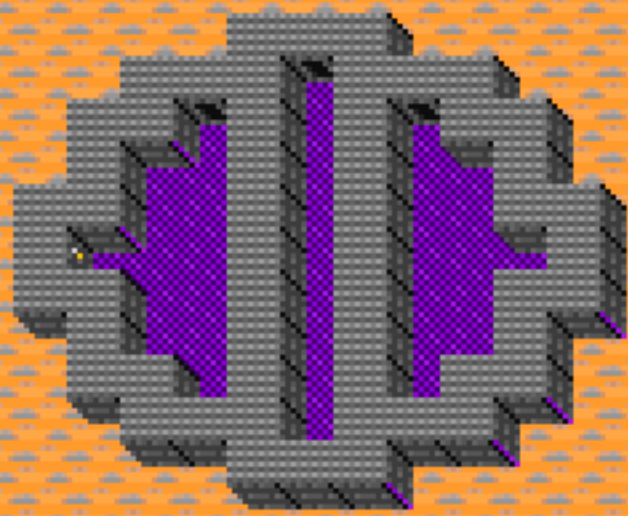
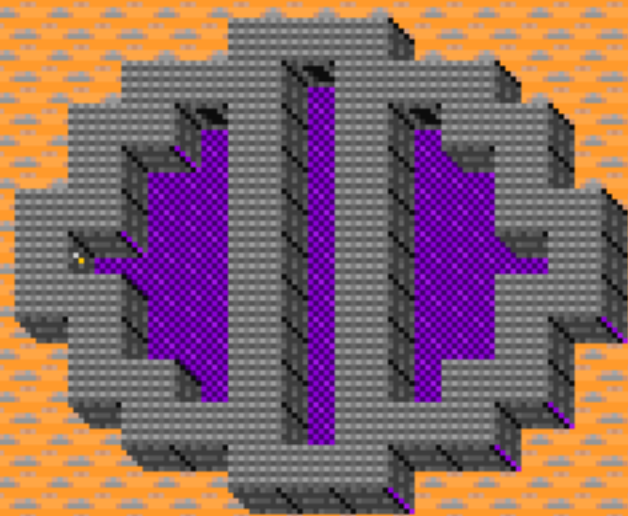
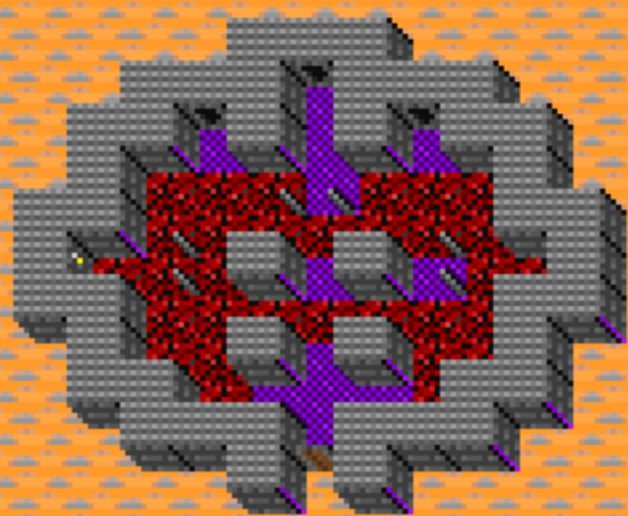
Drachenwolken





xF	Res. against Fire	?	Text, People, etc
xC	Res. against Cold	○	Hole
xE	Res. against Electricity	M	Monster
xP	Res. against Poison		Treasure Chest
xR	Res. against Energy	E	Entrance/Exit
xM	Res. against Magic	↓#	Down
T#	Teleport from	↑#	Up
#	Teleport to		Door and such
	Might		Wall
	Luck		Open Door
	Accuracy	F	Trap
	Speed	S	Treasure
	Endurance		Spell
	Intelligence	X	Experience
	Personality	H	Lever

Drachenturm

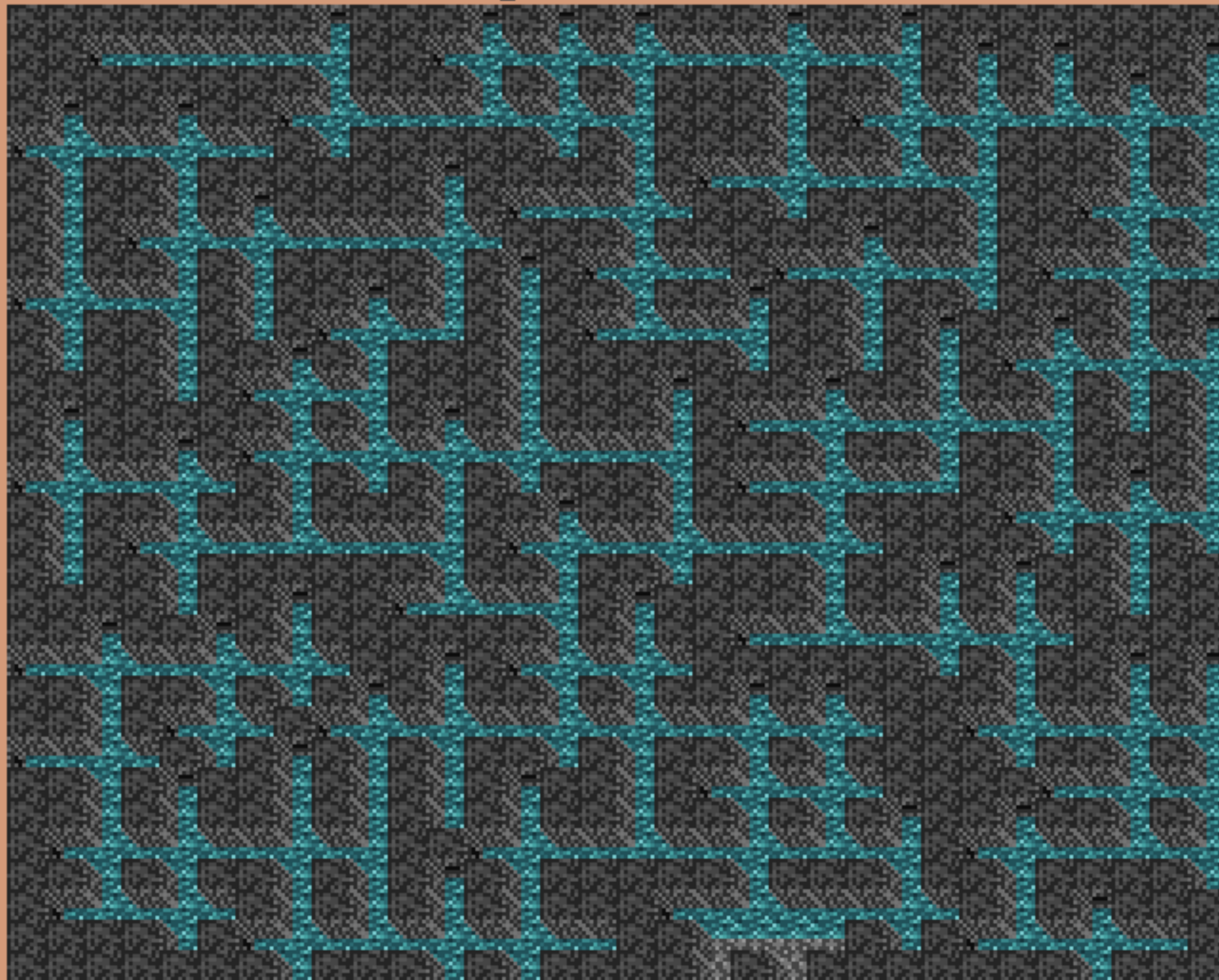


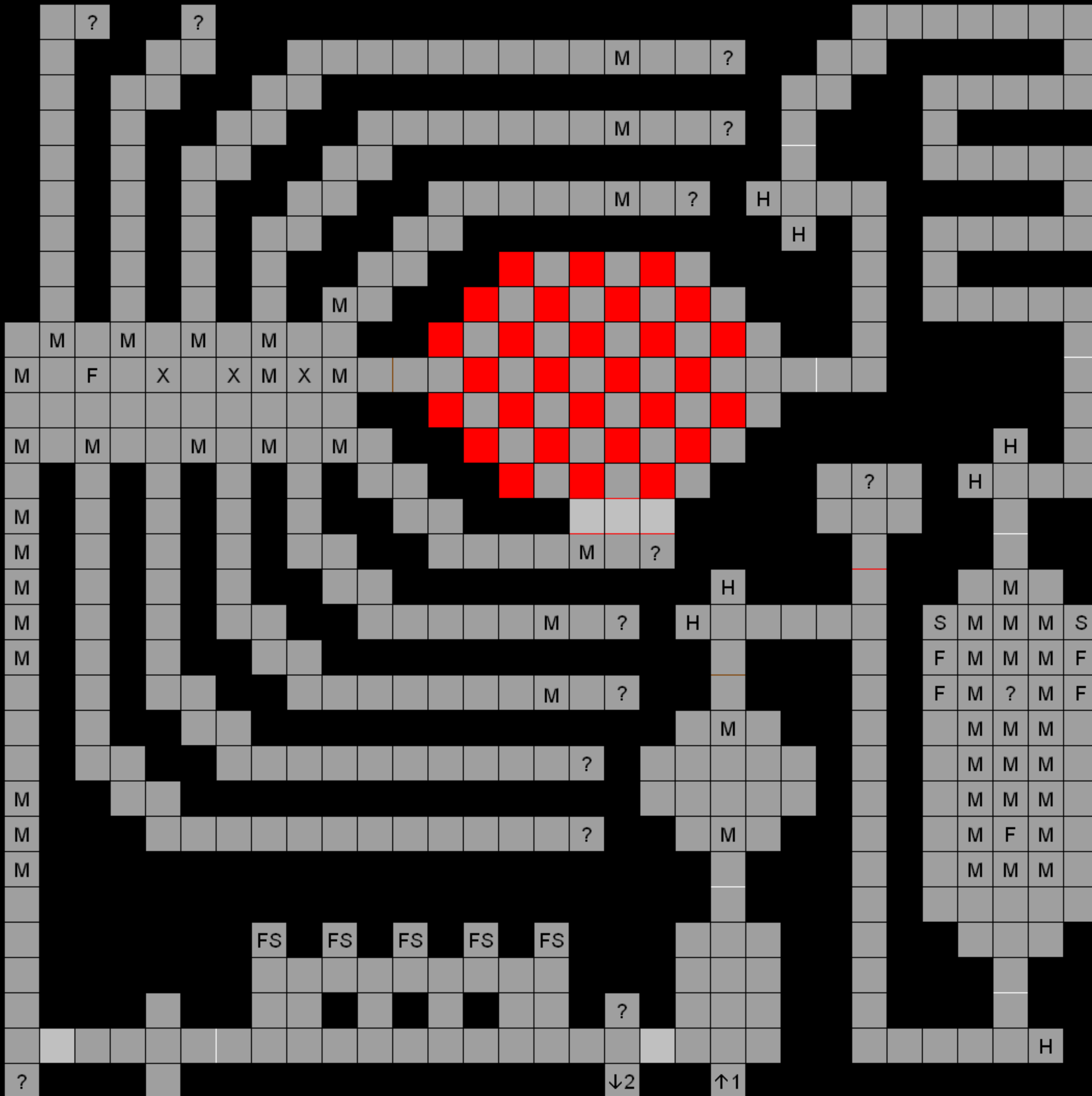


xF	Res. against Fire	?	Text, People, etc
xC	Res. against Cold	○	Hole
xE	Res. against Electricity	M	Monster
xP	Res. against Poison		Treasure Chest
xR	Res. against Energy	E	Entrance/Exit
xM	Res. against Magic	↓#	Down
T#	Teleport from	↑#	Up
#	Teleport to		Door and such
	Might		Wall
	Luck		Open Door
	Accuracy	F	Trap
	Speed	S	Treasure
	Endurance		Spell
	Intelligence	X	Experience
	Personality	H	Lever

D F E M S U
S C E P T E R T E L E P O R T A T I O N B J M
U A R U A D A V C I
D W D I S T O R T I O N R L E P R E C H A U N
V A M P I R E D E T T A B R O
R N W A K A L I N D R A T T
K T M I M A G I C E R N O V A
S R E V I T A L I Z E N M I G U
T R G A A S E E R I G U A N A E R R O R
C O R A K H O R C E R M N A
N I T A C I D C A R E N A M M P P C
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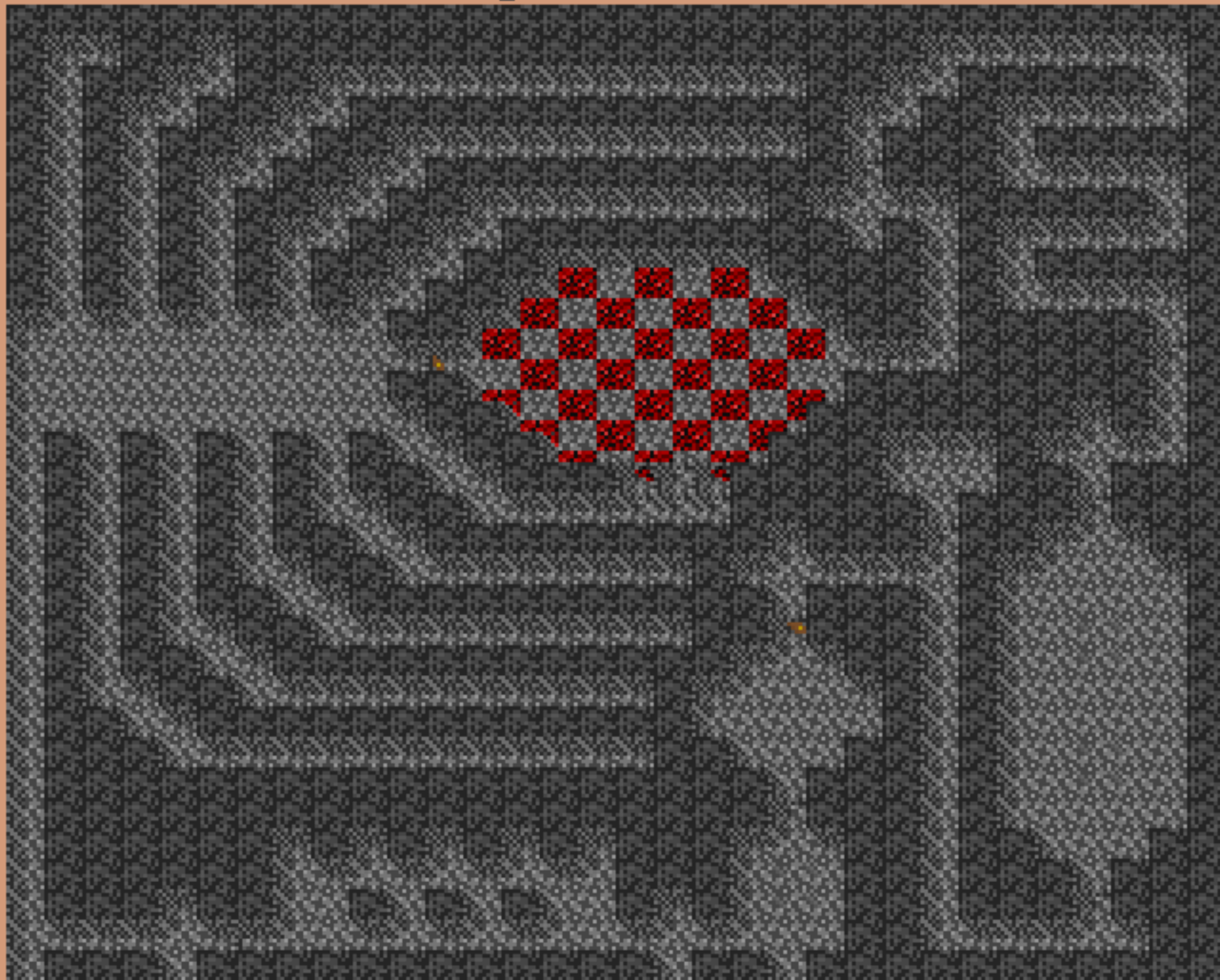
Dungeon des Todes

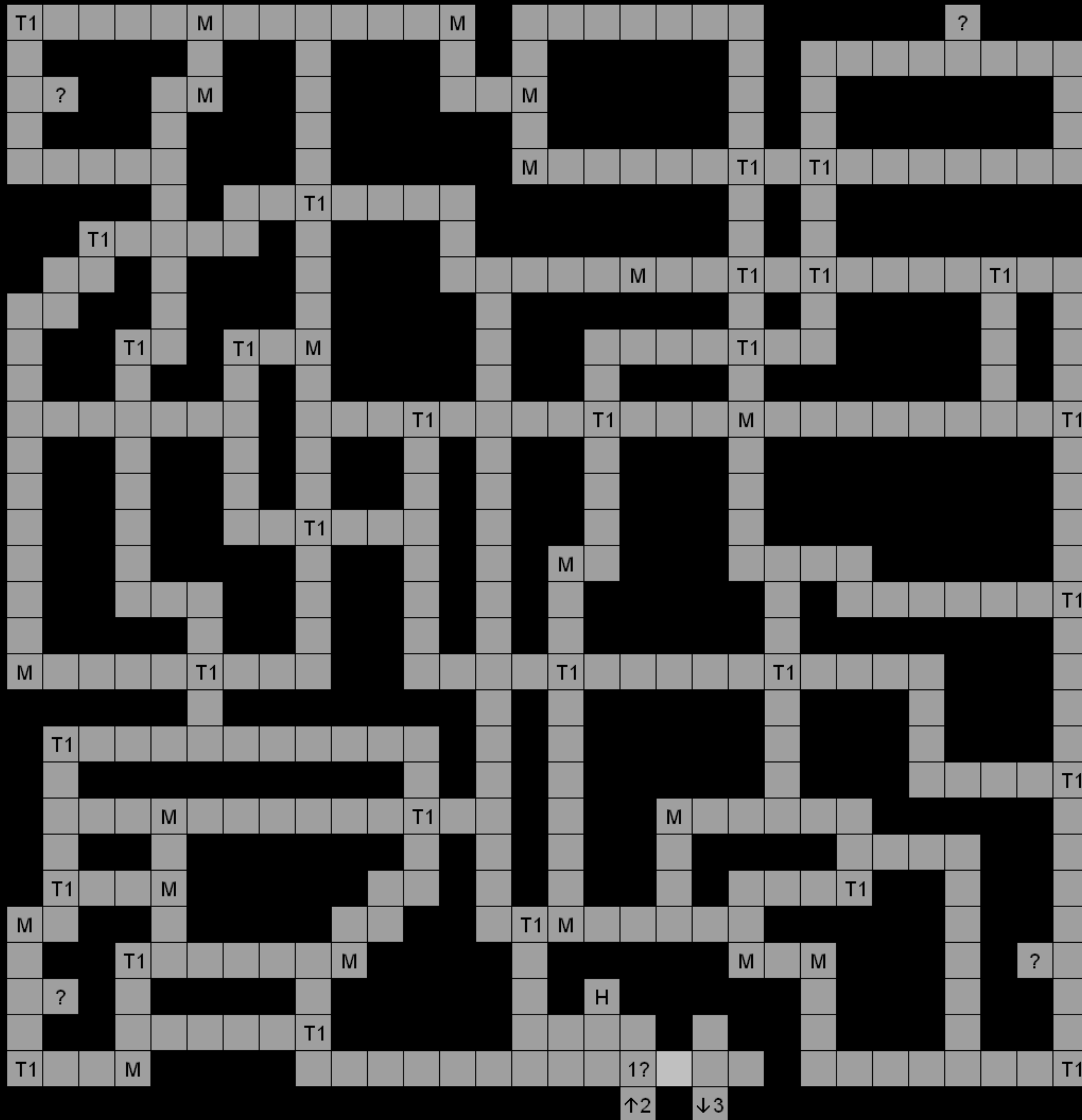




xF	Res. against Fire	?	Text, People, etc
xC	Res. against Cold	○	Hole
xE	Res. against Electricity	M	Monster
xP	Res. against Poison		Treasure Chest
xR	Res. against Energy	E	Entrance/Exit
xM	Res. against Magic	↓#	Down
T#	Teleport from	↑#	Up
#	Teleport to		Door and such
	Might		Wall
	Luck		Open Door
	Accuracy	F	Trap
	Speed	S	Treasure
	Endurance		Spell
	Intelligence	X	Experience
	Personality	H	Lever

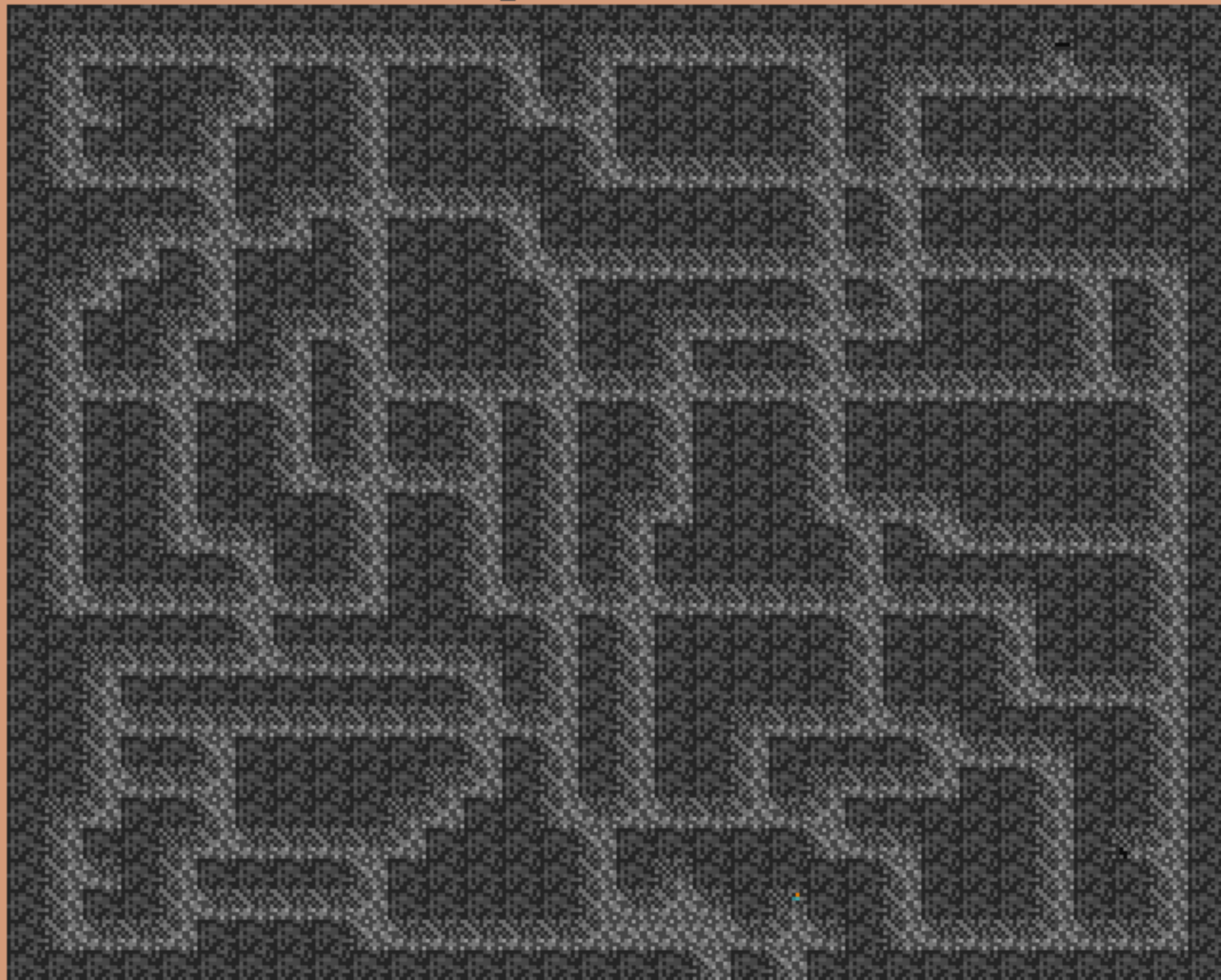
Dungeon des Todes

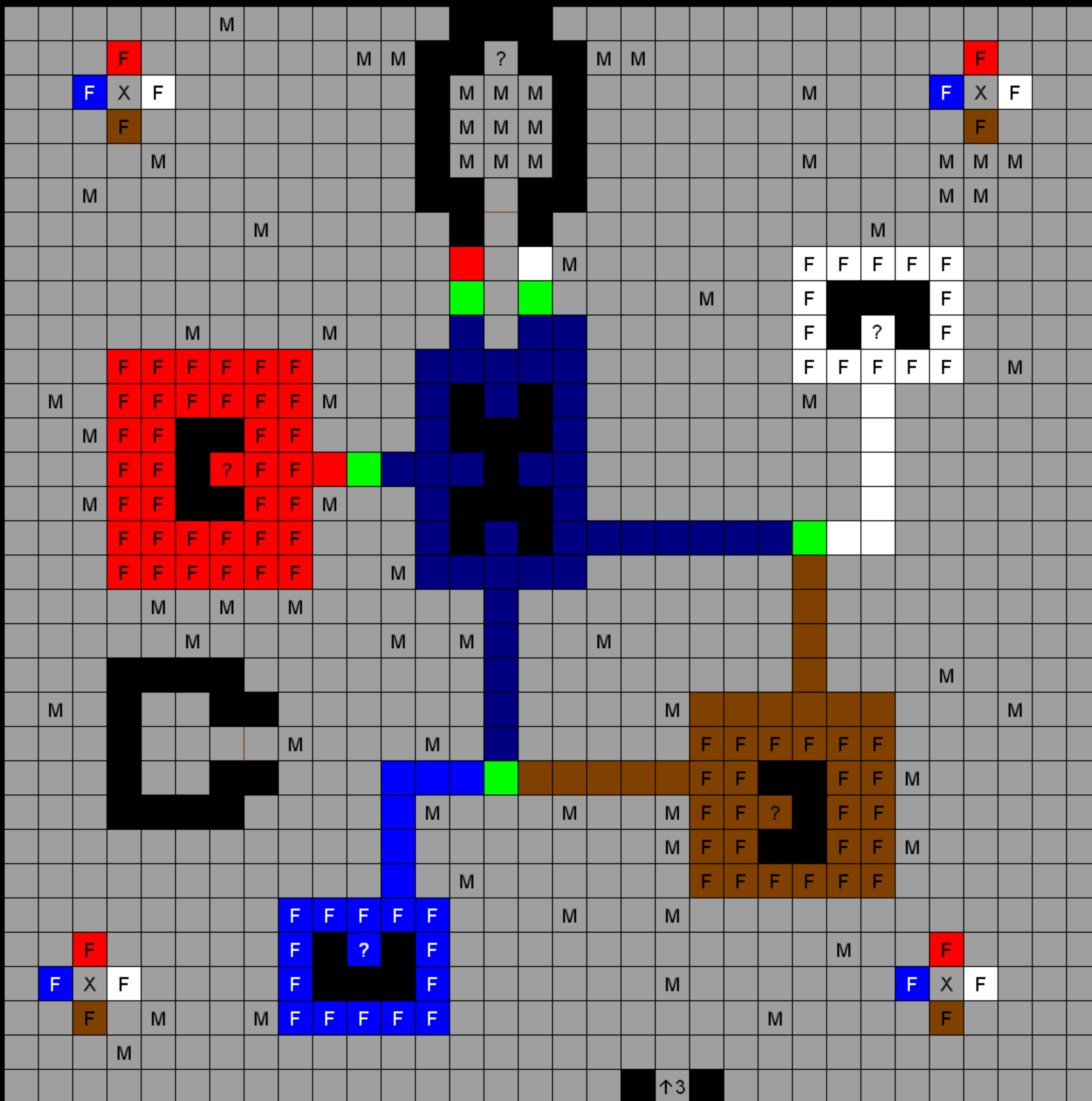




xF	Res. against Fire	?	Text, People, etc
xC	Res. against Cold	○	Hole
xE	Res. against Electricity	M	Monster
xP	Res. against Poison		Treasure Chest
xR	Res. against Energy	E	Entrance/Exit
xM	Res. against Magic	↓#	Down
T#	Teleport from	↑#	Up
#	Teleport to		Door and such
	Might		Wall
	Luck		Open Door
	Accuracy	F	Trap
	Speed	S	Treasure
	Endurance		Spell
	Intelligence	X	Experience
	Personality	H	Lever

