

# CRUSADER: NO REMORSE™

## REFERENCE CARD

Note that there are many ways to perform the same actions.

### KEYBOARD COMMANDS

#### GAME CONTROL

Help Screen ..... (F1)  
 Options Screen ..... (F2)  
 Quick Load ..... (F4)  
 Quick Save ..... (F5)  
 Load Screen ..... (F8)

Save Screen ..... (F9)  
 Increase music volume ..... (+)  
 Decrease music volume ..... (-)  
 Prompt EXIT TO DOS (Y/N) ..... (Alt) (X)  
 Main Menu Toggle ..... (Esc)

#### SILENCER CONTROL

**Fire** ..... (Spacebar)  
**Use inventory item** ..... (U)  
**Use Medikit** ..... (M)  
 Cycle through **Inventory** items ..... (O)  
 Cycle *backward* through  
**Inventory** items ..... (I)  
 Cycle through **Weapon Inventory** ..... (W)  
 Cycle *backward* through  
**Weapon Inventory** ..... (Q)  
**Jump** ..... (J) or (Tab)

**Drop weapon** ..... (Ctrl) (D)  
**Search/Select** ..... (S)  
**Manipulate** selected item ..... (Enter)  
**Talk** to selected person ..... (Enter)  
**Grab** all exposed items and  
 add to inventory ..... (G)  
 Detonate **bomb** ..... (B)  
 Use **energy cube** ..... (E)  
**Center** screen on Silencer ..... (Z)  
 Toggle targeting **reticle** On/Off ..... (R)

### MOVEMENT (Keyboard arrows & extended keys)

Walk Forward  
 ↑  
 Rotate Left ← ↓ → Rotate Right  
 Retreat

(Ctrl) + Jump  
 ↑  
 Roll Left ← ↓ → Roll Right  
 Toggle Crouch

(Shift) + Run  
 ↑  
 Rotate Quickly ← ↓ → Rotate Quickly  
 Retreat

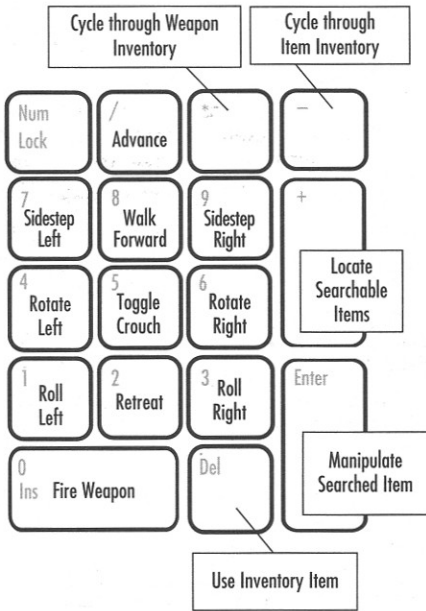
(Alt) + Advance  
 ↑  
 Sidestep Left ← ↓ → Sidestep Right  
 Retreat

(or have (Caps Lock) on)

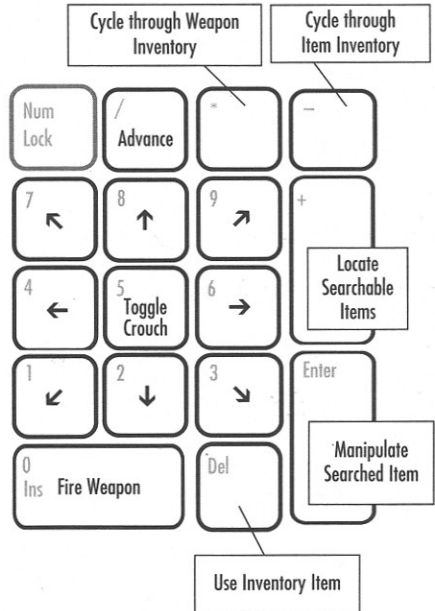
Advance  
 Roll Left (Ins) (Home) (Pg Up) Roll Right  
 Sidestep Left (Del) (End) (Pg Dn) Sidestep Right  
 Retreat

# NUMERIC KEYPAD MOVEMENT

## Num Lock ON



## Num Lock OFF

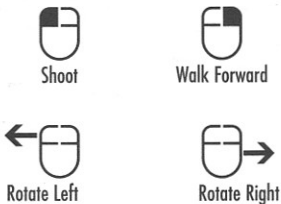


Arrows indicate direction of movement on screen

(Shift) + key, or (Caps Lock) on, = Run!  
 (Ctrl) + key = Roll! (Alt) + key = Sidestep!

Jump ..... (Ctrl) 8  
 Run ..... (Shift) 8  
 Rotate Quickly Left ..... (Shift) 4  
 Rotate Quickly Right ..... (Shift) 6

# MOUSE MOVEMENT



If (Alt) is pressed as the mouse is moved, the Silencer will **sidestep** left or right, to correspond to the mouse's movement.

If (Ctrl) is pressed as the mouse is moved, the Silencer will **roll** left or right, to correspond to the mouse's movement.

If (Shift) is pressed or (Caps Lock) is on while the right mouse button is pressed, the Silencer will **run**.

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