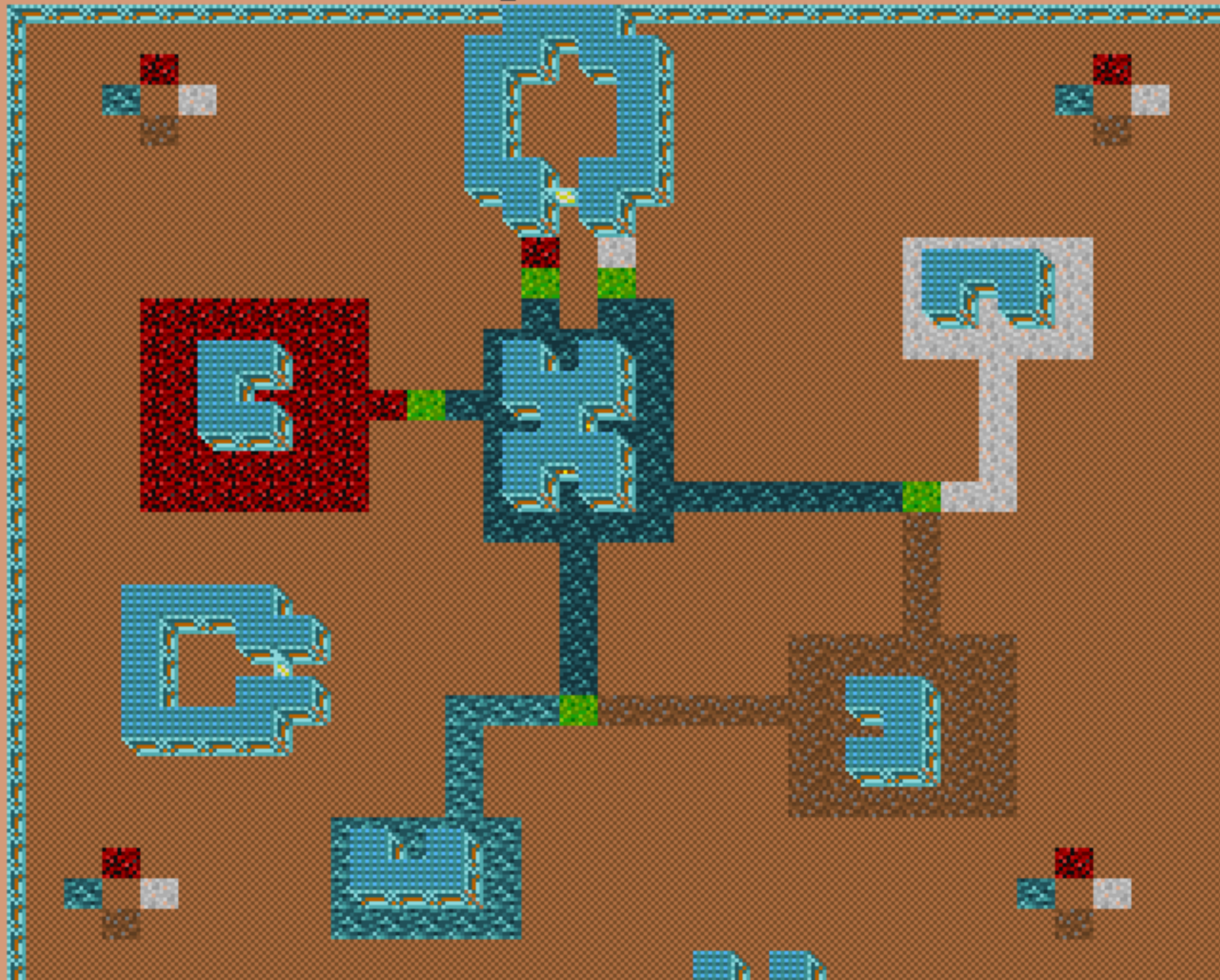
Dungeon des Todes



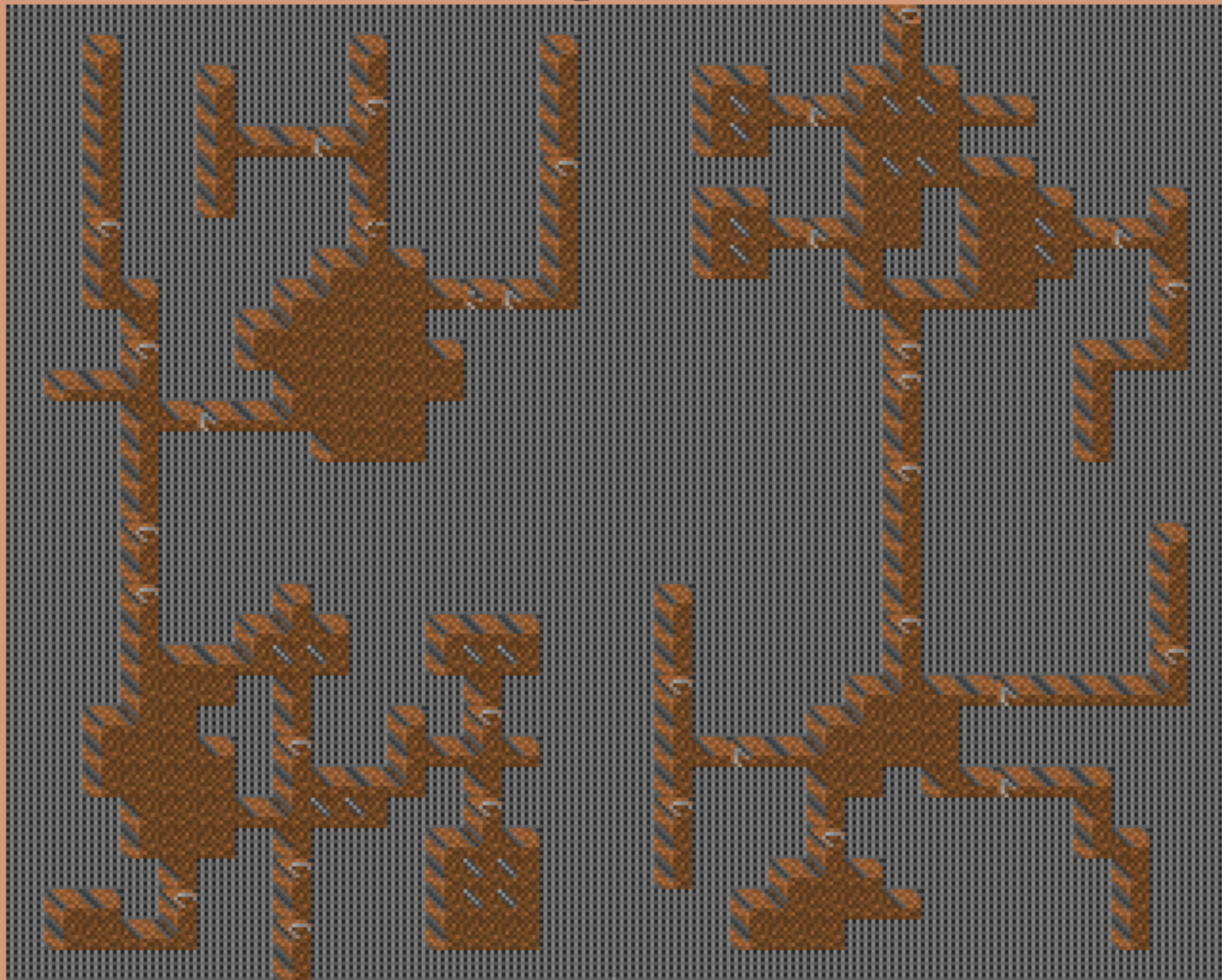


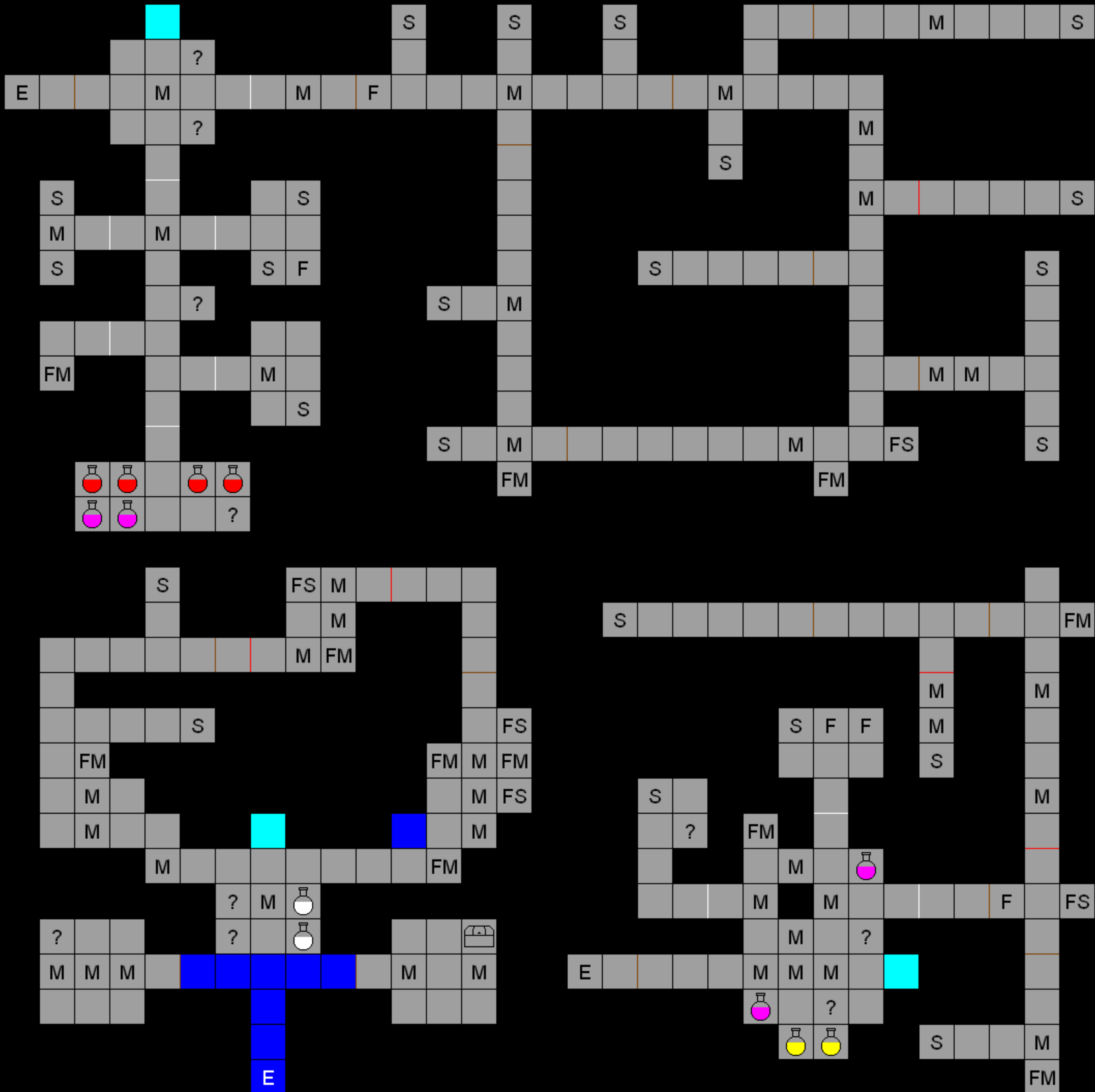
xF	Res. against Fire	?	Text, People, etc
xC	Res. against Cold	○	Hole
xE	Res. against Electricity	M	Monster
xP	Res. against Poison	☒	Treasure Chest
xR	Res. against Energy	E	Entrance/Exit
xM	Res. against Magic	↓#	Down
T#	Teleport from	↑#	Up
#	Teleport to		Door and such
	Might		Wall
	Luck		Open Door
	Accuracy	F	Trap
	Speed	S	Treasure
	Endurance	☒	Spell
	Intelligence	X	Experience
	Personality	H	Lever

Dungeon des Todes



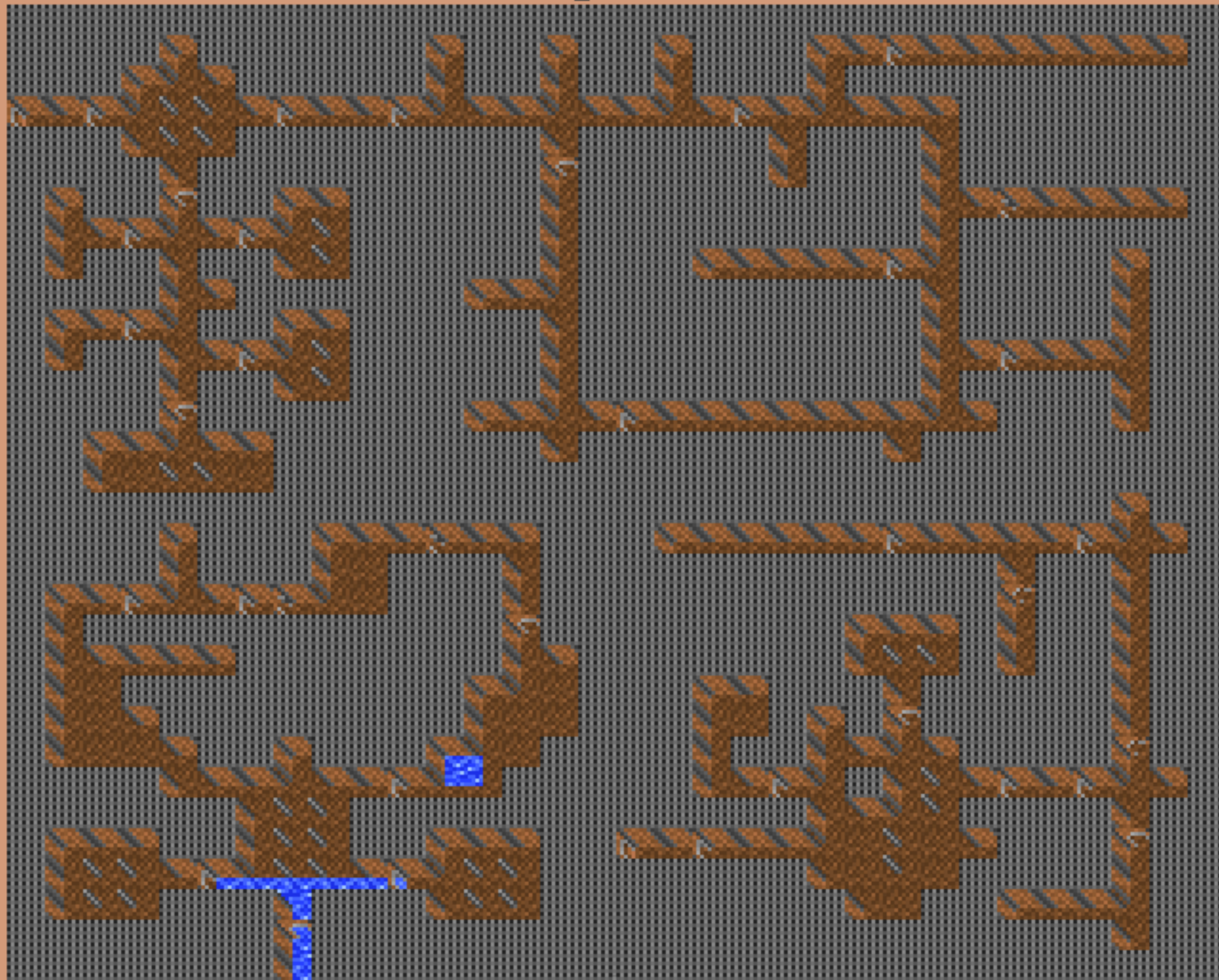
Zwergen Mine

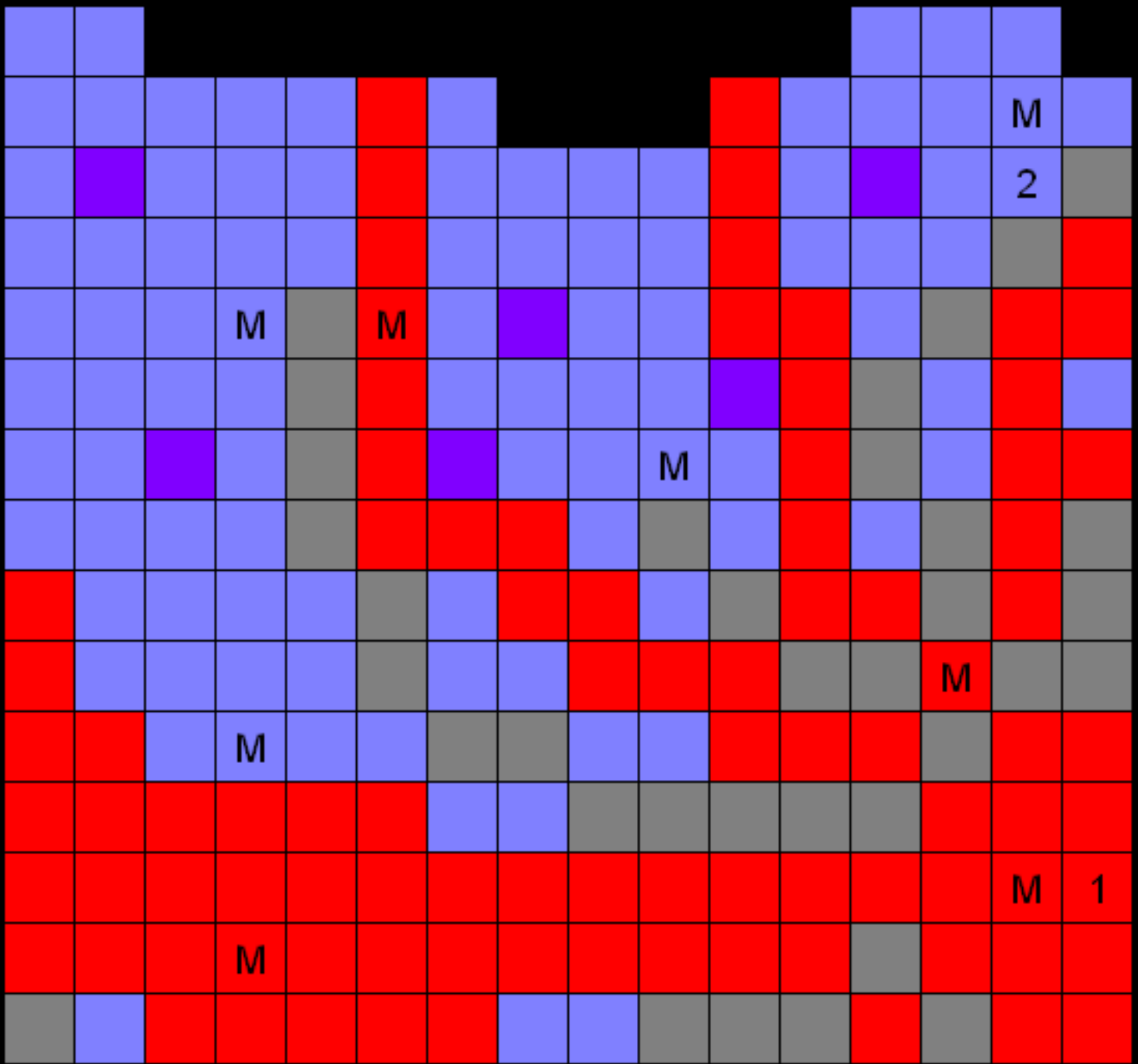




xF	Res. against Fire	?	Text, People, etc
xC	Res. against Cold	○	Hole
xE	Res. against Electricity	M	Monster
xP	Res. against Poison	☑	Treasure Chest
xR	Res. against Energy	E	Entrance/Exit
xM	Res. against Magic	↓#	Down
T#	Teleport from	↑#	Up
#	Teleport to		Door and such
	Might		Wall
	Luck		Open Door
	Accuracy	F	Trap
	Speed	S	Treasure
	Endurance	☑	Spell
	Intelligence	X	Experience
	Personality	H	Lever

Zwergen Mine

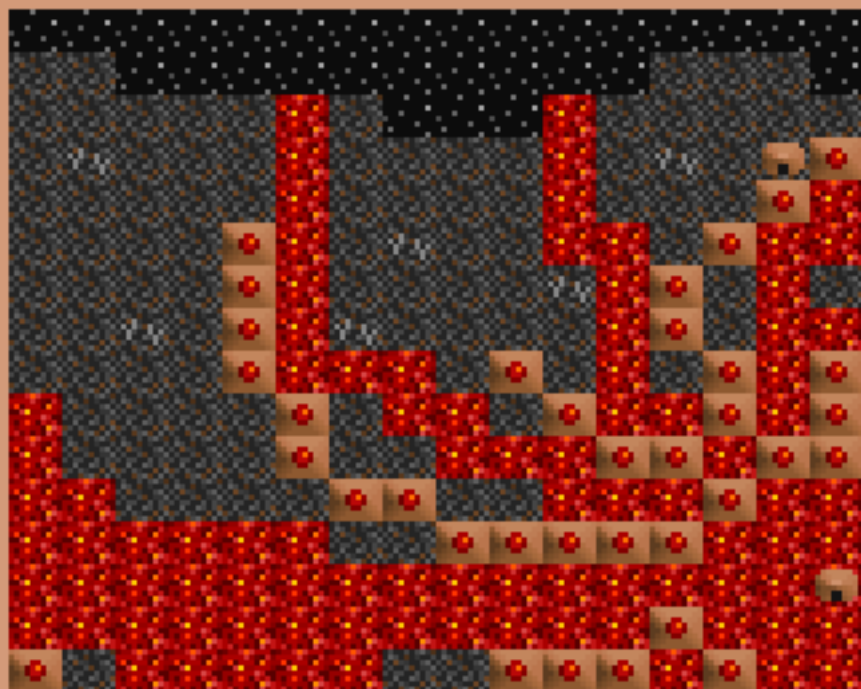




1	Volcan Cave	?	Text, People, etc
2	Dragon Cave	○	Hole
		M	Monster
			Treasure Chest
		E	Entrance/Exit
		↓#	Down
		↑#	Up
			Door and such
			Wall
			Open Door
		F	Trap
		S	Treasure
			Spell
		X	Experience
		H	Lever

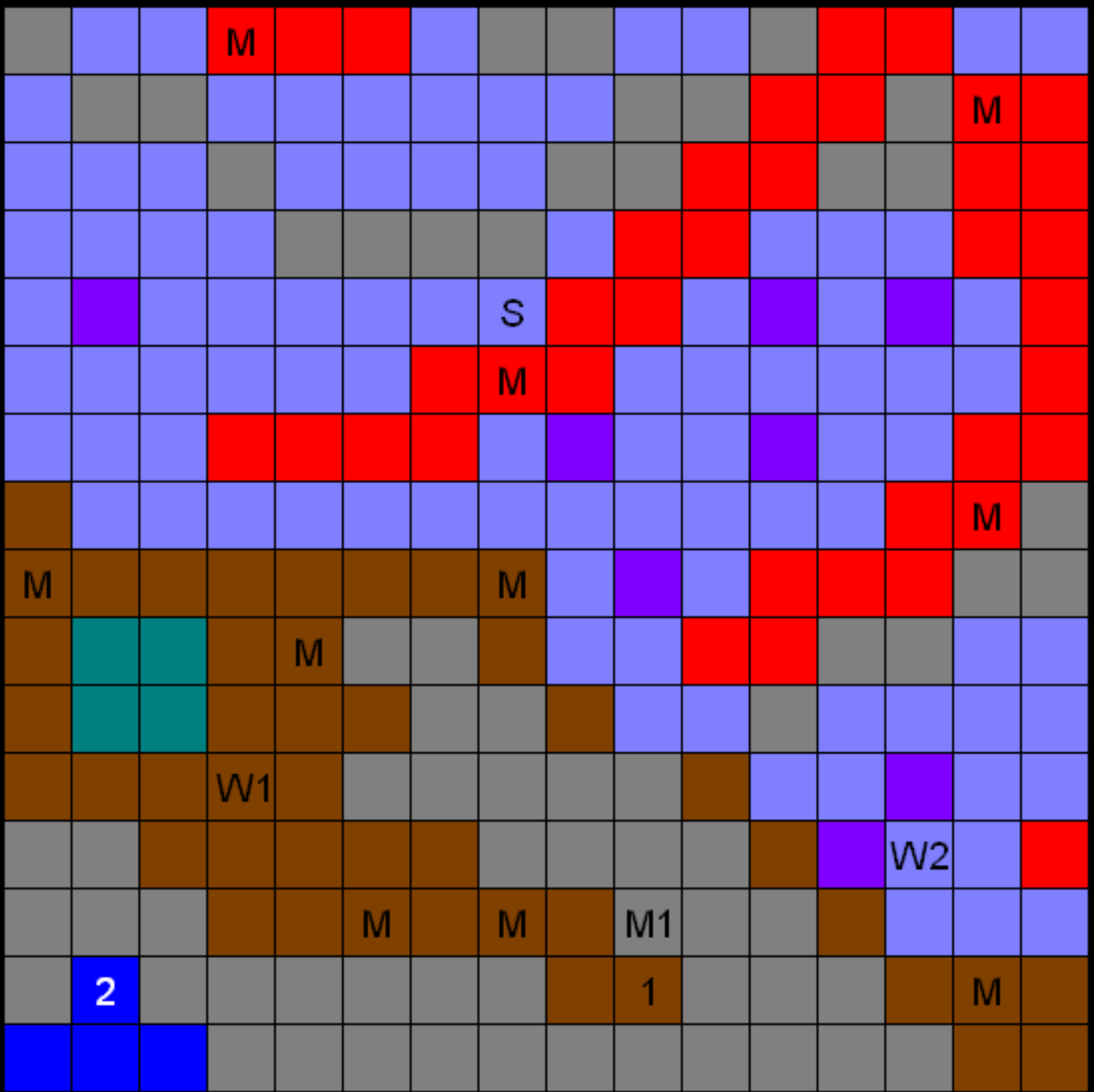
xS	Stats-Boost
	Might
	Luck
	Accuracy
	Speed
	Endurance
	Intelligence
	Personality

E1



Paco

pmartin25@gmail.com



1	Dwarf Mine 3	?	Text, People, etc
2	Dwarf Mine 4	○	Hole
M1	Orcs Lair	M	Monster
W1	Well (+50 Speed)		Treasure Chest
W2	Altar (+50 Fire)	E	Entrance/Exit
		↓#	Down
		↑#	Up
			Door and such
	Might	W	Wall
	Luck	○	Open Door
	Accuracy	F	Trap
	Speed	S	Treasure
	Endurance		Spell
	Intelligence	X	Experience
	Personality	H	Lever

Paco

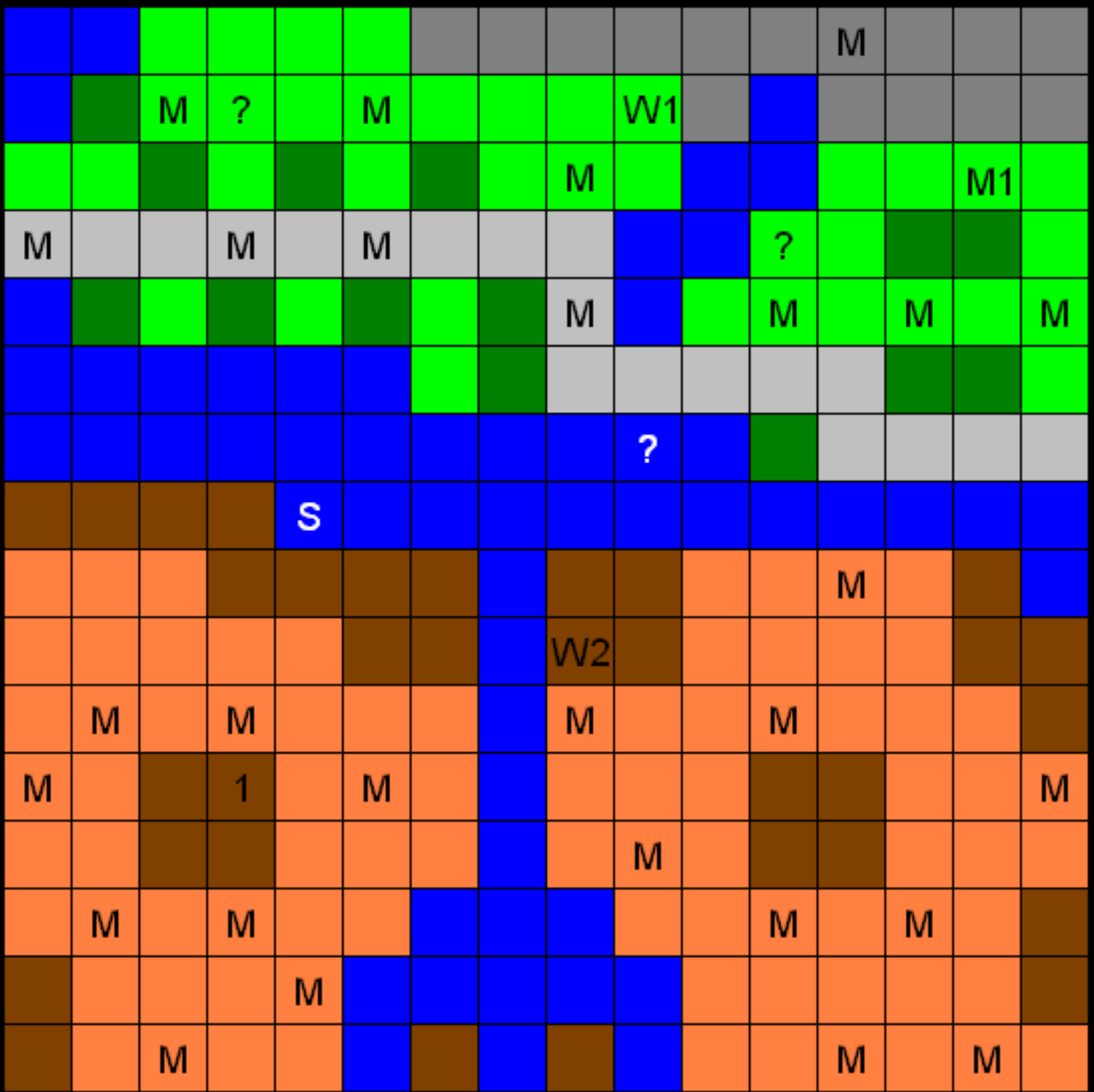
pmartin25@gmail.com

E2



Paco

pmartin25@gmail.com



- 1 Dungeon of Death
- M1 Orcs Lair
- W1 Altar (+20 Elements)
- W2 Well (+25 MP)

- Might
- Luck
- Accuracy
- Speed
- Endurance
- Intelligence
- Personality

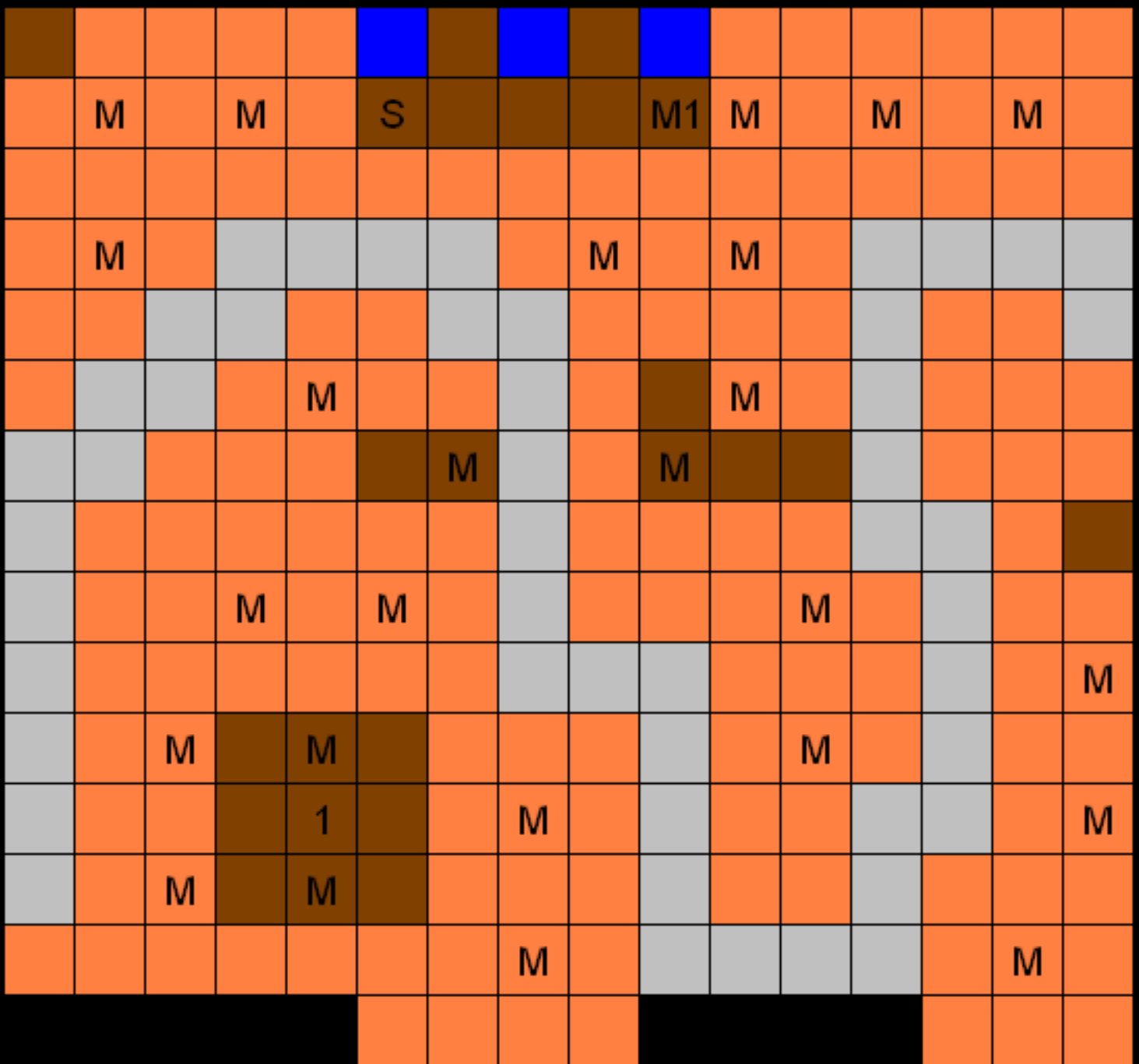
- ? Text, People, etc
- Hole
- M Monster
- Treasure Chest
- E Entrance/Exit
- ↓# Down
- ↑# Up
- Door and such
- Wall
- Open Door
- F Trap
- S Treasure
- Spell
- X Experience
- H Lever

E3



Paco





pmartin25@gmail.com



1 Temple of Yak
 M1 Undead Lair

-  Might
-  Luck
-  Accuracy
-  Speed
-  Endurance
-  Intelligence
-  Personality

- ? Text, People, etc
-  Hole
- M Monster
-  Treasure Chest
- E Entrance/Exit
- ↓# Down
- ↑# Up

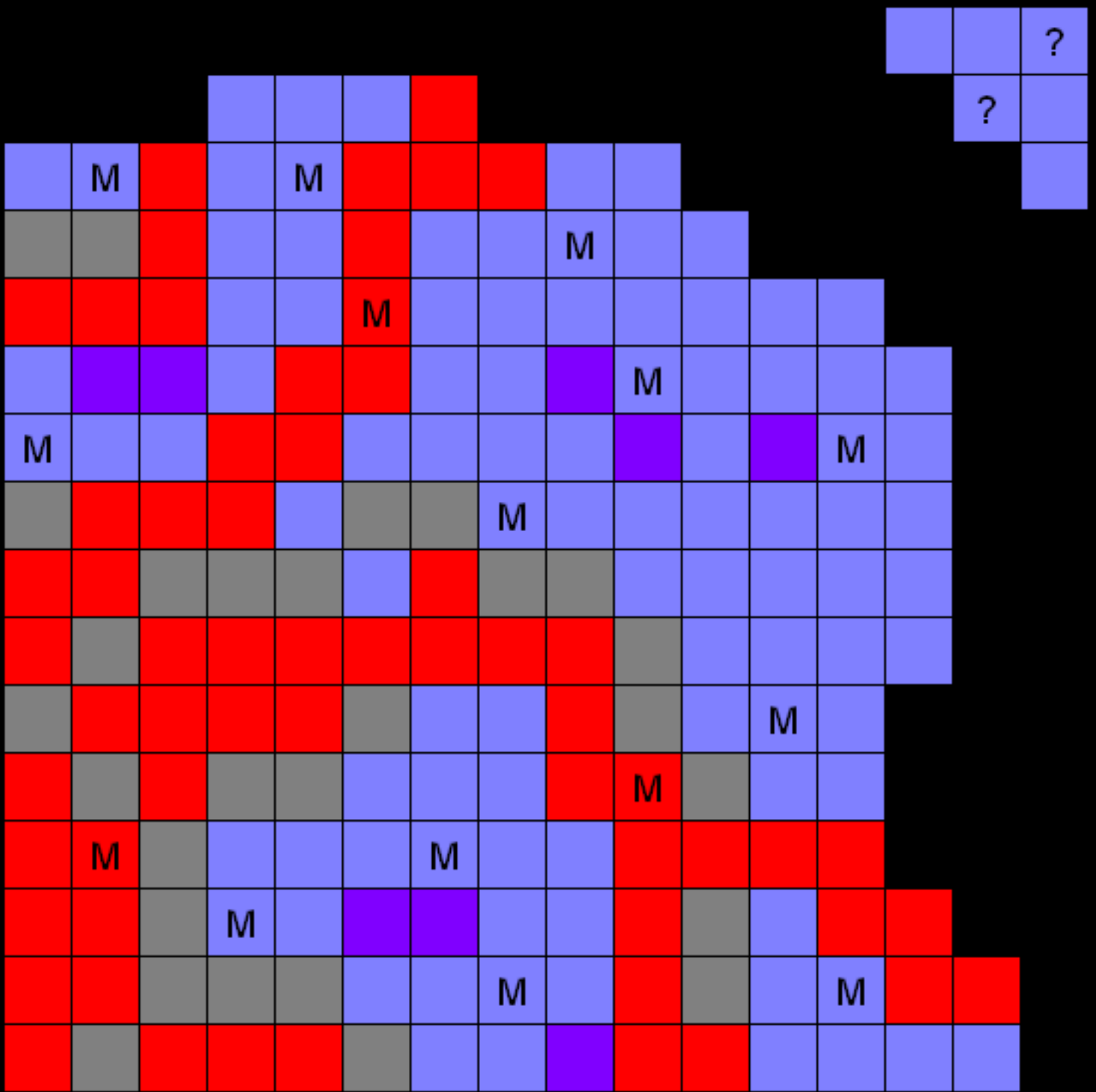
-  Door and such
-  Wall
-  Open Door
- F Trap
- S Treasure
-  Spell
- X Experience
- H Lever


E4



Paco

pmartin25@gmail.com

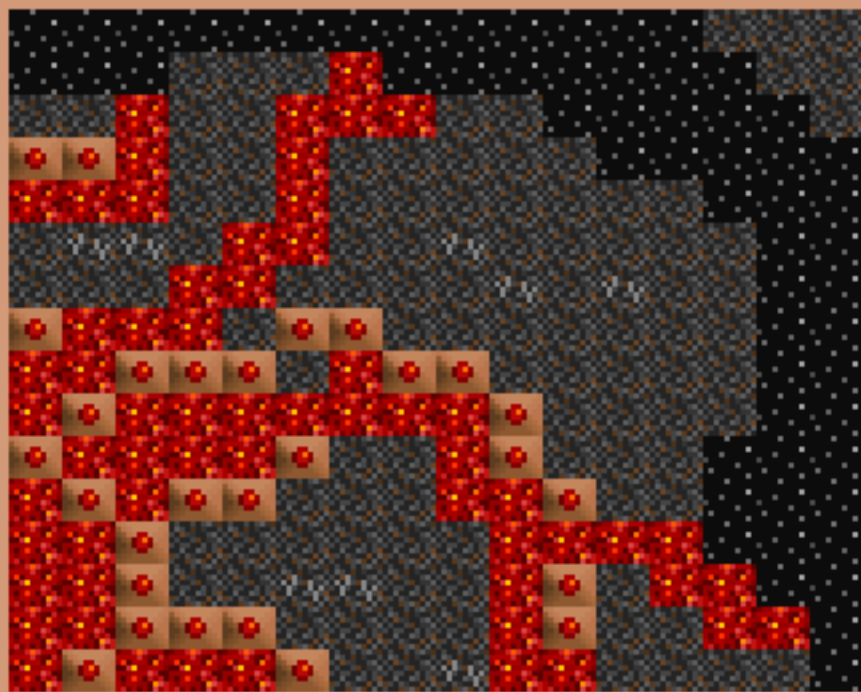


xF	Res. against Fire	?	Text, People, etc
xC	Res. against Cold	○	Hole
xE	Res. against Electricity	M	Monster
xP	Res. against Poison		Treasure Chest
xR	Res. against Energy	E	Entrance/Exit
xM	Res. against Magic	↓#	Down
xY	Res. against All	↑#	Up
xS	Stats-Boost		Door and such
	Might		Wall
	Luck		Open Door
	Accuracy	F	Trap
	Speed	S	Treasure
	Endurance		Spell
	Intelligence	X	Experience
	Personality	H	Lever

Paco

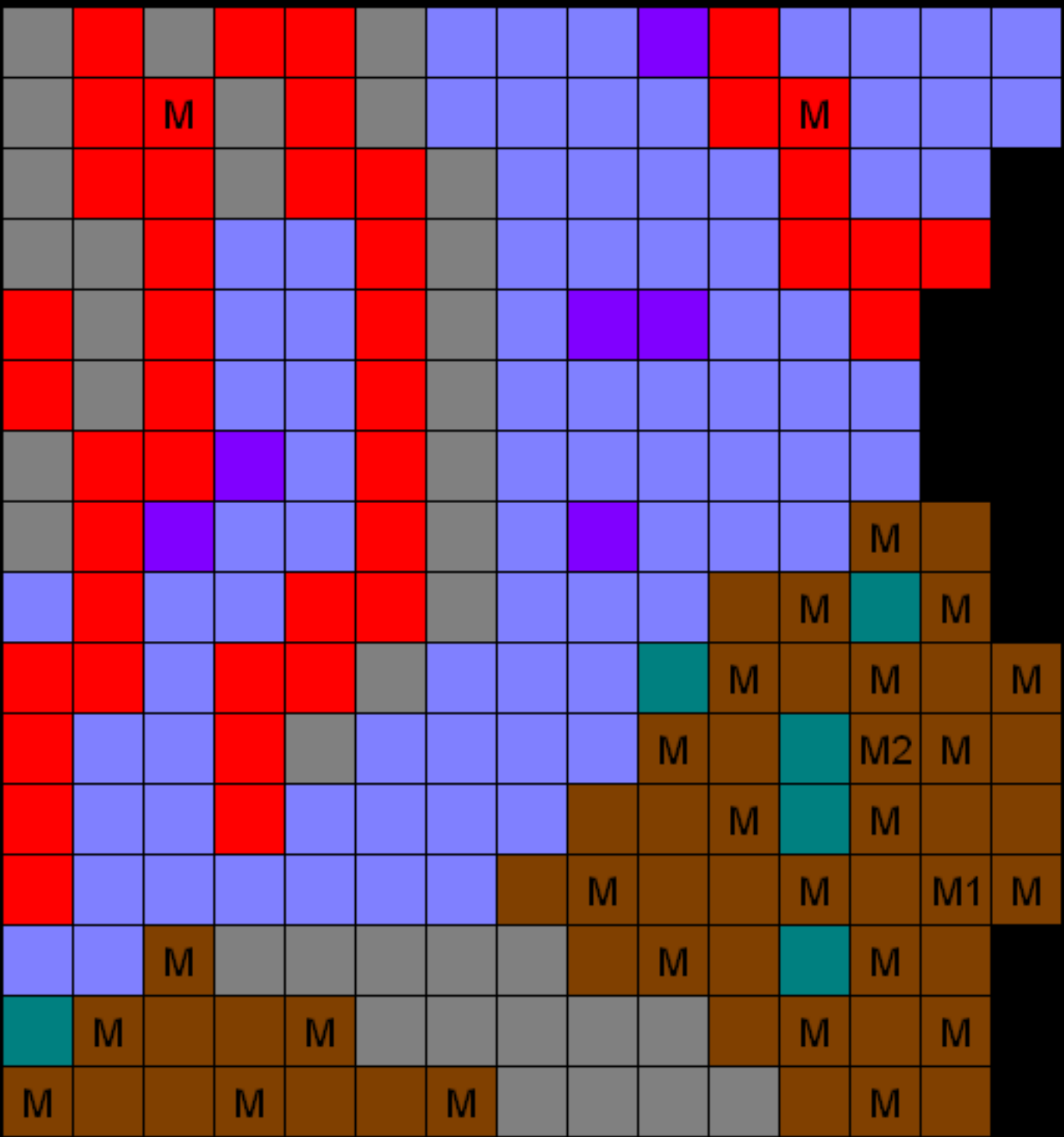
pmartin25@gmail.com

F1



Paco

pmartin25@gmail.com



M1

Orcs Lair

M2

Orcs Lair



Might



Luck



Accuracy



Speed



Endurance



Intelligence



Personality

?

Text, People, etc



Hole

M

Monster



Treasure Chest

E

Entrance/Exit

↓#

Down

↑#

Up



Door and such



Wall



Open Door

F

Trap

S

Treasure



Spell

X

Experience

H

Lever

Paco

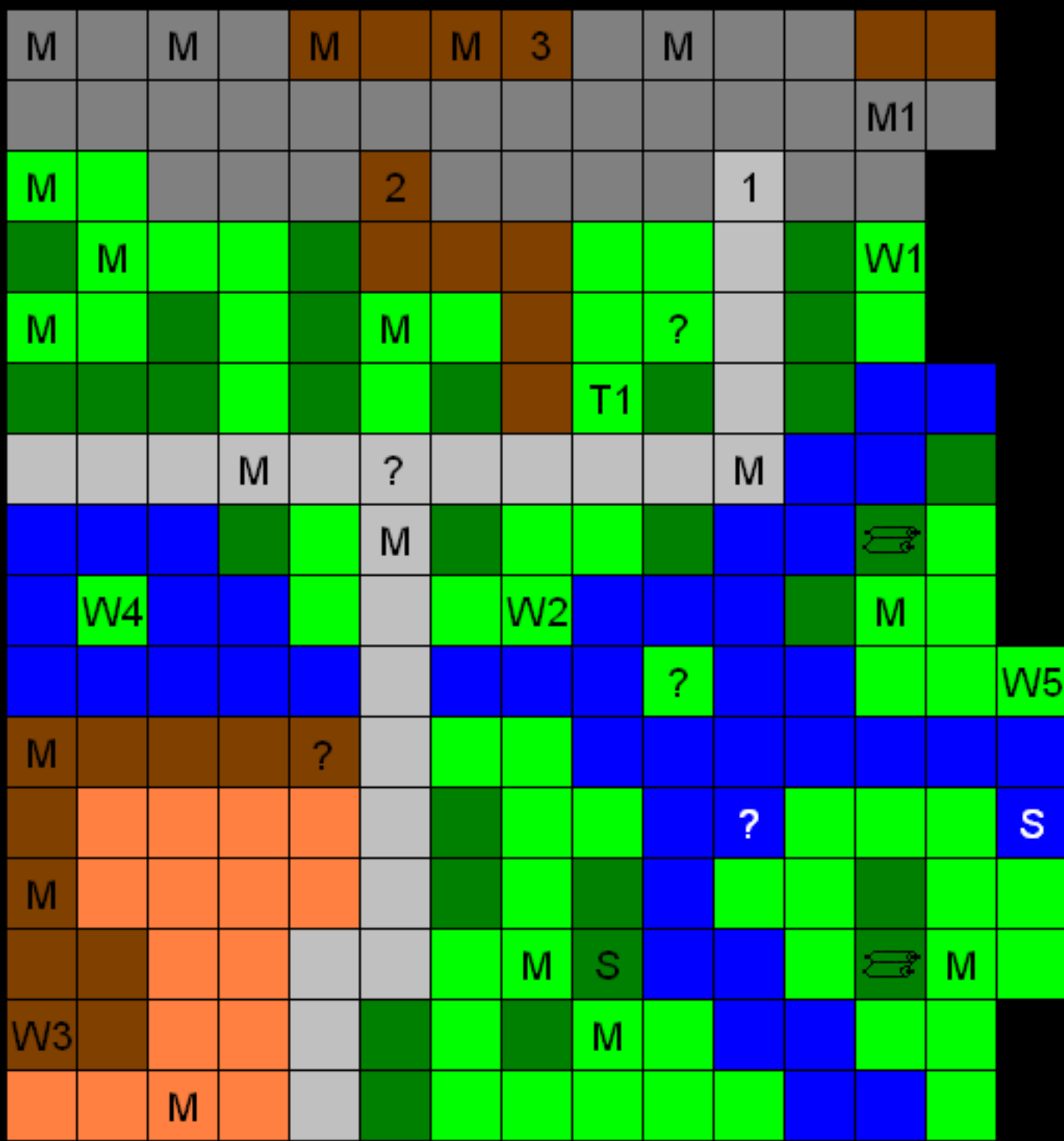
pmartin25@gmail.com

F2



Paco

pmartin25@gmail.com



1	Vertigo	?	Text, People, etc
2	Dwarf Mine 1	○	Hole
3	Dwarf Mine 2	M	Monster
M1	Orcs Lair		Treasure Chest
W1	Well (+5 AC)	E	Entrance/Exit
W2	Well (+25 HP)	↓#	Down
W3	Well (+5 Level)	↑#	Up
W4	Well (+60 Luck)		Door and such
W5	Altar (+50 Poison)		Wall
T1	Castleview (MM5)		Open Door
		F	Trap
		S	Treasure
			Spell
		X	Experience
		H	Lever

Paco

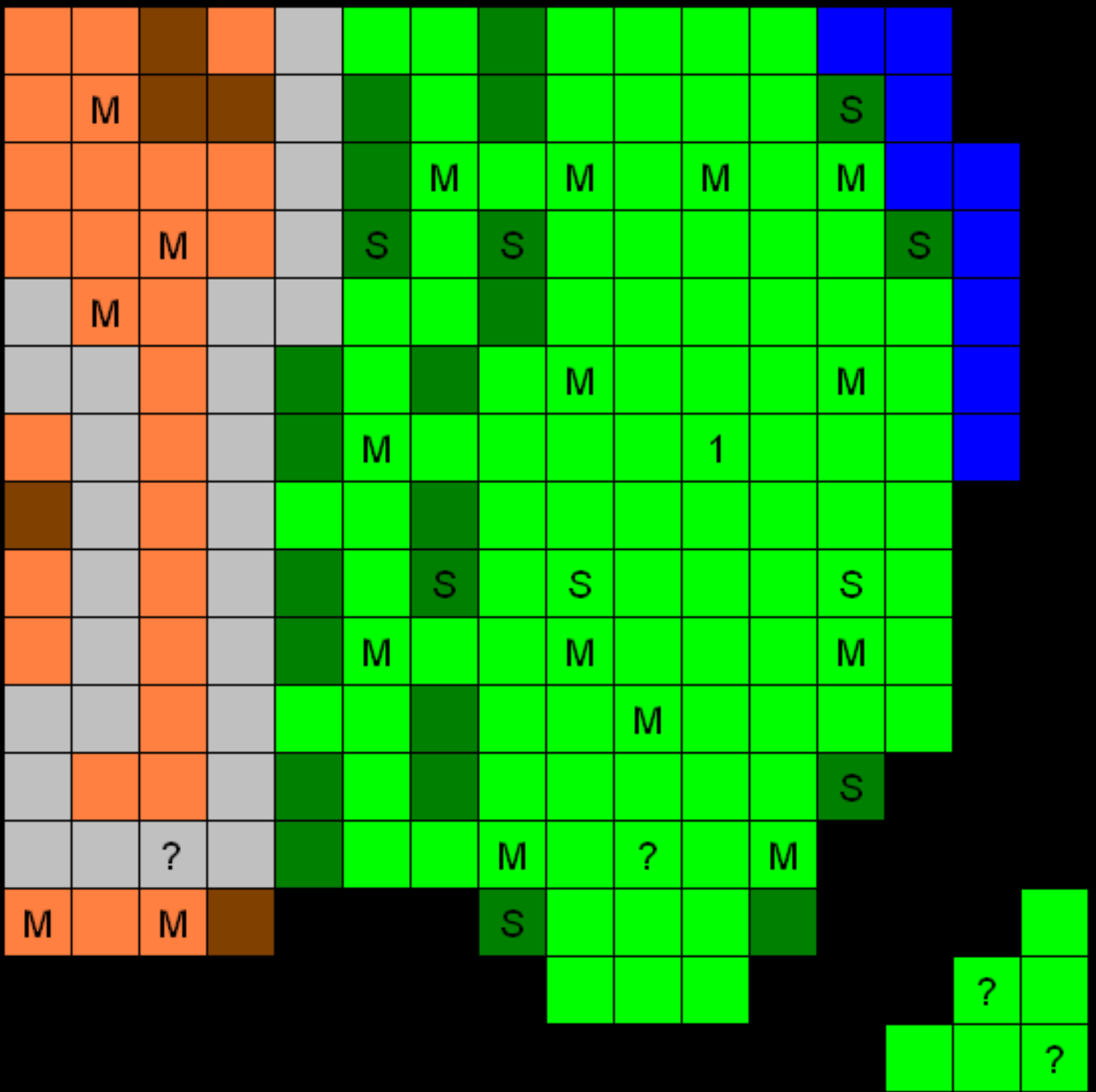
pmartin25@gmail.com

F3



Paco


pmartin25@gmail.com



1 Witch Tower

- ? Text, People, etc
- Hole
- M Monster
-  Treasure Chest
- E Entrance/Exit
- ↓# Down
- ↑# Up

-  Might
-  Luck
-  Accuracy
-  Speed
-  Endurance
-  Intelligence
-  Personality

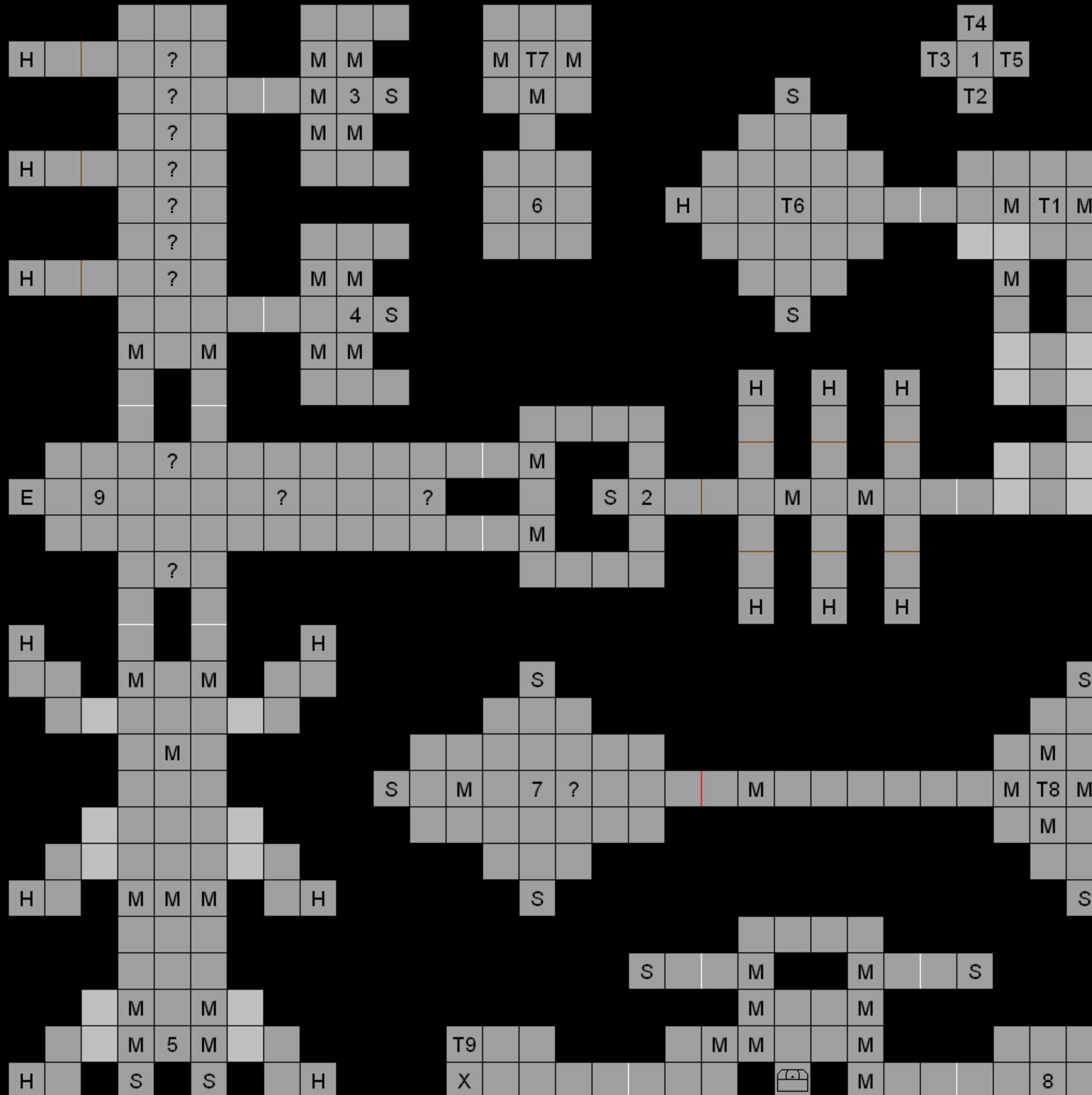
- Door and such
- Wall
- Open Door
- F Trap
- S Treasure
-  Spell
- X Experience
- H Lever

F4



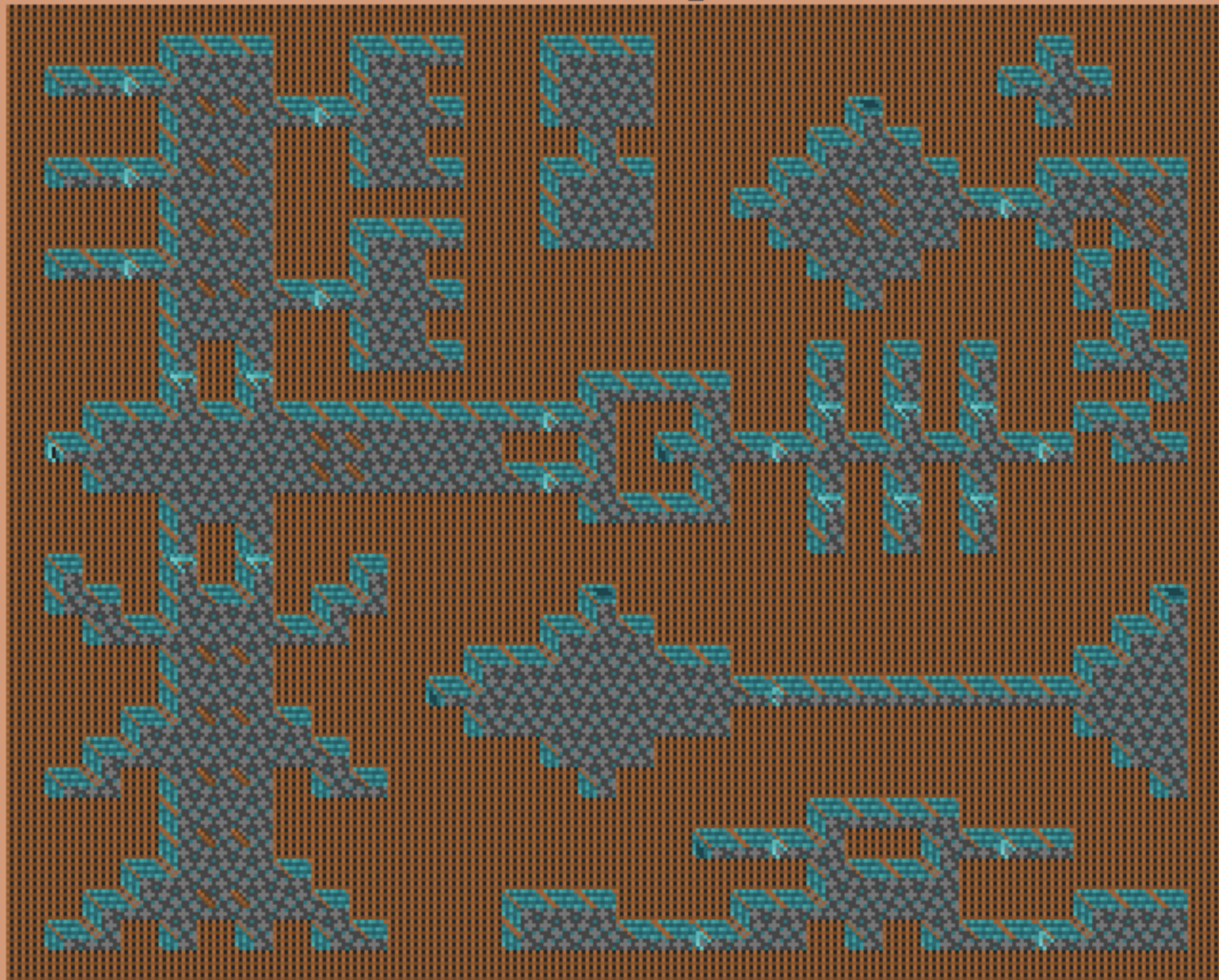
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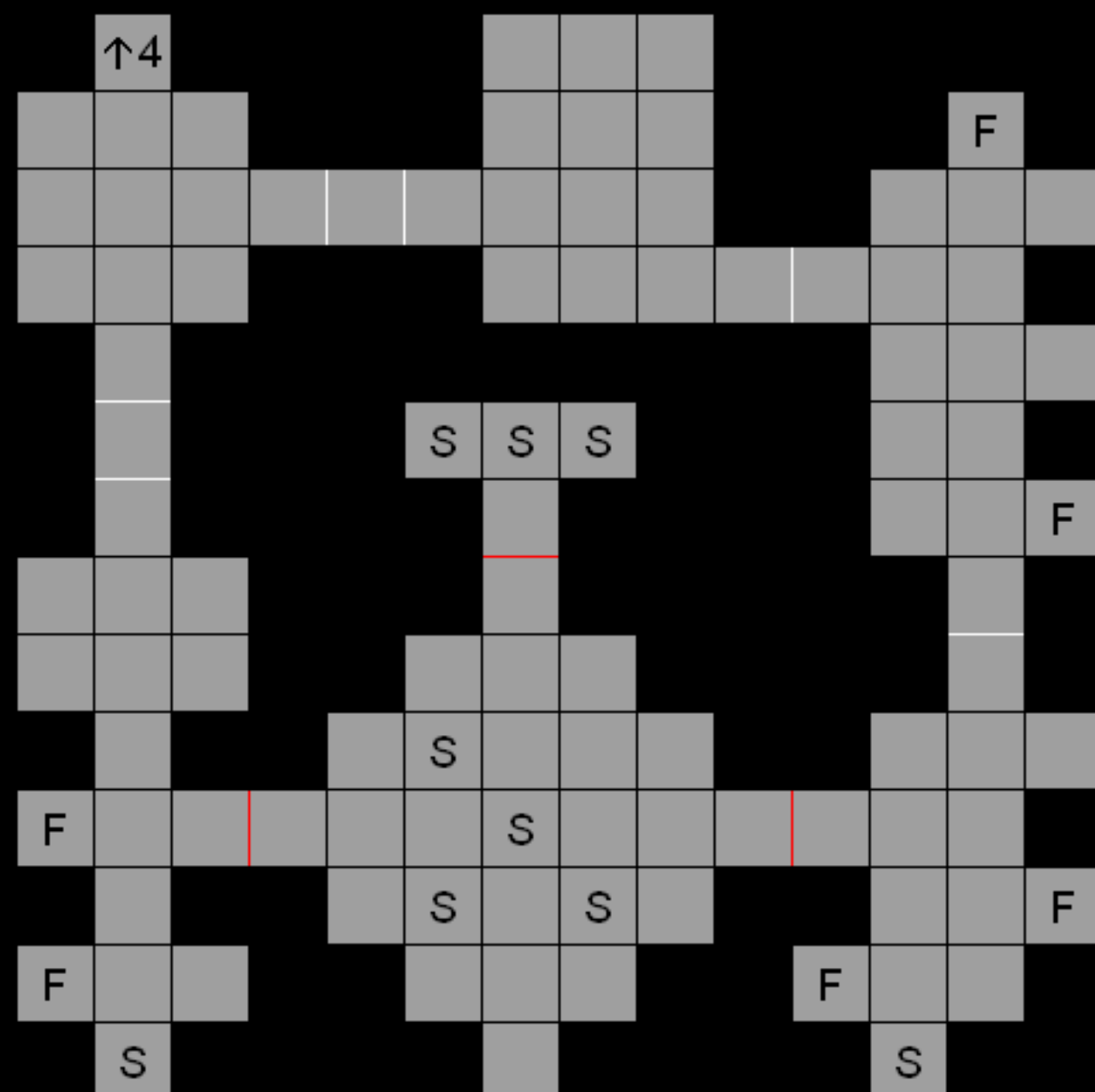
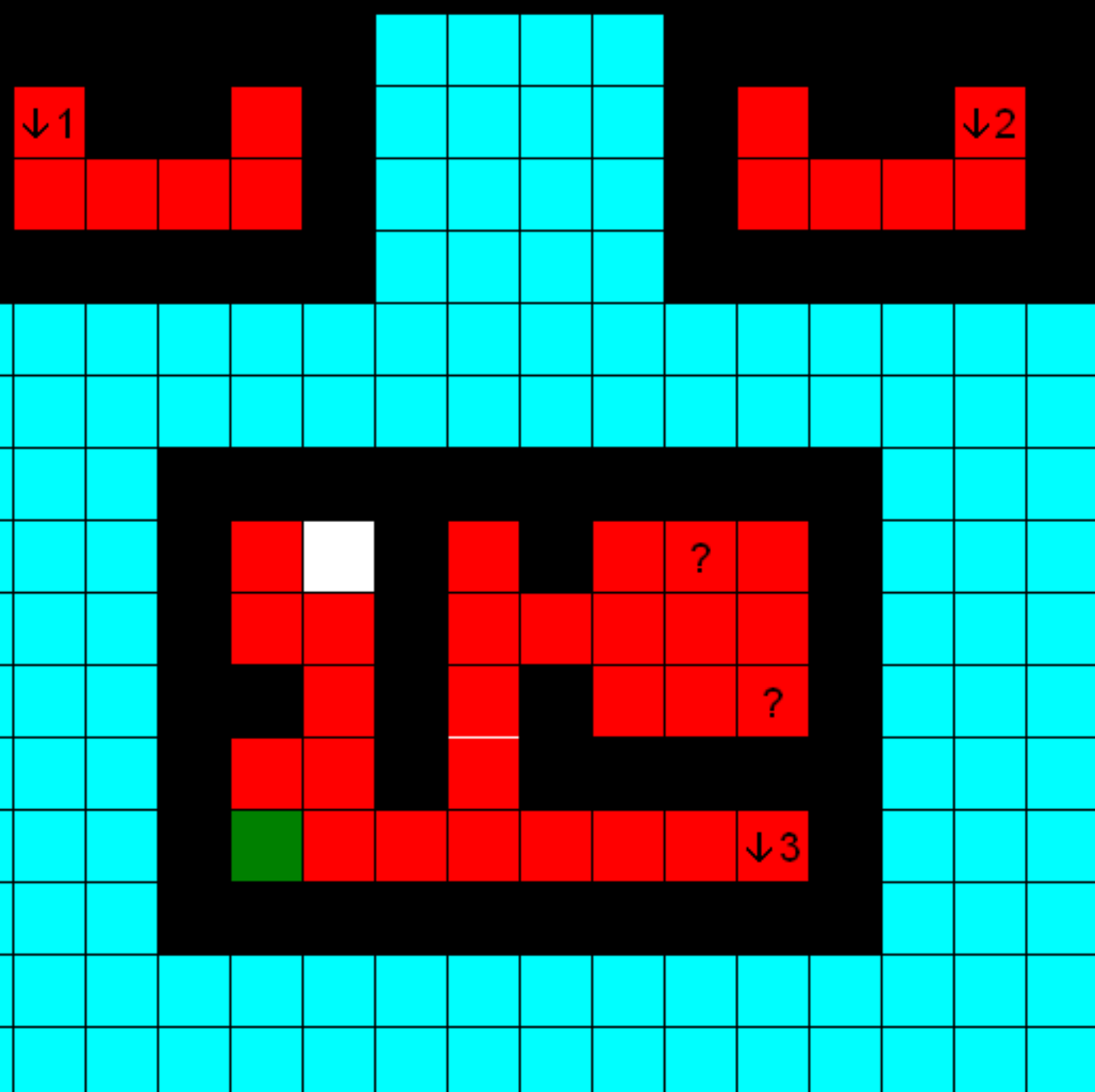
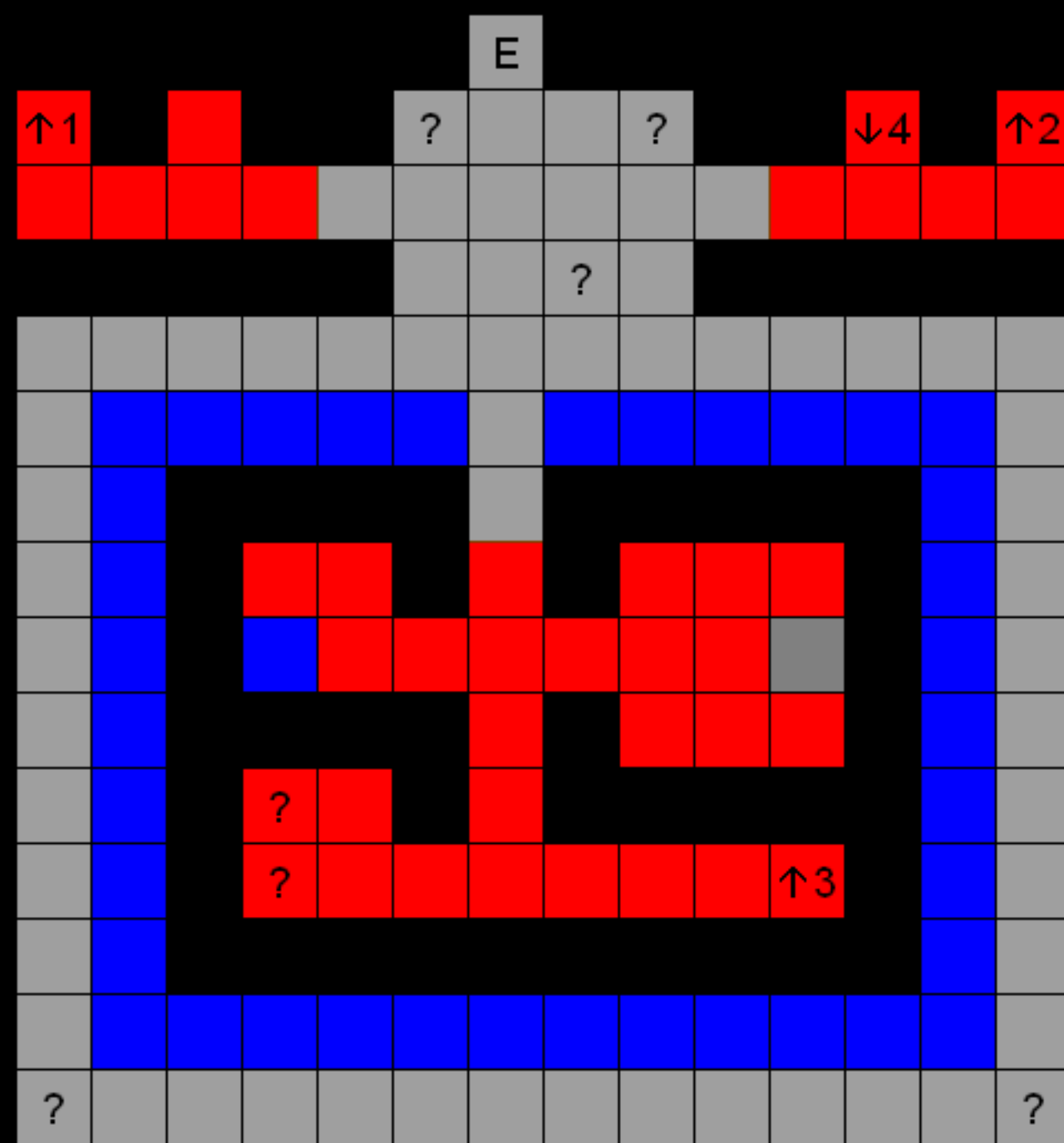
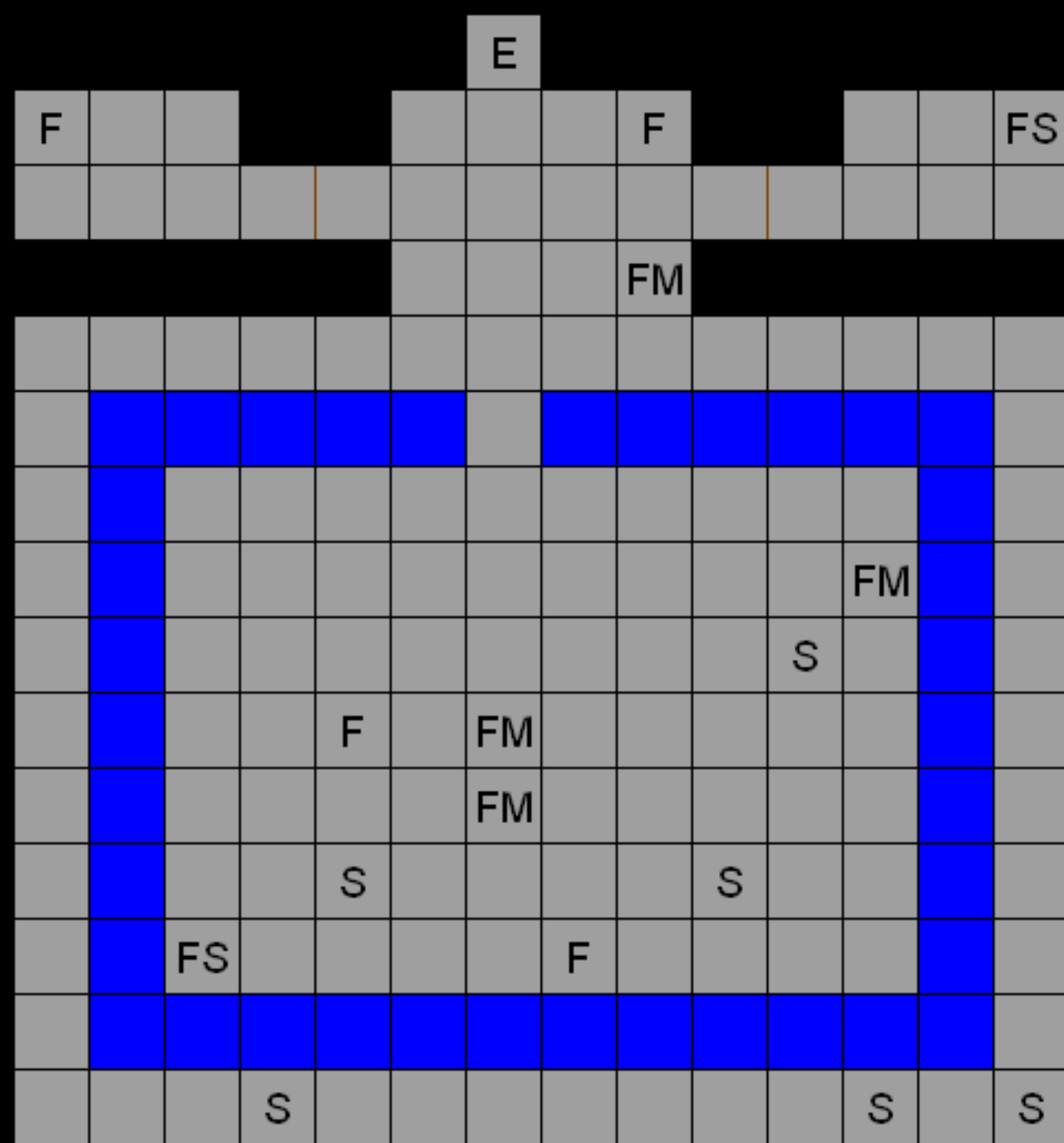
pmartin25@gmail.com



xF	Res. against Fire	?	Text, People, etc
xC	Res. against Cold	○	Hole
xE	Res. against Electricity	M	Monster
xP	Res. against Poison		Treasure Chest
xR	Res. against Energy	E	Entrance/Exit
xM	Res. against Magic	↓#	Down
T#	Teleport from	↑#	Up
#	Teleport to		Door and such
	Might		Wall
	Luck		Open Door
	Accuracy	F	Trap
	Speed	S	Treasure
	Endurance		Spell
	Intelligence	X	Experience
	Personality	H	Lever

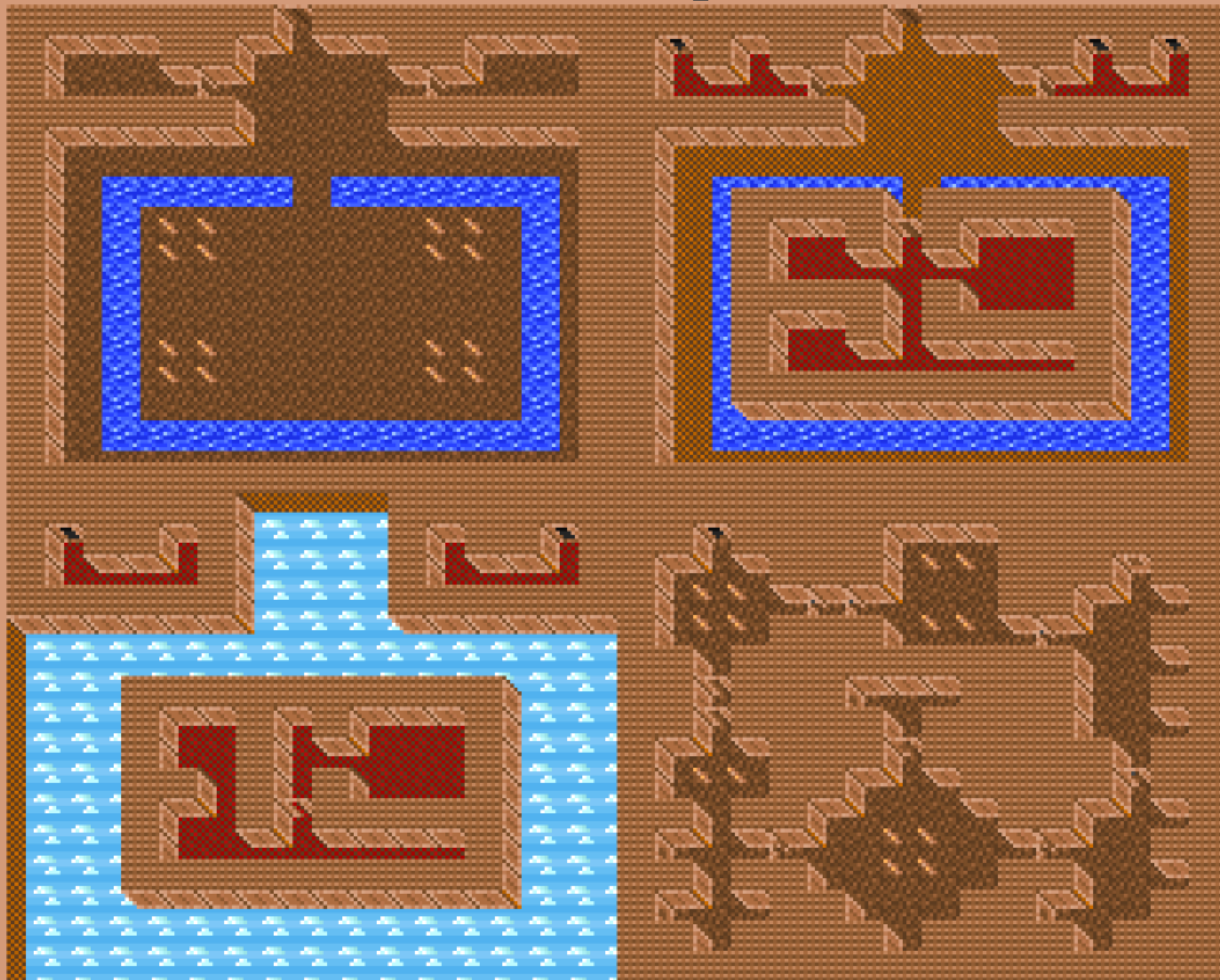
Golem Dungeon

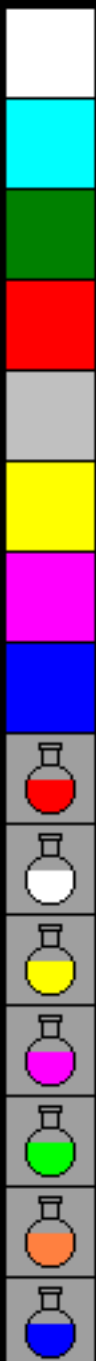
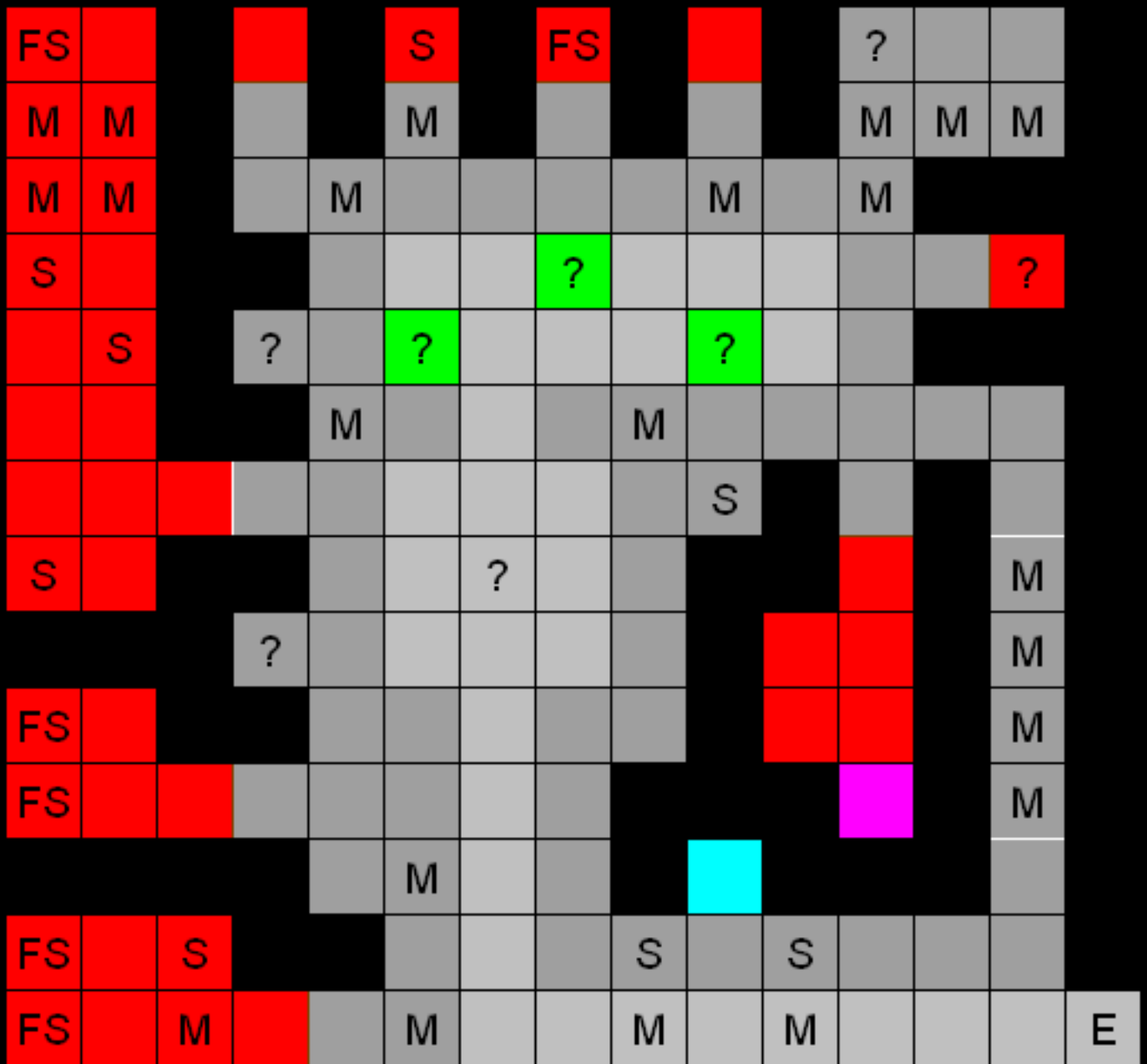




- | | | | |
|--|------------------|--|-------------------|
| | Bank | | Text, People, etc |
| | Mirror | | Hole |
| | Temple | | Monster |
| | Inn | | Treasure Chest |
| | Training Center | | Entrance/Exit |
| | Pub | | Down |
| | Magic Guild | | Up |
| | Blacksmiths Shop | | Door and such |
| | Might | | Wall |
| | Luck | | Open Door |
| | Accuracy | | Trap |
| | Speed | | Treasure |
| | Endurance | | Spell |
| | Intelligence | | Experience |
| | Personality | | Lever |

Neuburg





Bank

Mirror

Temple

Inn

Training Center

Pub

Magic Guild

Blacksmiths Shop

Might

Luck

Accuracy

Speed

Endurance

Intelligence

Personality

?

Text, People, etc



Hole

M

Monster



Treasure Chest

E

Entrance/Exit

↓#

Down

↑#

Up

Door and such

Wall

Open Door

F

Trap

S

Treasure



Spell

X

Experience

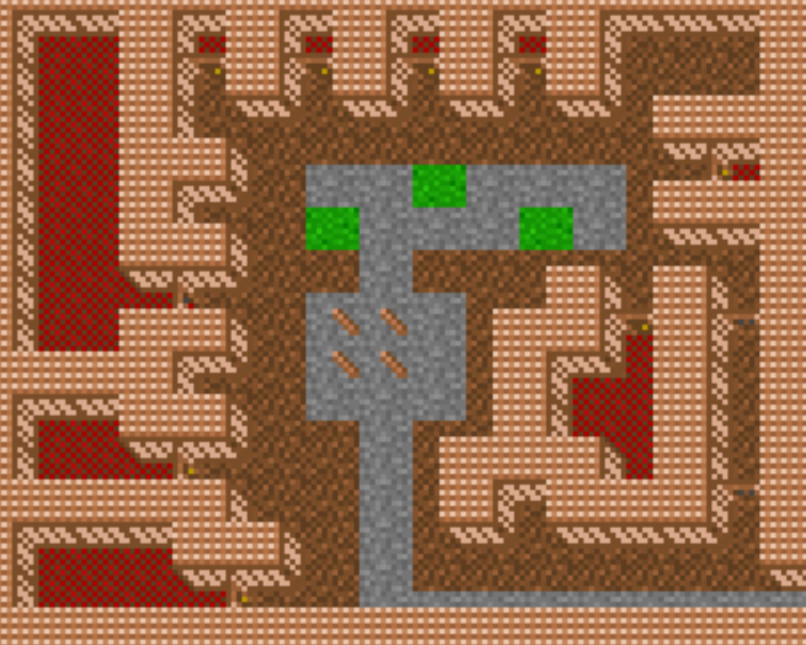
H

Lever

Paco

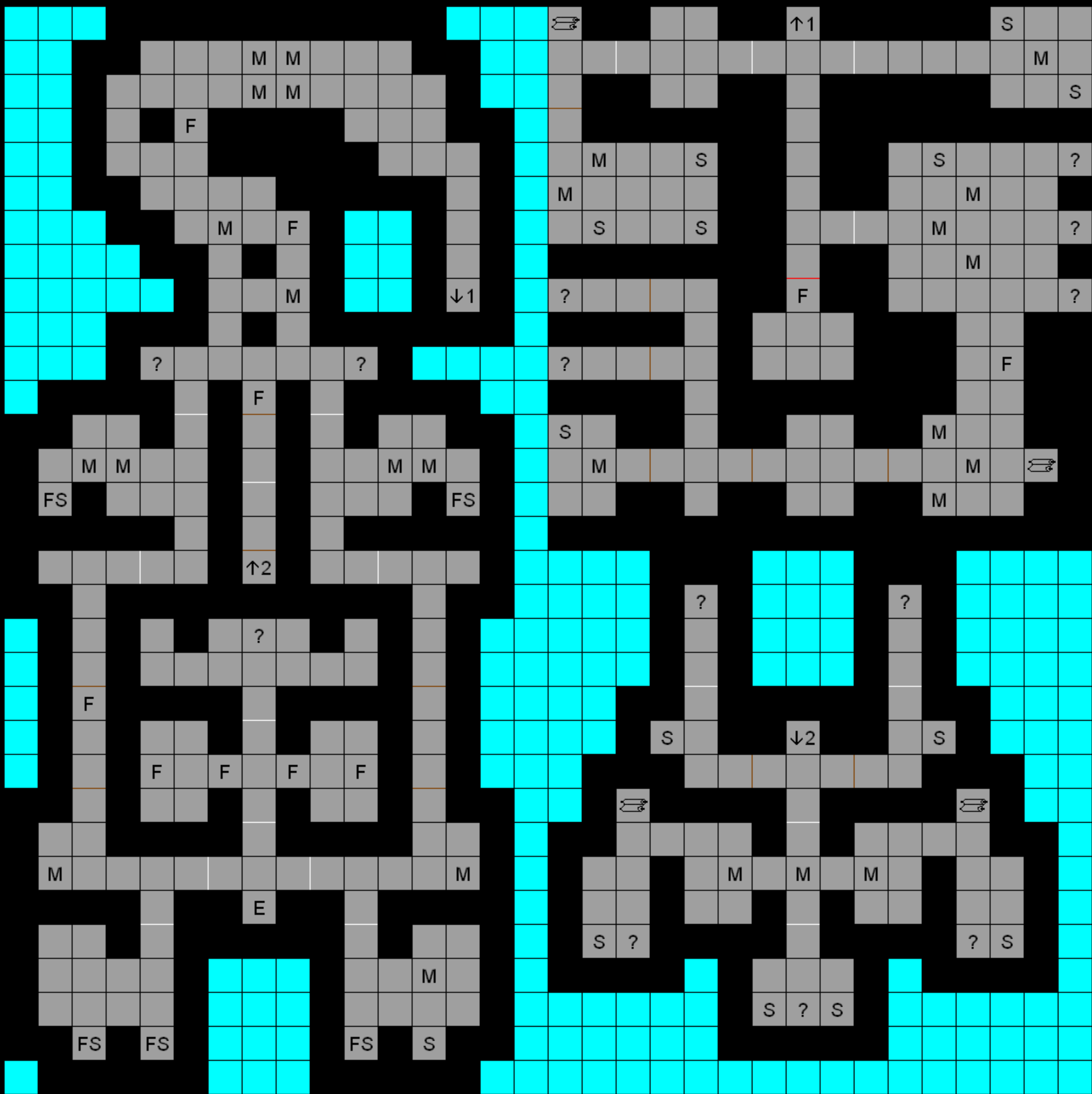
pmartin25@gmail.com

Nachtschatten



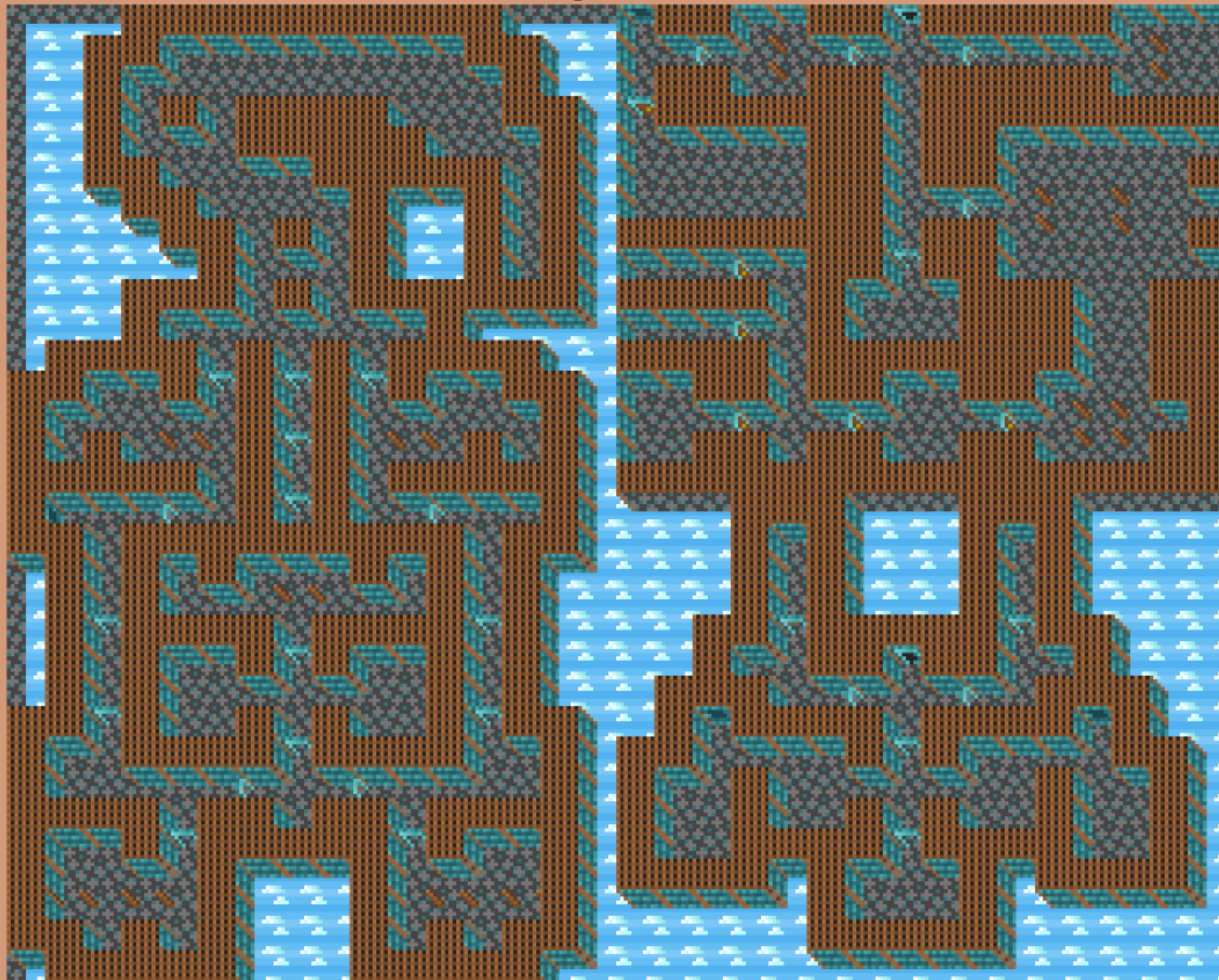
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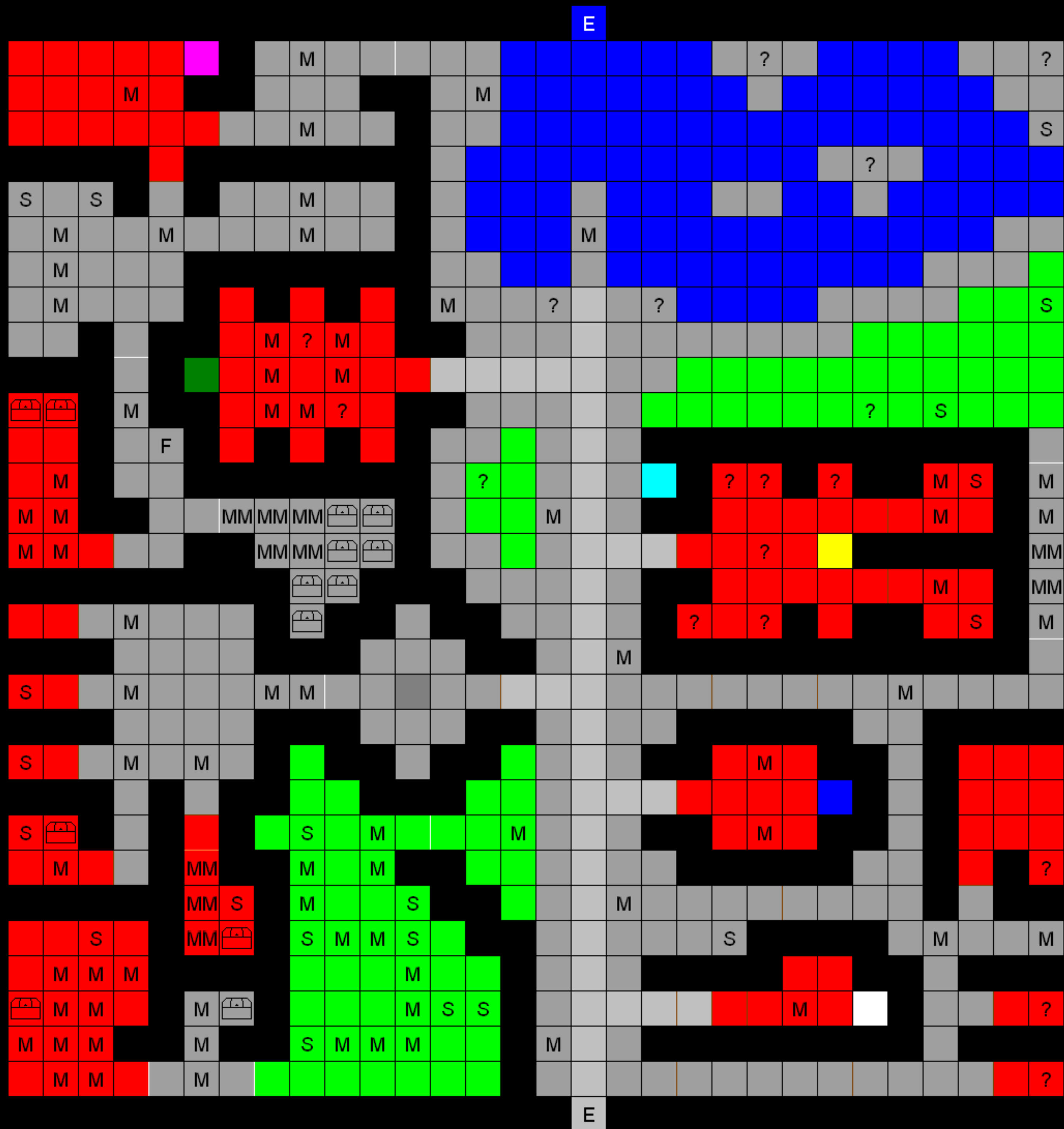
pmartin25@gmail.com



xF	Res. against Fire	?	Text, People, etc
xC	Res. against Cold	○	Hole
xE	Res. against Electricity	M	Monster
xP	Res. against Poison		Treasure Chest
xR	Res. against Energy	E	Entrance/Exit
xM	Res. against Magic	↓#	Down
T#	Teleport from	↑#	Up
#	Teleport to		Door and such
	Might		Wall
	Luck		Open Door
	Accuracy	F	Trap
	Speed	S	Treasure
	Endurance		Spell
	Intelligence	X	Experience
	Personality	H	Lever

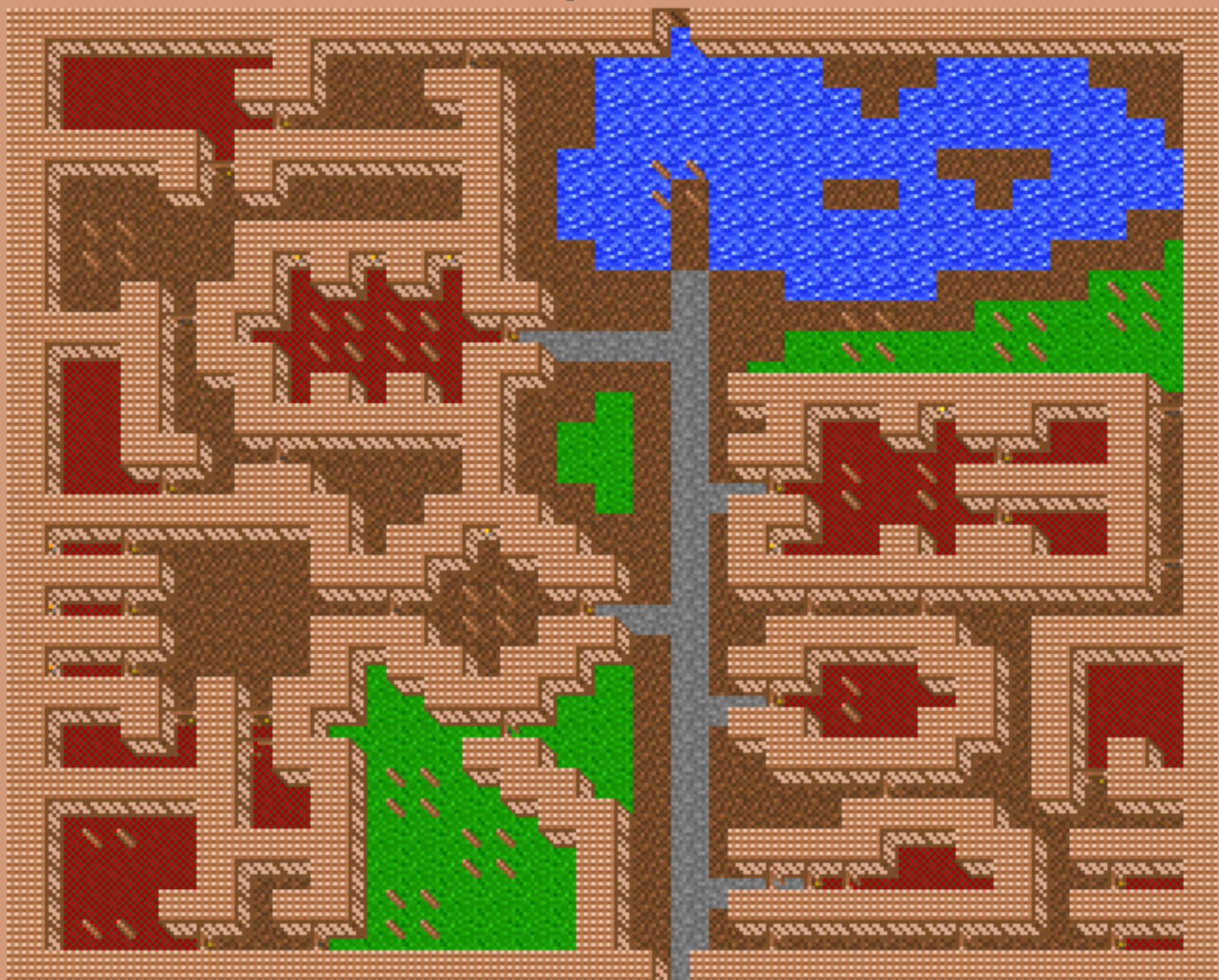
Sphinx

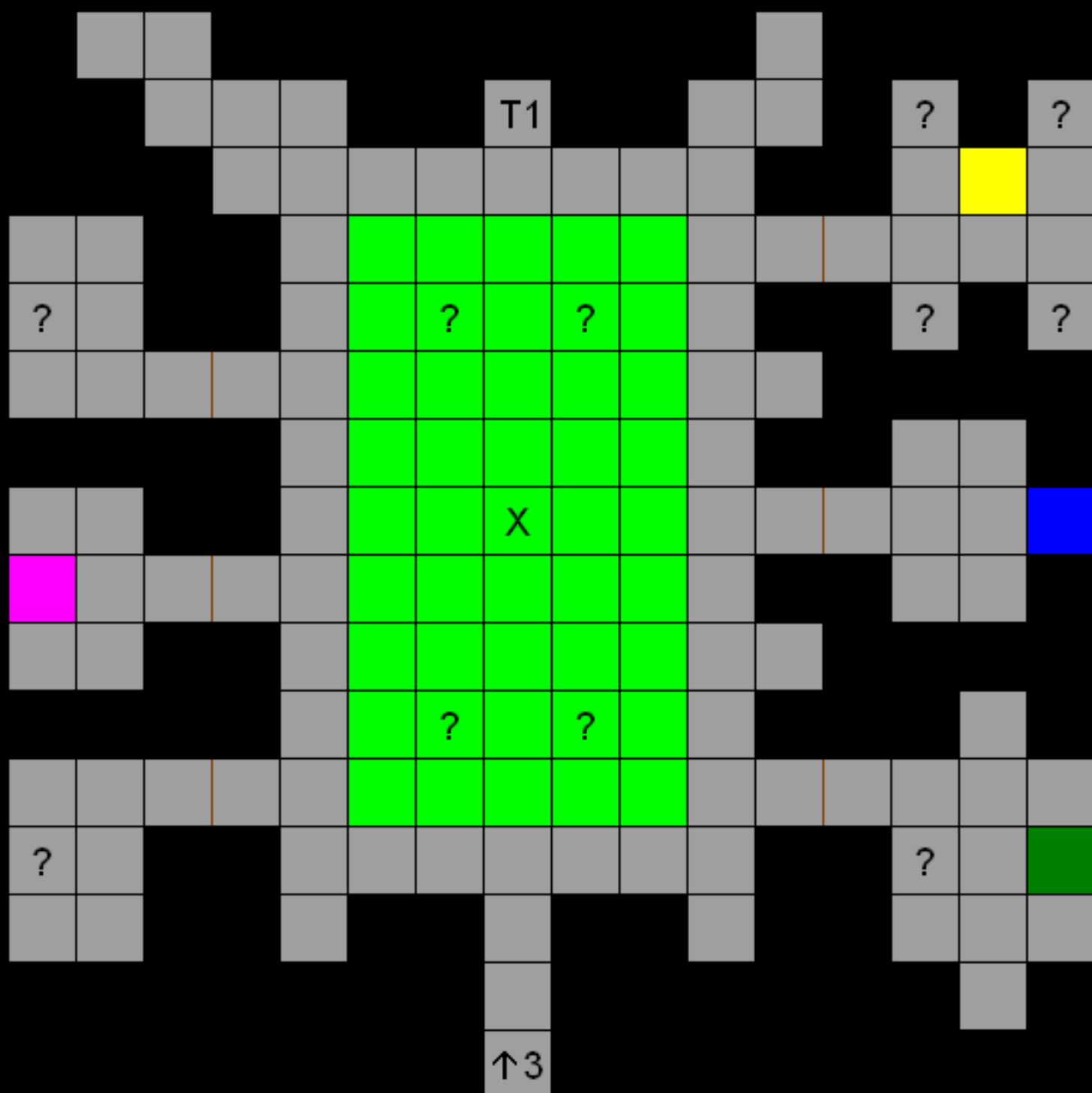




	Bank		Text, People, etc
	Mirror		Hole
	Temple		Monster
	Inn		Treasure Chest
	Training Center		Entrance/Exit
	Pub		Down
	Magic Guild		Up
	Blacksmiths Shop		Door and such
	Might		Wall
	Luck		Open Door
	Accuracy		Trap
	Speed		Treasure
	Endurance		Spell
	Intelligence		Experience
	Personality		Lever

Flußstadt



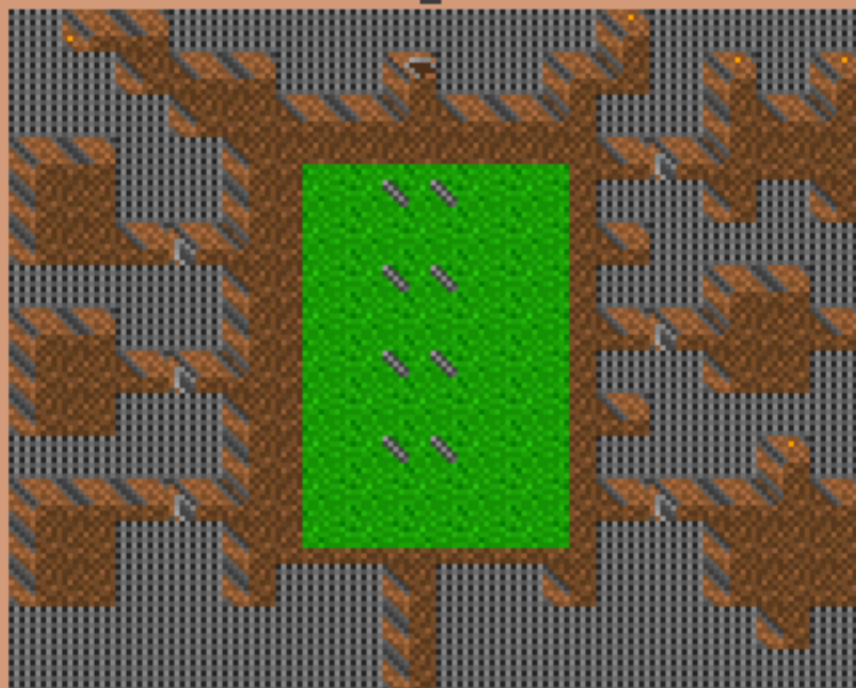


T1	Castle Alamar (MM5)	?	Text, People, etc
	Mirror		Hole
	Temple	M	Monster
	Inn		Treasure Chest
	Training Center	E	Entrance/Exit
	Pub	↓#	Down
	Magic Guild	↑#	Up
	Blacksmiths Shop		Door and such
	Might		Wall
	Luck		Open Door
	Accuracy	F	Trap
	Speed	S	Treasure
	Endurance		Spell
	Intelligence	X	Experience
	Personality	H	Lever

Paco

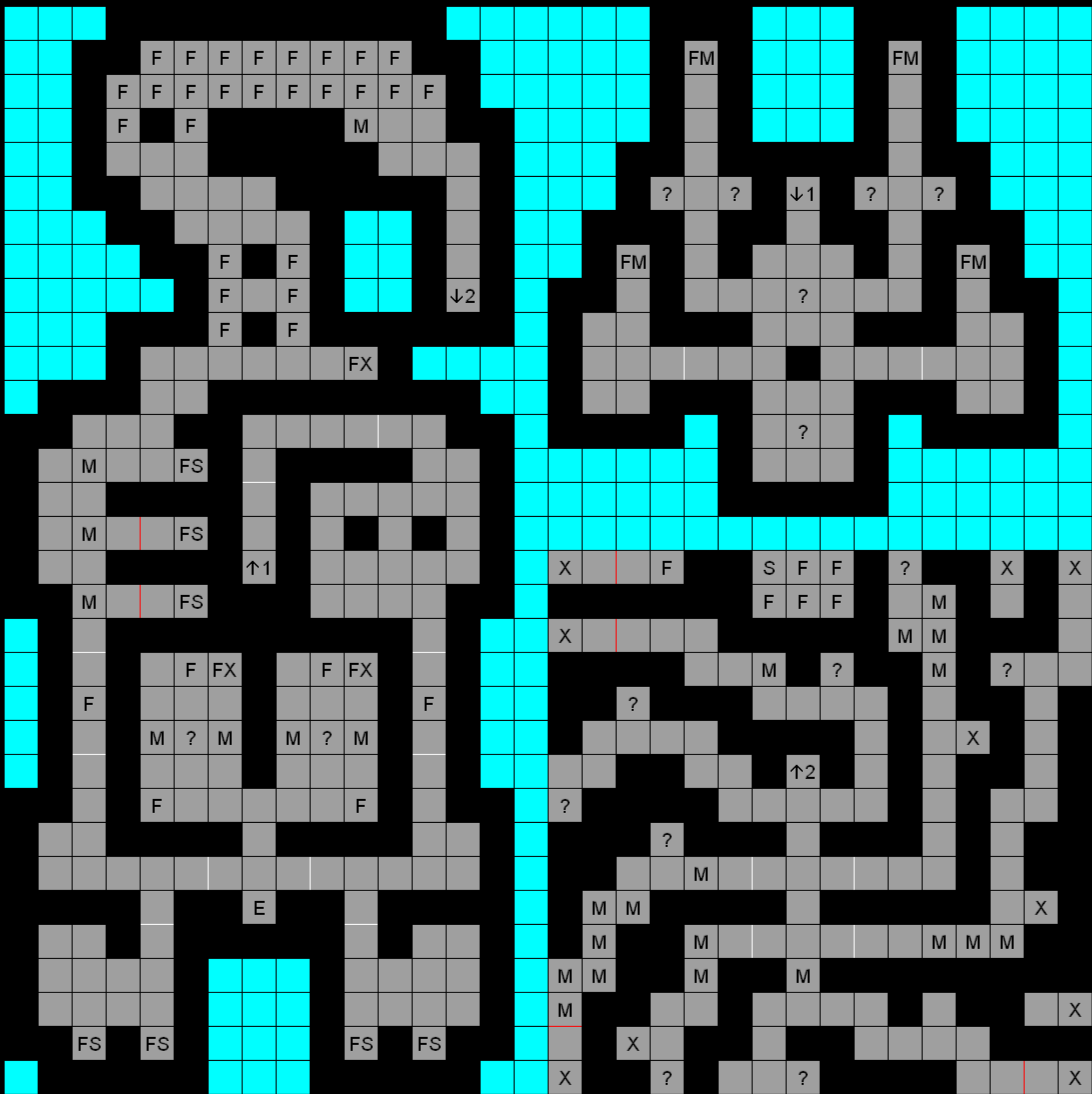
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Shangri-La



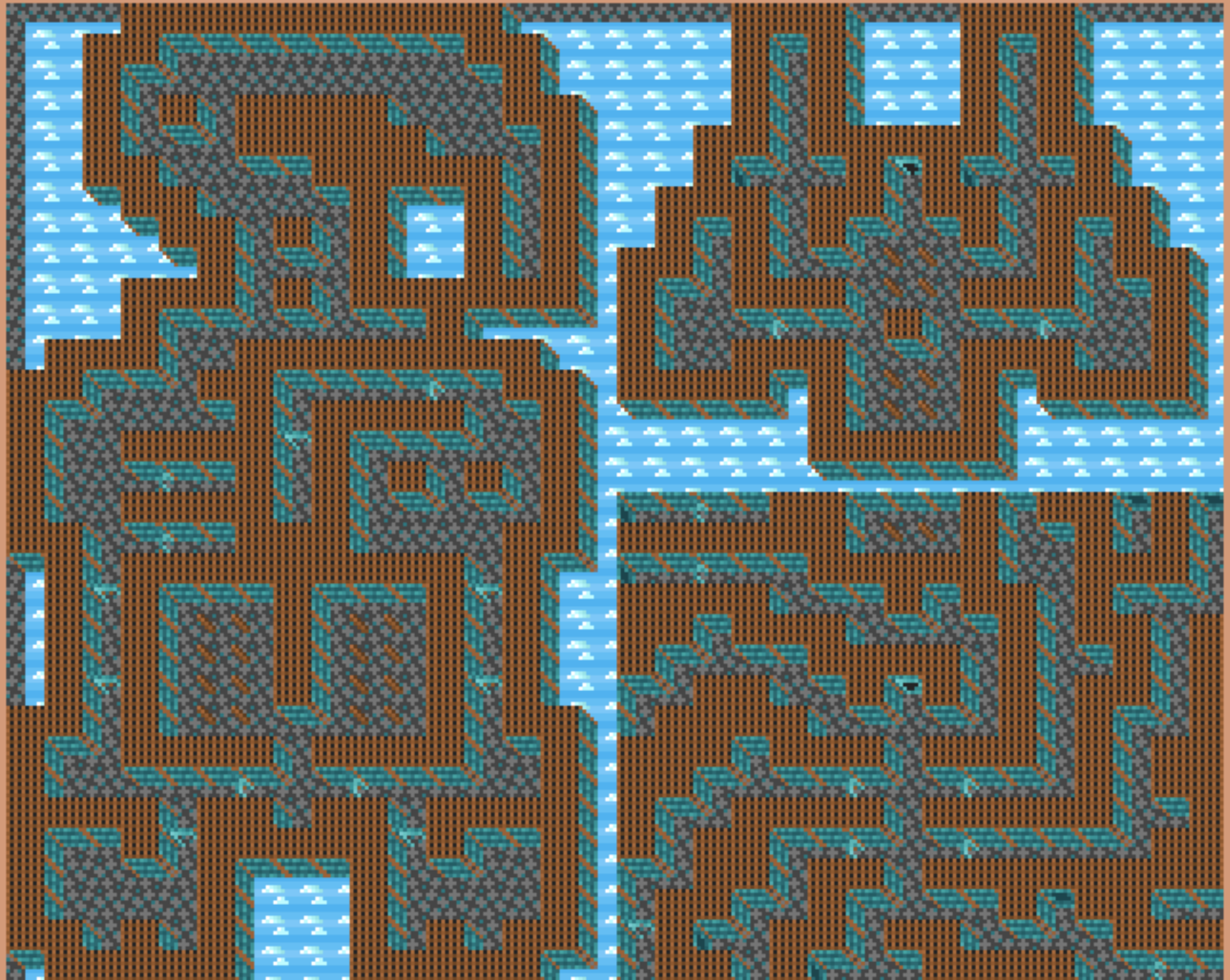
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pmartin25@gmail.com

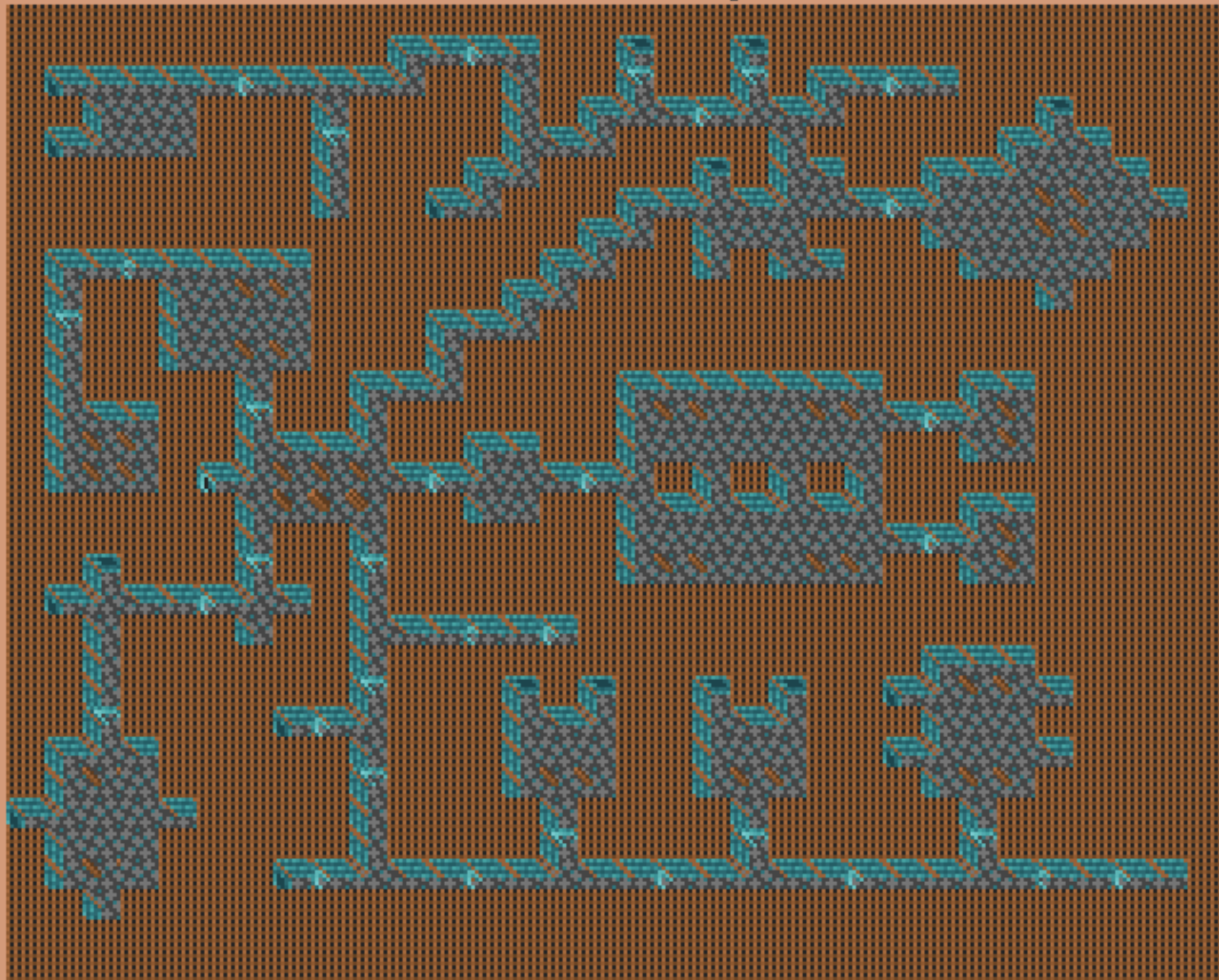


xF	Res. against Fire	?	Text, People, etc
xC	Res. against Cold	○	Hole
xE	Res. against Electricity	M	Monster
xP	Res. against Poison	☑	Treasure Chest
xR	Res. against Energy	E	Entrance/Exit
xM	Res. against Magic	↓#	Down
T#	Teleport from	↑#	Up
#	Teleport to		Door and such
	Might		Wall
	Luck		Open Door
	Accuracy	F	Trap
	Speed	S	Treasure
	Endurance	☑	Spell
	Intelligence	X	Experience
	Personality	H	Lever

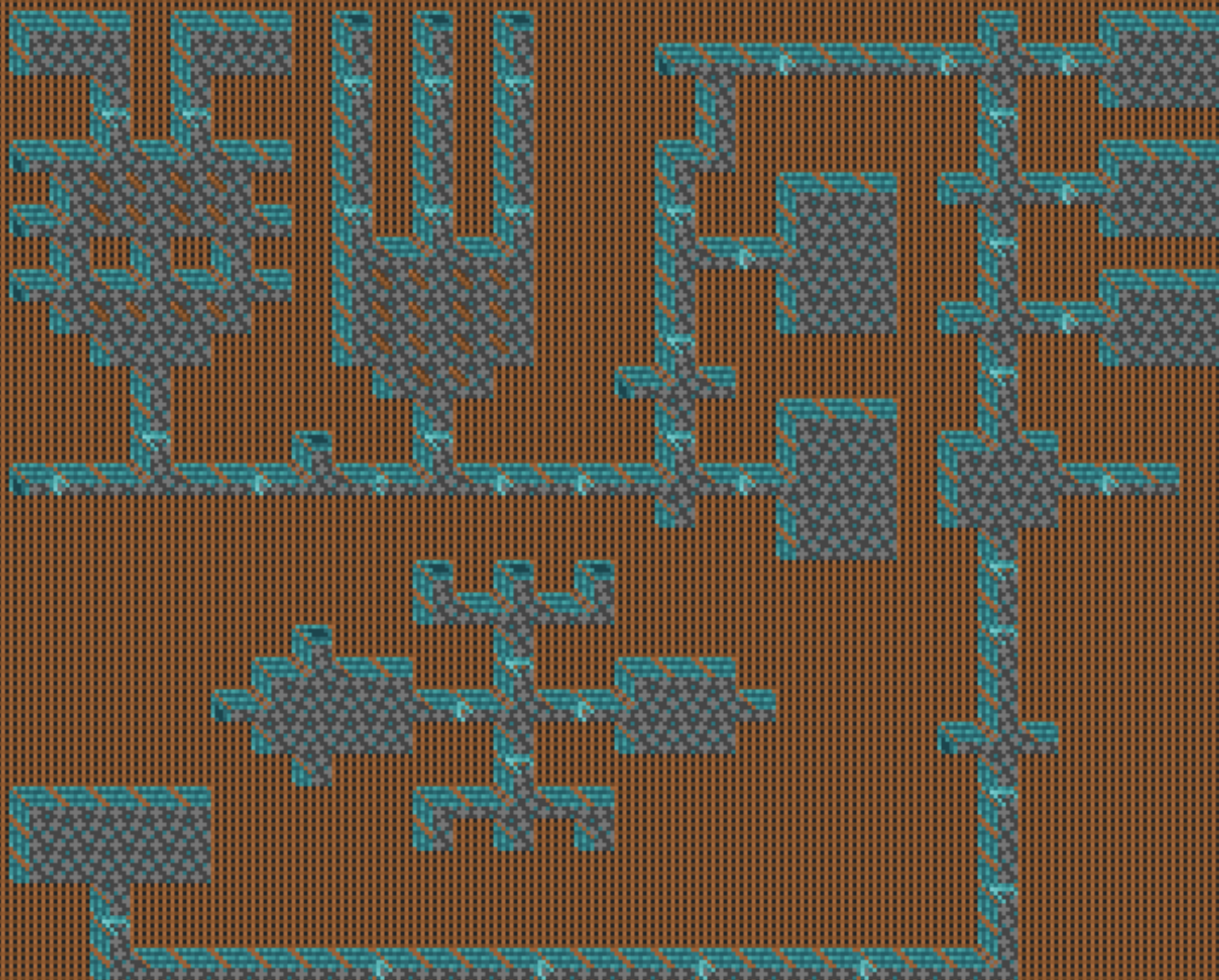
Südliche Sphinx



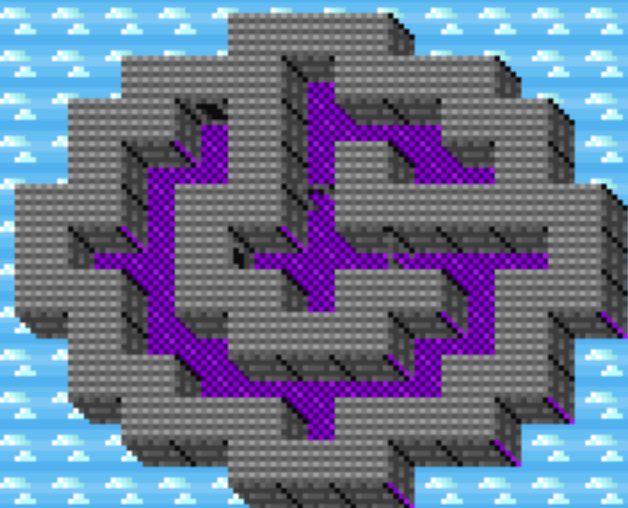
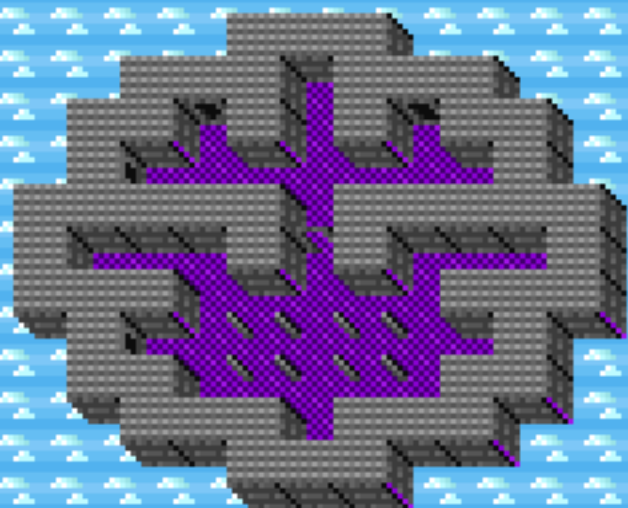
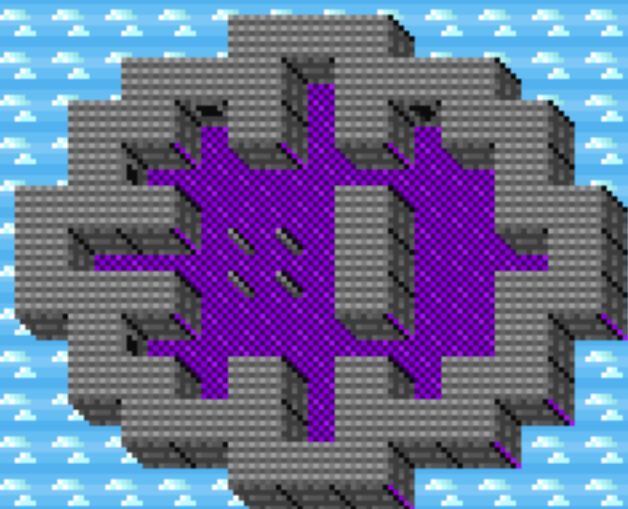
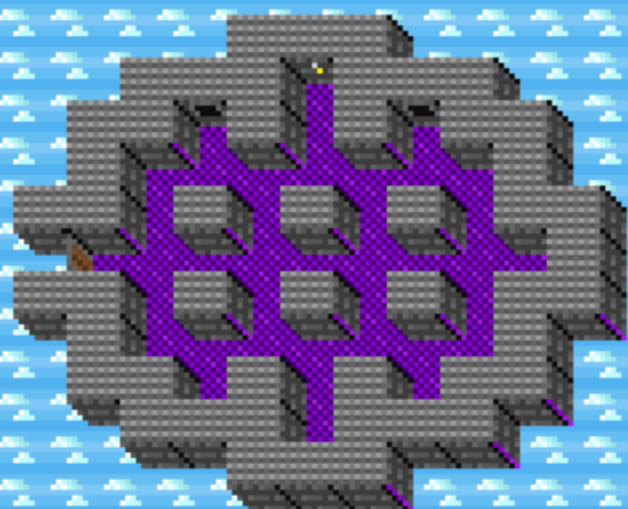
Alter Yaktempel

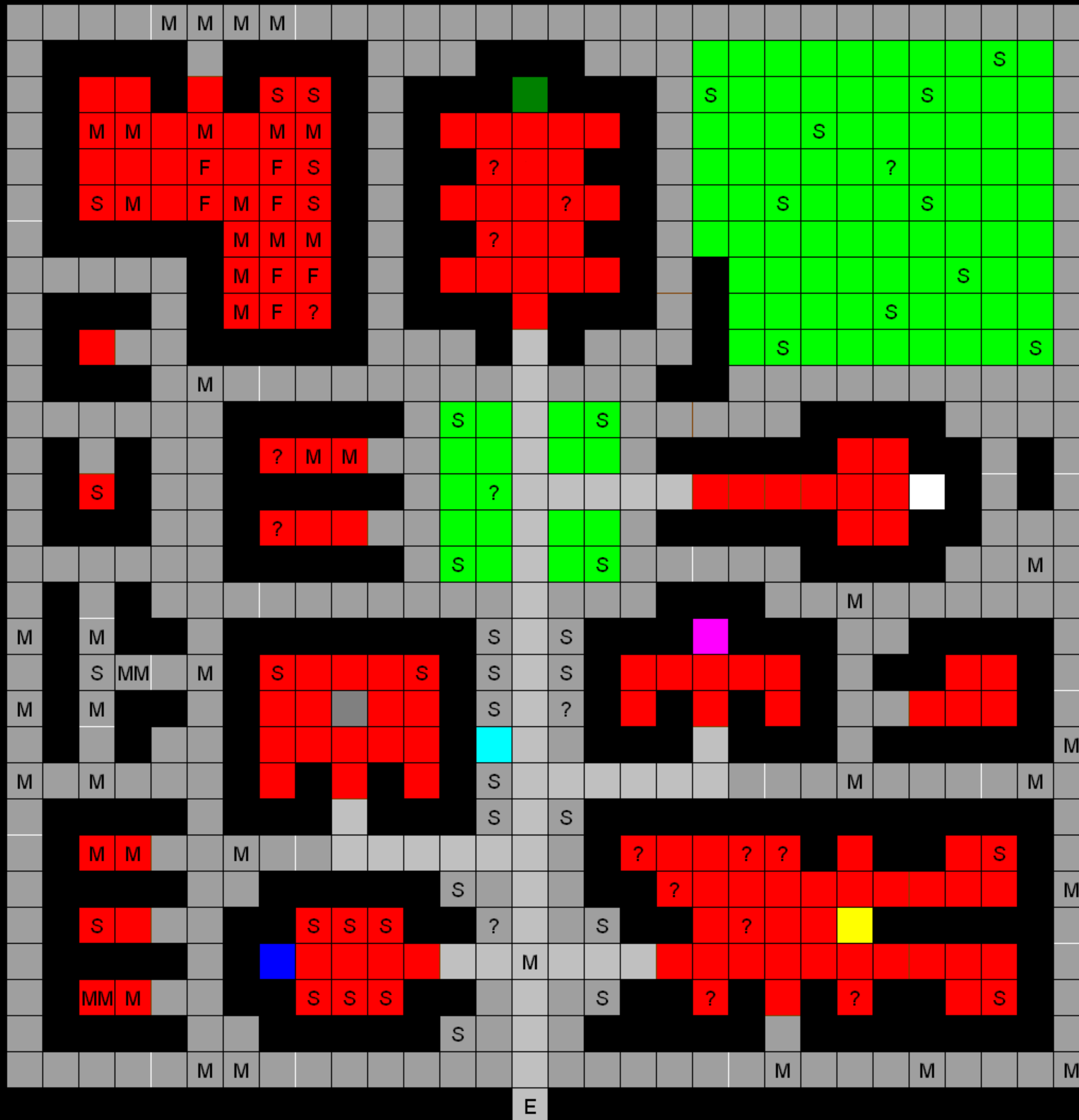


Grob des Terrors



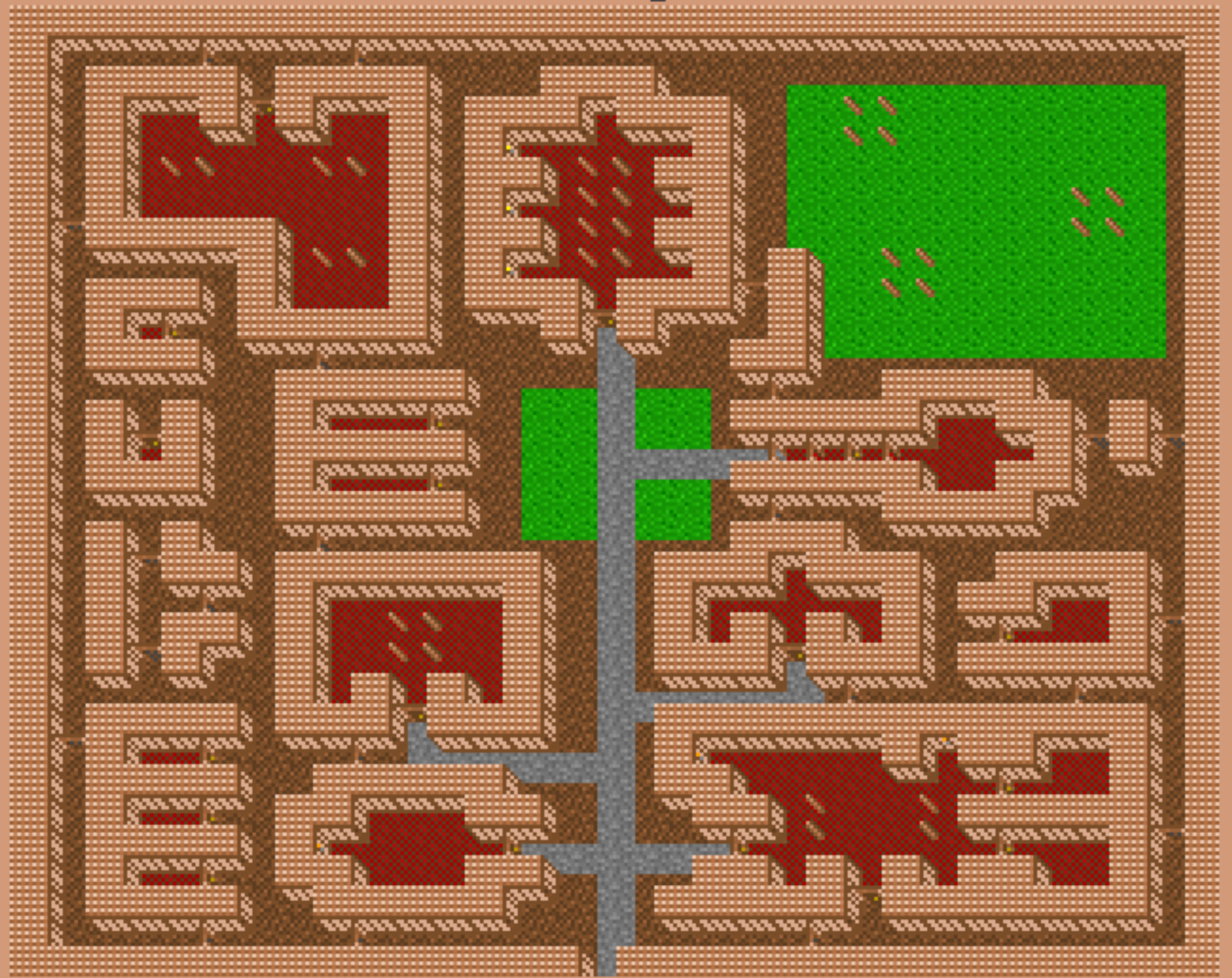
Turn der Magie

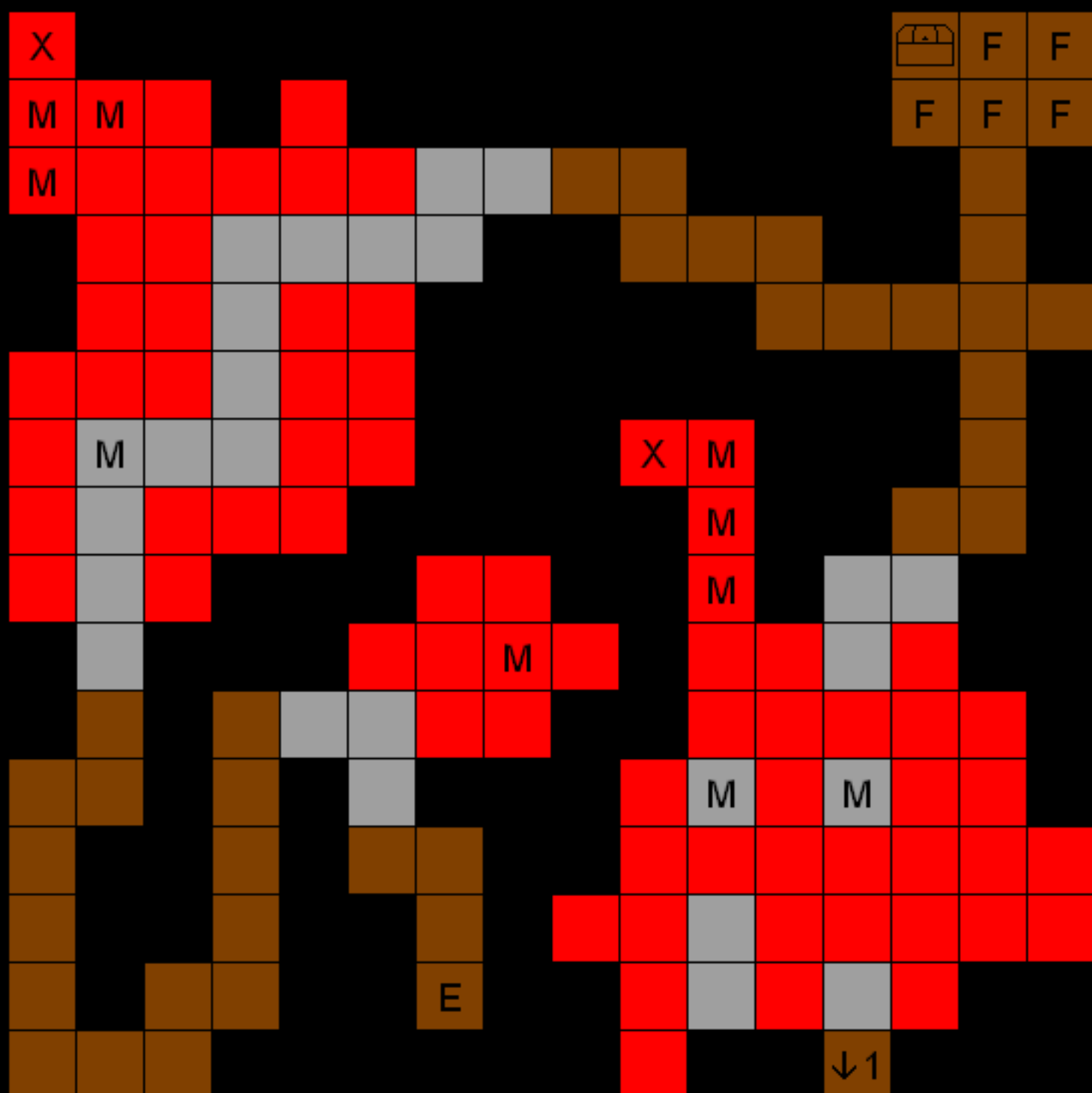

















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	Mirror		Hole
	Temple		Monster
	Inn		Treasure Chest
	Training Center		Entrance/Exit
	Pub		Down
	Magic Guild		Up
	Blacksmiths Shop		Door and such
	Might		Wall
	Luck		Open Door
	Accuracy		Trap
	Speed		Treasure
	Endurance		Spell
	Intelligence		Experience
	Personality		Lever

Vertigo





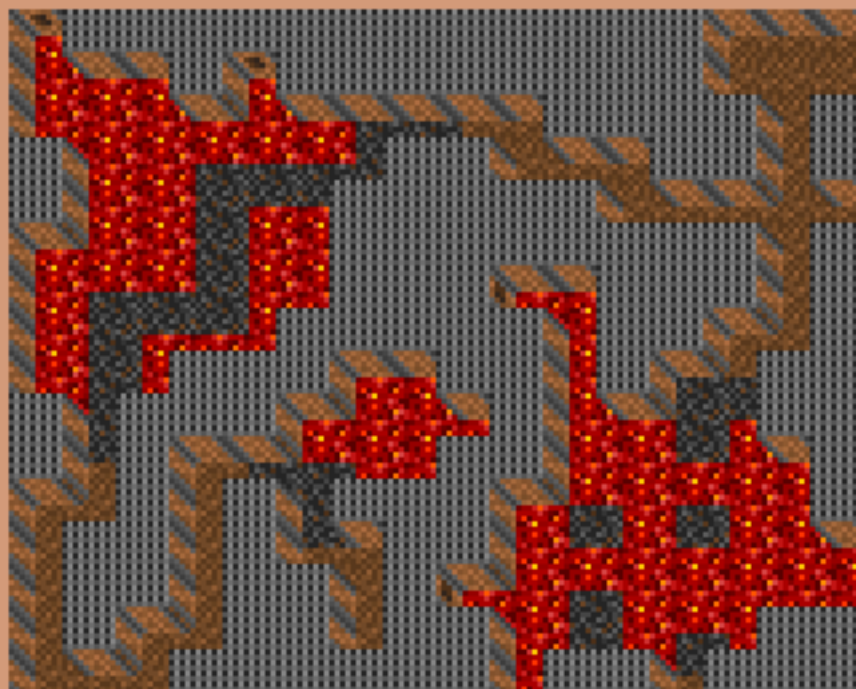
xF	Res. against Fire
xC	Res. against Cold
xE	Res. against Electricity
xP	Res. against Poison
xR	Res. against Energy
xM	Res. against Magic
xY	Res. against All
xS	Stats-Boost
	Might
	Luck
	Accuracy
	Speed
	Endurance
	Intelligence
	Personality

?	Text, People, etc
	Hole
M	Monster
	Treasure Chest
E	Entrance/Exit
↓#	Down
↑#	Up
	Door and such
	Wall
	Open Door
F	Trap
S	Treasure
	Spell
X	Experience
H	Lever

Paco

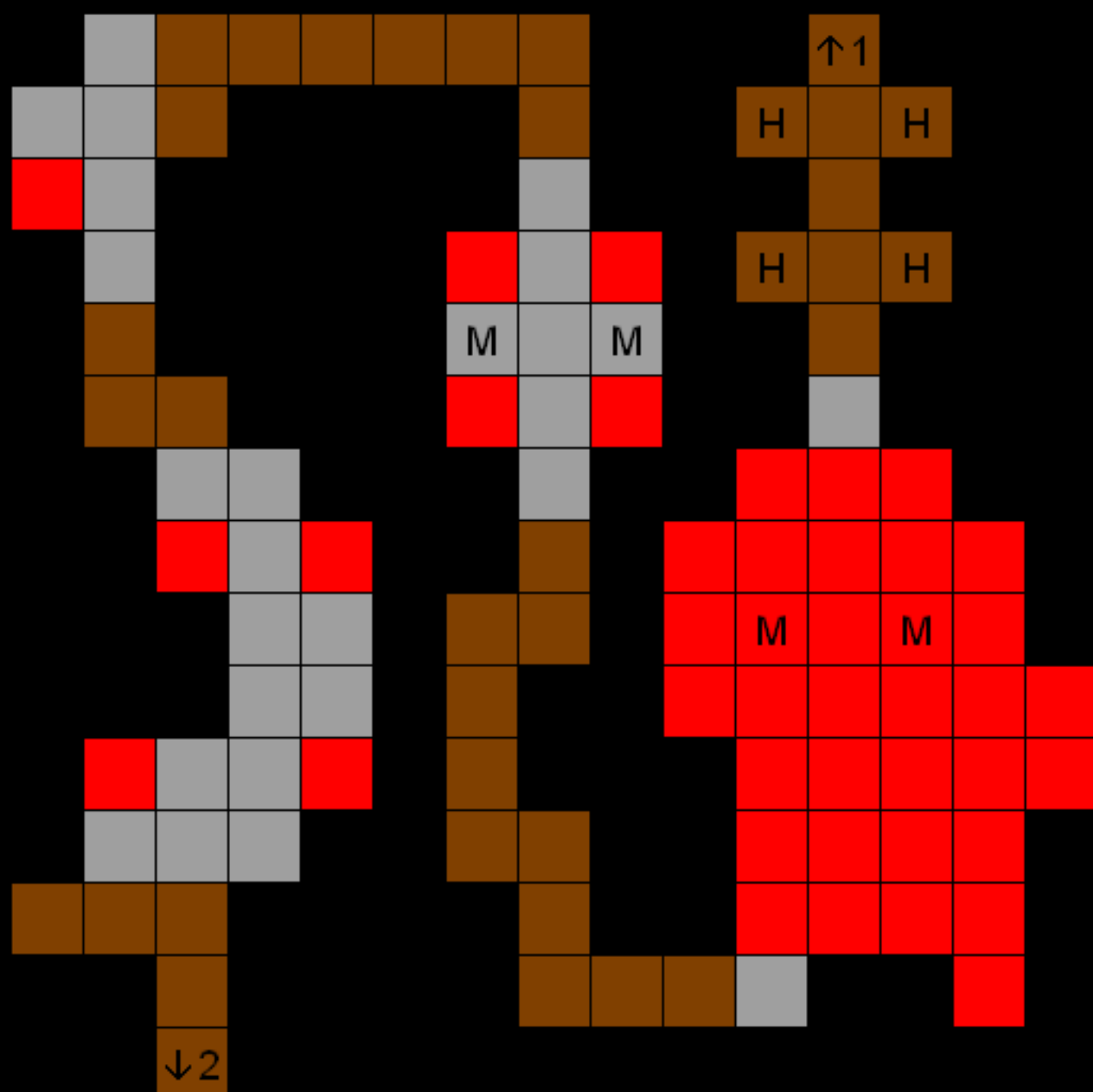
pmartin25@gmail.com

Vulkanhöhle Ebene 1



Paco

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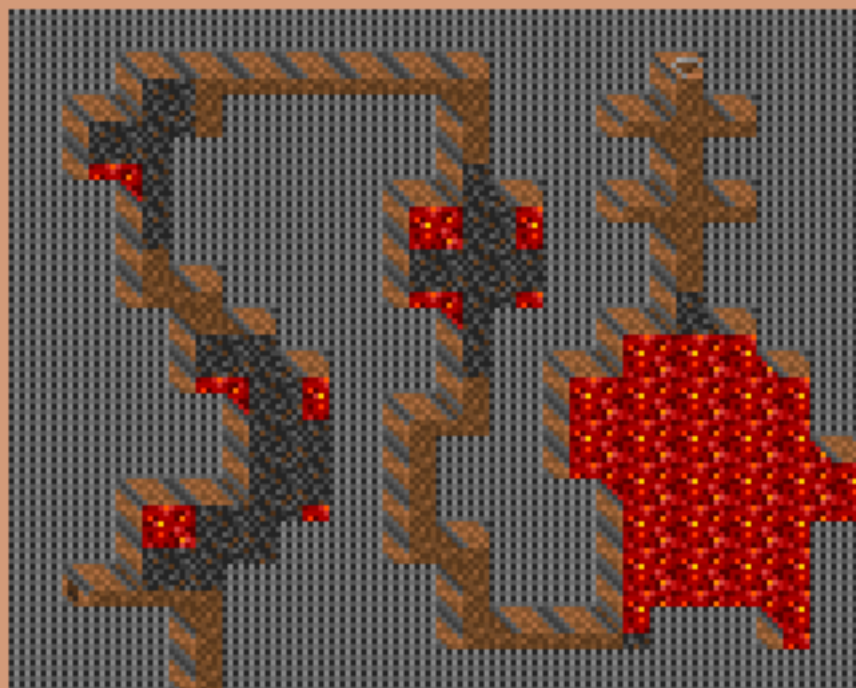


xF	Res. against Fire	?	Text, People, etc
xC	Res. against Cold	○	Hole
xE	Res. against Electricity	M	Monster
xP	Res. against Poison		Treasure Chest
xR	Res. against Energy	E	Entrance/Exit
xM	Res. against Magic	↓#	Down
xY	Res. against All	↑#	Up
xS	Stats-Boost		Door and such
	Might		Wall
	Luck		Open Door
	Accuracy	F	Trap
	Speed	S	Treasure
	Endurance		Spell
	Intelligence	X	Experience
	Personality	H	Lever

Paco

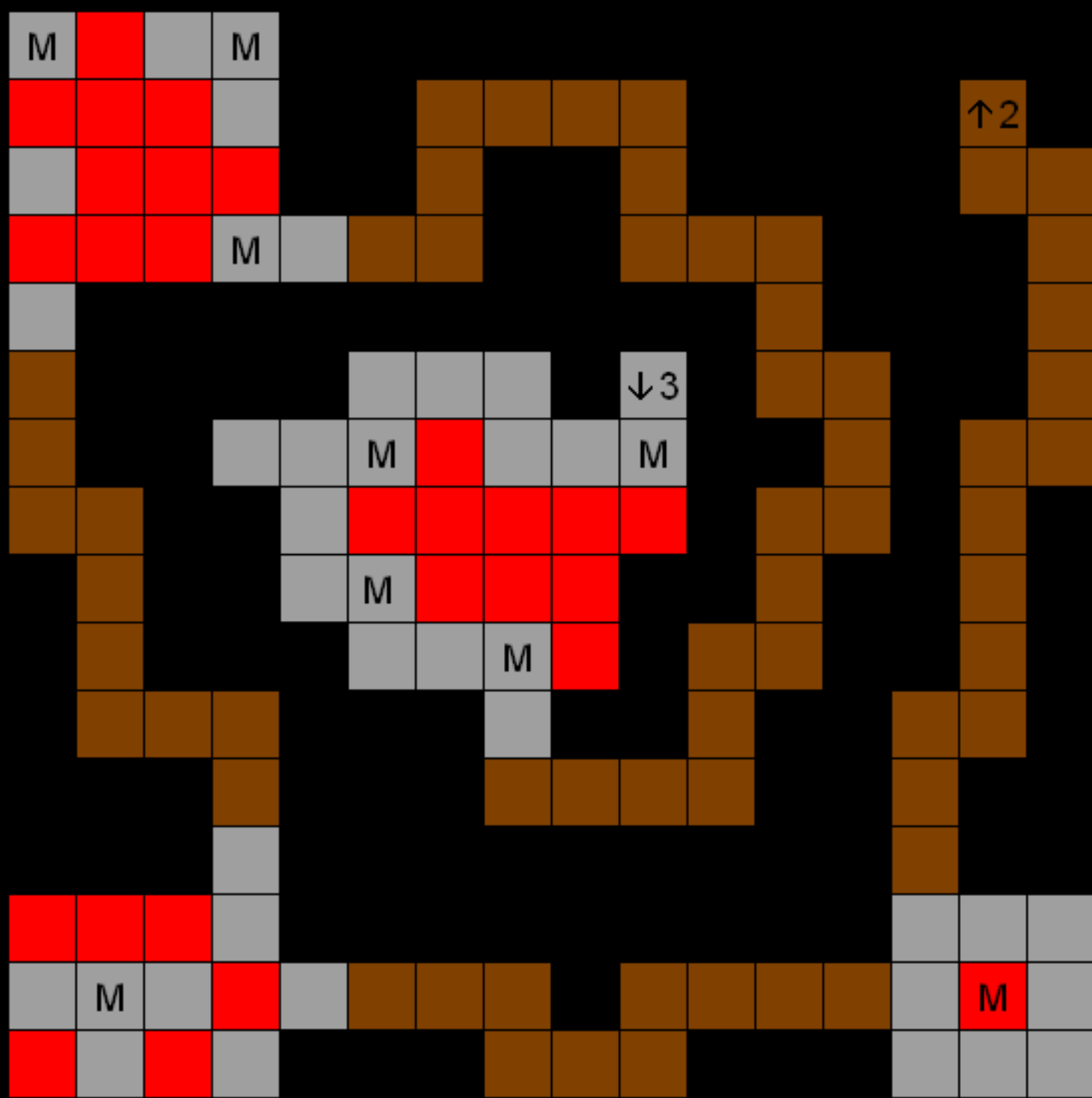
pmartin25@gmail.com

Vulkanhöhle Ebene 2



Paco

pmartin25@gmail.com

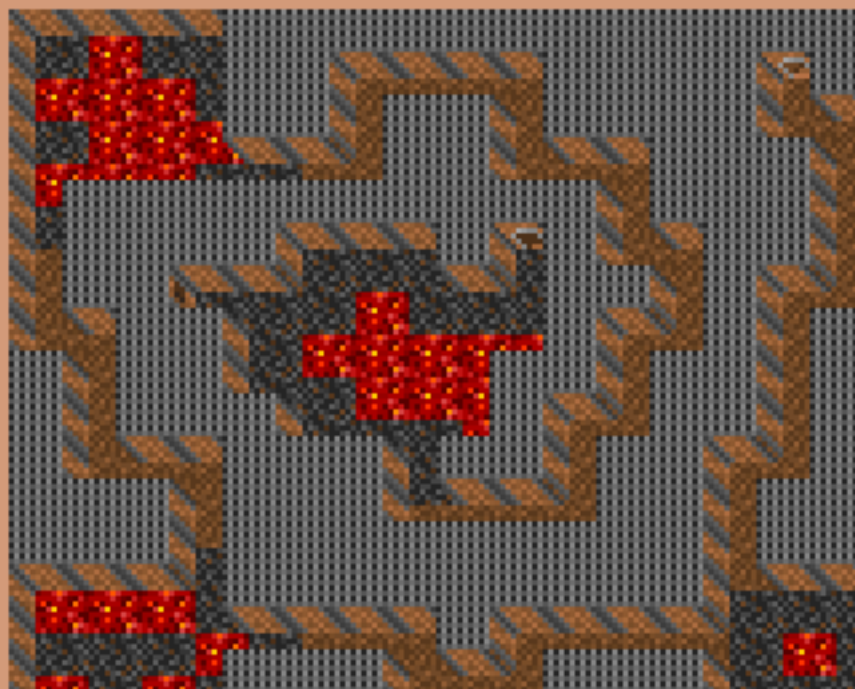


xF	Res. against Fire	?	Text, People, etc
xC	Res. against Cold	○	Hole
xE	Res. against Electricity	M	Monster
xP	Res. against Poison		Treasure Chest
xR	Res. against Energy	E	Entrance/Exit
xM	Res. against Magic	↓#	Down
xY	Res. against All	↑#	Up
xS	Stats-Boost		Door and such
	Might		Wall
	Luck		Open Door
	Accuracy	F	Trap
	Speed	S	Treasure
	Endurance		Spell
	Intelligence	X	Experience
	Personality	H	Lever

Paco

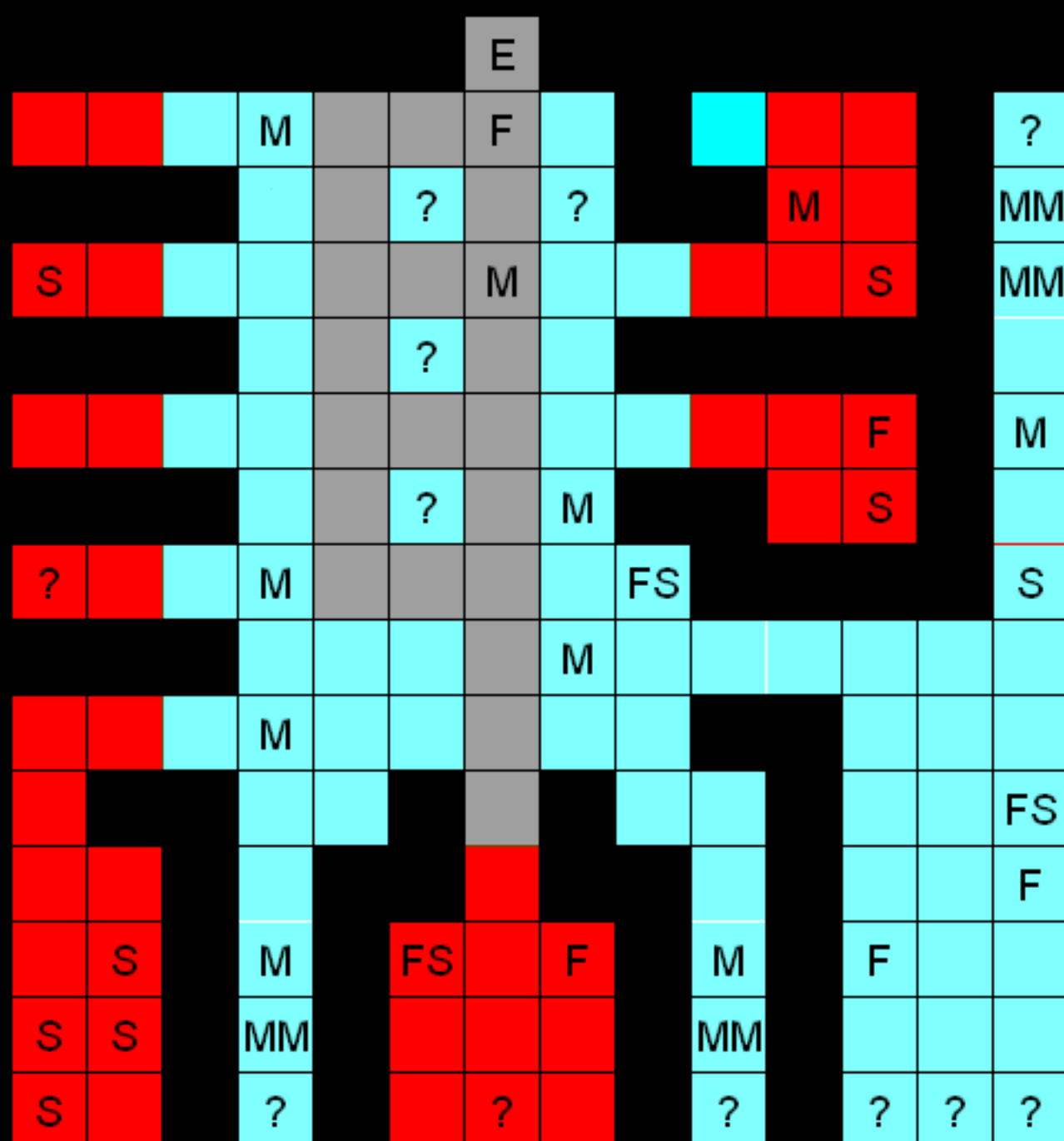
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


























Vulkanhöhle Ebene 3



Paco

pmartin25@gmail.com

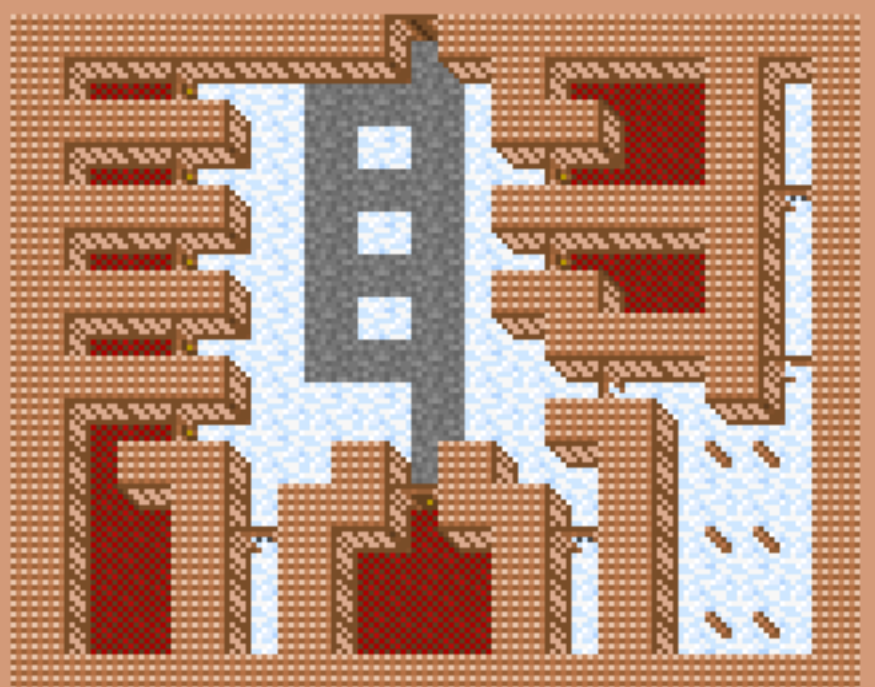


	Bank		Text, People, etc
	Mirror		Hole
	Temple		Monster
	Inn		Treasure Chest
	Training Center		Entrance/Exit
	Pub		Down
	Magic Guild		Up
	Blacksmiths Shop		Door and such
	Might		Wall
	Luck		Open Door
	Accuracy		Trap
	Speed		Treasure
	Endurance		Spell
	Intelligence		Experience
	Personality		Lever

Paco

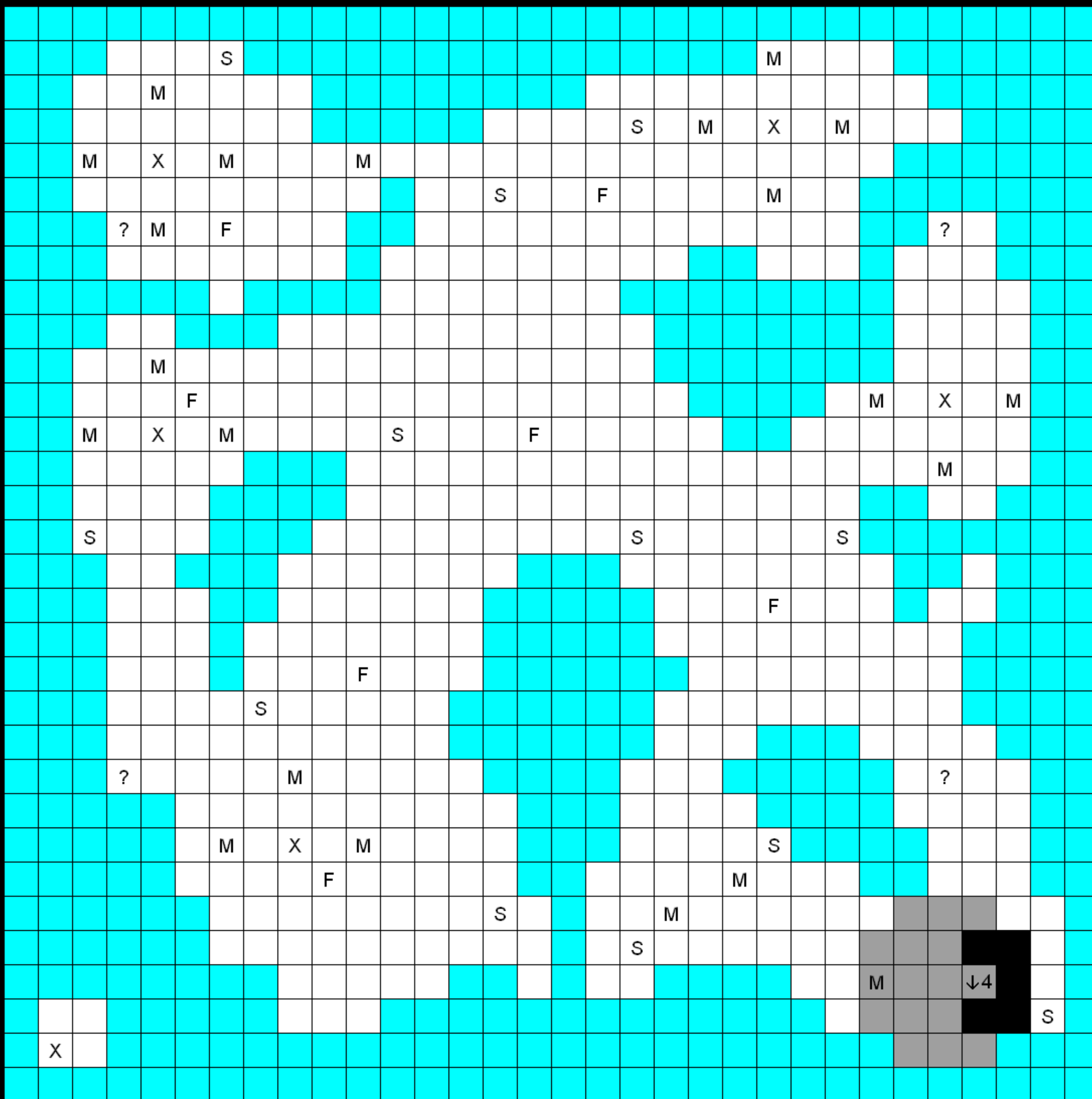
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Wintertod



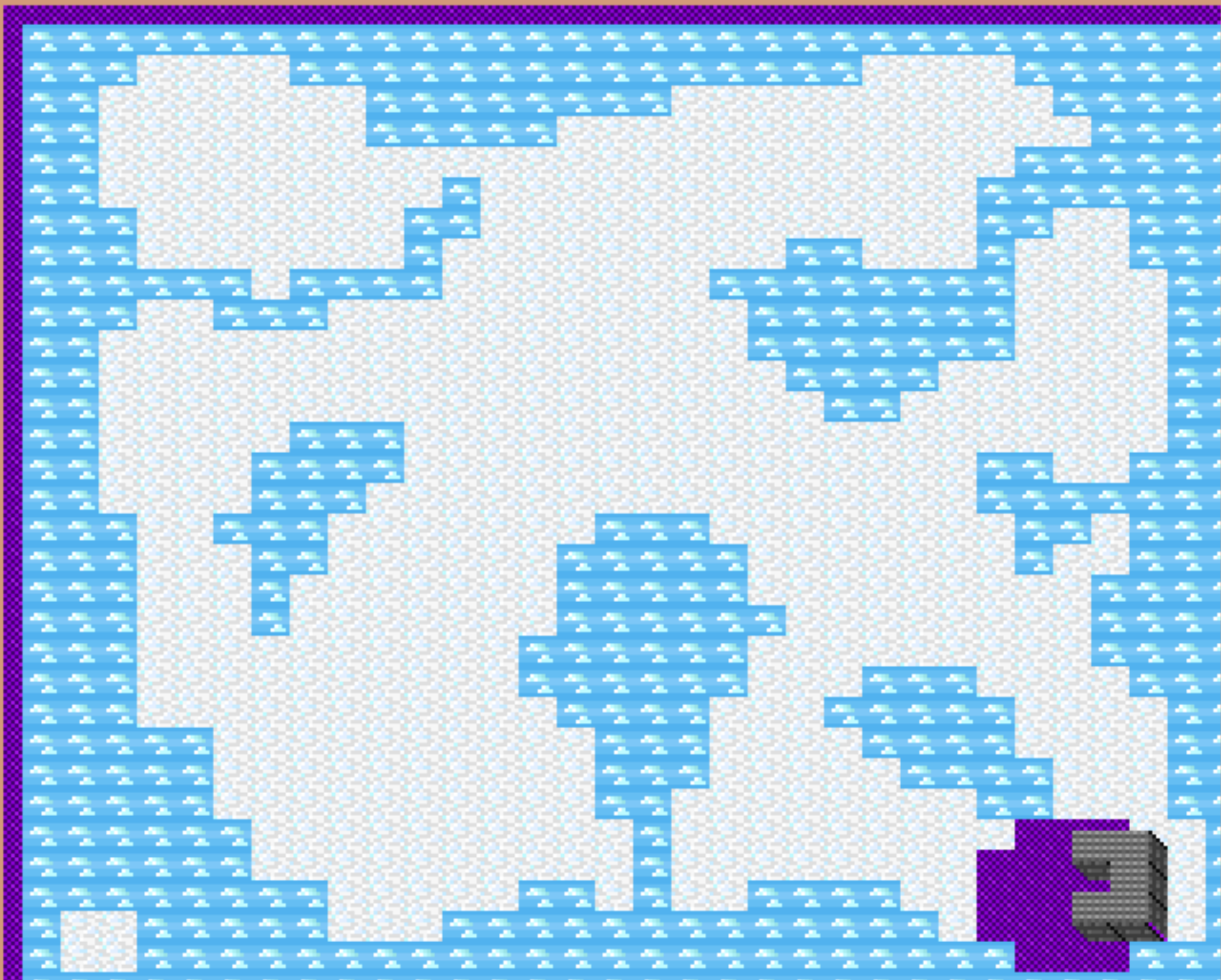
Paco

pmartin25@gmail.com



xF	Res. against Fire	?	Text, People, etc
xC	Res. against Cold	○	Hole
xE	Res. against Electricity	M	Monster
xP	Res. against Poison	☑	Treasure Chest
xR	Res. against Energy	E	Entrance/Exit
xM	Res. against Magic	↓#	Down
T#	Teleport from	↑#	Up
#	Teleport to		Door and such
	Might		Wall
	Luck		Open Door
	Accuracy	F	Trap
	Speed	S	Treasure
	Endurance		Spell
	Intelligence	X	Experience
	Personality	H	Lever

Hexenwolken



Hexenturn

